Individual Reflections Week 2

Group Bulbasaur

Johan Mejborn

Denna veckan är min första vecka då jag arbetat remote och inte fysiskt ha kunnat närvara på mötena. Jag bidrog i slutet av förra veckan med en idé och tankar kring de andra idéer vi hade där jag och Nils sedan i måndags hade en Skype-avstämning inför gruppens brainstorming-möte idag så att jag fick möjlighet att skicka med mina tankar. Veckans SCRUM-cykel har varit kortare än den är tänkt att vara framåt men trots detta har vi lyckats uppnå de mål jag definierade förra veckan där vi har en gångbar idé som är förankrad i gruppen och hos handledarna, vi har skapat en plan framåt och även fyllt i BMC och jag tycker också att arbetet remote fungerar helt okej vilket känns bra. Jag blev dessutom tilldelad en roll som projektledare vilket känns bra och det är en roll jag tror att jag kommer kunna bidra mycket genom. Denna roll innebär att ha ett övergripande ansvar för att hela projektet går framåt samt kommunicera och samordna med kodansvarig och SCRUM-ansvarig vilka uppgifter vi har framför oss varje sprint.

Denna veckan har jag bidragit med kommentarer och vidareutveckling på idéerna, utveckling av BMC-punkter till idéen, ambitionsdiskussioner på gruppmötet och planering framåt. Till nästa vecka vill jag vara helt införstådd med SCRUM-konceptet och kunna rabbla de olika delarna som rinnande vatten och jag vill också lära mig mer om user stories. Målet är att vi ska ha satt igång och börjat skriva kod samtidigt som vi har skapat en bra arbetsfördelning mellan de olika delarna av projektet.

Nils Netz

Denna Scrum-cykel är något kortare än förra veckan eftersom vi bestämt att våra cykler ska ligga torsdag → torsdag, vilket gör att denna blev måndag → torsdag.

Vi uppnådde målet vi satte upp förra veckan (att bestämma en idé), genom att ha ett brainstorming-möte. Eftersom Johan arbetar på distans hade jag även ett skypemöte med honom för att få med hans tankar till detta. Vi delade även upp arbetet i olika ansvarsområden (projektledare, backlog/(trello)ansvarig, etc.).

Till slutet av nästa vecka ska vi ha skapat alla user stories. Vi når detta genom att gå på måndagens handledning och genom att gå på föreläsningen 3 april om slicing the cake och backlogs. Vi har skapat en backlog i Trello som vi kommer använda för att hålla koll på user stories och deliverables för varje vecka, vilket kommer hjälpa oss strukturera upp arbetet. Jag själv vill lära mig mer om user stories och hur man konstruerar dem, vilket jag uppnår genom att göra slice-the-cake-övningen på föreläsningen och genom att skapa dem på måndag. Till gruppen bidrar jag genom att börja med BMC för vår idé.

Mot gruppens deliveries bidrog jag genom att lägga in dem i vår backlog och även skapa själva backlogen. Jag kommer även bidra genom att, tillsammans med gruppen, skapa en team reflection för veckan.

Matthias Andersson Baumgartner

Förra veckans mål var att fastställa en idé och skapa en BMC för denna. Detta lyckades vi med genom att först ha ett brainstorming möte där vi diskuterade de olika idéerna för att sedan rösta. Jag, Nils och Johan tog sedan huvudansvaret i utvecklandet av en BMC för denna idé. Mitt mål framöver är att få stenkoll SCRUM och hur man utvecklar user-stories. Detta ska uppnås via fortsatt arbeta med SCRUM samt genom att lära från IT-studenterna i gruppen då de är pålästa i hur man skapar user-stories.

Vi har även bestämt att SCRUM-cyklerna skall vara mellan torsdag-torsdag, vilket gjorde att denna veckans sprint blev aningen kortare. På mötet diskuterades även vilken ambitionsnivå vi hade, varav alla var eniga om att satsa på en 5:a. Utöver detta delade vi upp olika ansvarsområden inom gruppen varav jag blev Trello-ansvarig. Jag kommer därför hålla god kontakt med Scrum- och projektansvarig för att sätta upp och kolla deliverables.

Nästa veckas mål är att framställa alla user-stories för applikationen. Detta ska uppnås via uppsatta gruppmöten i nästkommande vecka och handledning.

Mitt bidrag till användandet av SCRUM är att jag blivit mer välbekant med hur det fungerar. Användandet av Trello kommer även att förenkla SCRUM genom att delarna konkretiseras ytterligare.

Mitt bidrag till veckans bidrag är att jag deltagit i diskussioner kring vilken idé vi ska satsa på. Dessutom har jag, tillsammans med Nils och Johan, utvecklat en BMC för idén. Mitt bidrag till kommande veckans arbeta kommer vara genom att hantera och lägga till user-stories i Trello samt vara med i skapandet av dessa stories.

Hassan Jaber

My last weeks goals were to develop a general knowledge of SCRUM and how to apply it to our project, research and get to know what a Business Model Canvas is and teach my other group members a little about GitHub. This I feel I have accomplished, this week we assigned group roles, in which I chose to be the Scrum master, because I am very intrigued by this technique and want to learn more. I then created a template for our up and coming Scrum planning, and Scrum review & retrospective meetings. All this based on my research and through the lectures about Scrum. As for the Business Model Canvas, I feel I've also gathered information about through research and lectures. As for teaching my group members about GitHub, I've created a GitHub cheatsheet called "GitHub for Noobs", in which I go through the utmost basics of Github, how to set it up, how to commit/push and how to merge a branch. This document was uploaded to our current Google Drive repository, and will be gone through with group members in needed. Overall, I am very happy about my work this week, as I accomplished my week goals.

For the upcoming week, I want to develop my knowledge about Scrum even further, as I am now the Scrum master, it is important for me to have extensive knowledge about it, so that group members can

turn to me if they have any questions. This I will accomplish by even more research, either Youtube videos or literature, I will also ask a fellow Scrum master I know in my workplace in Ericsson for tips and tricks.

I will also create a template for our "Daily Scrum Meetings" (which will not be daily) to the best of my ability, using the research and the tips and trick I have gathered. I will communicate immensely with our Project leader Johan, keeping him up to speed on how we are doing Scrum-wise. I will, with the rest of the team, develop all relevant user stories to put in our product backlog. For our first Scrum planning-meeting, that I will be holding, I aim to set us on a reasonable sprint horizon, in which we can deliver everything within that sprint. The Scrum planning-meeting will be based on reflections made from the Scrum-review & retrospective-meeting held right before.

I've also seen that for example Nils wants to learn more about creating user stories. Hence I also aim to help our fellow I-students by sharing my knowledge of slicing the cake so to say, I, likewise as the other IT-students, have experience with creation of User stories, so this will hopefully benefit the I-student a lot. I also aim to help them with any eventual questions about Android, Java or similar things.

Finally, I am extremely happy about this week's performances, both in group-lever but also on the individual level. I am also very hopeful for the upcoming week, and I am positive we will continue on the right path.

Alexander Örnbratt

My learning objective since last week has changed from "become more familiar with my group and how we plan on working" to "plan the project more concretely, both on a group- and personal level". The former objective has certainly been fulfilled through both our activities last week, as well as our conversations and the first formal meeting that we had this week. During the meeting this week, we discussed our levels of ambition for the project and there seemed to be a consensus that everyone wishes to aim for a 5-grade. We also assigned primary roles for each group member, mine being "secretary & meeting manager", which means that during the course of the project, I will make sure that group meetings are planned and group rooms are booked, along with making sure that all the necessary documents exist in our Drive folder and repository.

Since last week, I have renewed my familiarity with Trello, and I specifically changed the structure of our board to fit better with the sprint-structure. My contribution towards the team's use of Scrum this week has been that I planned actual sessions where we will sit and discuss the current sprint, go over code issues, and simply work on the project. My contribution towards the team's deliveries for this week was that I was active in the planning of the project idea, the features that the project may include, and an assessment of what is feasible within the scope of this course.

For next week, on an individual level I would like to achieve the goals of understanding exactly how we will make this project, i.e. which technologies we will use and how we will structure the code. In the

coming week, I can help the group by creating user stories, and I can also help the team, especially the non-IT students, by contributing my knowledge of programming, specifically for the Android system. To achieve these goals, I will have to continue working and planning the project, and eventually start with the code.

In conclusion, though this "week" was shorter than the last (due to the change in our Scrum cycle days: Thursday-Thursday), I feel that I got a large amount of work done compared to last week and that we are closer to a viable product plan.

Axel Svensson

My objectives for this week was to get a better knowledge of SCRUM and BMC, and to decide a sustainable idea to work on for this course.

I got better knowledge of SCRUM when attended the lectures this week. I also read an article on SCRUM and repeated last weeks lectures on the topic. The article:
https://www.emeraldinsight.com/doi/full/10.1108/10650751111106528#_i7

During the brainstorm meeting, we discussed the ideas we came up with and together made the decision to choose one of them. Hence, last week's goals was fulfilled.
During the brainstorm meeting, we also discussed our ambition-level, and came to the conclusion that everyone wants to get the grade 5 in this course, or atleast try as hard as we can,
At the end of the meeting, we decided that everyone should have a role in the project. I got the role of making sure that everyone does the individual reflection, that the team reflection is done and I will also be the one making sure we deliver all documents in time.

My contribution to the groups deliverables this week was to actively take part of the discussion and deciding the idea of or project. Before the meeting, I read about the google maps API so I would have some information that I could contribute with some valuable information to the meeting.
I also wrote the short description of our idea for the project on canvas.

My objectives for next week is to together with my group make a set of user stories so we can begin with the implementation of our project. This will be done by me coming up with some possible ideas for user stories, and on monday we will have a meeting where we decide which user stories we use.
Another goal of mine is to look further into some map API that we can use for our application.

Ludwig Hultqvist

My personal goals since last, which was to get a clearer image of how I and the group are planning to use Scrum both in theory and practice, as well as the main goals of the group, to find a sustainable idea and division of responsibilities, was archived by having a brainstorming meeting were we discussed a number of subjects and goals since last week.

The first subject was to determine and agree on the overall ambitions and goals of the projects, were we all agreed on having high ambitions.

The second subject was to discuss a number of ideas until we settled on the one we found most suitable for the project. When that was set we made a general division of roles among the group members (such as johan being project manager and me code manager etc.). This was made to ensure that everyone has a clear general objective throughout the project and that we can rely on each other to keep track that things are headed in the right direction. The role I requested and was given was Code Manager, which means that I will keep track that the code is in general in good shape, uniform and is progressing. I am happy with this role and I think that that is one of the ways I can contribute the most to the result of this project.

After the Idea was set an initial Business Model Canvas of the app was also made. Another personal goal I also set was to learn more about Scrum, which I have achieved by attending lectures and reading on my spare time.

My contributions to this weeks deliverables has been to take part of the discussion and decisions regarding the chosen idea, such as technologies we can use etc. I have as well started looking into using Firebase as suitable way of storing data.

My personal goals for next week is to look more into various suitable technologies that can be used. I will especially become more familiar with using Firebase, since I think it is perfectly suited for this idea. This will be achieved by making research. I will also do my best with helping other members setting up the the work environment of the application.

On a group level we also want to get started, and hopefully finish formulating, the initial user stories for the app. This will be done be having meetings and attending mondays exercise.

Due to the decision of changing or Scrum cycle days to thursday, this cycle was shorter than the last. Considering that, I am happy with the amount of work achieved during this cycle.