

Table 5.1-User_Information Class Description Form

Name	<i>User_Information</i>
Base Class(es)	
Purpose	<i>A User Information object contains all the user information that can be listed, kept, used by other modules or discarded.</i>
States	<i>Empty, full, or neither</i> <i>Inactive or Active</i>
Constructors	<i>Default: contains user information</i>
Operators	<i>setWorkout(workouts:Workouts)</i>
Mutators	<i>updateProfile(dob:String,height:Integer,weight:Integer)</i> <i>setPassword(newPassword: String)</i> <i>addBalance(balanceToAdd:Integer)</i> <i>addWorkout(newWorkout:Workout)</i> <i>setWorkouts(workouts:workout)</i> <i>validateWorkout(User_information,Workout, Activity)</i>
Accessors	<i>getBalance():Integer</i> <i>getUserBMI():Integer</i> <i>getValidatableWorkout():Bool</i>
Fields	<i>userID:String</i> <i>userDOB:integer</i> <i>userHeight: Integer</i> <i>userWeight: Integer</i> <i>password:String</i> <i>workouts:Integer</i> <i>usersCanValidate: List</i>

Table 6.1 – User_Information::getBalance

Prototype	<i>Integer:User_Information::getBalance ()</i>
Purpose	<i>Returns the balance of the current user</i>
Receives	<i>Will user information in the database to retrieve recurring user balance.</i>
Returns	<i>INTEGER – Returns the balance of the current user requested by the accessor's functions.</i>
Remarks	<i>The operation may fail if there's not balance available for the current user.</i>

Table 6.2 – User_Information::updateProfile

Prototype	<i>Bool User_Information::updateProfile (dob:String,height:Integer,weight:Integer)</i>
Purpose	<i>Update the user information fields for a user</i>
Receives	<i>dob- contains the date of birth of the user height- the height of the current user weight- contains the weight of the current user</i>
Returns	<i>TRUE if the operation succeeded FALSE if the data update information contains invalid values</i>
Remarks	<i>The operation may fail if the DOB,height or weight are invalid values for the profile.</i>

Table 6.3 – User_Information::setPassword

Prototype	<i>Bool User_Information::setPassword(newPassword)</i>
Purpose	<i>Add a new password for the current user</i>
Receives	<i>password-the password for the current user security settings</i>
Returns	<i>TRUE if the operation succeeded</i>
Remarks	<i>The operation may fail if the password is not valid (the password must follow security the minnimum ssecurity requirements).</i>

Table 6.4 – User_Information::addBalance

Prototype	<i>Integer User_Information::addBalance(balanceToAdd:Integer)</i>
Purpose	<i>Update the balance for the current user.</i>
Receives	<i>balanceToAdd- Contains the balance amount to be assigned for the current user.</i>
Returns	<i>Integer- user balance if the operation succeeded</i>
Remarks	<i>The operation may fail if the balance is not valid a valid amount (the balance must follow system policy).</i>

Table 6.4 – User_Information::addWorkout

Prototype	<i>Bool User_Information::addWorkout(newWorkout: Workout)</i>
Purpose	<i>Creates and adds the Workout routine for the current user.</i>
Receives	<i>newWorkout- Contains the workout profile for the user.</i>
Returns	<i>TRUE if the operation succeeded FALSE if the workout routine is not valid</i>
Remarks	<i>The operation may fail if the workout routine is not a (the routine must follow system policy).</i>

Table 6.5 – User_Information::getWorkout

Prototype	<i>Bool User_Information::setWorkout(workouts:Integer)</i>
Purpose	<i>Assigns the workout routine for the current user.</i>
Receives	<i>workout- Contains a list of all the workouts balance to be assigned to the current user.</i>
Returns	<i>TRUE if the operation succeeded FALSE if the amount or workout values are not valid</i>
Remarks	<i>The operation may fail if the workout information doesn't contains a valid numerical values (the workout must contain valid data).</i>

Table 6.6 – User_Information::getUserBMI

Prototype	<i>double User_Information::getUserBMI()</i>
Purpose	<i>Returns the calculation of the Body/Mass Index of the current user.</i>
Receives	<i>Will utilize user information from the database to calculate the current BMI index.</i>
Returns	<i>DOUBLE if the operation succeeded</i> <i>NULL if the user information values required for the calculation are not available.</i>
Remarks	<i>The operation may fail if the database doesn't have a valid numerical values for the calculation.</i>

Table 6.7 – User_Information::validateWorkout

Prototype	<i>Bool:User_Information::validateWorkout(User_information,Workout,Activity)</i>
Purpose	<i>Validates the current user Workout routine base on the user workout profile and validator input</i>
Receives	<i>User Workout – Contains the user activity profile</i> <i>Software routine will verify if the user completed the Workout or not.</i>
Returns	<i>TRUE if the operation succeeded</i> <i>FALSE if the user information values required for the validation are not completed.</i>
Remarks	<i>Validates the workouts/activities of the user</i>

Table 6.8 – User_Information::getValidatableWorkouts

Prototype	<i>Workout User_Information::getValidatableWorkouts(User_information)</i>
Purpose	<i>Retrieves the list of workout routines that can be validated by the current user.</i>
Receives	<i>Workout Routine List</i>
Returns	<i>List of Workout routines that can be validated by the current user.</i>
Remarks	<i>Contains a list of workout objects of that can be validated</i>

Table 6.9 – User_Information::createWorkout

Prototype	<i>User_Information::createWorkout(User_information, Workout: Integer, Activitiy : Integer)</i>
Purpose	<i>Creates the workout profile for the current user</i>
Receives	<i>User_Information: Workout – the user activities/workout profile input</i>
Returns	<i>TRUE if the operation succeeded</i> <i>FALSE if the workout profile information values required for the validation are not completed or invalid.</i>
Remarks	<i>Creates the workout profile which will be store in the data base.</i>