



## Elizaveta Firsova

Year 3, Computer Science Major

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### Technical Skills

<b>Programming languages:</b>	Java, C/C++, JavaScript (Typescript), R
<b>Web Technologies:</b>	React, Node.js, XML, JSON, HTML, REST APIs
<b>Databases:</b>	SQL Server
<b>Testing:</b>	JUnit
<b>Other:</b>	Git, VS Code, Visual Studio, Android Studio, IntelliJ IDEA

### Technical Skills

<b>Workday, Vancouver</b>	09/2022 – present
Software Application Engineer Co-op	
<ul style="list-style-type: none"> <li>Collaborated with the team to build customer-facing web-based business application using JavaScript/React alongside additional backend tools</li> <li>Configured RESTful APIs and proxy endpoints</li> <li>Deployed application to Linux based Node.js Web server</li> <li>Actively participated in code reviews and software development using Agile/Scrum process</li> </ul>	

### Technical Projects

<b>College Attendance Management System</b>	02/2022 – 04/2022
<ul style="list-style-type: none"> <li>Built a database in SQL Server that stored information about users and student's attendance</li> <li>Developed user interface in Python using Visual Studio</li> <li>Programmed triggers to change, update, delete data from database</li> </ul>	
<b>Snake Game</b>	11/2021 – 02/2022
<ul style="list-style-type: none"> <li>Developed a game in Java using Android Studio which allowed user to control the snake and let it to consume food units</li> <li>Designed and programmed Java graphical user interface using XML</li> <li>Used handlers to allow user to interact with the game using touch screen</li> </ul>	
<b>Task Scheduler</b>	09/2021 – 11/2021
<ul style="list-style-type: none"> <li>Developed an application in Java using IntelliJ IDEA to schedule user's tasks for a specific time</li> <li>Created JUnit tests to test JSON and base classes</li> <li>Created JSON classes to provide user an opportunity to write/read schedule to/from a file</li> <li>Designed GUI using Java Swing</li> </ul>	

### Hackathons

<b>cmd-f 2022</b>	03/2022
<ul style="list-style-type: none"> <li>Developed Voting System in C++ using Visual Studio</li> <li>This project provides voters accurate and live statistics of the percentage of the votes for each candidate, as well as the percentage of each candidate from each province of Canada</li> <li>Makes sure that each user got one vote in</li> </ul>	

### Education

<b>UBC, Vancouver</b>	09/2021 – present
<ul style="list-style-type: none"> <li>3rd year Undergraduate student majoring in Computer Science with specialization in Software development and minor in Commerce</li> <li>Cumulative GPA: 88.3%</li> <li>Expected to graduate April 2025</li> <li>Awarded "Honor Roll Certificate"</li> </ul>	