

Luis Felipe Rendon

Web Developer

Mechatronics Engineer looking to break into the Software Engineering field. Avid self learner with a solid understanding of front end and Node.js fundamentals.



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🐙 github.com/lufere

EDUCATION

Mechatronics Engineer Instituto Tecnológico de Hermosillo

07/2013 - 12/2017

WORK EXPERIENCE

Sustaining Engineer Federal Electronics

12/2019 - 08/2020

Hermosillo

Achievements/Tasks

- Provided engineering support for the manufacture of wiring harnesses.
- Implemented problem solving techniques and worked with multi disciplinary teams to achieve company objectives.
- Implemented engineering changes and documentation creation/updating.

Internet Assessor Lionbridge

03/2015 - Present

Hermosillo

Crowdsourcing company that provides services to search engine companies for the improvement of their algorithms.

Tasks

- Categorized search engine results according to predetermined guidelines provided by the client.

SKILLS

Javascript

React

Node.js

MongoDB

CSS

SASS

REST API

HTML5

Linux

Git/Github

Webpack

Unit testing

JSON Web Tokens

PERSONAL PROJECTS

Library (Live @ lufere.dev/library)

- **React** application for adding and categorizing books the user has read or wants to read.
- Uses the **Google books API** to fetch information about the books the user inputs.

Battleship (Live @ lufere.dev/battleship)

- The classic battleship game built with **Javascript**. Makes use of **react** for DOM manipulation.
- Written following the **test driven development** philosophy with **Jest**.

CERTIFICATES

EF Standardized English Test: C2/Proficient [🔗](#)

LANGUAGES

English

Full Professional Proficiency

Spanish

Full Professional Proficiency