

Rahul Malavalli

rahul.malavalli@gmail.com | (858)-218-4533

SELECTED EXPERIENCE

GOOGLE | SOFTWARE ENGINEERING INTERN

June 2020 - September 2020 | Mountain View, CA

- Improved recognition of open app intents in the text-based Google Assistant, including coverage of application name abbreviations, synonyms, and other similar queries.
- Low-latency backend development in C++ with core Google Search infrastructure, being pushed to production.

INSTABASE | SOFTWARE ENGINEERING INTERN

January 2020 - March 2020 | San Francisco, CA

- Completed 3 projects that support client workflows and critical applications.
- Backend feature development in Python, currently in production.

FACEBOOK | SOFTWARE ENGINEERING INTERN

June 2018 - September 2018 | Menlo Park, CA

- Storage/databases team for Messenger Infrastructure.
- Developed internal tool for recovery of content in disaster scenarios.

BUILD UCLA COLLECTIONS LAB | STUDENT RESEARCHER

January 2018 - June 2018 | Los Angeles, CA

- Trained models and developed pipeline to detect annotations/marginalia of interest to researchers in digital copies of old books and manuscripts.
- Implemented Convolutional Neural Networks (CNNs) in PyTorch to perform appropriate object recognition and detection computer vision tasks.
- <https://github.com/collectionslab/annotations-computervision>

GOOGLE | SOFTWARE ENGINEERING INTERN

June 2017 - September 2017 | Mountain View, CA

- Analyzed Android Instant App memory footprints and visibility, among other factors, to determine causes of instant app crashes in low memory situations.
- Implemented instant app process management system in Java to gracefully manage Android Instant App life cycles and ensure smooth user experience.

SELECTED PROJECTS

ECE239AS FINAL PROJECT | ANALYSIS OF VAEs FOR RECONSTRUCTIVE AND GENERATIVE TASKS

March 2019

- Development (in PyTorch) and comparison of Autoencoders (AEs) and Variational Autoencoders (VAEs) as generative models on the MNIST and Eigenfaces datasets.

RESEARCH PAPER | INDOOR POSITIONING THROUGH MACHINE LEARNING ON WiFi FINGERPRINTS

February 2017 - September 2017

- Trained machine learning models on ambient WiFi RSSI values to achieve F-measures at and above 0.9 in university and home environments.
- Integrated model into Android application for live training and prediction.
- Paper written with two partners accepted into international conference (IPIN 2017) in WIP division; presented poster at the conference.
- <http://www.ipin2017.org/ipinpapers/224/224.pdf>
- <https://github.com/arjun372/Indoor-WiFi-Localizer>

SKILLS

LANGUAGES

Python
Java
C++
C
HTML/JavaScript

PROGRAMMING

Object Oriented Programming
Operating System Development
Machine Learning
Deep Learning
Computer Vision (PyTorch)

LINKS

<https://www.linkedin.com/in/rahul-m>
<https://github.com/rahulm>

EDUCATION

UNIVERSITY OF CALIFORNIA, LOS ANGELES (UCLA)

M.S., COMPUTER SCIENCE

Graduated December 2020

Selected Courses:

- Pattern Recognition and ML
- Neural Networks and Deep Learning
- Quantum Programming
- Natural Language Processing
- Reinforcement Learning

B.S., COMPUTER SCIENCE AND ENGINEERING

Graduated June 2018

Selected Courses:

- Data Structures
- Intro to Algorithms and Complexity
- Operating Systems Principles
- Fundamentals of AI
- Intro to Computer Graphics (in WebGL)
- Entrepreneurship for Engineers
- Introduction to Machine Learning

ADDITIONAL PROJECTS

CS152B - FPGA Depth Perception	Oct. - Dec. 2017
EE3 Project - Arduino Knock Unlock	Apr. - June 2016
LAHacks 2016 - PorFavor	Apr. 2016
Hacktech 2016 - PoliSense	Feb. 2016
Android App - UCLA Dining	Summer 2015
Android Game - Amaze	Summer 2014