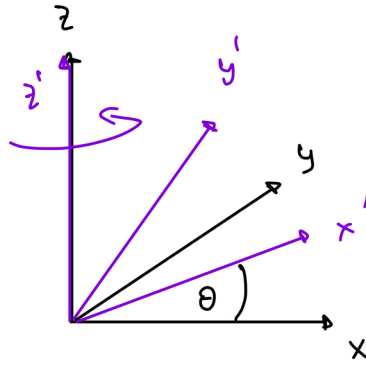


Problem set 2 (due March 13)

1. Consider a general transformation between an inertial frame O and a frame O' such that the position \vec{x}' of a point particle in O' is given with respect to the position \vec{x} in O by

$$\vec{x}' = f(\vec{x}, t) \quad (1)$$

- (a) Find the conditions $f(x, t)$ must satisfy such that Newton's second law holds in O' .
 - (b) How are these conditions related to the Galilean transformations?
 - (c) Find the composition rule for two Galilean transformations and show that the Galilean group does indeed satisfy all the axioms of a group.
2. In class, we determined the terminal velocity (the velocity when $t \rightarrow \infty$) of a ball of mass m released from rest in some liquid with linear drag, meaning that the liquid exerts a damping force proportional to the velocity such that $\vec{F}_d = -b\vec{v}$. Assume now that, instead of linear drag, the ball experiences quadratic drag. In this case, the liquid exerts a force quadratic in the velocity so that $\vec{F}_d = -k|\vec{v}|\vec{v}$. Find the terminal velocity in this case.
 3. Consider a frame O' rotating with respect to a frame O around the z axis (see figure below). The angular velocity vector $\vec{\omega}$ always points along the axis of rotation (the z axis) and its magnitude is $|\vec{\omega}| = \dot{\theta}(t)$. Let \vec{e}_i with $i = 1, 2, 3$ denote the unit vectors of frame O along the x, y , and z directions, respectively. (The unit vectors satisfy $\vec{e}_i \cdot \vec{e}_i = 1$ for all i and $\vec{e}_i \cdot \vec{e}_j = 0$ for all $i \neq j$). Similarly, let \vec{e}'_i denote the unit vectors of the frame O' . In particular we have $\vec{e}_3 = \vec{e}'_3$ since the z axis does not rotate.



- (a) Show that, from the point of view of O , a particle at rest in O' moves with velocity

$$\dot{\vec{r}} = \vec{\omega} \times \vec{r} \quad (2)$$

where the cross product is given by $\vec{e}_i \times \vec{e}_j = \epsilon_{ijk} \vec{e}_k$ where ϵ_{ijk} is the Levi-Civita symbol with $\epsilon_{123} = 1$. Similarly, show that the unit vectors rotate with velocity

$$\dot{\vec{e}}'_i = \vec{\omega} \times \vec{e}'_i \quad (3)$$

- (b) Denote by $\dot{\vec{r}}_O = \sum_{i=1}^N \dot{r}_i \vec{e}_i$ the velocity observed from frame O , and by $\dot{\vec{r}}_{O'} = \sum_{i=1}^N \dot{r}'_i \vec{e}'_i$ the velocity observed in frame O' . Show that

$$\dot{\vec{r}}_O = \dot{\vec{r}}_{O'} + \vec{\omega} \times \vec{r} \quad (4)$$

(c) Compute now the accelerations $\ddot{\vec{r}}_O$ and $\ddot{\vec{r}}_{O'}$. Since O' is not an inertial frame, these accelerations are not equal, but are related by the addition of extra terms. These terms are interpreted as fictitious forces that arise from working in a non-inertial frame. Show in a diagram the directions where these forces would point given some \vec{r} .