

# Machine Learning - Deep Learning fundamentals (69152)

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# Next

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- What's deep learning?
  - Related topics
  - DL pipeline
- Fundamentals of DL
  - Review basic concepts
  - **NN and DNN**

# Neural Networks and Deep Neural Networks

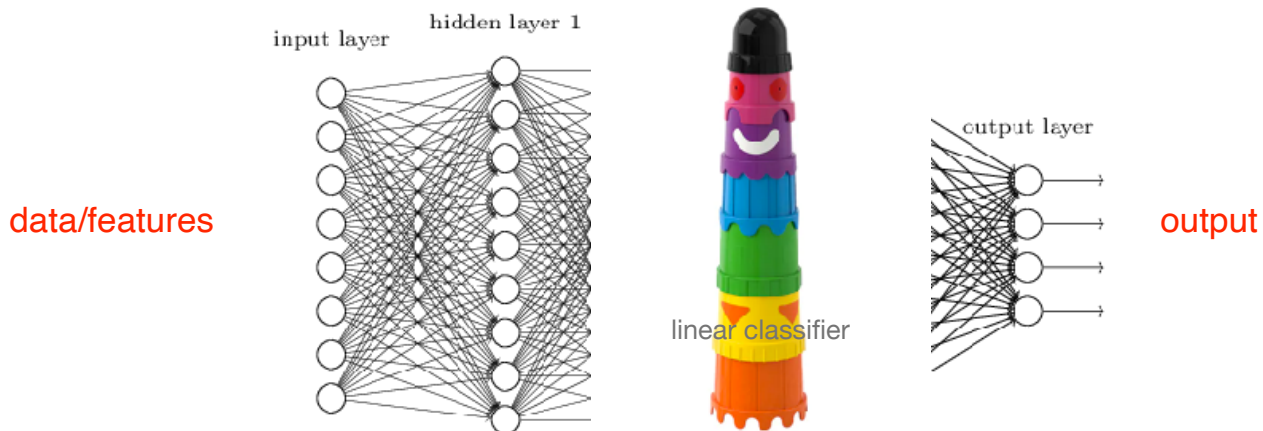
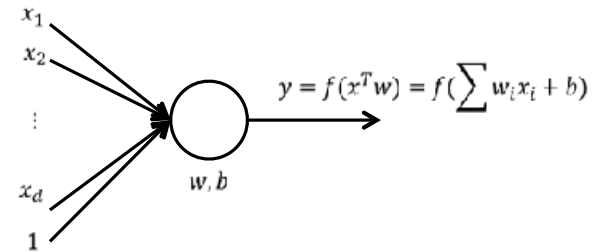
- **Neural Networks**

- **Neuron:** atomic computational unit in NN.  
Params:  $w$ ,  $b$  and  $f$ .

- Activation function ( $f$ ) usually non linear

- Neural Network: connect several layers, neurons, ...

- *Perceptron*: simplest NN. 1 layer - binary linear classifier



# Neural Networks and Deep Neural Networks

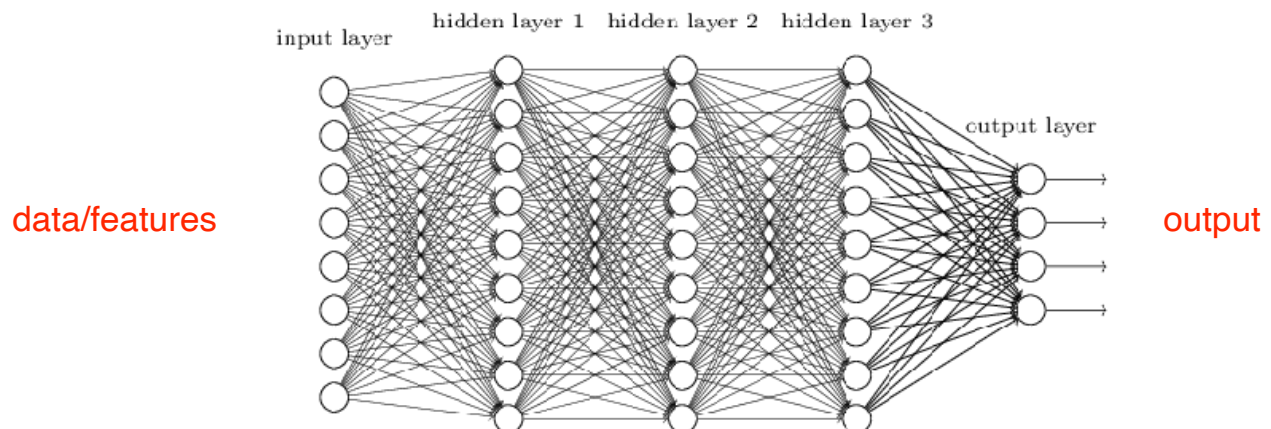
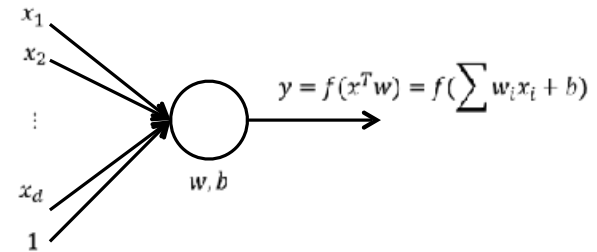
## • Neural Networks

- Neuron: atomic computational unit in NN.  
Params:  $w$ ,  $b$  and  $f$ .

- Activation function ( $f$ ) usually non linear

- Neural Network: connect several layers, neurons, ...

- **Deep** Neural Network: many hidden layers



# Deep Neural Network

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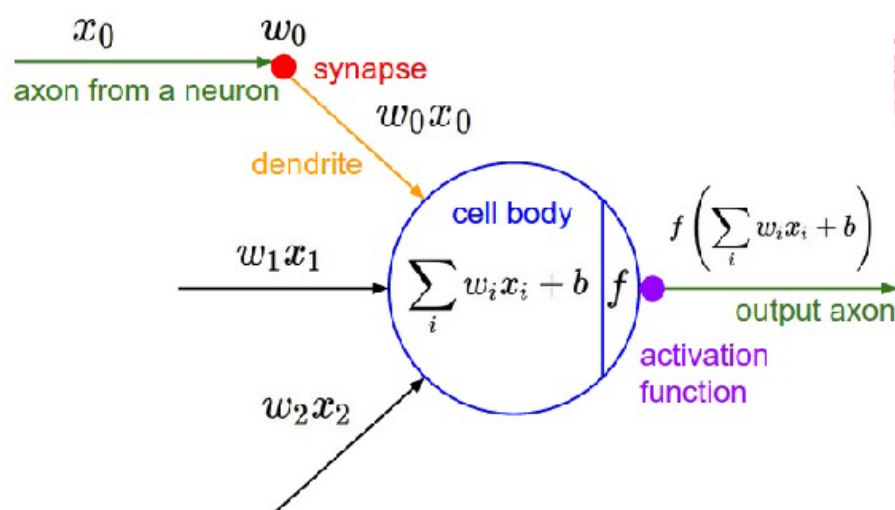
- Deep **feed-forward** Neural Networks:  
*data propagated through the network to predict the output*
- **Some important DNN *ideas* and *ingredients***
  - forward-backward pass
  - activation, optimization, gradient descent, backpropagation
  - parameters (model) and hyperparameters (config.)

# Deep Neural Network



**Forward pass** (prediction, inference, ... )

of a fully-connected layer: *one matrix multiplication followed by a bias offset and activation function*



**What do we compute here?  
Score, Loss, Optimization?**

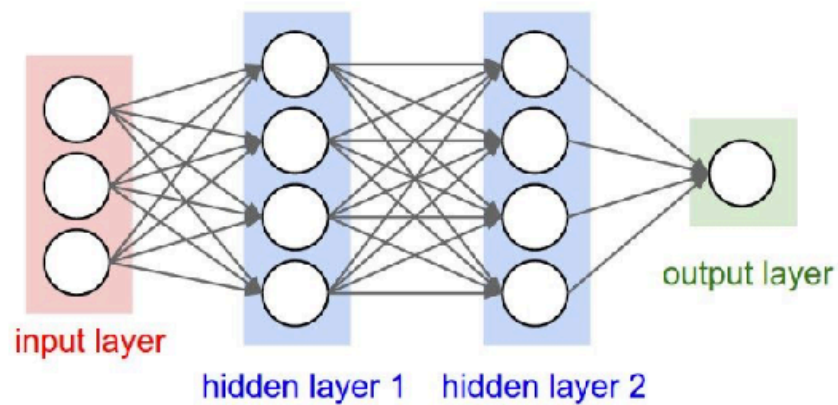
source: <http://cs231n.github.io>

# Deep Neural Network



**Forward pass.** Feed-forward computation on a 3 layer NN

$$f(W1, W2, W3) = a(W1, b(W2, c(W3)))$$



```
fc1 = X.dot(W1) + b1      # A?  
X2 = f(fc1)              # B?  
fc2 = X2.dot(W2) + b2    # C?  
X3 = f(fc2)              # D?  
scores = X3.dot(W3) + b3 # E?
```

*What's A, B, C, D, E?*

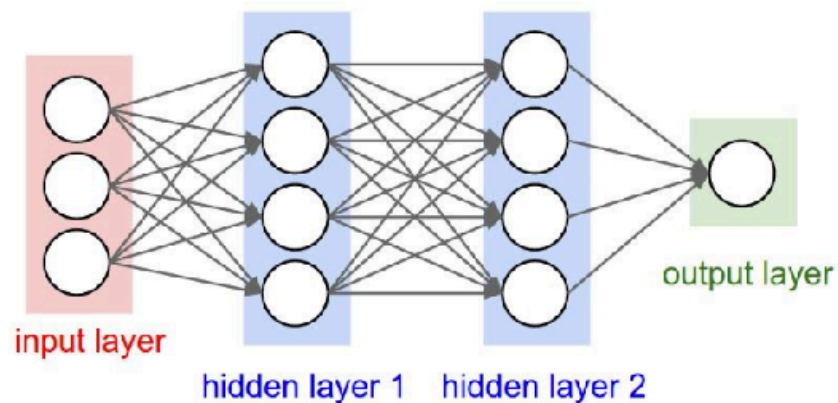
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# Deep Neural Network



**Forward pass.** Feed-forward computation on a 3 layer NN

$$f(W1, W2, W3) = a(W1, b(W2, c(W3)))$$



```
fc1 = X.dot(W1) + b1      # fully connected
X2 = f(fc1)               # Activation Function from hidden layer1
fc2 = X2.dot(W2) + b2     # fully connected
X3 = f(fc2)               # Activation Function from hidden layer2
scores = X3.dot(W3) + b3  # output layer
```

source: <http://cs231n.github.io>



# Deep Neural Network

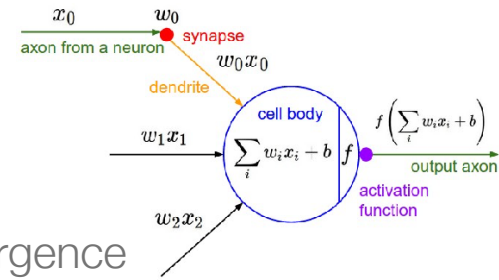


- **Activation** of a Neuron - **non linearity!**

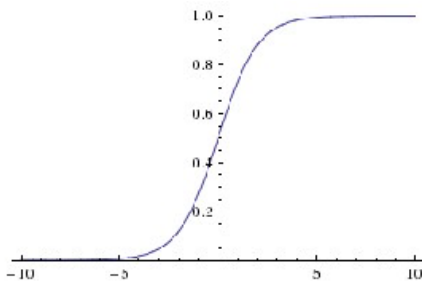
- ReLU very popular

$$f(x) = \max(0, x)$$

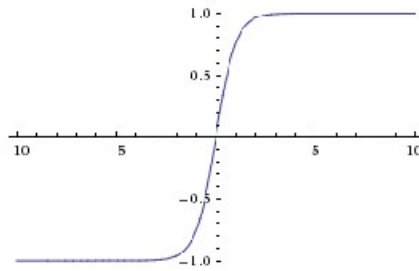
- fast to compute and shown to accelerate convergence
- weak. high learning rate can “kill” many of the neurons (never activated)
- generalisation  $\rightarrow$  MaxOut unit  $\max(w_1^T x + b_1, w_2^T x + b_2)$ .



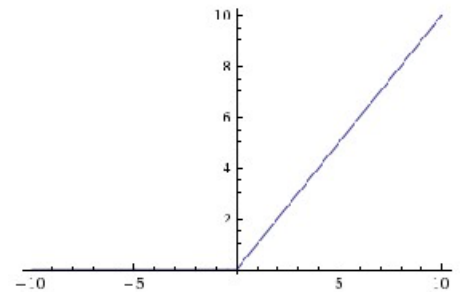
**Sigmoid**



**Tanh**



**ReLU (rectified Linear Unit)**

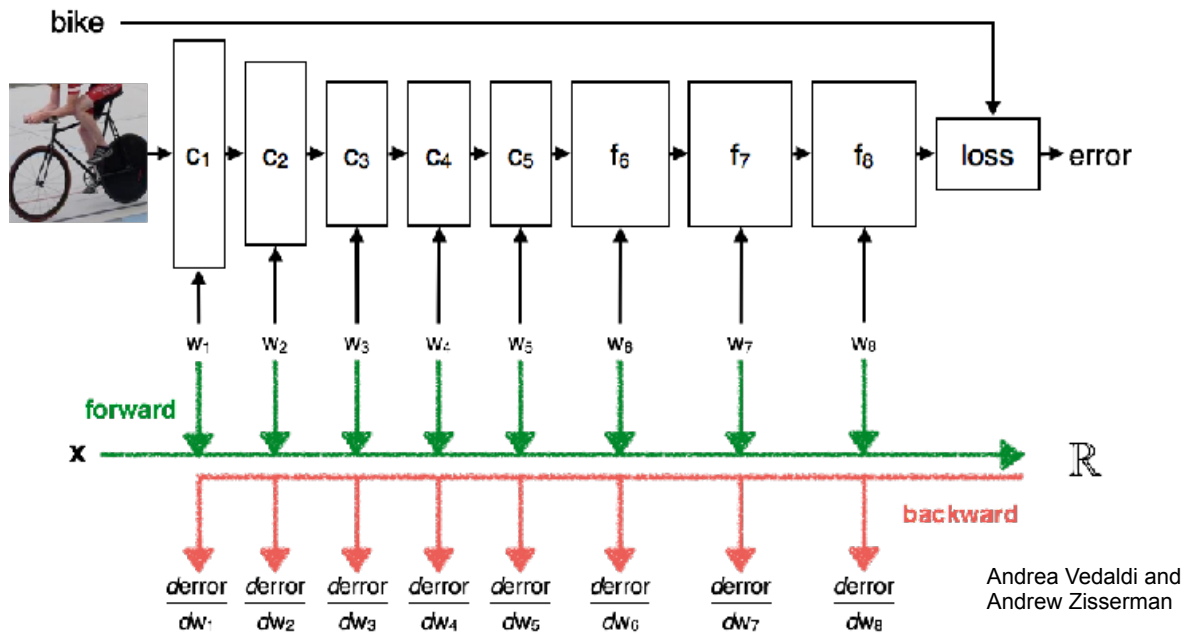


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# Deep Neural Network



## Backward pass ...



**Score, Loss, Optimization?**

# Deep Neural Network



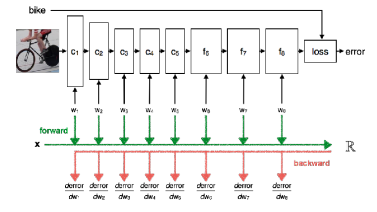
## Optimisation/Training:

start with random weights & iteratively refine to get lower loss

```
while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step size * weights_grad # perform parameter update
```

- **miniB SGD**: gradient over batches. improve performance
- **backpropagation**: gradient analytically using *chain rule*
  - gates communicate to each other what they need in order to increase the final output (score).
  - allows to optimize relatively arbitrary loss functions (to define all kinds of NN, e.g. CNN)

# Deep Neural Network



## Optimisation/Training in practice:

- Network = operations *chained* together, each one has a simple derivative
- Graph structure. The nodes implement the **forward()** / **backward()** API

- **forward pass function** (local score from its *forward* input)  
= **score** (using layer weights)



$$s = f(x; W_1, W_2) = W_2 \max(0, W_1 x)$$

$$f = \sigma z$$

- **backward pass function** (local gradient from its *backwards* input)  
=  $d\_error / d\_layer\text{-}weights$

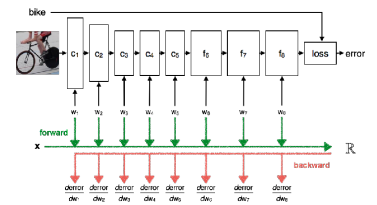


$$\frac{\partial L}{\partial W_1}, \frac{\partial L}{\partial W_2}$$

$$df/dz = \sigma$$

- **update**  $W_{1,i} = W_{1,i} - lr \frac{\partial L}{\partial W_1} ; \dots$

# Deep Neural Network



## Optimisation/Training - Toy example of back propagation

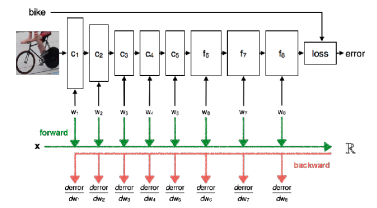
$$s = f(x; W_1, W_2) = W_2 \max(0, W_1 x)$$

$$\frac{\partial L}{\partial W_1}, \frac{\partial L}{\partial W_2}$$

### ***How do we do this?***

*Analytically would be just too long for “deep” sizes ...*  
L is not directly a function of all W, but is a function of a function of a function, etc  
—> **CHAIN RULE**

# Deep Neural Network



## Optimisation/Training - Toy example of back propagation



**How do we do this?**  
Analytically would be just  
too long for “deep” sizes ...

$$f(x, y, z) = (x + y)z$$

**Chain Rule**

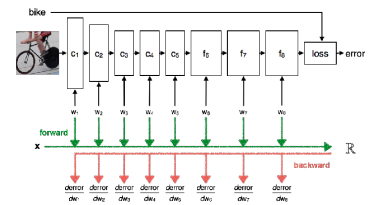
$$f = q \cdot z$$

$$df/dq = z$$

...

$$df/dx = df/dq * dq/dx$$

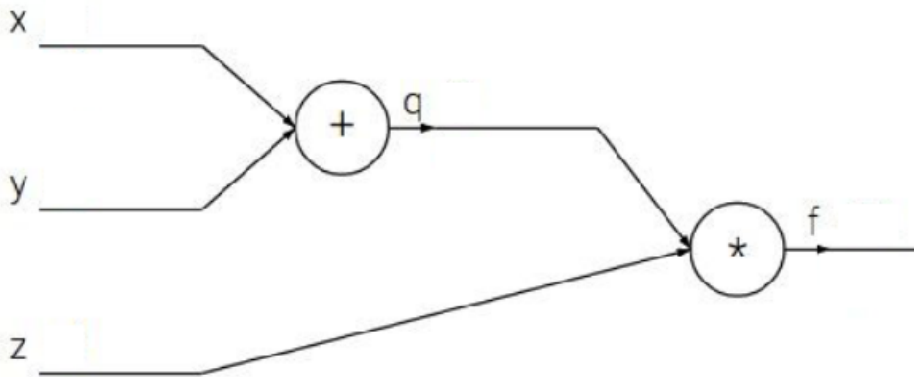
# Deep Neural Network



## Optimisation/Training - Toy example of back propagation

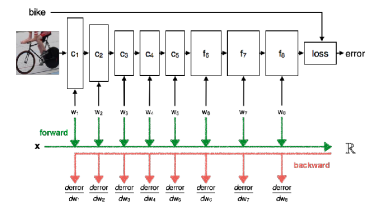
$$f(x, y, z) = (x + y)z$$

e.g.  $x = -2, y = 5, z = -4$



source: <http://cs231n.github.io>

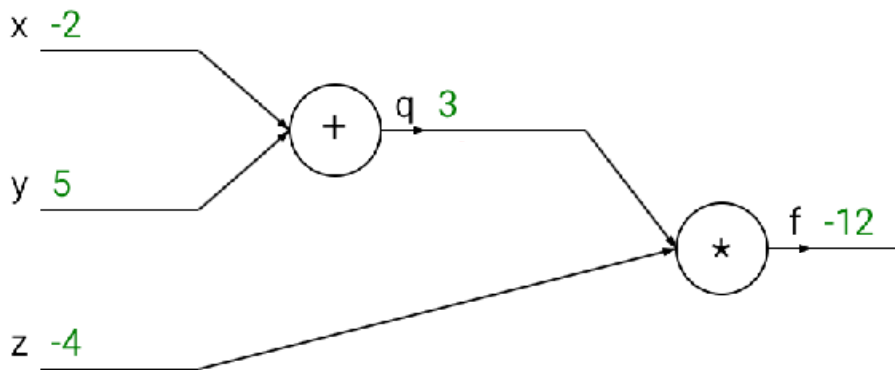
# Deep Learning



## Optimisation/Training - Toy example of back propagation

$$f(x, y, z) = (x + y)z$$

e.g.  $x = -2, y = 5, z = -4$



Want:  $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

Chain rule:

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial x}$$

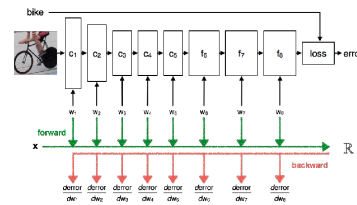
Upstream  
gradient

Local  
gradient

source: <http://cs231n.github.io>



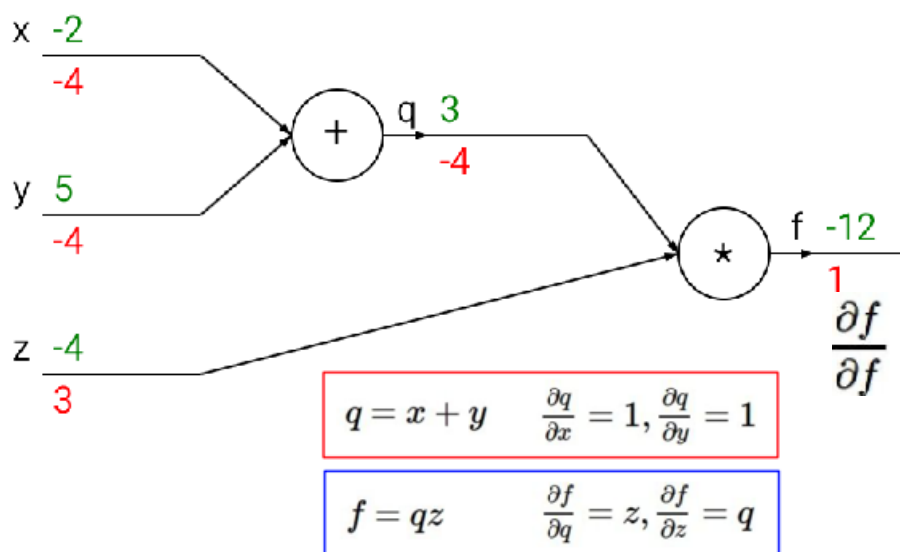
# Deep Learning



## Optimisation/Training - Toy example of back propagation

$$f(x, y, z) = (x + y)z$$

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Chain rule:

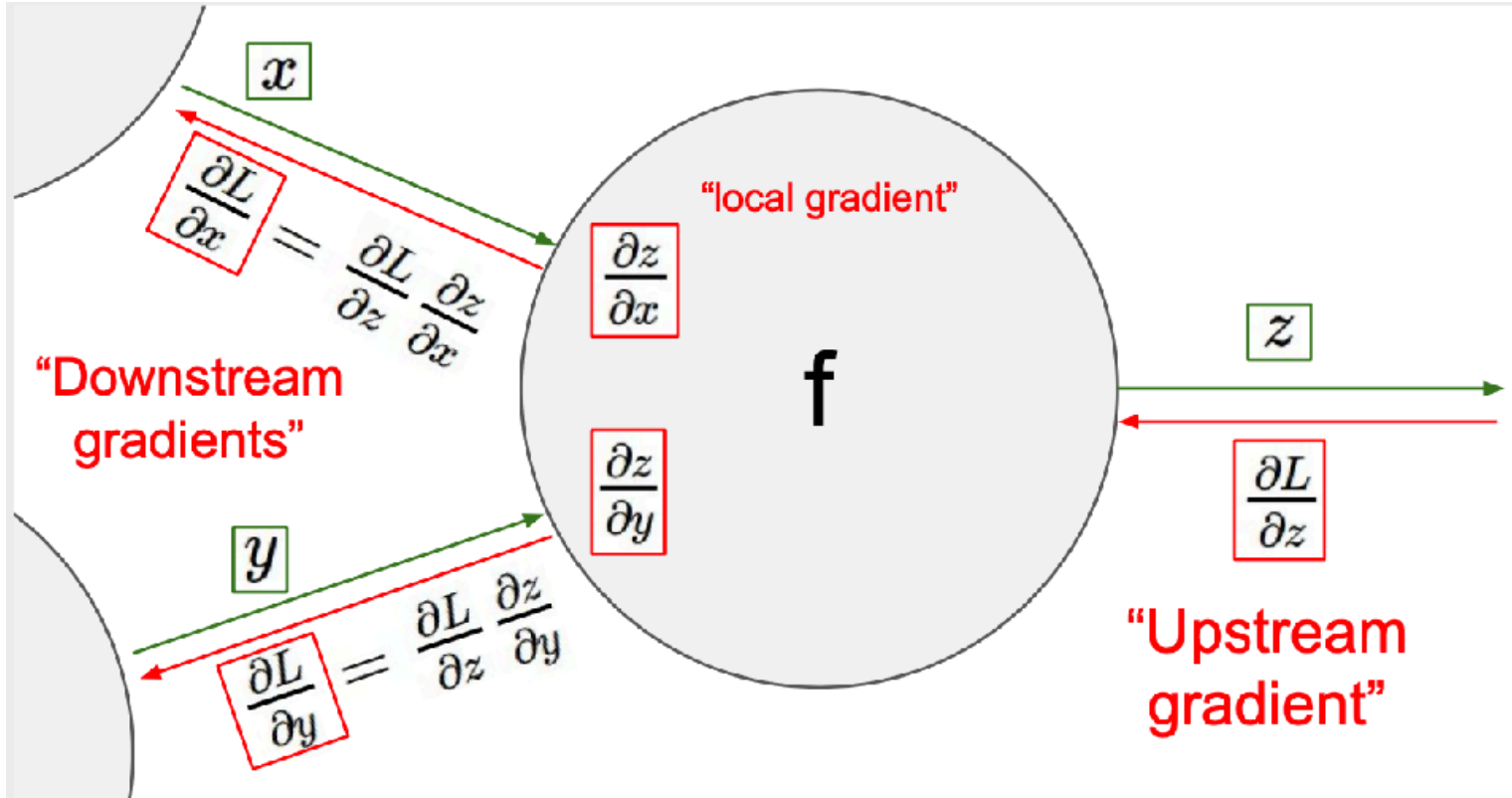
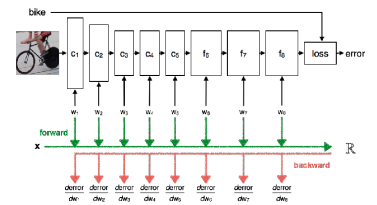
$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial x}$$

Upstream  
gradient

Local  
gradient

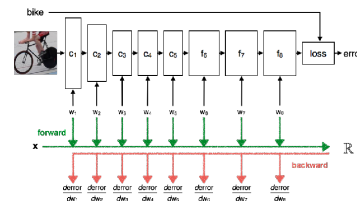
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# Deep Neural Network



source: <http://cs231n.github.io>

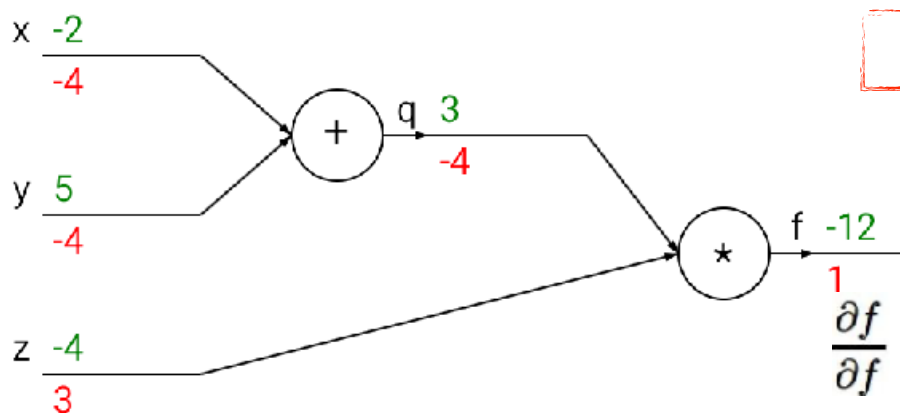
# Deep Learning



## Optimisation/Training - Toy example of back propagation

$$f(x, y, z) = (x + y)z$$

e.g.  $x = -2, y = 5, z = -4$



*And what does this mean?*

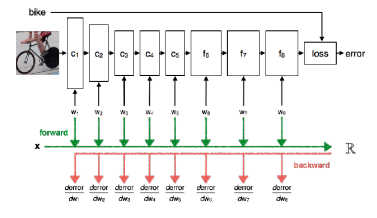
*Weights update:*

$$w = w - lr * dw$$

$$W_1 := W_1 - lr \frac{\partial L}{\partial W_1} ; \dots$$

source: <http://cs231n.github.io>

# Deep Neural Network



**Optimisation/Training.** Summary of simple common practices:

- **Normalize** input data
- **Initialize** weights. Not zero but small random numbers.
- **Batch normalisation:** forcing the activations throughout a network to take on a unit gaussian distribution at the beginning of the training
- Strong **regularization** - avoid overfitting (regularization strength, dropout, augmentation, ... )
- Different **loss functions** depending on the task
- **Hyper-parameters** tuning

# Next

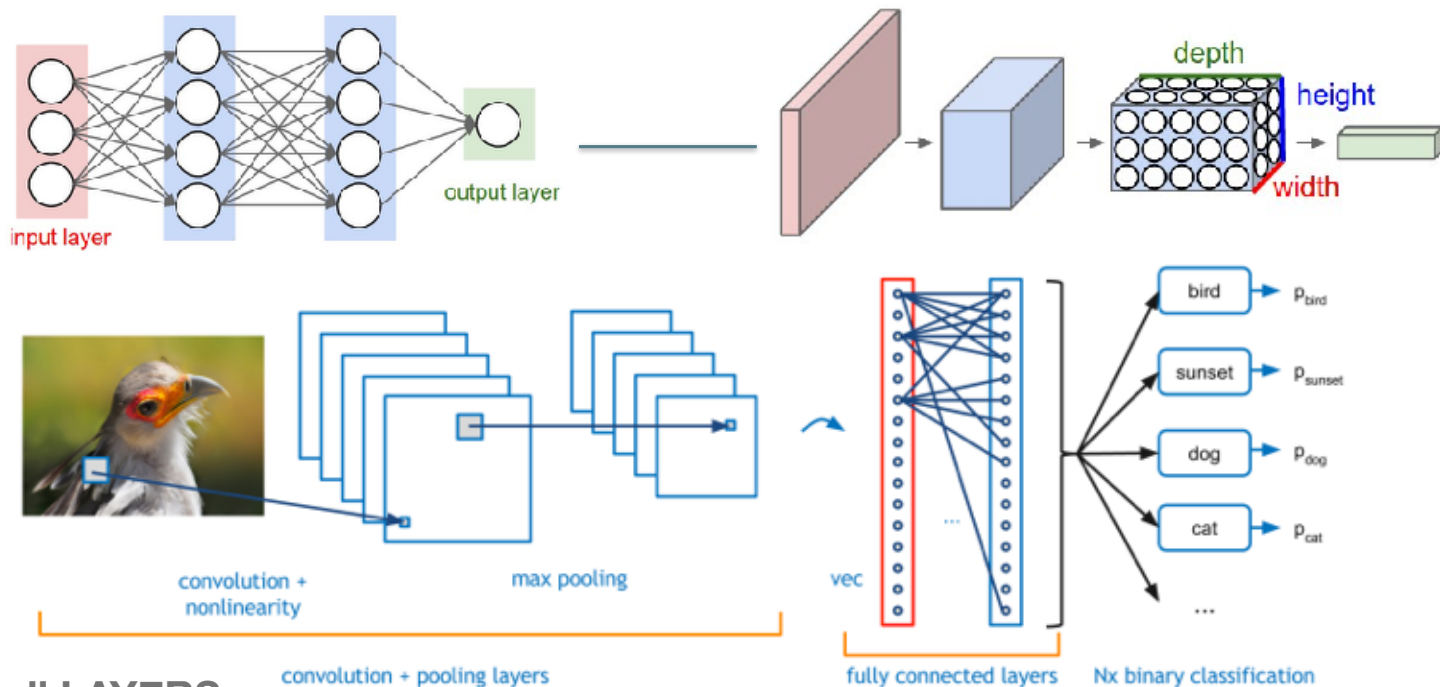
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- ~~What's deep learning?~~
- ~~Fundamentals of DL~~
  - ~~Review basic concepts~~
  - ~~NN and DNN~~
- **CNNs**

# CNNs

- Convolutional Neural Networks (CNN)

[DEMO online, CNN](#)



**NOT all LAYERS  
are the same**

Fei-Fei, Karpathy, Johnson. Convolutional Neural Networks for Visual Recognition (<http://cs231n.stanford.edu>)  
Evan Shelhamer, Jeff Donahue, Jon Long, Yangqing Jia, and Ross Girshick. *Deep Learning for Vision: a Hands-On Tutorial*

## Bibliography - Resources for materials in this block

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- Stanford online materials on  
Deep learning for Computer Vision (<http://cs231n.stanford.edu>)  
and Deep Learning (<https://cs230.stanford.edu/>)
- Ian Goodfellow, Yoshua Bengio, Aaron Courville,  
**Deep Learning**, MIT Press, 2016.  
<http://www.deeplearningbook.org>

- ## **ASSIGNMENT BEFORE YOUR LAB:**

- ```
data/  
  dogs/  
    dog001.jpg  
    dog002.jpg  
    ...  
  cats/  
    cat001.jpg  
    cat002.jpg  
    ...
```