

Machine Learning - Other supervision strategies (69152) Self-supervised & Generative models

Master in Robotics, Graphics and Computer Vision

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Next

- **Generative models:**
 - Autoencoder
 - Generative Adversarial Networks
 - Diffusion

More Deep Nets architectures

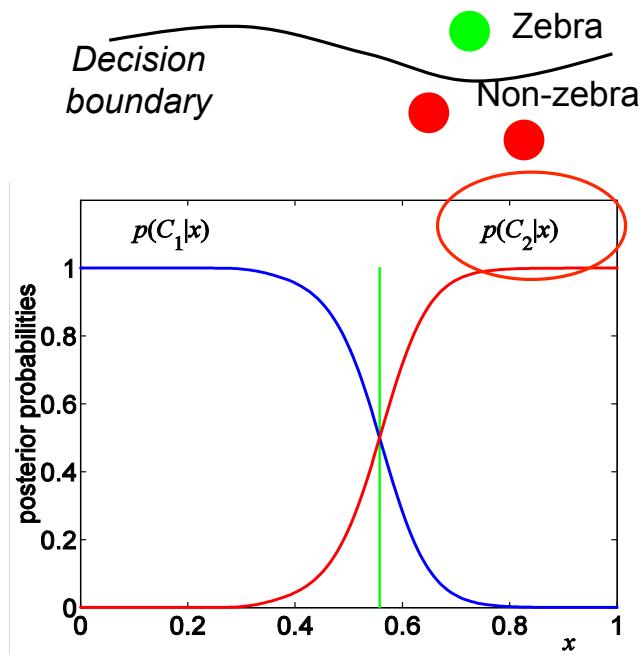
Less human-supervision?

Deep Learning & Generative

- **Discriminative** models:

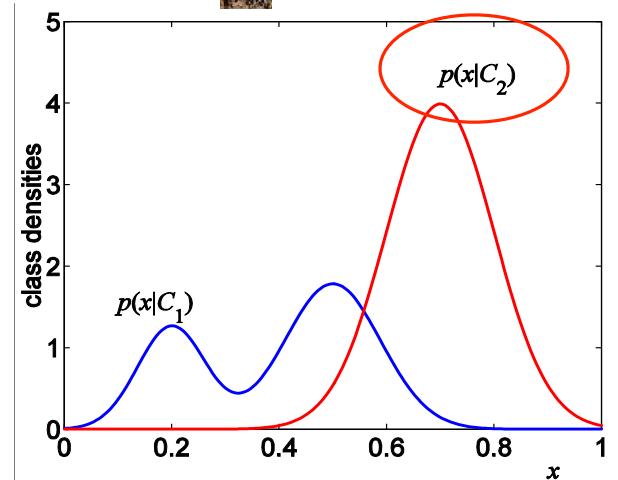
- posterior

$$P(X|Y) = \frac{P(Y|X)P(X)}{P(Y)}$$



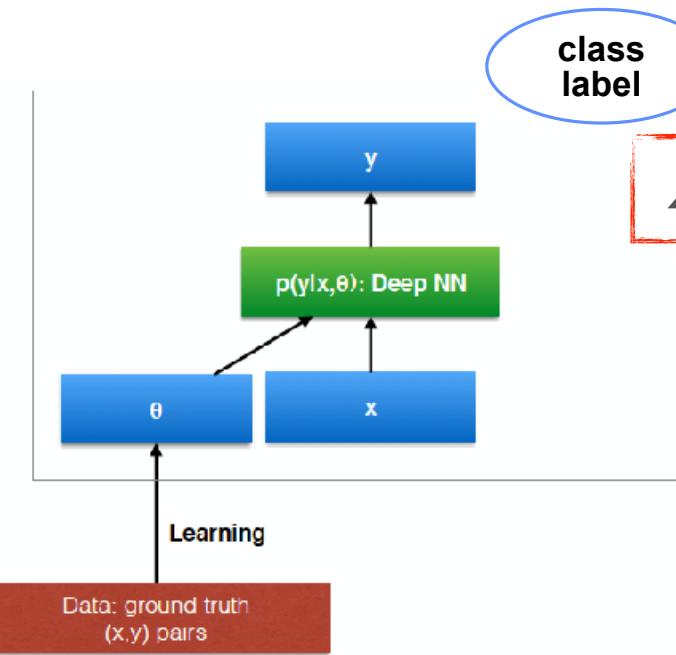
- **Generative** models:

- likelihood and priors

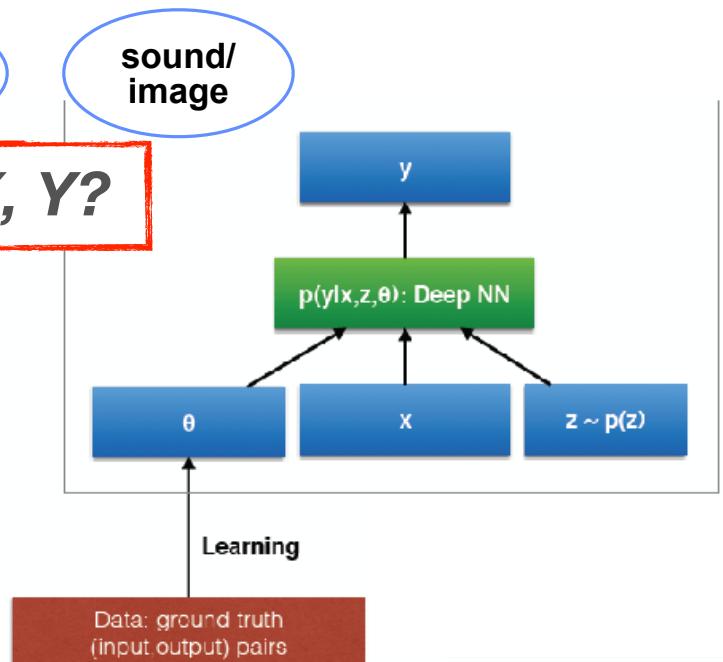


Deep Learning & Generative

- **Discriminative** models:



- **Generative** models:



Durk Kingma
Berkeley Lecture slides - 2016

Deep Learning & Generative

Assuming data comes from a data distribution that is unknown:

- goal: train networks to learn this distribution from its samples
- ... to generate new data by sampling from the learned model

Many **generative models**, with different types of supervision:

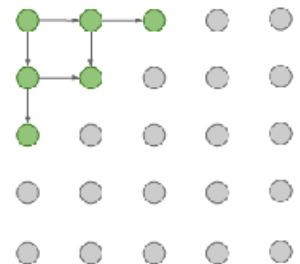
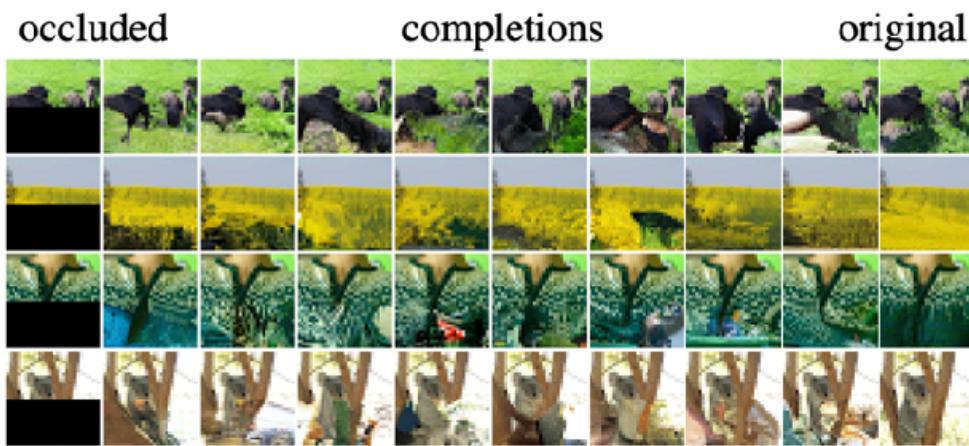
- Pixel RNN, Autoencoders, Generative Adversarial Networks (GAN), Diffusion-based, etc ...

Deep Learning & Generative

- **Pixel RNN / CNN**

- Start generating one image pixel (e.g. 0,0)
- Probability of each pixel given the previous
- Dependencies on previous pixels
 - modelled with a recursive net (**RNN**)*
 - modelled with a CNN over context region

$$p(\mathbf{x}) = \prod_{i=1}^{n^2} p(x_i | x_1, \dots, x_{i-1})$$



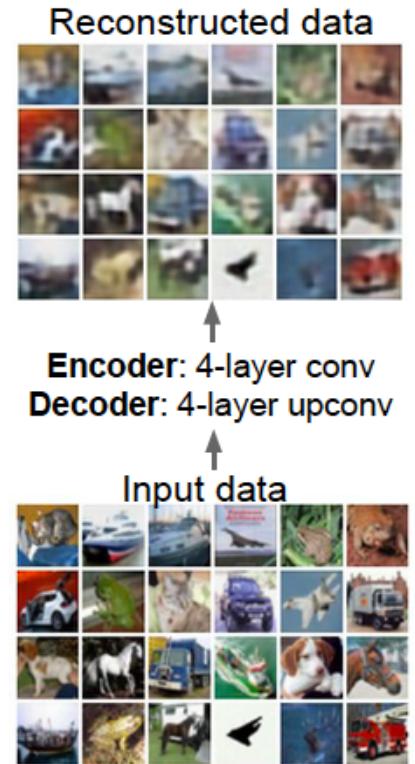
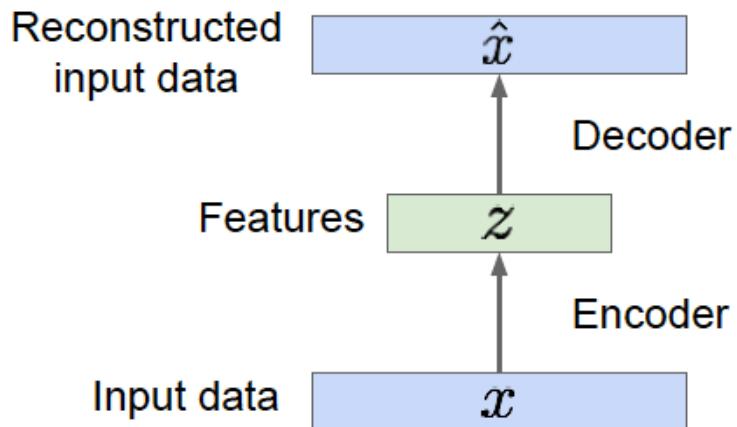
PixelRNN, PixelCNN, van der Oord et al. 2016.

Deep Learning & Generative

- Auto encoders

- Unsupervised learning
- Learn features that can reconstruct original images (*auto-encoding*)

How to learn this?



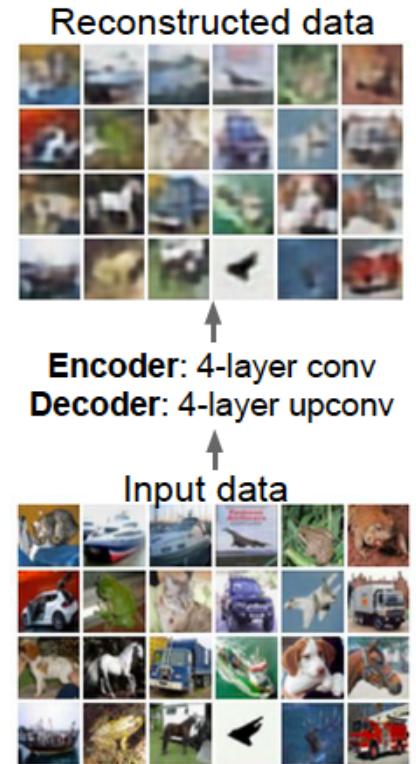
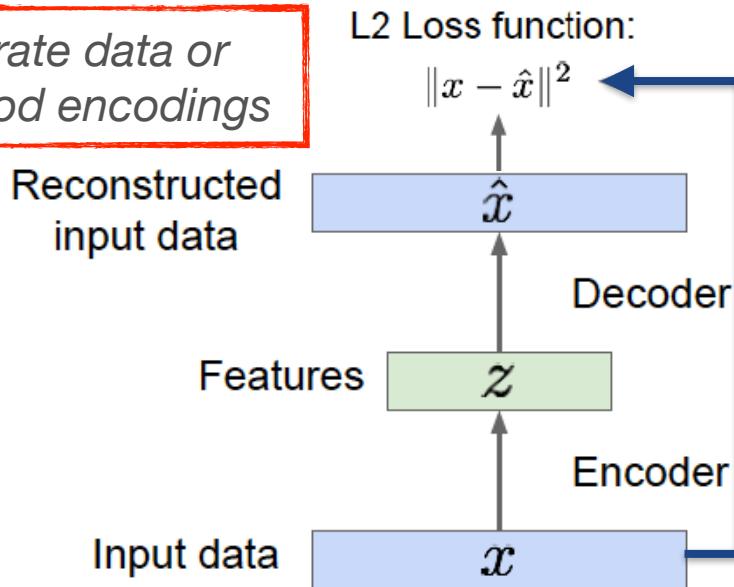
Adapted from Li, Johnson, Yeung. <http://cs231n.stanford.edu/2017>

Deep Learning & Generative

- Auto encoders

- Unsupervised learning
- Learn features that can reconstruct original images (*auto-encoding*)

generate data or
find good encodings



Adapted from Li, Johnson, Yeung. <http://cs231n.stanford.edu/2017>

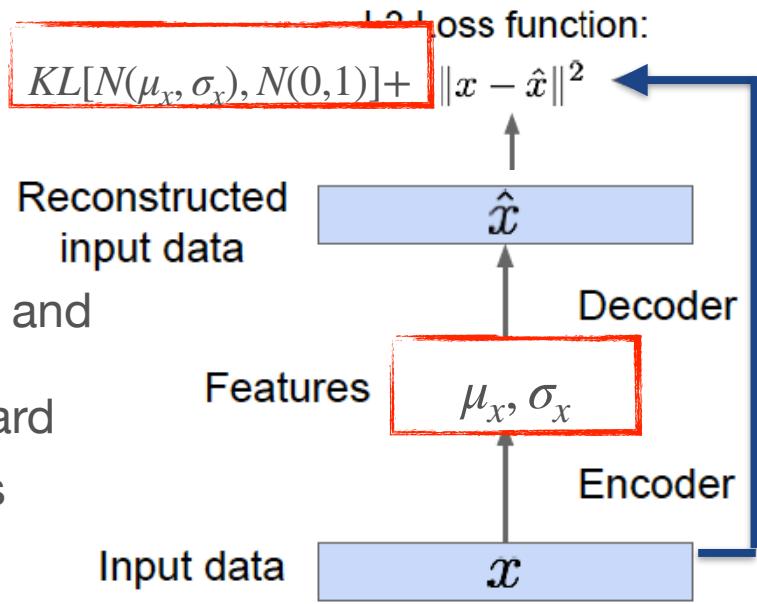
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- Auto-encoder:

- **deterministic** mapping: input → **latent vector**
- only the outputs of the encoder can be decoded
... decoding a random latent might give garbage

- **Variational Auto encoders**

- mapping: input → **distribution of latent vectors**,
i.e., mean and covariance of
distribution of latent vectors
- Train with a reconstruction loss and
regularizing term to force
Gaussian to be close to standard
- probabilistic encoding enforces
structured latents → better
results for random latent



Deep Learning & Generative

- **Goal:** realistic results from image decoders
- Can I automatically evaluate how “realistic” my decoder is?

Generative Adversarial Networks (GAN)

Deep Learning & Generative

- **Generative Adversarial Networks (GAN)**

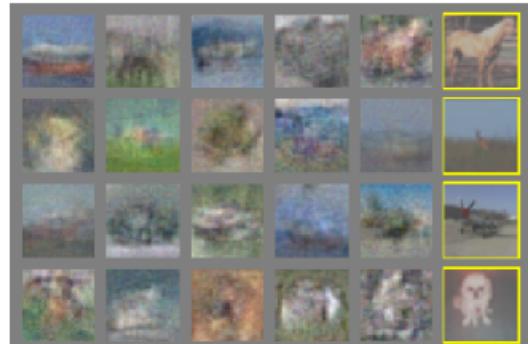
Train 2 networks simultaneously to generate realistic data



a)



b)



c)



d)

samples from the generator networks

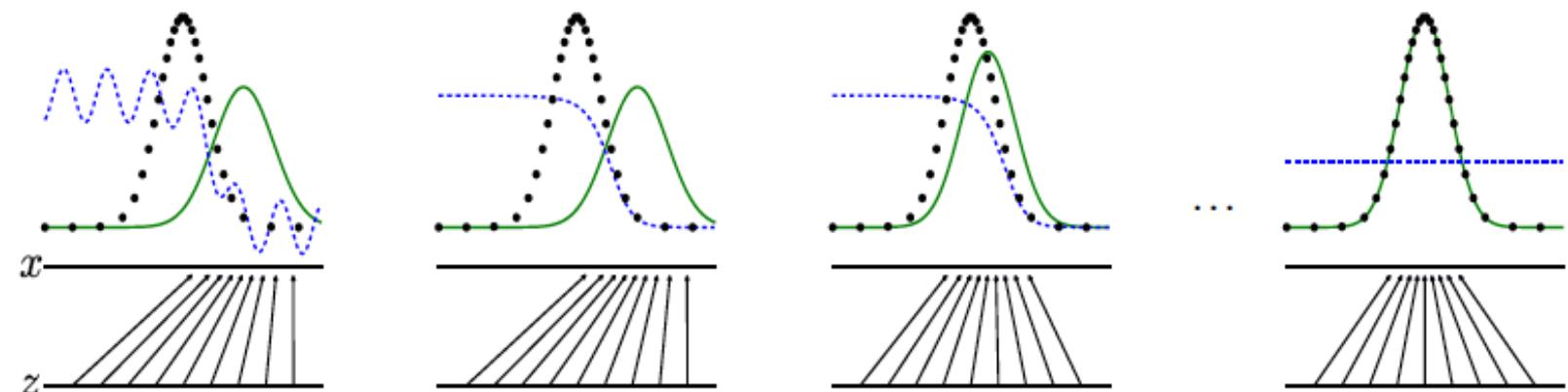
Goodfellow, Ian, et al. "Generative adversarial nets." NIPS 2014.

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- **Generative Adversarial Networks (GAN)**

Train 2 networks, G and D : How?

- **Generative** model (captures data distribution) —> maximize probability of D making a mistake
- **Discriminative** model—> discriminate “actual” data from “generated” data by G, i.e., probability of a sample coming from the training data or G.



DEMO-web: <https://cs.stanford.edu/people/karpathy/gan>

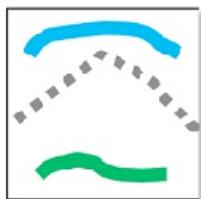
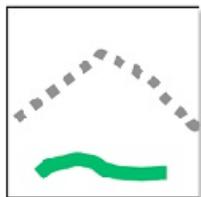
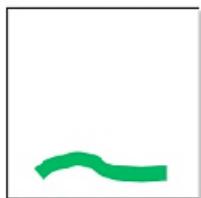
Goodfellow, Ian, et al. "Generative adversarial nets" NIPS 2014.

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- **Generative Adversarial Networks (GAN)**
 - Supervised
 - ... but “weakly”
 - Known to be **very hard to train**
 - Generator stops learning (e.g. If the discriminator is too good, gradients to the generator can vanish)
 - Generator might slip up and get caught in a “mode collapse” (e.g. finds a few outputs that perform well at fooling the discriminator, and outputs only those for all inputs)
 - Training procedure issues (The vanilla GAN setup doesn’t converge, wild oscillations during training)
 - Many strategies proposed to improve these issues

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User edits



Generated images



- Color
- Sketch

DEMO-web:

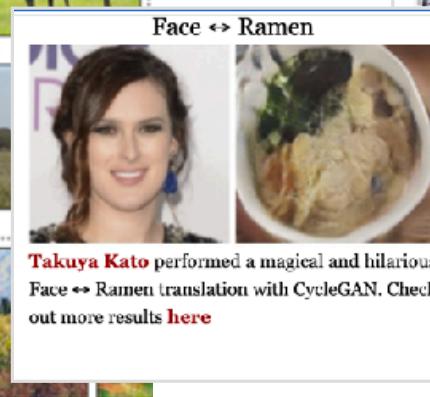
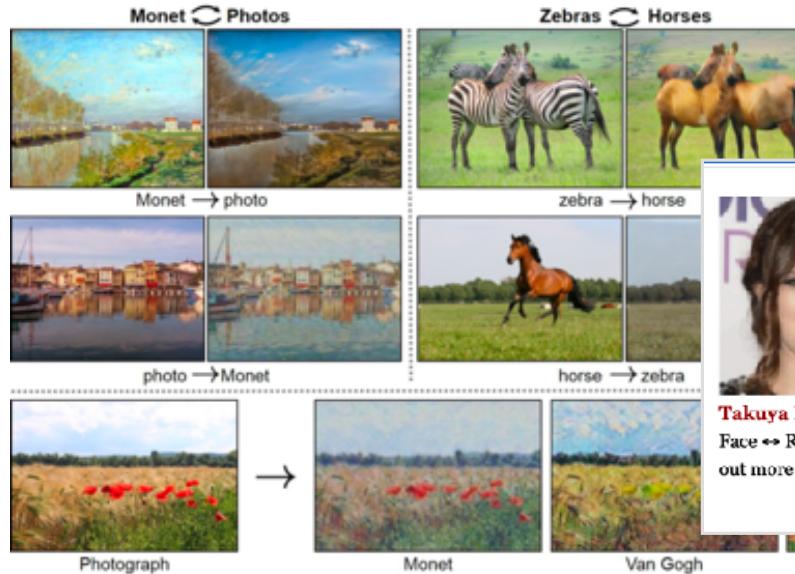
<https://www.cs.cmu.edu/~junyanz/projects/gvm/index.html>

*Jun-Yan Zhu, Philipp Krähenbühl, Eli Shechtman and Alexei A. Efros.
"Generative Visual Manipulation on the Natural Image Manifold", ECCV 2016.*

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- CycleGAN: Gan losses beyond raw image generation... used to ensure “quality” and “realism” in different tasks

<https://junyanz.github.io/CycleGAN/>



J. Zhu, T. Park, P. Isola, A. Efros,
"Unpaired Image-to-Image Translation using Cycle-Consistent Adversarial Networks," ICCV 2017.

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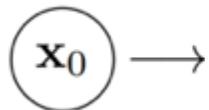
Gatys, Leon A., Alexander S. Ecker, and Matthias Bethge. "Image style transfer using convolutional neural networks." CVPR. 2016.
Johnson, Justin, Alexandre Alahi, and Li Fei-Fei. "Perceptual losses for real-time style transfer and super-resolution" ECCV 2016.

- DEMO-web: <https://tenso.rs/demos/fast-neural-style/>
- A lot of interactive demos: <https://www.nvidia.com/en-us/research/ai-playground/>
- Of course ... deep-fakes: <https://deepfakedetectionchallenge.ai/>
- Although lately GANs are losing impact regarding image generation with respect to new text2im approaches using diffusion models ...

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Diffusion models - Forward diffusion process:

- Gradually add very small amounts of Gaussian noise to input data x_0
- Repeat this process for T steps until you get something resembling pure noise

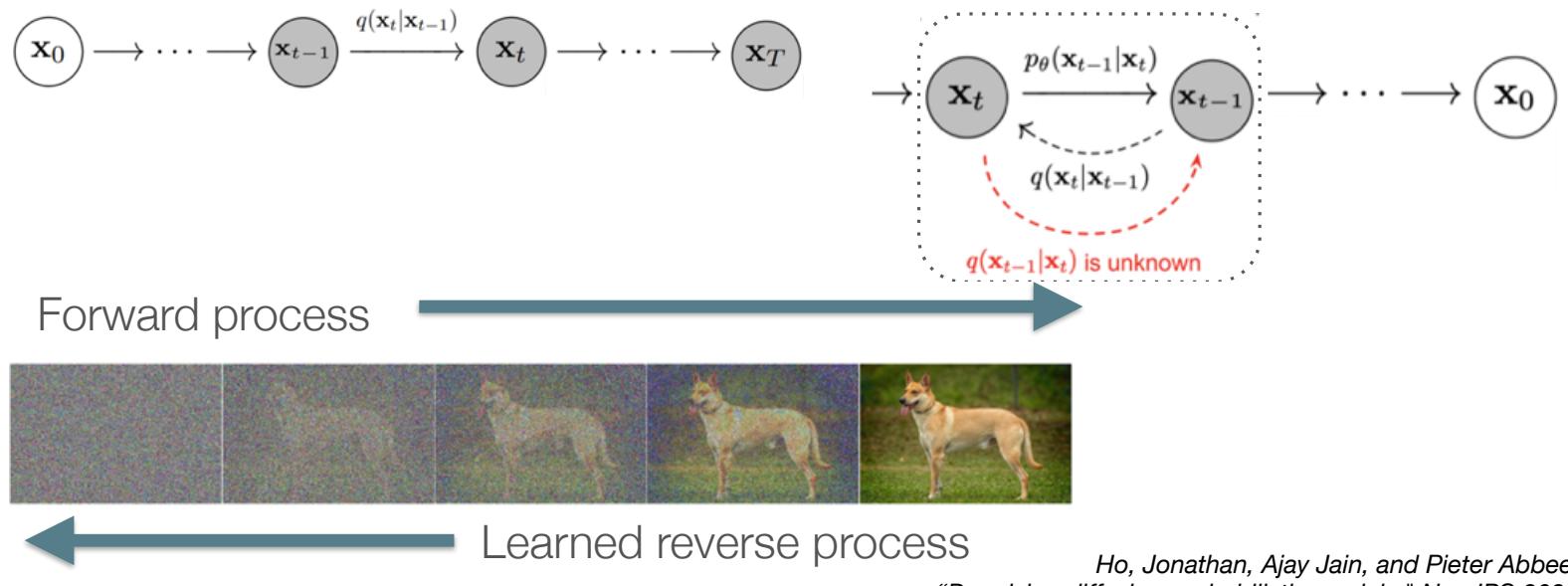


*Ho, Jonathan, Ajay Jain, and Pieter Abbeel.
"Denoising diffusion probabilistic models." NeurIPS 2020.*

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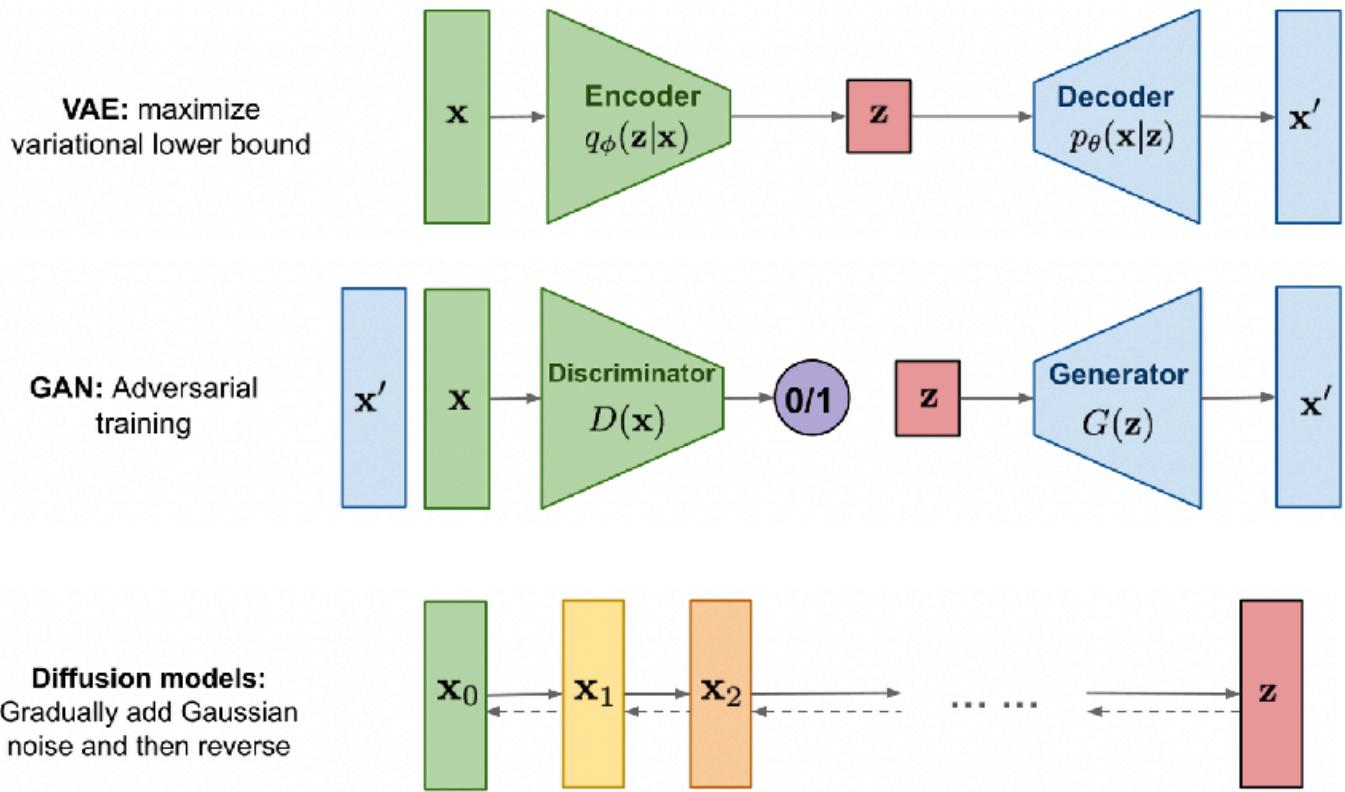
Diffusion models - reverse step

- Goal: learn reverse denoising process to iteratively undo the forward pass
- The reverse process seems to be generating new data from random noise



Ho, Jonathan, Ajay Jain, and Pieter Abbeel.
"Denoising diffusion probabilistic models." NeurIPS 2020.

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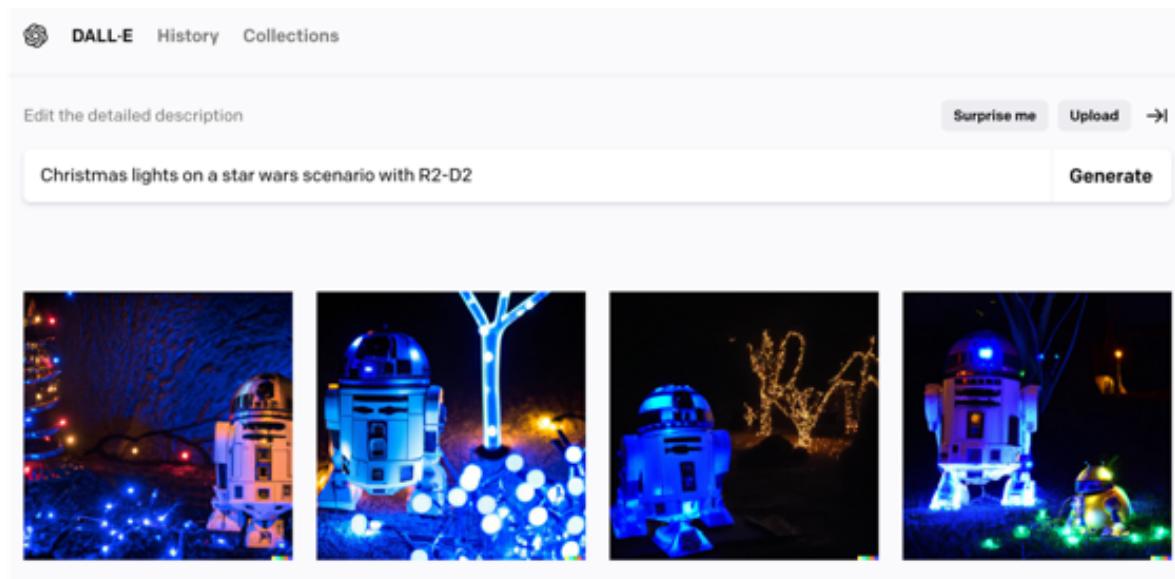
CS 198-126. Deep learning for visual data. UC Berkeley

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Diffusion models

- Text to image: Dall-E <https://labs.openai.com/>
- Image to image: <https://imagic-editing.github.io/>
- Text to video: <https://Imagen.research.google/video/>

- Many more ...



Next ...

- Recurrent and other *temporal* models
- LAB 5
 - Unsupervised: TSNE, auto-encoders
 - DRL
 - OPTIONAL: Generating Images:
 - Analyzing image gradients & GANs

Prior work for Lab5

- **Extract features from your toy-data** set from Lab2 (decrease set to around 300 images if you have time restrictions)

- Extract the output of the layer before the last of your fine-turned model (or default mobileNet if you haven't finished your Lab2 or have trouble with it)

- **Store all the features (one per row) into a numpy matrix (use [numpy.save](#) and [load](#))**

- You can additionally extract any layer output (make sure you flatten the output if necessary)

```
from tensorflow.keras.applications.vgg19 import VGG19
from tensorflow.keras.preprocessing import image
from tensorflow.keras.applications.vgg19 import preprocess_input
from tensorflow.keras.models import Model
import numpy as np

base_model = VGG19(weights='imagenet')
model = Model(inputs=base_model.input, outputs=base_model.get_layer('block4_pool').output)

img_path = 'elephant.jpg'
img = image.load_img(img_path, target_size=(224, 224))
x = image.img_to_array(img)
x = np.expand_dims(x, axis=0)
x = preprocess_input(x)

block4_pool_features = model.predict(x)
```

Lab 5 template for task 1:

0. Get your deep features

```
from tensorflow.keras.applications.vgg16 import VGG16
from tensorflow.keras.preprocessing import image
from tensorflow.keras.applications.vgg16 import preprocess_input
import numpy as np

model = VGG16(weights='imagenet', include_top=False)

img_path = 'elephant.jpg'
img = image.load_img(img_path, target_size=(224, 224))
x = image.img_to_array(img)
x = np.expand_dims(x, axis=0)
x = preprocess_input(x)

features = model.predict(x)
```

?

Main resources for the materials in this class

- [CS294-129 Designing, Visualizing and Understanding Deep Neural Networks](#). UC Berkeley.
- [CS 198-126. Deep learning for visual data](#). UC Berkeley.
- Stanford classes on deep learning for Computer Vision
<http://cs231n.stanford.edu>
- *Computer Vision: Algorithms and Applications*. 2nd Edition. Richard Szeliski. <https://szeliski.org/Book/>