

shift to address

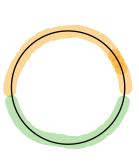
cylindric shope

We know: the detection are bounded (±15 slices in simulation, in reality?)

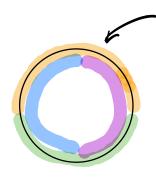
M: all detections in a subset of slices

Ar39: isotropic deposit -> spreod detections

QUADRANT DECOMPOSITION



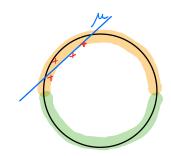
2 quadrant



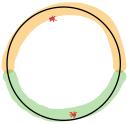
4 quodrant

EXAMPLE

Suppose 11, 2Ar39 w/ some NPE = K









Quad 1: NPE=K

Quod 2: NPE=O

Quad1: NPE = K/2

Quod 2: NPE = K/g

Idea: for each quadrant compute

NPE or NPE
Iqualit

· STDDEV of detections

e.g. 4 quodront -> 8 festures 472