ML4NP: Meeting 12.05.2020

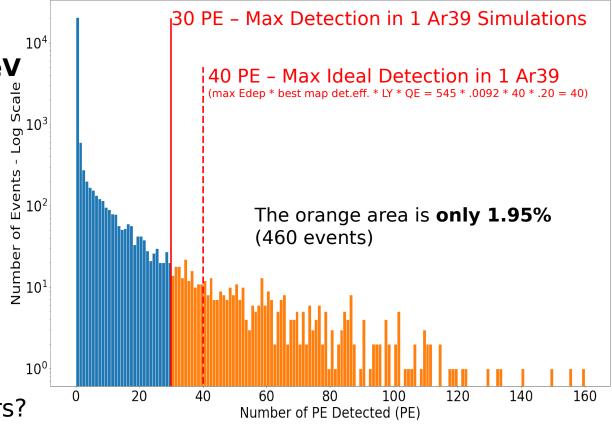
Summary of the slides

- <u>Topic</u>: Post-processing of Ar41 events from Neutron Simulation
- Updates:
 - Comparison PE Spectrum: Ar41 events vs Single Ar39 background.
 - New run of Neutrons wt restricted sampling volume (no whole LAr, only ROI)
- Questions: how to further increase Ar41 production?

Neutron Simulation

- First Run of Neutrons:
 - Number of events: 2M
 - Neutron Position Sampling: cylinder h=4m,
 r=2m
 - Neutron Energy Sampling: spectrum 0-7 MeV
 - Sensitive Volumes: LAr, FiberCore
- Result:
 - Output file size: 34 GB
 - Number of events wt Ar41: 23 554
- Problem:
 - Number of PE detected is rather low (max=160 PE)
 - A lot of events wt 0 PE => 20 346 (86 %)
 - Why? Ar41 production point is far from fibers?

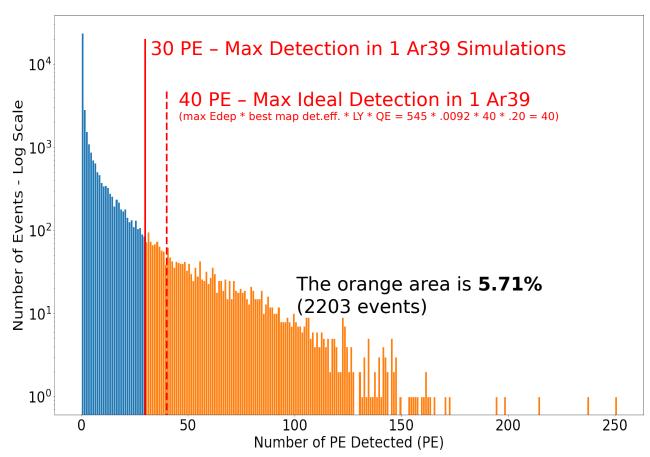
PE Spectrum from Post-processing (LY=40 OP/KeV, Q.E.=0.20, Att.L.=50cm)



Neutron Simulation

- Idea: Sampling in a restricted area to increase the number of Ar41 production close to the fibers
- New Run of Neutrons:
 - Number of events: 2M
 - Neutron Position Sampling: cylinder h=1.69m, r=0.7m (ROI)
 - Neutron Energy Sampling: spectrum <u>0-20 MeV</u>
 - Sensitive Volumes: Only LAr
- Result:
 - Output file size: 11 GB
 - Number of events wt Ar41: 38 549
 - PE Spectrum ranges in [0, 251] PE
 - Undetected events: 23441 (**61%**)
- Questions and my answers (?):
 - Why higher Ar41 production? *Maybe because we have less neutrons that go outside the LAr volume.*
 - Why higher detections? *Ar41 produced closer to the fibers.*

PE Spectrum from Post-processing (LY=40 OP/KeV, Q.E.=0.20, Att.L.=50cm)



My questions

- Can we classify Ar41 de-excitation vs 1 Ar39 decay?
 <u>Probably not</u>, because both of them should be extremely localized.
 Check the **spread** of **Ar41** and compare it wt 1-2 Ar39s.
- 2. If 1. is true, we obtain only 2K Ar41 events wt >30 PE (even less >40). How can we produce more data?
 - 1. Restrincting the neutron energy spectrum?

 Lower starting energy → faster neutron capture → more Ar41?
 - 2. Other ideas?