Pilas y Colas Templates

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1. Pilas y Colas Templates

```
#include <iostream>
   using namespace std;
   template < class T>
   class pila;
5
   template < class T>
   class cola;
   template < class T>
10
   class nodo
11
12
      friend class pila <T>;
13
      friend class cola<T>;
14
      typedef nodo<T> * pNodo;
      private:
16
           Τ
                    m_Dato;
17
           pNodo
                    m_Sig;
18
      public:
19
          nodo(T d): m_Dato(d), m_Sig(0) \{ \};
          void matate()
22
              if (m_Sig) m_Sig->Matate();
23
              delete this;
24
25
          void print (ostream &os)
26
27
              if (m_Sig) m_Sig->print(os);
28
             cout << m_Dato << " ";
29
          }
30
   };
31
   template <class T>
   class pila
34
35
      typedef nodo<T> * pNodo;
36
      public:
37
        pila();
       //~pila();
39
       void push_back(T d);
40
```

```
void pop_back();
41
       // void matate();
42
        void print();
43
        void isempty();
^{45}
       private:
46
       nodo<T>*m_phead;
47
       nodo<T>*m_plast;
48
49
   };
50
51
      template < class T>
52
      pila <T>:: pila ()
53
54
          m_{phead}=m_{plast}=0;
55
      template <class T>
58
      void pila <T>::push_back (T d)
59
60
            nodo<T> * tmp=m_phead;
61
            pNodo nuevo=new nodo<T>(d);
            if (!m_phead)
63
            {
64
               m_phead=m_plast=nuevo;
65
               //cout << "primer elemento" << endl;</pre>
66
            }
67
            else
            {
69
               m_plast->m_Sig=nuevo;
70
             m_plast=nuevo;
71
                //cout << "segundo elemento" << endl;
72
            }
73
      template <class T>
75
      void pila <T>::pop_back()
76
77
          nodo < T > * tmp = m_phead;
78
          while (tmp!=m_plast)
             tmp=tmp->m_Sig;
             // cout << tmp-> m_Dato << endl;
82
             // cout << tmp-> m_Sig << endl;
83
84
          delete m_plast;
86
          // cout << m_plast -> m_Dato;
87
          m_plast=tmp;
88
          //cout<<m_plast->m_Dato<<"
                                               ^{"}<< m_{plast} -> m_{plast}
89
```

```
90
       }
91
92
       template < class T>
94
       void pila <T>::print()
95
96
         nodo < T > * tmp=m_phead;
97
         cout << "[";
98
         while (tmp)
100
             \verb|cout|<<\!\!tmp-\!\!>m_Dato<<"||,||";
101
             tmp=tmp->m_Sig;
102
103
             cout <<" ] "<< end1;
104
     }
105
106
       template < class T>
107
       void pila <T>::isempty()
108
109
         pNodo c = m_phead;
110
         if (m_phead)
111
112
             cout << "Tiene por lo menos un elemento" << endl;</pre>
113
         }
114
         else
115
116
             cout << "Lista Vacia" << endl;
117
118
     }
119
120
    template < class T>
121
    class cola
122
123
        typedef nodo<T> * pNodo;
124
        public:
125
         cola();
126
         //~cola();
127
         void push_back(T d);
128
         void pop_head();
129
        // void matate();
130
         void print();
131
         void isempty();
132
133
        private:
134
        nodo<T>*m_phead;
135
        nodo<\!\!T\!\!>\!\!*m\_plast;
136
137
   };
138
```

```
139
    template < class T>
140
    cola <T>:: cola ()
141
           m_{phead}=m_{plast}=0;
143
144
    template < class T>
145
      void cola <T>::push_back (T d)
146
147
            nodo<T> * tmp=m_phead;
            pNodo nuevo=new nodo<T>(d);
149
             if (!m_phead)
150
151
                m_phead=m_plast=nuevo;
152
                //cout << "primer elemento" << endl;</pre>
153
             }
154
             else
155
156
                m_plast->m_Sig=nuevo;
157
              m_plast=nuevo;
158
                //cout << "segundo elemento" << endl;
159
             }
161
    template < class T>
162
      void cola <T>::pop_head()
163
164
       pNodo tmp=m_phead;
165
        delete m_phead;
166
       m_phead=tmp->m_Sig;
167
168
169
    template < class T>
170
      void cola<T>::print()
171
172
         nodo<T> * tmp=m_phead;
173
         cout <<" [";
174
         while (tmp)
175
176
            cout << tmp->m_Dato << "
            tmp=tmp->m_Sig;
178
179
            cout <<"]" << endl;
180
     }
181
182
    template < class T>
      void cola <T>::isempty()
184
185
         pNodo \ c = m_phead;
186
         if (m_phead)
187
```

```
{
188
             cout<<"Tiene por lo menos un elemento"<<endl;</pre>
189
190
         _{\rm else}
191
         {
192
             cout << "Lista Vacia" << endl;
193
         }
194
     }
195
196
    int main()
197
198
        cola < int > p;
199
        p.isempty();
200
        p.push_back(7);
201
        p.push_back(8);
202
        p.push_back(9);
203
        p.push_back (44);
204
        p.print();
205
        p.isempty();
206
        p.pop_head();
207
        p.print();
208
209
```