

exercise_01_intro-to-python_tutorial

November 15, 2023

1 Tutorial 1: Introduction to Python and Jupyter Lab

1.1 Install Jupyter Lab using Anaconda

- 1) Install [Anaconda](#) (or [miniconda](#) or [mamba](#) if you know what you are doing)
- 2) [Install](#) and [run](#) JupyterLab

Alternatively you can upload these tutorials to [Google Colab](#) (no installation required).

1.2 Variables and data types

Execute the cell with **Shift+Enter** or **Ctrl+Enter**:

Click on the left of a cell to get into the “blue” mode then you can press: * a -> new cell above the current cell * b -> new cell below the current cell * x -> delete the current cell

Click within a cell to get into the “green” mode (edit mode). Now you can write code here.

```
[1]: # print statements give out information
print ("Hello")
print ("World")
```

```
Hello
World
```

```
[2]: x = "Hello!"
print(x)

y = "Hello"
x = " World"
print (y + x)

x = 5
y = 2
print (x + y)
```

```
Hello!
Hello World
7
```

```
[3]: x
```

```
[3]: 5
```

```
[4]: print (4+5)
      print (x == 10)
```

```
9
False
```

```
[6]: x = "Hello"
      y = "World"
      print (x + y)
```

```
HelloWorld
```

```
[14]: #Python is dynamically typed, types can change:
      x = "hello"
      print (x)
      x = 5
      print (x)
```

```
hello
5
```

```
[15]: #main data types:
      x = 5
      print(type(x))

      x = 5.0
      print(type(x))

      x = "5"
      print(type(x))

      x = True
      print(type(x))
```

```
<class 'int'>
<class 'float'>
<class 'str'>
<class 'bool'>
```

```
[7]: # Python is strongly typed
      x = "5"
      y = 2
      x+y
```

```
-----
TypeError                                Traceback (most recent call last)
<ipython-input-7-bca780087fd5> in <module>
```

```

2 x = "5"
3 y = 2
----> 4 x+y

```

TypeError: can only concatenate str (not "int") to str

```
[ ]: type(x)
```

```
[ ]: x = "5"
     y = "4"
     int(x)+int(y)
```

1.3 Data structures

1.3.1 Lists

```
[ ]: #creating an empty list
     l = []
```

```
[ ]: # adding elements to the list
     l.append (2)
     l.append (5)
     l.append (10)
     l
```

```
[ ]: l[1]
```

```
[ ]: # accessing an element
     l[-1]
```

```
[ ]: l [:-1]
```

```
[ ]: #setting an element
     l[2] = 7.3
     l
```

```
[ ]: #the length of a list:
     len (l)
```

```
[ ]: # We can also directly specify lists:
     # a list with integer objects
     list_2 = [3,5,7,9]

     # a list of strings
     list_3 = [
         ↪ ['Monday', 'Tuesday', 'Wednesday', 'Thursday', 'Friday', 'Saturday', 'Sunday']
     ]
```

```
# a list of mixed types
list_4 = [2, 5, "Elephant", 6, 8.2, True]
```

```
[ ]: # we can also do lists of lists!
lol = [[1,2,3], ["a","b","c"], [1.2,2.3,4.5,6.7,8.9]]
```

```
[ ]: #the length of a list:
len (lol)
```

1.3.2 Tuples

Tuples are just the same as lists, but are *immutable*.

```
[ ]: t = (1,2,3)
```

```
[ ]: t[1]
```

```
[ ]: t[1] = 5
```

1.3.3 Sets

Sets are similar collections, but have no order and can contain each element only once

```
[ ]: s = set()
s.add(50)
s.add(20)
s.add(10)
s.add(20)
s
```

```
[ ]:
```

```
[ ]: l = [2,3,4,5,6,2,3,4,5,2]
```

```
[ ]: s = set()
for x in l:
    s.add(x)
s
```

```
[ ]: list (set(l))
```

1.3.4 Dictionaries

Python's built-in mapping type. They map keys, which can be any immutable(unchanceable) type, to values, which can be any type

```
[ ]: d = dict()
d = {}
```

```
[ ]: presidents_inauguration = {}
presidents_inauguration ['Trump'] = 2017
presidents_inauguration ['Obama'] = 2009
presidents_inauguration ['Bush'] = 2001
print(presidents_inauguration)
```

```
[ ]: # or, shorter:
presidents_inauguration = {'Trump': 2017,
                           'Obama': 2009,
                           'Bush': 2001}
```

```
[ ]: presidents_inauguration ["Trump"]
```

```
[ ]: print (presidents_inauguration.keys())
print (presidents_inauguration.values())
```

```
[ ]: len (presidents_inauguration)
```

1.4 Control statements

control flow in Python noticeable does not use ANY (,)[,]{,},... Instead *indendation* determines what belongs to block of commands

1.4.1 If-elif-else

```
[ ]: x = 10
if x > 5:
    print ('This is a big number!')
```

```
[ ]: #Note the difference
x = 0
y = 0
if x > 5:
    x = x + 1
    y = y + 1
print (y)

x = 0
y = 0
if x > 5:
    x = x + 1
y = y + 1
print (y)
```

```
[ ]:
```

```
[ ]: x = 15
if x > 20:
```

```

    print ('This is a very big number!')
elif x > 10:
    print ('This is a big number!')
else:
    print ('this is a small number!')

```

```

[ ]: x = 10
    command = 'increment'
    if command == 'increment':
        x = x + 1
    print (x)

```

1.4.2 Loops

```

[ ]: first_names = ['John', 'Paul', 'George', 'Ringo']
    for name in first_names:
        print("Hello " + name + "!")

```

Contrary to many other programming languages there is no built-in for... counting loop. However, you can use the range function:

```

[ ]: list (range(10,20,3))

```

```

[ ]: for i in range (10):
    print (i)

```

```

[ ]: # enumerate is a useful convenience functions:
    for index, name in enumerate (first_names):
        print("Name " + str(index) + ": " + name)

```

```

[ ]: # We can loop over any iterable, e.g., also on strings
    x = "example"
    for letter in x:
        print (letter)

```

```

[ ]: # As a simple example, lets create a dictionary, which maps each string in a
    ↪ list to its name:
    name_lengths = {}
    for name in first_names:
        name_lengths [name] = len (name)
    name_lengths

```

```

[ ]: # while loops functions very similar to many popular languages:
    x = 1
    while True:
        x = x * 2
        if x >= 100:
            break

```

```
print(x)
```

1.5 Functions

Defining your own functions is easy:

```
[ ]: l = [1,2,3,4,5324,2,5,2,3,65,2]
len(l)
```

```
[ ]: def print_all_names(names):
    for x in names:
        print (x)
```

```
[ ]: print_all_names(l)
```

```
[ ]: def increment_function(x):
    x = x + 1
    return x
```

```
[ ]: increment_function(5)
```

```
[8]: # You can call a function using its parameters names
def my_division (nominator,denominator):
    return nominator / denominator

print (my_division(12,4))
# you can call function parameters by name!
print (my_division(denominator=4, nominator=16))
```

3.0

4.0

```
[9]: # You can also specify default parameters for a function
def my_division (nominator,denominator = 2):
    return nominator / denominator

print (my_division(12,3))
```

4.0

```
[10]: # n
y = 5
x = 2
def increment_value (x):
    y = x + 1
    return y
increment_value(3)
y
```

```
[10]: 5
```

1.6 Imports

Python has a lot of built-in packages you can use, or you can download and install more packages from the internet. Using such packages is easy:

```
[ ]: import statistics

statistics.mean([3,5,7,9])
```

```
[ ]: # you can also import just single functions from a package
from math import log
log (2.71 * 2.72)
```

1.7 List Comprehension

```
[ ]: my_list = [2,6,5,4,66,9,100,55,4,6,4,2]

12 = [2*x for x in my_list]
12
```

```
[ ]: 13 = []
for x in my_list:
    13.append(2*x)
13
```

```
[ ]: my_list = [2,6,5,4,66,9,100,55,4,6,4,2]

new_list = [len(str(x)) for x in my_list if x > 20]
new_list
```

```
[ ]: n1 = []
for x in my_list:
    if x > 20:
        n1.append(x*2)
n1
```

1.8 numpy

```
[10]: import numpy as np

x = np.array([1,2,3])
x * 4
```

```
[10]: array([ 4,  8, 12])
```



```
[11]: m = np.array([[1,2,3],[4,5,6],[7,8,9]])  
m
```

```
[11]: array([[1, 2, 3],  
           [4, 5, 6],  
           [7, 8, 9]])
```

```
[12]: m * 2
```

```
[12]: array([[ 2,  4,  6],  
           [ 8, 10, 12],  
           [14, 16, 18]])
```

```
[13]: m.dot(x)
```

```
[13]: array([14, 32, 50])
```

```
[14]: m[1,2]
```

```
[14]: 6
```