

LUÍS AGOSTINHO

Game Designer / Developer / Technical Artist

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EDUCATION

Bachelor's degree in Digital Games Design

Polytechnic Institute of Bragança

Sept 2012 – June 2016 Mirandela

Bachelor's degree in Management

University of Coimbra

Sept 2007 – June 2012 Coimbra

EXPERIENCE

Game Designer / Developer / Technical Artist

Crossing

September 2014 – Ongoing Coimbra, Portugal

- Currently developing HoverShock, an award-winning multiplayer game, developed in Unreal Engine 4 for multiple platforms
- In charge of game design, art direction and gameplay programming
- Created and developed the game Raccoon Escape for Android and iOS
- Developed multiple digital experiences for the Maritime Museum of Sesimbra, including an interactive and fully 3D digital aquarium
- Sole developer of multiple VR experiences in Unreal Engine 4, that recreate historical monuments on their prime.

AWARDS

- Best Portuguese Android Game 2016**
Award given for Raccoon Escape at the Aptoide Awards 2016
- Best Portuguese Multimedia Museum 2017**
Award given to the Maritime Museum of Sesimbra for it's multimedia experiences
- Best Portuguese Indie Game 2017**
Award given for HoverShock at Lisboa Games Week by Indie Dome
- Best Online Competitive Game 2018**
Award given for HoverShock at Playstation Talents
- Best Multiplayer Experience 2019**
Award given for HoverShock at Moche XL Games World by IndieX

PROJECTS

Game Modding

Elder Scrolls IV Oblivion & Elder Scrolls V Skyrim

2006 – Ongoing Portugal

- Created set of armor and weapons as a downloadable mod for the game Elder Scrolls IV Oblivion
- Porting the Oblivion mod for Elder Scrolls V Skyrim

STRENGTHS

Hard-working Teamwork
Detail oriented Problem-Solving

Game Design 3D Modeling
Programming Rendering

DESIGN

Materials/Rendering ●●●●●
Visual Effects ●●●●●
3D Modeling ●●●●●
2D/3D Animation ●●●●●
Drawing ●●●●●

PROGRAMMING

Blueprints VS (UE4) ●●●●●
C# ●●●●●
C++ ●●●●●

SOFTWARE

Unreal Engine 4 ●●●●●
Unity ●●●●●
Blender ●●●●●
Spine ●●●●●

LANGUAGES

Portuguese ●●●●●
English ●●●●●

INTERESTS

3D Video Games Football Cinema