Animation

Flip book - sequence of drawings on pages of book, flip through images, appear to move

Relies on phenomenon known as persistence of vision

Create the illusion that continuous motion is being seen rather than a series of discontinuous images being exchanged in succession (e.g; 24 frames per sec in movies)

Example - horizontally tiled image consisting of 64 images of tumbling asteroid



Animate tumbling asteroid - draw each sub-image briefly in sequence