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JavaScript Booleans



A JavaScript Boolean represents one of two values: **true** or **false**.

Boolean Values

Very often, in programming, you will need a data type that can only have one of two values, like

- YES / NO
- ON / OFF
- TRUE / FALSE

For this, JavaScript has a **Boolean** data type. It can only take the values **true** or **false**.

The Boolean() Function

You can use the Boolean() function to find out if an expression (or a variable) is true:

```
Example

Boolean(10 > 9) // returns true

Try it Yourself >
```

Or even easier:

Comparisons and Conditions

The chapter JS Comparisons gives a full overview of comparison operators.

The chapter JS Conditions gives a full overview of conditional statements.

Here are some examples:

| Operator | Description | Example |
|----------|--------------|----------------------|
| == | equal to | if (day == "Monday") |
| > | greater than | if (salary > 9000) |
| < | less than | if (age < 18) |

The Boolean value of an expression is the basis for all JavaScript comparisons and conditions.

Everything With a "Value" is True

```
Examples

100

3.14

-15

"Hello"

"false"

7 + 1 + 3.14

Try it Yourself »
```

Everything Without a "Value" is False

The Boolean value of ${\bf 0}$ (zero) is **false**:

```
var x = 0;
  Boolean(x); // returns false
The Boolean value of -0 (minus zero) is false:
  var x = -0;
  Boolean(x);
                    // returns false
The Boolean value of "" (empty string) is false:
  var x = "";
 Boolean(x);
                  // returns false
The Boolean value of undefined is false:
  var x;
  Boolean(x); // returns false
The Boolean value of null is false:
  var x = null;
 Boolean(x); // returns false
The Boolean value of false is (you guessed it) false:
  var x = false;
  Boolean(x);
                    // returns false
The Boolean value of NaN is false:
```

```
var x = 10 / "H";
Boolean(x);  // returns false

Try it Yourself »
```

Booleans Can be Objects

Normally JavaScript booleans are primitive values created from literals:

```
var x = false;
```

But booleans can also be defined as objects with the keyword new:

```
var y = new Boolean(false);
```

```
Example

var x = false;
var y = new Boolean(false);

// typeof x returns boolean
// typeof y returns object

Try it yourself »
```

Do not create Boolean objects. It slows down execution speed.

The new keyword complicates the code. This can produce some unexpected results:

When using the == operator, equal booleans are equal:

```
Example

var x = false;
var y = new Boolean(false);

// (x == y) is true because x and y have equal values

Try it Yourself »
```

When using the === operator, equal booleans are not equal, because the === operator expects equality in both type and value.

```
Example

var x = false;
```

```
var y = new Boolean(false);

// (x === y) is false because x and y have different types

Try it Yourself >>
```

Or even worse. Objects cannot be compared:

```
Example

var x = new Boolean(false);
var y = new Boolean(false);

// (x == y) is false because objects cannot be compared

Try it Yourself »
```

```
Note the difference between (x==y) and (x===y).
Comparing two JavaScript objects will always return false.
```

Complete Boolean Reference

For a complete reference, go to our **Complete JavaScript Boolean Reference**.

The reference contains descriptions and examples of all Boolean properties and methods.



Next >