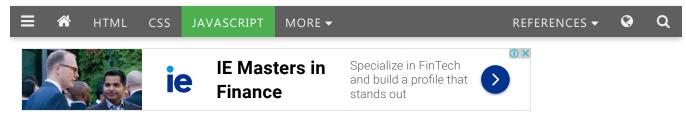
w3schools.com

THE WORLD'S LARGEST WEB DEVELOPER SITE



JavaScript Object Accessors



JavaScript Accessors (Getters and Setters)

ECMAScript 5 (2009) introduced Getter and Setters.

Getters and setters allow you to define Object Accessors (Computed Properties).

JavaScript Getter (The get Keyword)

This example uses a lang property to get the value of the language property.

```
Example

// Create an object:
var person = {
    firstName: "John",
    lastName : "Doe",
    language : "en",
    get lang() {
        return this.language;
    }
};

// Display data from the object using a getter:
    document.getElementById("demo").innerHTML = person.lang;
Try it Yourself >>
```

JavaScript Setter (The set Keyword)

This example uses a lang property to set the value of the language property.

```
var person = {
    firstName: "John",
    lastName: "Doe",
    language: "",
    set lang(lang) {
        this.language = lang;
    }
};

// Set an object property using a setter:
person.lang = "en";

// Display data from the object:
document.getElementById("demo").innerHTML = person.language;
Try it Yourself »
```



JavaScript Function or Getter?

What is the differences between these two examples?

```
Example 1

var person = {
  firstName: "John",
  lastName : "Doe",
  fullName : function() {
    return this.firstName + " " + this.lastName;
  }
};

// Display data from the object using a method:
document.getElementById("demo").innerHTML = person.fullName();
Try it Yourself »
```

```
Example 2

var person = {
```

```
firstName: "John",
  lastName : "Doe",
  get fullName() {
    return this.firstName + " " + this.lastName;
  }
};

// Display data from the object using a getter:
  document.getElementById("demo").innerHTML = person.fullName;
Try it Yourself »
```

Example 1 access fullName as a function: person.fullName().

Example 2 access fullName as a property: person.fullName.

The second example provides simpler syntax.

Data Quality

JavaScript can secure better data quality when using getters and setters.

Using the lang property, in this example, returns the value of the language property in upper case:

```
Example

// Create an object:
var person = {
    firstName: "John",
    lastName : "Doe",
    language : "en",
    get lang() {
        return this.language.toUpperCase();
    }
};

// Display data from the object using a getter:
document.getElementById("demo").innerHTML = person.lang;
Try it Yourself »
```

Using the lang property, in this example, stores an upper case value in the language property:

```
Example

var person = {
  firstName: "John",
  lastName : "Doe",
```

```
language : "",
set lang(lang) {
   this.language = lang.toUpperCase();
}
};

// Set an object property using a setter:
person.lang = "en";

// Display data from the object:
document.getElementById("demo").innerHTML = person.language;
Try it Yourself »
```

Why Using Getters and Setters?

- It gives simpler syntax
- It allows equal syntax for properties and methods
- It can secure better data quality
- It is useful for doing things behind-the-scenes

A Counter Example

```
Example
 var obj = {
   counter : ∅,
   get reset() {
     this.counter = 0;
   get increment() {
     this.counter++;
   get decrement() {
     this.counter--;
   set add(value) {
     this.counter += value;
   },
   set subtract(value) {
     this.counter -= value;
   }
 };
 // Play with the counter:
 obj.reset;
 obj.add = 5;
```

```
obj.subtract = 1;
obj.increment;
obj.decrement;

Try it Yourself »
```

Object.defineProperty()

The Object.defineProperty() method can also be used to add Getters and Setters:

```
Example
 // Define object
 var obj = {counter : 0};
 // Define setters
 Object.defineProperty(obj, "reset", {
   get : function () {this.counter = 0;}
 Object.defineProperty(obj, "increment", {
   get : function () {this.counter++;}
 });
 Object.defineProperty(obj, "decrement", {
   get : function () {this.counter--;}
 });
 Object.defineProperty(obj, "add", {
   set : function (value) {this.counter += value;}
 });
 Object.defineProperty(obj, "subtract", {
   set : function (value) {this.counter -= value;}
 });
 // Play with the counter:
 obj.reset;
 obj.add = 5;
 obj.subtract = 1;
 obj.increment;
 obj.decrement;
 Try it Yourself »
```

Browser Support

Getters and Setters are not supported in Internet Explorer 8 or earlier:



	C			U
Yes	9.0	Yes	Yes	Yes



Next 🕽

COLOR PICKER



HOW TO

Tabs

Dropdowns

Accordions

Side Navigation

Top Navigation

Modal Boxes

Progress Bars

Parallax

Login Form

HTML Includes

Google Maps

Range Sliders

Tooltips

Slideshow

Filter List

Sort List

SHARE









CERTIFICATES

HTML

CSS

JavaScript

SQL

Python

PHP