I’ve been working with computers since I was about 8 years old. Although major part of my early carrier involved much imagination, I like to think I was doing something logical.

For instance, one of my favorite memories is about a broken disk which contained one of my uncle’s favorite games. At the time, I was amazed by magnets and owned one of those toys that came with metal balls and plastic sticks with magnets at the end of them. I created a structure that held the CD in place and applied “magnetism” to it. I was happy about my creation, so of course I had to tell my uncle. He congratulated me, but I’m sure he had to laugh at some point.

Eventually I became interested about software and what computers could do. During this period of time, I was also introduced to PC gaming, nothing mind-blowing, but lots of fun. If you played Avatar Legends of the Arena, we have to talk. I also created a YouTube channel where I posted tutorials. Simple things like how to record desktop and add a logo to a video. I will not share this channel for embarrassing reasons, but I did get a few subscribers and lots of comments.

As PC gaming became something I enjoyed every day, I decided to build my own computer. I went through every single tutorial on YouTube about how to build one and what parts to pick. I decided on a budget gaming computer with the AMD FX 6300 and AMD Radeon 7770. I’m so in love with that computer, even my college essay was about this.

I’m currently studying computer science at UB and my idea of what I want to create has changed over time. I’m interested in creating mobile apps that simplify everyday tasks. I guess my personality will influence my work. I like simplicity, cleanliness, and hot chocolate (please donate some).