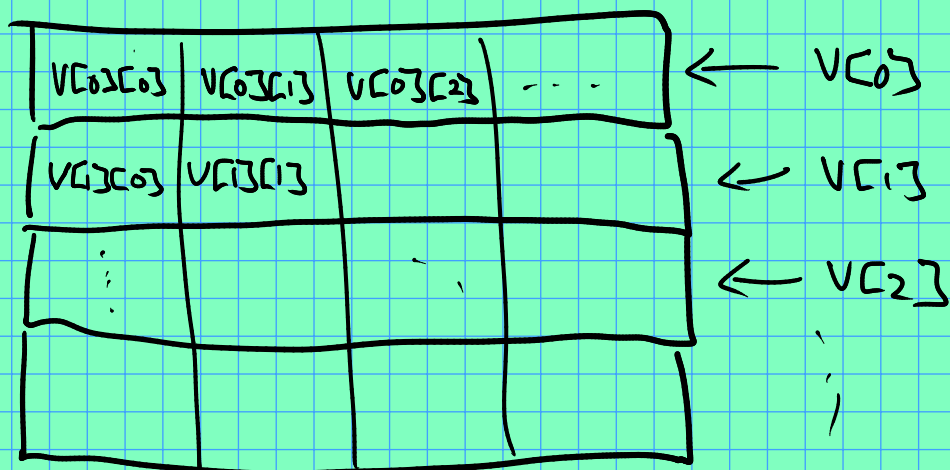
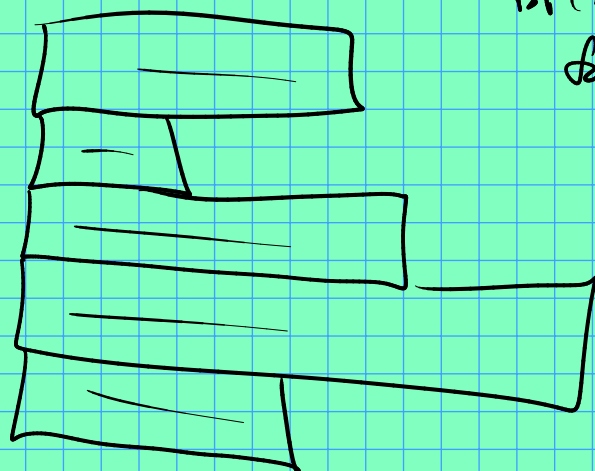


`vector<vector<int>> V;`



```
for (i=0; i < V.size(); i++) {
    for (j=0; j < V[i].size(); j++) {
        ...
    }
}
```



From last time: polynomial evaluation: given

$f(x) = \sum_{i=0}^n a_i x^i$, want to find value
of f at some specific input x ,
e.g. $f(3)$.

Original method cost 2 mults per loop iteration.

Can we improve?

Say $f(x) = 4x^3 + 3x^2 + 2x + 1$

iter. 0 4
1 $4x + 3$
2 $(4x + 3)x + 2 = 4x^2 + 3x + 2$

$$3(4x^2 + 3x + 2)x + 1 = f(x) \quad \checkmark$$

("Horner's Rule")

$$((4x + 3)x + 2)x + 1$$

Deeper look at string.

— vector<char> in a thin disguise.

vector

v.size()

v[i]

v.push-back(x)

string

s.length()

s[i]

s += x

↖
x could be char
or string!

Exercise: try to write a function that
takes 2 strings x, y and returns
true. \iff x is a substring of y.

E.g. x = abc, y = defabcdef ✓

x = abc, y = aabbbcc ✗

(like ctrl-f, or /)