



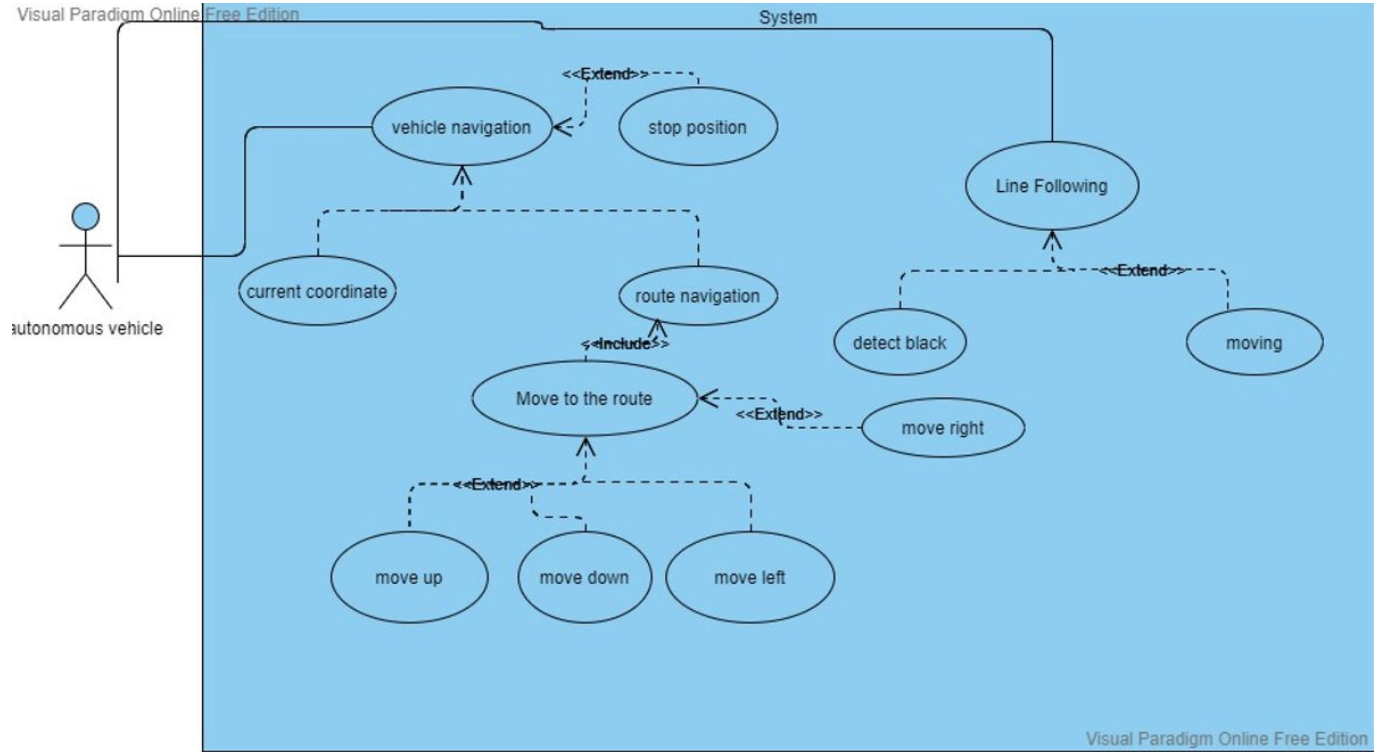
Prototyping

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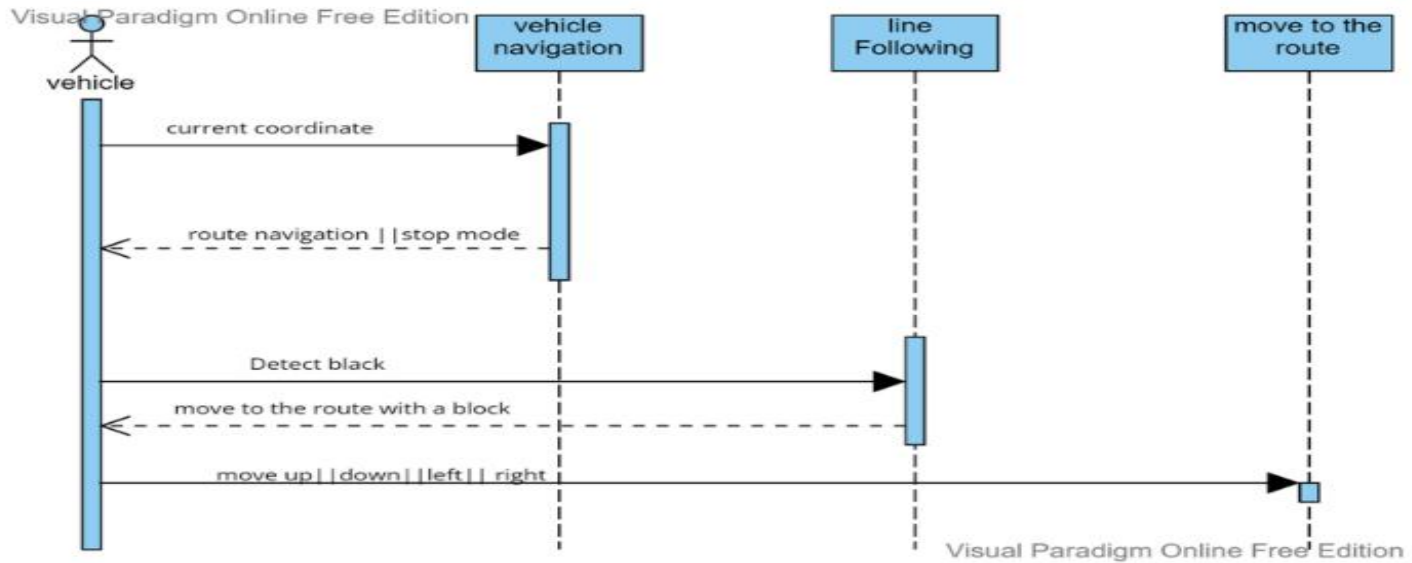


Motivation

System Engineering Use Case Diagrams



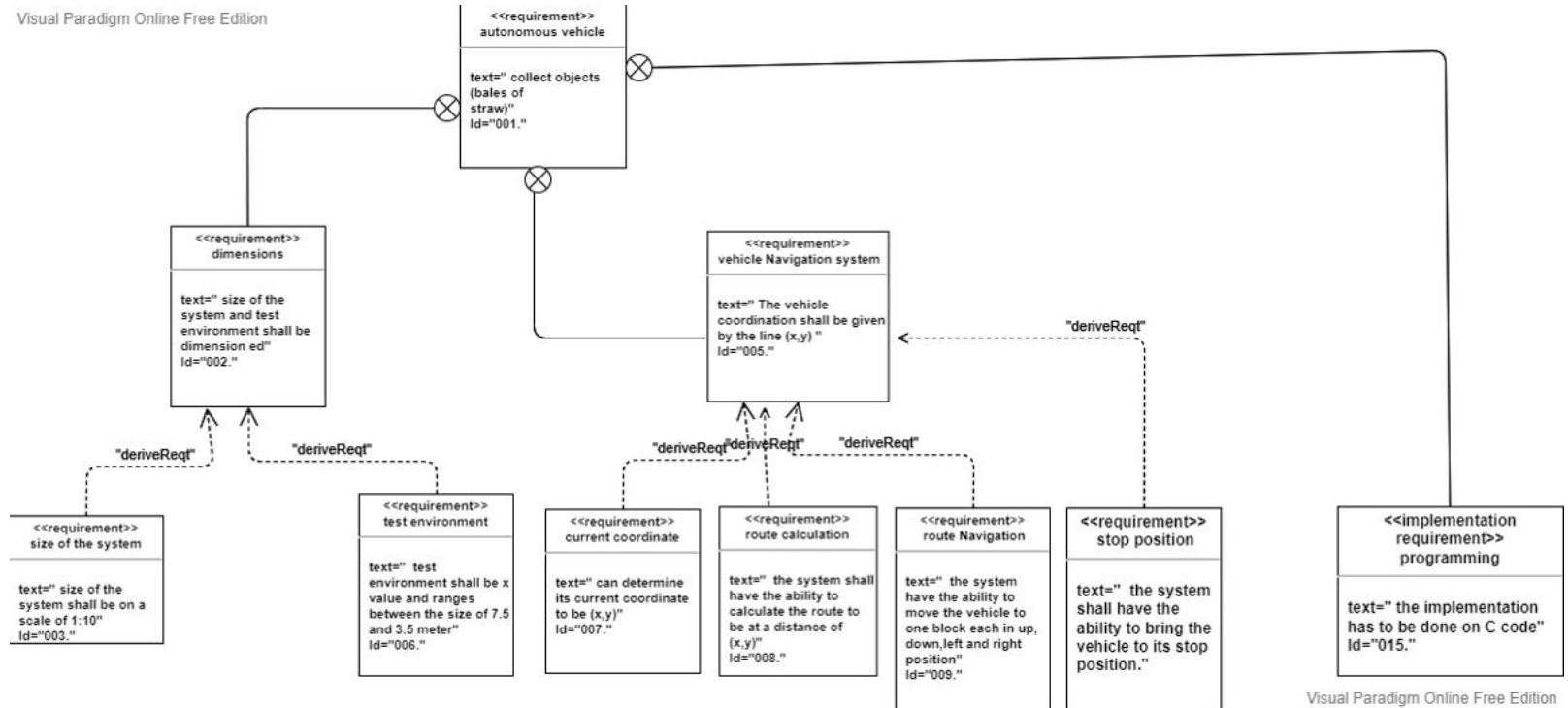
System Engineering Sequential Diagrams



System Engineering

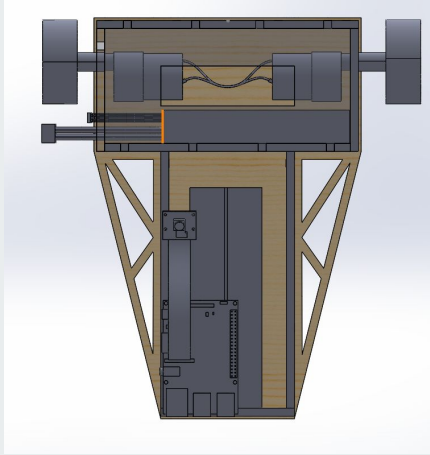
Class Diagrams

Visual Paradigm Online Free Edition

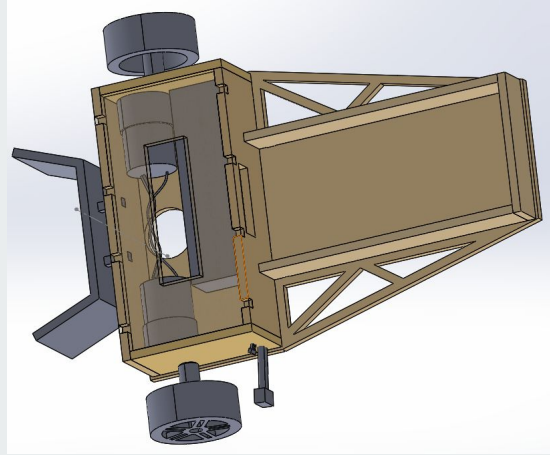


Visual Paradigm Online Free Edition

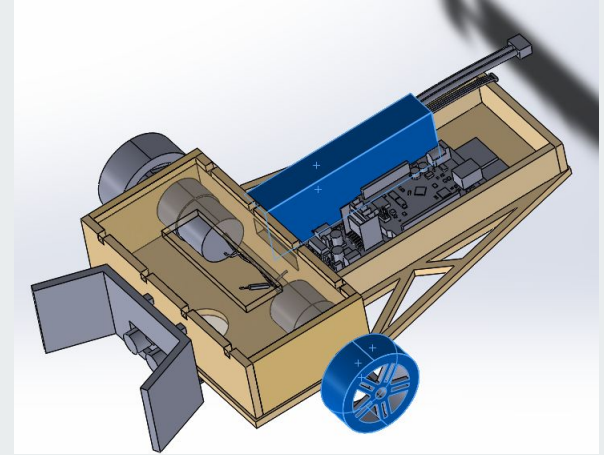
Design Evolution of Functional Design



Functional Design
for the First Prototype



Functional Design
for the Second Prototype

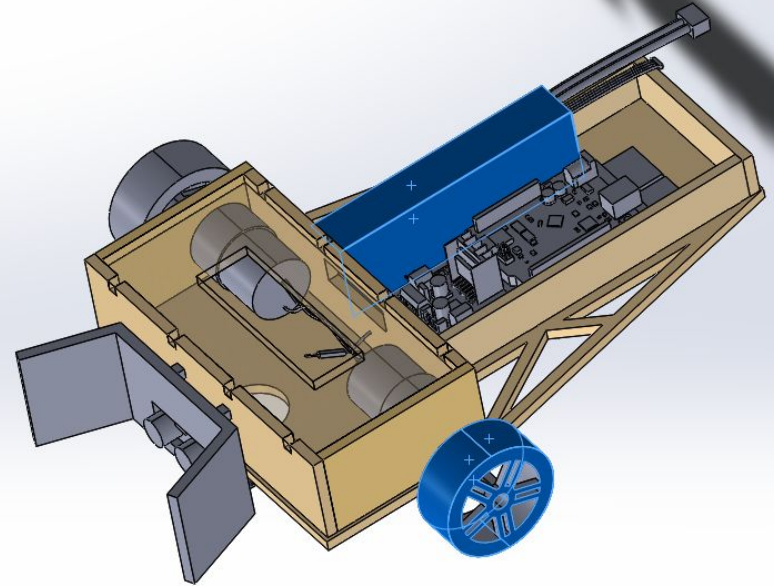
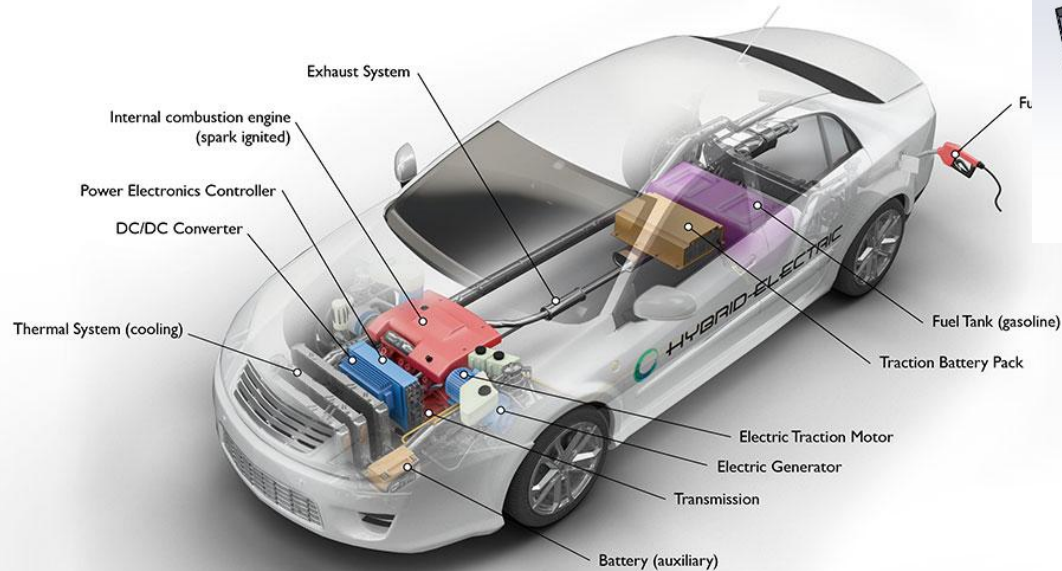


Final Functional Design

Design

Assembled drawing of the final design

Hybrid Electric Vehicle

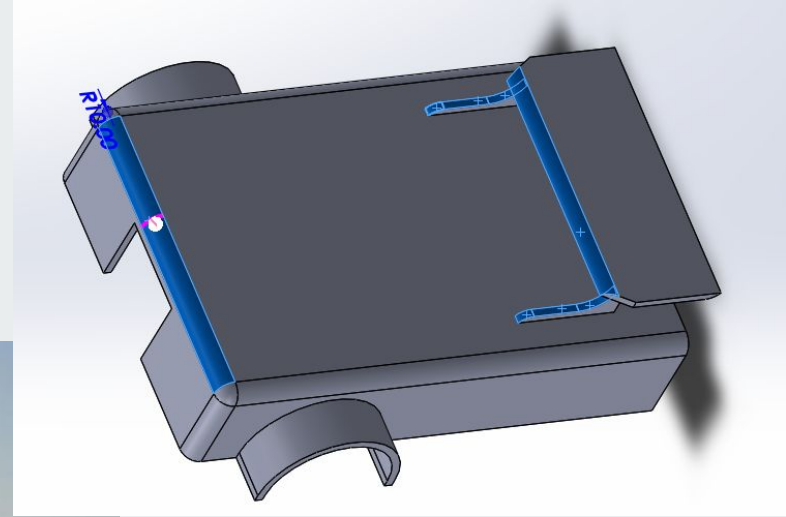


- Reasons for placing hardware components
- Front Wheel Drive (FWD) vs Rear Wheel Drive (RWD)
- Placing the power source

afdc.energy.gov

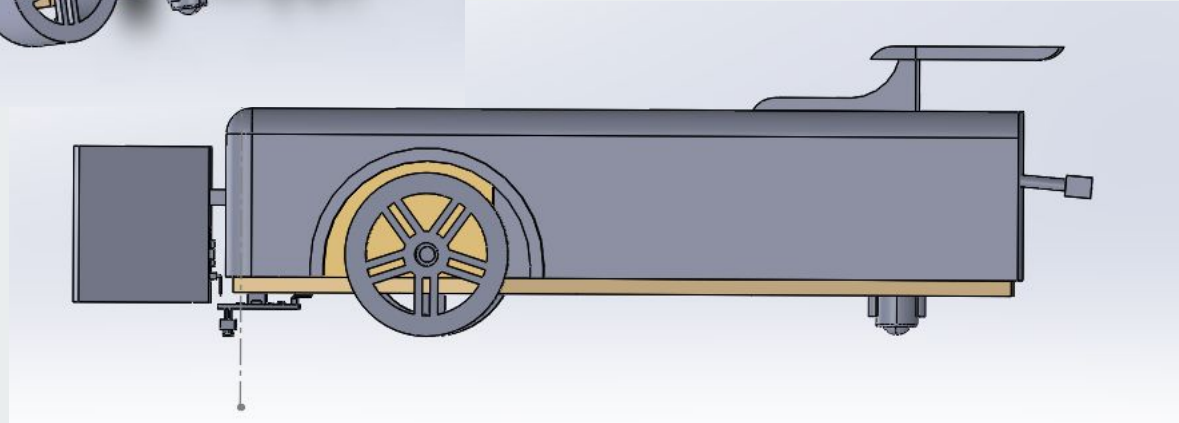
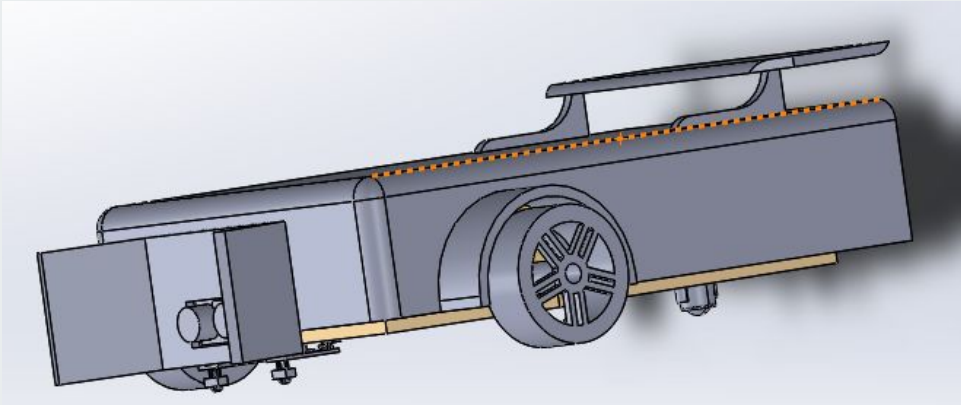


Design Selected Design Style



- Streamline
- Spoilers vs Wings
- Wheel Shield

Design
Final Design Style



Code Implementation Coordinates With X

```
//XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX

void goTo(int x, int y){
    do{
        Serial.print("X =");
        Serial.println(startX);
        Serial.print("Y =");
        Serial.println(startY);

        while(startX < x){                                     //moving up
//oooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooo
            if(direction == Up){                               //pointed up
                followLine();
                if(sensorValueLeft == white && sensorValueRight == white){
                    startX++;
                    delay(150);
                }
            }
            if(direction == Right){                             //pointed right
                if(turned == 0){
                    turnLeft();
                    turned = 1;
                }
                followLine();
                if(sensorValueLeft == white && sensorValueRight == white){
                    direction = Up;
                    startX++;
                    turned = 0;
                    delay(150);
                }
            }
            if(direction == Down){                               //pointed down
                if(turned == 0){
                    turnLeft();
                    turned = 1;
                }
            }
        }
    }
}
```

Code Implementation Coordinates With Y

```
//while(startX == x && startY < y){ //moving right  
//oooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooooo  
  
    if(direction == Up){  
        if(turned == 0){  
            turnRight();  
            turned = 1;  
        }  
        followLine();  
        if(sensorValueLeft == white && sensorValueRight == white){  
            startY++;  
            delay(150);  
            direction = Right;  
            turned = 0;  
        }  
    }  
  
    if(direction == Right){  
        followLine();  
        if(sensorValueLeft == white && sensorValueRight == white){  
            startY++;  
            delay(150);  
        }  
    }  
  
    if(direction == Down){  
        if(turned == 0){  
            turnLeft();  
            turned = 1;  
        }  
        followLine();  
        if(sensorValueLeft == white && sensorValueRight == white){  
            direction = Right;  
            startY++;  
            delay(150);  
            turned = 0;  
        }  
    }  
}
```

Code Implementation

Follow Line Function

[illegible]



Conclusion