

## Limitations of Hadoop MapReduce

- good for one-shot queries when analyzing data (word count, table join, log search) convert to one MR job
- inefficient for iterative queries
  - must have multiple map reduce
  - shows up in many ml task (gradient descent)
  - applications that reuse intermediate results across multiple computations



An *iterative query* includes multiple mr jobs

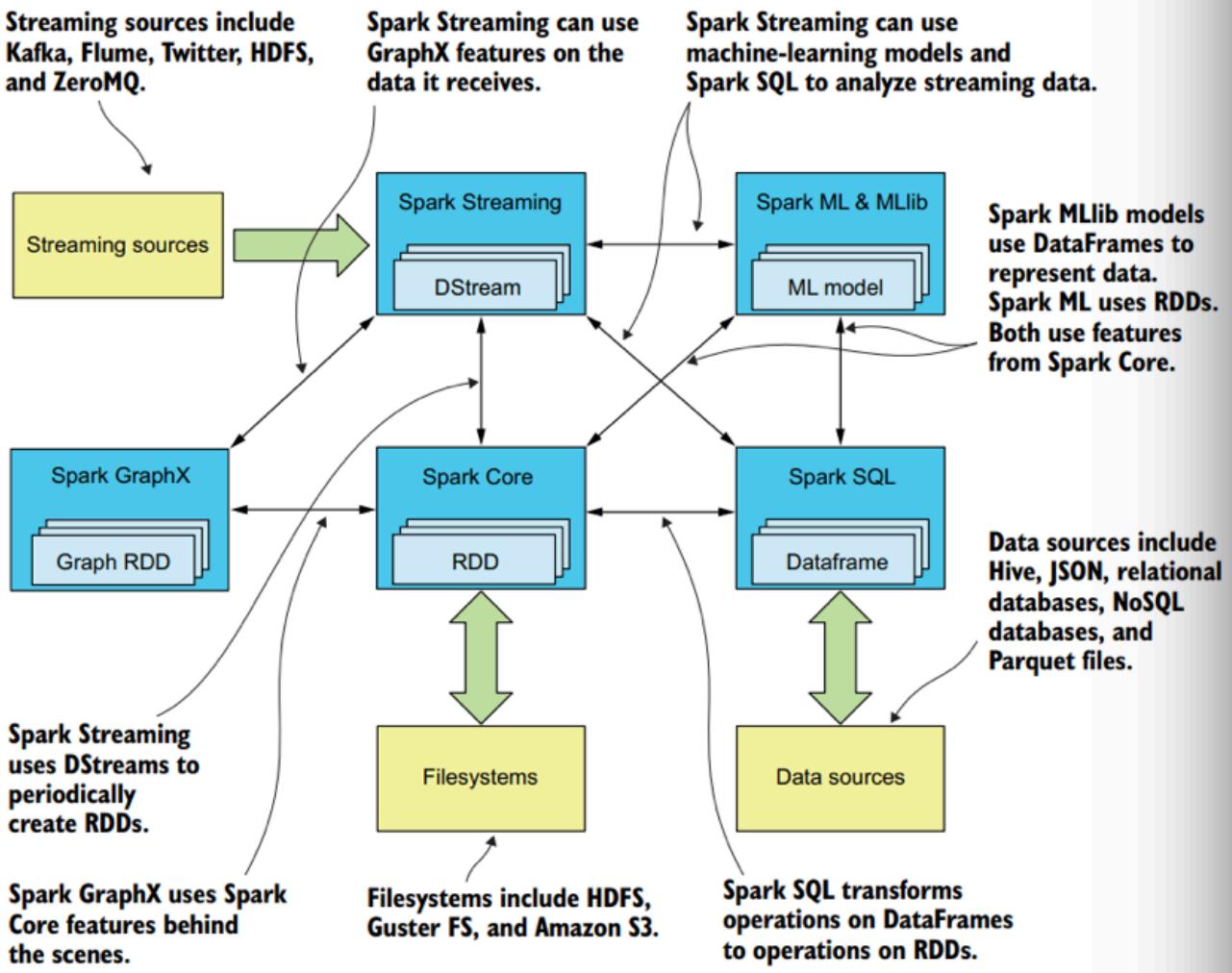
- output of the 1st mr job is the output of the 2nd mr job .....
- Each phase outputs intermediate results in HDFS(on disk), very slow

## SPARK

- improved over hadoop
- in memory computing, whenever possible store everything (including intermediate results) in memory instead of disk
- much faster, up to 10 times faster on some iterative workloads, (we care about performance in big data systems)
- has more function, more than simple mr jobs, easier for big data analytics
- written in Scala but can use Java or Python

## Spark components

- core
- sql
- graph
- streaming
- ml



## SPARK CORE

- to keep track of different computation stages, spark defines a new concept called Resilient Distributed Datasets (RDD)
- RDD abstracts the data (or objects) transmitted among different computation stages
- RDD is the basic unit of computation and transformation
- RDD is read-only (immutable), partitioned collection of records (think of it like an array or a list but it is a collection of items , a set??)
- RDD can be created from:
  - data in memory or on storage (base RDD)
  - other RDDs (transformed RDD)

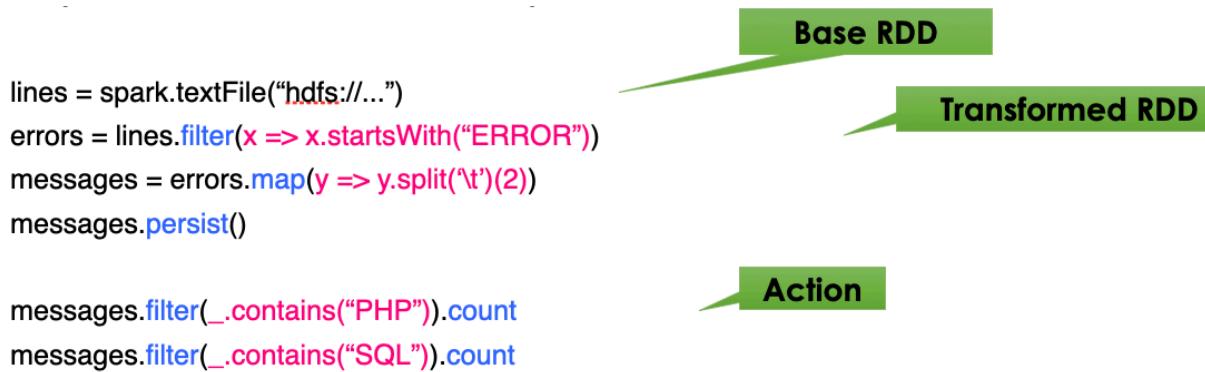
## CREATE RDD

```

# SparkContext sc: Spark environment that stores the configuration
# solution 1: from HDFS
# textFile is a build-in method for parsing various types of data files
> val rdd1 = sc.textFile("hdfs://file-path")
# solution 2: from a local file
> val rdd2 = sc.textFile("input/input1.txt")
# solution 3: convert an in-memory array to an RDD (with 3 partitions)
# by default, it's the num of cores in your server
> val rdd3 = sc.parallelize([1,2,3,4,5],3)
> println(rdd3.getNumPartitions)
# solution 4: from another RDD
> val rdd4=rdd3.map(x=>x+10)

```

- All RDDs of a task can form a graph, called *lineage graph*
  - one RDD can be derived from one or more RDDs
  - overall data flow is a graph
- Fault tolerant: can be reconstructed on failure using lineage graph or checkpointed
  - no need for replication
- RDDs are stored in memory can also persist on disk
  - when possible RDDs are stored in memory for fast performance
  - can be reused for multiple computations efficiently (without disk access)
  - can also persist on disk when necessary (insufficient memory)
Text Search example
- Load error messages from a log into memory, then interactively search for various patterns.



## RDD OPERATIONS

- Transformation: transform one RDD to another one
- Action: take some actions on a particular RDD, like count(),...

RDDs provide more functionalities than Hadoop MR

RDD operations are coarse-grained, applied to all items on RDD

Transformation RDD

- **map(f: T → U)**

- $\text{RDD}[T] \rightarrow \text{RDD}[U]$
- Convert an old RDD to a new RDD by applying the function f to each item in the old RDD

```
data = [1,2,3,4,5]
rdd = sc.parallelize(data).map(x=>x+1)
rdd.foreach(println) # output is [2,3,4,5,6]
```

- **flatMap(f: T → seq[U])**

- $\text{RDD}[T] \rightarrow \text{RDD}[U]$
- Similar to map(), but it'll flatten the output

```
data = [2,3,4]
rdd1 = sc.parallelize(data)
```

```
# range(1,x) will print out values from 1..x-1
# output: [[1], [1, 2], [1, 2, 3]]
rdd1.map(x => range(1,x))
```

```
# output: [1, 1, 2, 1, 2, 3]
rdd1.flatMap(x => range(1,x))
```

RDUE

- **filter(f: T → Bool)**
  - $\text{RDD}[T] \rightarrow \text{RDD}[T]$
  - Convert an old RDD to a new RDD by applying the function f to each item in the old RDD and only showing the qualified items
  - You can think f as a filter

```
data = [1,2,3,4,5]
rdd = sc.parallelize(data).filter(x=>x%2==0)
rdd.foreach(println) # output is [2,4]
```

- **reduceByKey(f: (V,V) → V)**
  - $\text{RDD}[(K,V)] \rightarrow \text{RDD}[(K,V)]$
  - You can also define a function for more complicated computations

```
rdd = sc.parallelize([('a', 1), ('b', 1), ('a', 1)])
rdd.reduceByKey(add) # output is [('a', 2), ('b', 1)]
rdd.reduceByKey((x,y) => x+y) # output is [('a', 2), ('b', 1)]
```

- **join()**
  - $(\text{RDD}[(K, V)], \text{RDD}[(K, W)]) \Rightarrow \text{RDD}[(K, (V, W))]$
  - It merges two RDDs based on the same key

```
rdd1 = sc.parallelize([('a', 1), ('b', 4)])
rdd2 = sc.parallelize([('a', 2), ('a', 3)])
rdd1.join(rdd2) # output is [('a', (1, 2)), ('a', (1, 3))]
```

- **union()**

- It merges two RDDs (keeps duplicates if any)

```
rdd1 = sc.parallelize([("a", 1), ("b", 4)])
rdd2 = sc.parallelize([("a", 2), ("a", 3)])
rdd1.union(rdd2) # output is [("a", 1), ("b", 4), ("a", 2), ("a", 3)]
```

<b>Transformations</b>	$map(f : T \Rightarrow U)$ : $RDD[T] \Rightarrow RDD[U]$ $filter(f : T \Rightarrow Bool)$ : $RDD[T] \Rightarrow RDD[T]$ $flatMap(f : T \Rightarrow Seq[U])$ : $RDD[T] \Rightarrow RDD[U]$ $sample(fraction : Float)$ : $RDD[T] \Rightarrow RDD[T]$ (Deterministic sampling) $groupByKey()$ : $RDD[(K, V)] \Rightarrow RDD[(K, Seq[V])]$ $reduceByKey(f : (V, V) \Rightarrow V)$ : $RDD[(K, V)] \Rightarrow RDD[(K, V)]$ $union()$ : $(RDD[T], RDD[T]) \Rightarrow RDD[T]$ $join()$ : $(RDD[(K, V)], RDD[(K, W)]) \Rightarrow RDD[(K, (V, W))]$ $cogroup()$ : $(RDD[(K, V)], RDD[(K, W)]) \Rightarrow RDD[(K, (Seq[V], Seq[W]))]$ $crossProduct()$ : $(RDD[T], RDD[U]) \Rightarrow RDD[(T, U)]$ $mapValues(f : V \Rightarrow W)$ : $RDD[(K, V)] \Rightarrow RDD[(K, W)]$ (Preserves partitioning) $sort(c : Comparator[K])$ : $RDD[(K, V)] \Rightarrow RDD[(K, V)]$ $partitionBy(p : Partitioner[K])$ : $RDD[(K, V)] \Rightarrow RDD[(K, V)]$
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## ACTION RDDS

- action RDD performs actual computation on the input RDD
  - **Count()**:  $RDD[T] \Rightarrow Long$
  - **Collect()**:  $RDD[T] \Rightarrow Seq[T]$
  - **Reduce()**:  $RDD[T] \Rightarrow T$
  - **Save()**: Outputs RDD to a storage system, e.g., HDFS

- **Count()**

- Return the num of items in an RDD

```
sc.parallelize([1,2,3,4,5]).count() # output is 5
```

- **Collect()**

- Return the items in an RDD

```
sc.parallelize([1,2,3,4,5]).collect() # output is [1,2,3,4,5]
```

- **Reduce(f: (T,T) => T)**

- RDD[T] → T
  - Reduce the items of the input RDD using the function specified
  - Use the function to compute the first two items and produce a new item. Then use the function to compute the new item and the 3<sup>rd</sup> item and produce another new item...

```
sc.parallelize([1,2,3]).reduce((a,b) => a + b) # output is 6
```

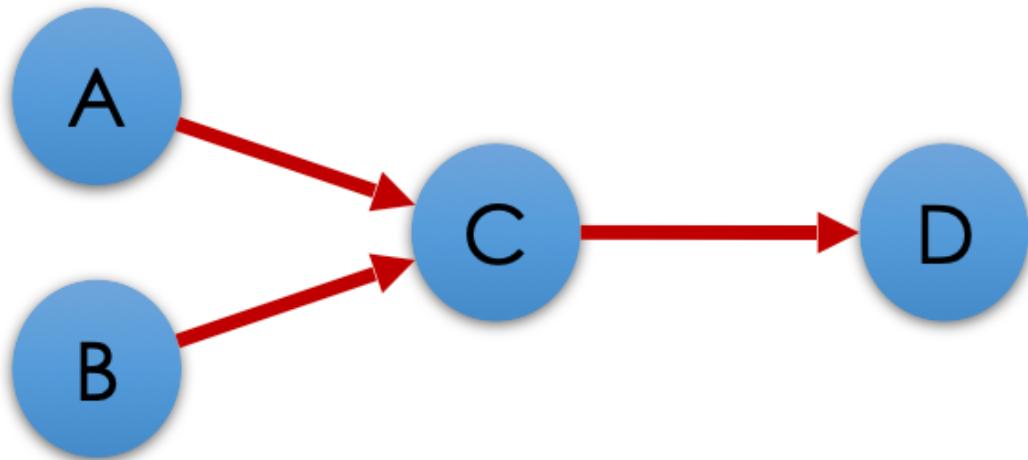
```
sc.parallelize([1,2,3]).reduce((a,b) => a min b) # output is 1
```

```
sc.parallelize([1,2,3]).reduce((a,b) => a max b) # output is 3
```

SPARK DAG (directed acyclic graph)

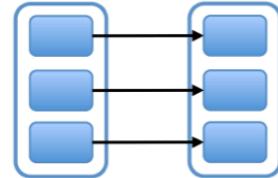
- workflow is represented as a DAG
- DAG tracks dependencies (lineage)
  - nodes are RDDs

- arrows are transformations

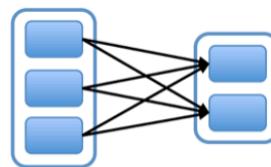


#### SPARK DEPENDENCY

- **Narrow dependency:** Parent partition is used by only one child partition
  - Examples: map, filter

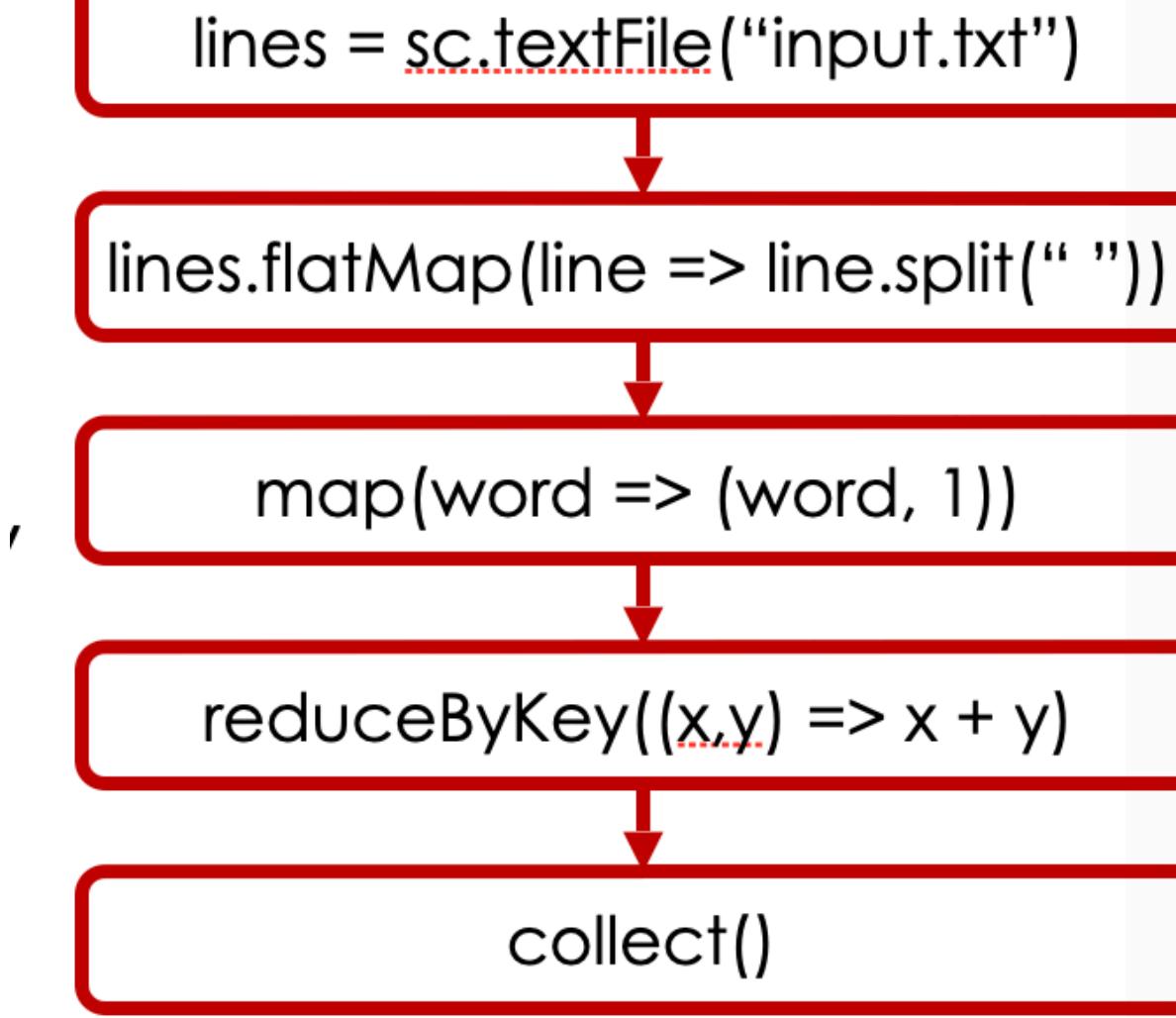


- **Wide dependency:** Parent partition is used by many child partitions
  - Example: reduceBy



#### SPARK EXECUTION

- Lazy evaluation
  - data in RDDs is not processed until an action is performed
  - do actual evaluation only when we see action RDDs (only in collect() will trigger actual evolution & computation)



## FAULT TOLERANCE

- if a server executing RDD is crashed, we simply reconstruct the RDD from the lineage graph
- For fast recovery, you can persist some intermediate RDDs so that you don't have to rebuild from beginning (checkpointing)