

A photograph of four students in a library setting. A young man in a grey t-shirt is smiling and looking at a laptop. A young woman with glasses is looking at the laptop. Another young woman is looking at a book. A young man is looking at the laptop. They are all sitting at a table. Bookshelves are visible in the background.

# Streams

Introduction and Stream Pipelines

# What is a Stream?

- Like lambdas and functional interfaces, streams were another new addition in Java 8.
- A *stream* is a sequence of data that can be processed with operations.
- Streams are **not** another way of organising data, like an array or a *Collection*. Streams do not hold data; streams are all about processing data efficiently.





# What is a Stream?

- While streams make code more concise, their big advantage is that streams, by using a pipeline, can, in certain situations, greatly improve the efficiency of data processing.
- The real power of streams comes from the multiple intermediate operations you can perform on the stream.



# The Pipeline

- A *stream pipeline* consists of the operations that run on a stream to produce a result.
- There are 3 parts to a stream pipeline:
  - a) Source – where the stream comes from e.g. array, collection or file.
  - b) Intermediate operations – transforms the stream into another one. There can as few or as many as required.
  - c) Terminal operation – required to start the whole process and produces the result. Streams can only be used once i.e. streams are no longer usable after a terminal operation completes (re-generate the stream if necessary).



# The Pipeline

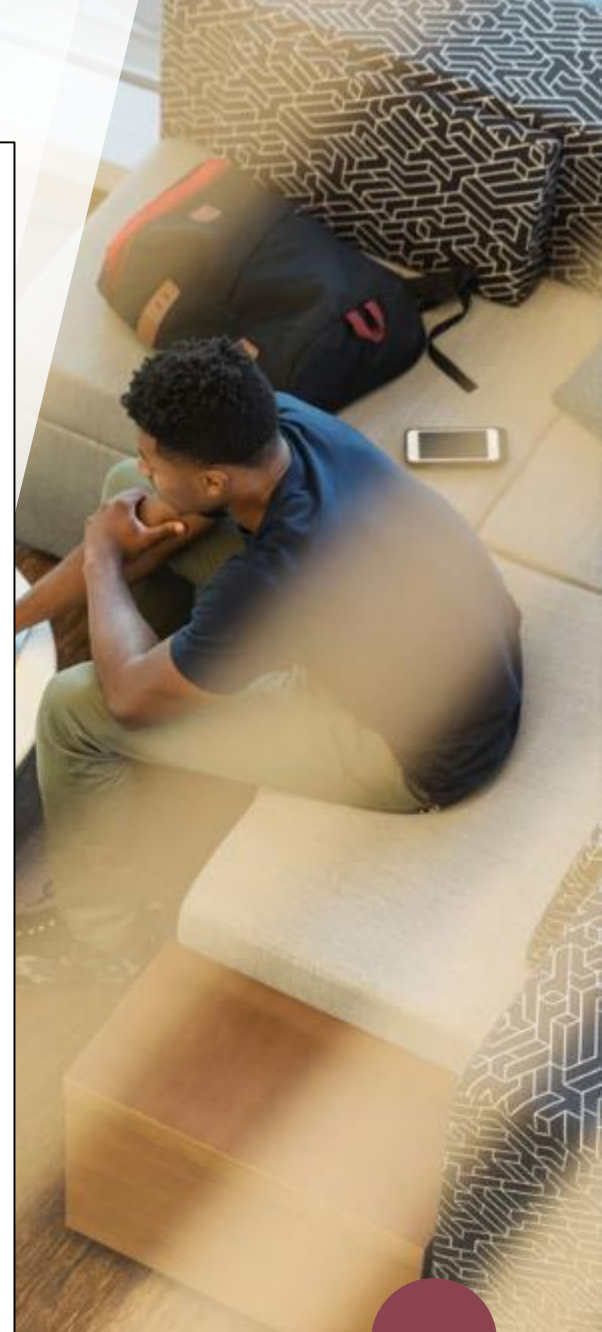
- *filter()* is an intermediate operation and as such can filter the stream and pass on the filtered stream to the next operation (another intermediate operation or a terminal operation).
- *count()* and *forEach()* are both terminal operations that end the stream.
- The pipeline operations are the way in which we specify how and in what order we want the data in the source manipulated. Remember, streams don't hold any data.





# The Pipeline

```
/* Output:  
  98.4  
 100.2  
 100.2  
 87.9  
102.8  
102.8  
Number of temps > 100 is: 2  
*/  
List<Double> temps = Arrays.asList(98.4, 100.2, 87.9, 102.8);  
System.out.println("Number of temps > 100 is: "+  
    temps  
        .stream() // create the stream  
        .peek(System.out::println) // show the value  
        .filter(temp -> temp > 100) // filter it  
        .peek(System.out::println) // show the value  
        .count()); // 2
```



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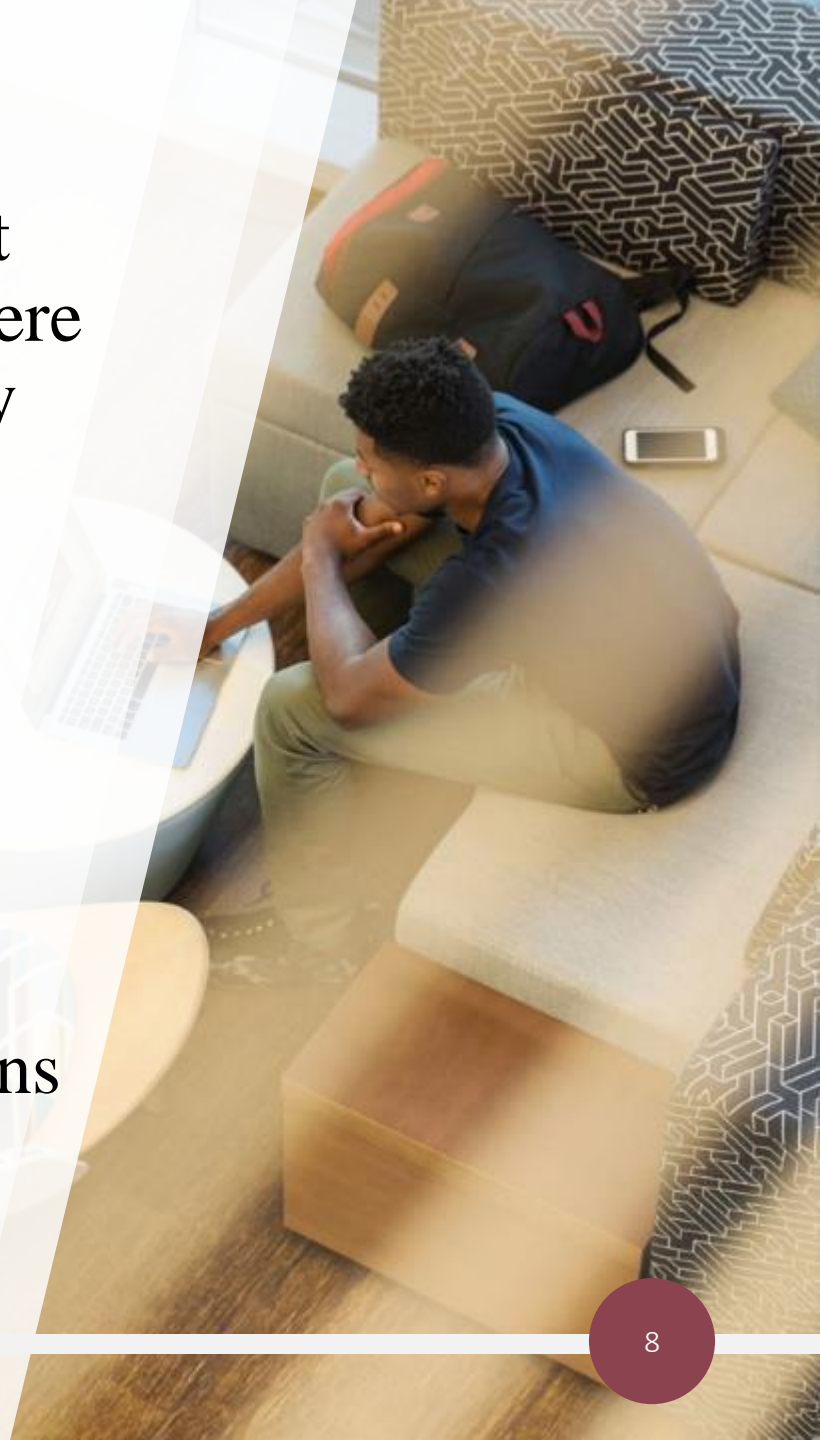
# Streams

Streams are Lazy



# Streams are Lazy

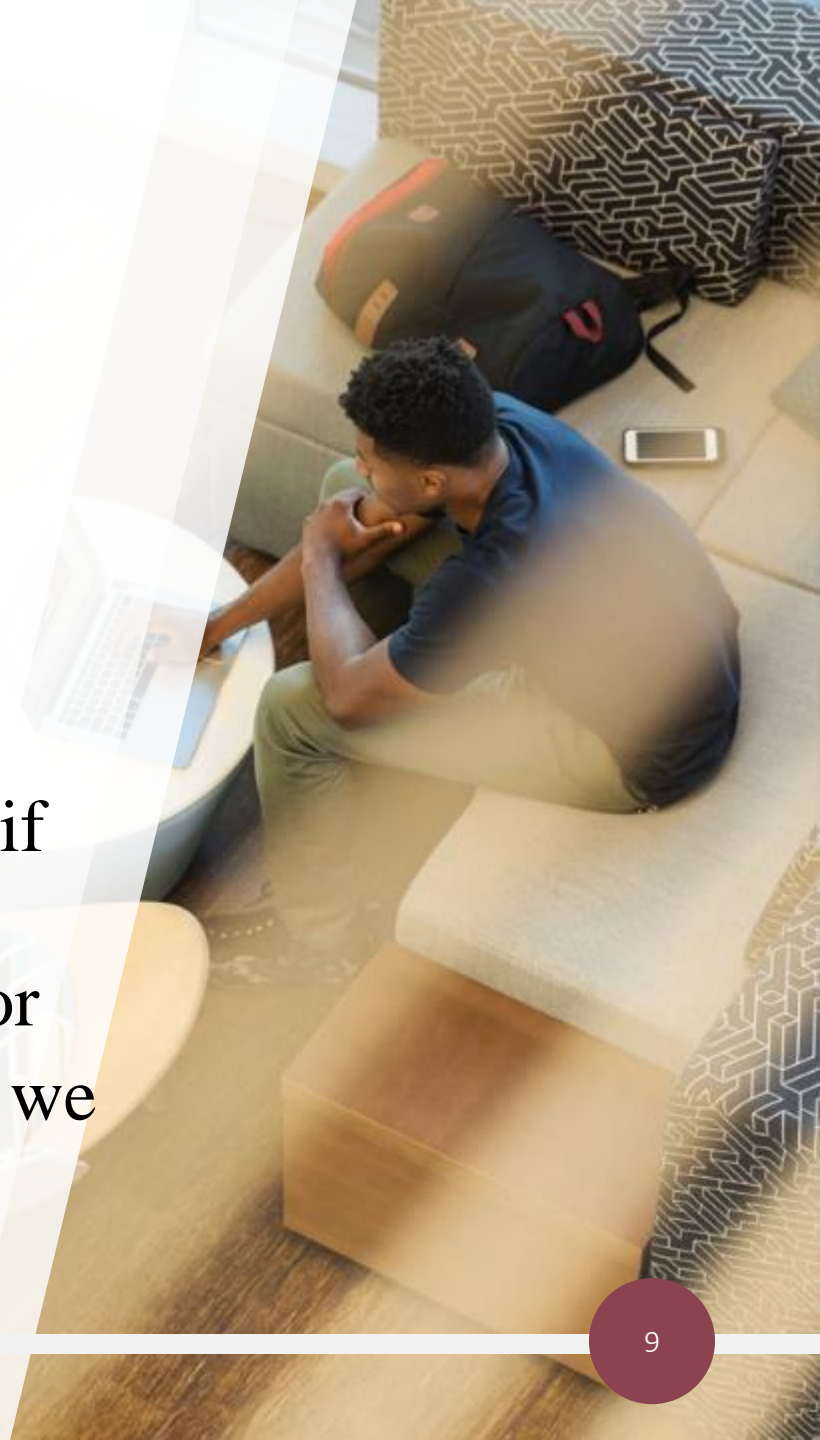
- The principle of “lazy” evaluation is that you get what you need only when you need it. For example, if you were displaying 10,000 records to a user, the principle of lazy evaluation would be to retrieve 50 and while the user is viewing these, retrieve another 50 in the background.
- “Eager” evaluation would be to retrieve all 10,000 records in one go.
- With regard to streams, this means that nothing happens until the terminal operation occurs.





# Streams are Lazy

- The pipeline specifies what operations we want performed (on the source) and in which order.
- This enables the JDK to reduce operations whenever possible.
- For example, why run an operation on a piece of data if the operation is not required:
  - we have found the data element we were looking for
  - we may have a limit set on the number of elements we want to operate on



```
/* Each element moves along the chain vertically:
```

```
   filter: Alex
```

```
   forEach: Alex
```

```
   filter: David
```

```
   forEach: David
```

```
   filter: April
```

```
   forEach: April
```

```
   filter: Edward
```

```
   forEach: Edward */
```

```
Stream.of("Alex", "David", "April", "Edward")
```

```
    .filter(s -> {
```

```
        System.out.println("filter: "+s);
```

```
        return true;
```

```
    })
```

```
    .forEach(s -> System.out.println("forEach: "+s));
```

Streams are Lazy



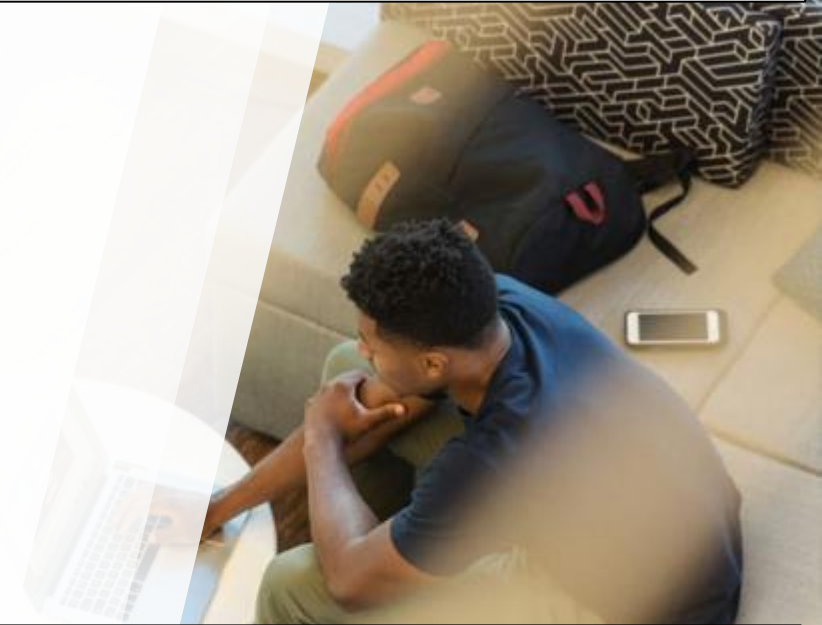
```
/* This can help in reducing the actual number of operations - instead of  
   mapping "Alex", "David", "April" and "Edward" and then anyMatch() on  
   "Alex" (5 operations in total), we process the elements vertically resulting in  
   only 2 operations. While this is a small example, it shows the benefits to be  
   had if we had millions of data elements to be processed.
```

```
    map: Alex  
    anyMatch: ALEX    */  
Stream.of("Alex", "David", "April", "Edward")  
    .map(s -> {  
        System.out.println("map: "+s);  
        return s.toUpperCase();  
    })  
    .anyMatch(s -> { // ends when first true is returned (Alex)  
        System.out.println("anyMatch: "+s);  
        return s.startsWith("A");  
    });
```

Streams are Lazy

# Streams are Lazy

```
List<String> names =  
    Arrays.asList("April", "Ben", "Charlie",  
        "David", "Benildus", "Christian");  
  
names.stream()  
    .peek(System.out::println)  
    .filter(s -> {  
        System.out.println("filter1 : "+s);  
        return s.startsWith("B") || s.startsWith("C"); } )  
    .filter(s -> {  
        System.out.println("filter2 : "+s);  
        return s.length() > 3; } )  
    .limit(1) // intermediate operation Stream<T> limit(long)  
    .forEach(System.out::println); // terminal operation
```



April	- peek
filter1 : April	- filter1 removes April
Ben	- peek
filter1 : Ben	- filter1 passes Ben on
filter2 : Ben	- filter2 removes Ben
Charlie	- peek
filter1 : Charlie	- filter1 passes Charlie on
filter2 : Charlie	- filter2 passes Charlie on
Charlie	- forEach()

Note: limit(1) means David, Benildus or Christian are not processed at all i.e. none of them appear in the output via "peek()"