Luis Sanchez

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SUMMARY:

A Software Engineer with a passion for solving real world problems with code. Through my time with General Assembly, numerous projects, and courses I have gained hands-on experience in developing front end applications from zero to completion. My objective is to expand my knowledge in tech, utilizing my skills and eagerness to grow to help companies deliver good quality products.

SKILLS:

- Javascript
- React
- Python
- HTML
- CSS
- Git/GitHub
- Teamwork

EXPERIENCE:

General Assembly

Manhattan, NY 09/06/22—12/06/22

Full time fellow in the Software Engineering immersive program that includes over 400 hours of professional training over 12 weeks. Utilizes hands-on approach to design and build web applications with full CRUD functionality through Javascript, React, Express, SQL, HTML, CSS, etc.

PROJECT EXPERIENCE:

• BeneFi Project

Fullstack project built using a MERN stack (Mongoose, Express, React, Node) with full CRUD (Create, Read, Update, Delete) functionality

• Trivia App Game

Developed a single page web app using HTML, CSS, and Javascript, that prompts the user with 10 questions with a total score given at the end

• React UI Element Project

Developed a user interface using HTML, CSS and Javascript/React Fetching data from a third party API

EDUCATION:

General Assembly,

Manhattan, NY

Software Engineering Immersive

CERTIFICATES:

Intro to Programming Nanodegree, Udacity