

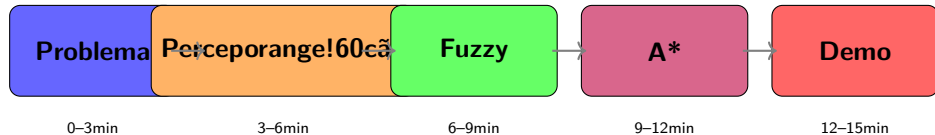
# Robô Autônomo para Coleta de Cubos



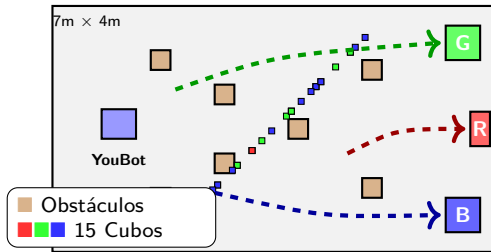
**Luis Felipe Sena**



# Agenda

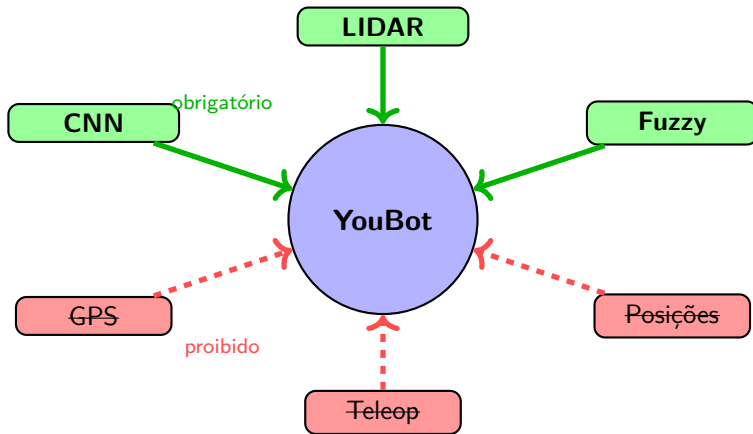


# O Problema

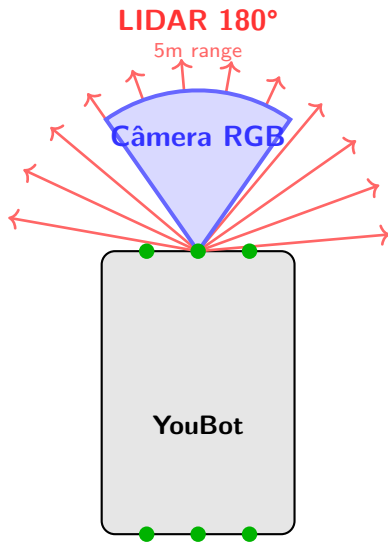


**15 cubos** → **3 caixas** por cor

# Restrições



# Sensores

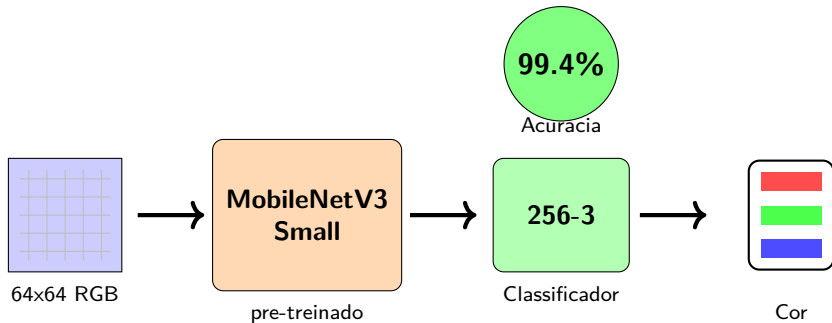


## Função:

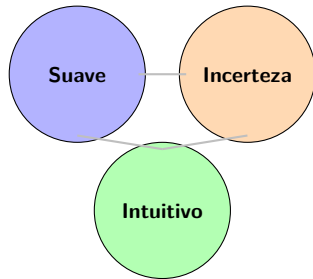
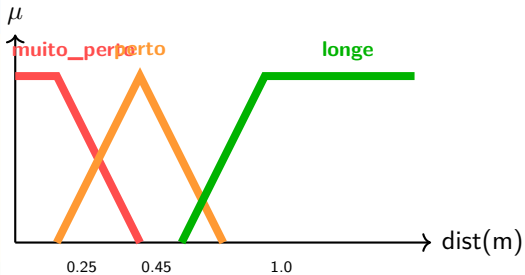
- LIDAR → Obstáculos
- Câmera → Cubos + CNN
- Dist. → Colisão

6 Dist. Sensors

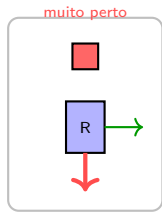
# CNN – MobileNetV3



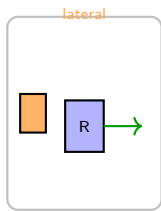
# Lógica Fuzzy



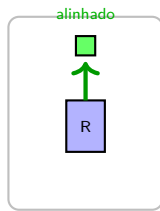
# Regras Fuzzy



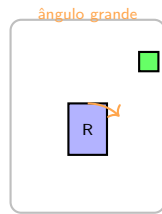
Ré + Strafe



Strafe



Avançar



Rotacionar



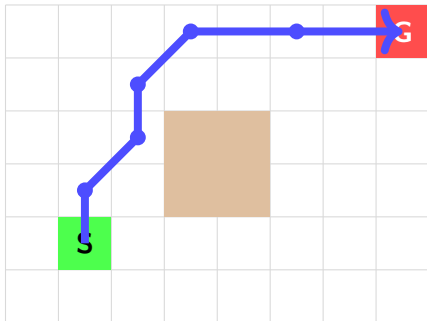
# Algoritmo A\*

$$f(n) = g(n) + h(n)$$

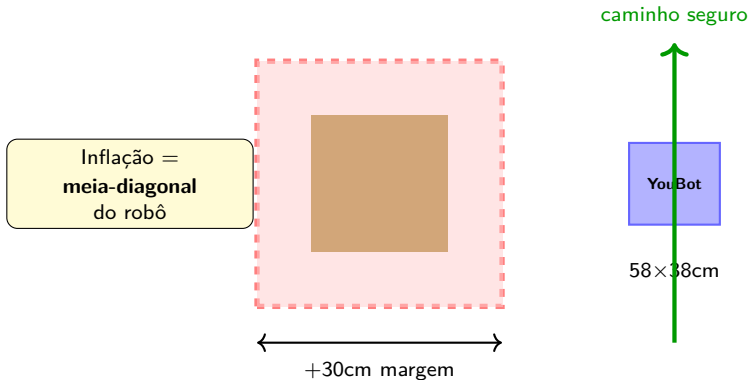
$g$  = custo até aqui

$h$  = heurística

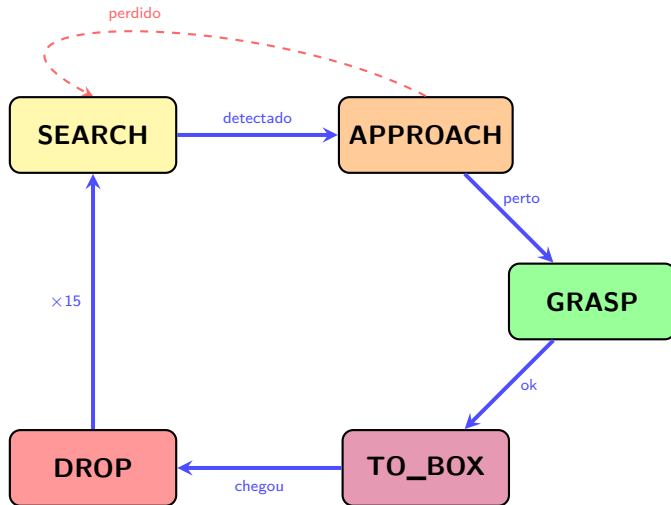
$f$  = total



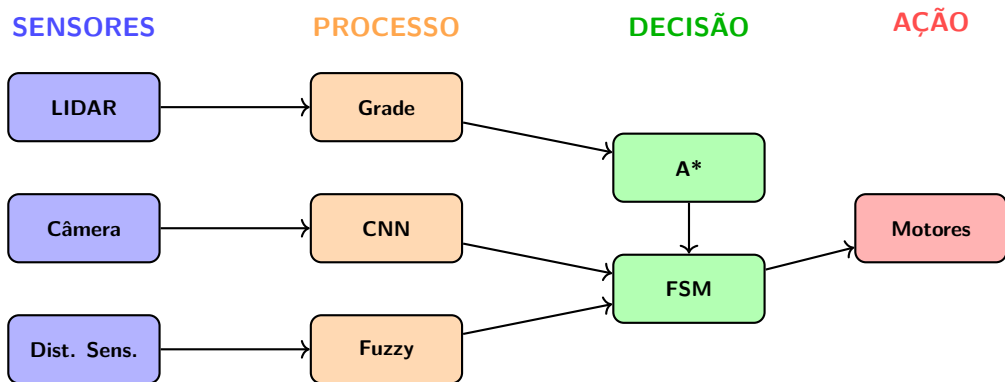
# Inflação de Obstáculos



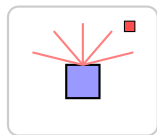
# Máquina de Estados



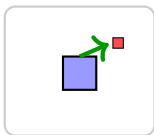
# Pipeline Completo



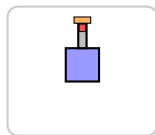
# Sequência de Coleta



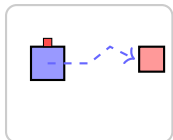
1. SEARCH



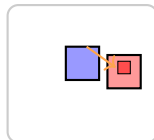
2. APPROACH



3. GRASP



4. TO\_BOX

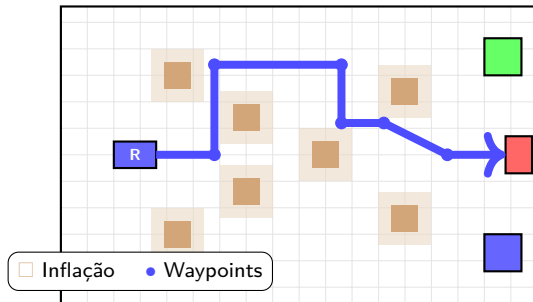


5. DROP



6. REPETIR

# Navegação A\* em Ação

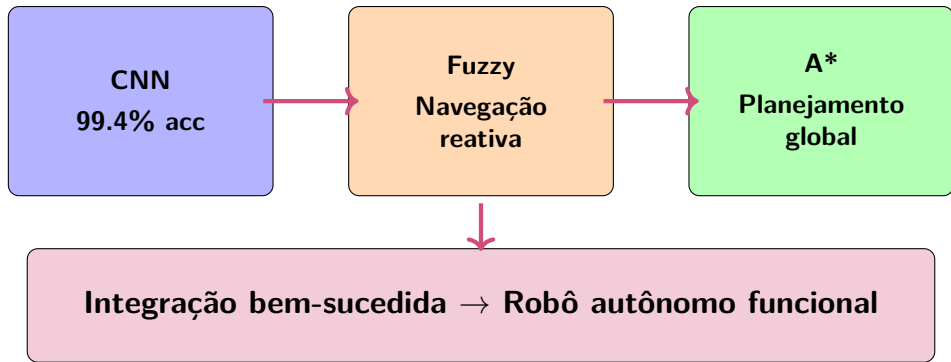


## **DEMO**

Execução do robô coletando cubos

Webots Simulator

# Conclusão







# Obrigado!

Perguntas?

## **Referências Principais**

Hart et al. (1968) – A\*

Zadeh (1965) – Fuzzy Sets

Howard et al. (2019) – MobileNetV3