



Lecture 2

Unix: CLI – CLI Parse Order, Special Characters, Command Execution, Shell Variables.

Department of Computer Systems FIT, Czech Technical University in Prague

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Variables

A=Hello

A="Number of logged-in users: `finger | tail +2 | wc -l` "

Commands

ls -la /

echo \$A

finger | tail +2 | wc -l

:(){ [\$1 -gt \$2] && echo \$1 || echo \$2; }; : 1 3; : 2 1

Metacharacters

- Characters that represent something other than its literal self (depending on the context).

#, ", ', ` \, \$, |, {}, (), [], ...



Command Line Parse Order

1. Turning off the special meaning of characters

<code>\</code>	(backslash/escape) turns off the special meaning of the following character.
<code>' ... '</code>	(single quotes) turn off the special meaning of all characters
<code>" ... "</code>	(double quotes) turn off the special meaning of characters except: <code>\</code> turn off the spec. meaning <code>`cmd`</code> command substitution <code>\$</code> <code>\$NAME</code> - variable substitution <code>\$((expr))</code> - arithmetic expansion (except sh) <code>\$(cmd)</code> - command substitution (except sh)

- Shell remove these characters during command line parsing.



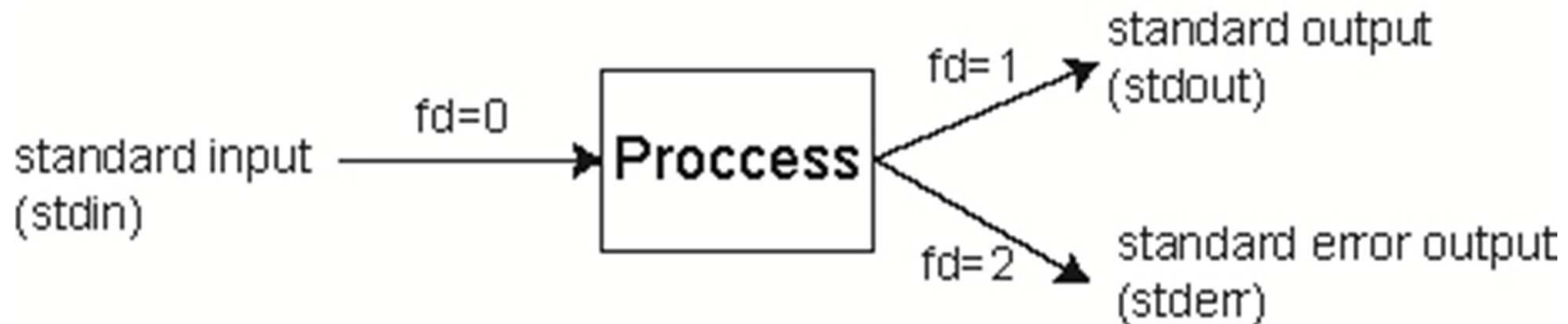
Command Line Parse Order

2. **Comment removing** # (hash)
3. **Command line splitting into simple commands and definition of I/Os**
 - **Simple command**
 - Sequence of optional variable assignment followed by blank-separated words
 - Command name followed by options and arguments
 - **Pipeline**
 - sequence of one or more commands separated by the character |
 - **List**
 - sequence of one or more pipelines separated by one of the operators ; & && or ||, and optionally terminated by one of ; & <newline>
 - **Compound command**
(list) { list ; } ((expression)) [[expression]] for while until if case



Command Line Parse Order

Input/output Redirection



- **File descriptor** is an abstract indicator for accessing a file (0,1,2,...).
- Every process has 3 standard POSIX file descriptors by default:
 - 0 – standard command input (stdin)
 - 1 – standard command output (stdout)
 - 2 – standard command error output (stderr)
- New process inherits file descriptors from his parent process by default.
- User can redefine/redirect every file descriptor by special characters.



Command Line Parse Order

<code>cmd < file</code>	(less than) executes cmd, using file as the source of the standard input
<code>cmd > file</code>	(greater then) executes cmd, placing the standard output in file
<code>cmd >> file</code>	executes cmd, appends the standard output to the end of the file



Command Line Parse Order

<code>cmd 2> file</code>	executes cmd, placing the standard error output in file
<code>cmd >&n</code>	executes cmd, placing the standard output in file defined by file descriptor <i>n</i>
<code>cmd m>&n</code>	executes cmd, placing the output defined by file descriptor <i>m</i> in file defined by file descriptor <i>n</i>
<code>cmd > file 2>&1</code>	executes cmd, placing the standard output and standard error output in

- IO redirection is evaluated from left to right..



Command Line Parse Order

- **Exit status/return code** is a small number passed from a child process to a parent process when it has finished executing.
(0 = succes, 1,2,3,...,255 = error)

<code>cmd &</code>	(ampersand) The shell executes the command in the background in a subshell. The shell does not wait for the command to finish.
<code>cmd1 ; cmd2</code>	(semicolon) Commands are executed sequentially; the shell waits for each command to terminate in turn.
<code>(cmd1 ; cmd2)</code>	(brackets) Commands are executed sequentially by the subshell.



Command Line Parse Order

<code>cmd1 cmd2</code>	<p>(pipe/pipeline)</p> <p>The standard output of cmd1 is connected via a pipe to the standard input of cmd2.</p> <p>Commands are executed in parallel.</p> <p>The return status of a pipeline is the exit status of the last command.</p>
<code>cmd1 && cmd2</code>	<p>cmd2 is executed if, and only if, cmd1 returns an exit status of zero.</p>
<code>cmd1 cmd2</code>	<p>cmd2 is executed if and only if cmd1 returns a non-zero exit status.</p>



Command Line Parse Order

4. Replacement of

- Aliases
- File name Abbreviation ~ (tilde)

~	Home directory of the current user (except of sh)
~username	Home directory of the given user (except of sh)

- Command substitutions

`cmd`	Shell performs the expansion by executing cmd and replacing the command substitution with the standard output of the cmd.
\$(cmd)	Different syntax. (except of sh)

- Arithmetic expressions \$((expr))
- Variables (\$1, \$HOME,...)



Command Line Parse Order

5. Word splitting

newline space TAB	Default word separators (it can be change by shell variables IFS)
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Command Line Parse Order

6. File Name Substitution

*	(asterisk) matches zero or more characters, except the leading . (period) of a hidden file.
?	(question mark) matches exactly one character except the leading . (period) of a hidden file.
[abc] [a-z]	(square brackets) matches one character in the set or in the range
[!abc] [!a-z] [^ijk] [^m-z]	matches one character not in the set or in the range ([^...] except of sh)



Command Line Parse Order

7. **Options and arguments setting**
 8. **Variable setting or command execution**
- **Command** eval string
 - The command line is scanned twice by the shell.
 - First, the shell interprets the command line when it passes to the eval command.
 - Then shell interprets it a second time as a result of executing the eval command

- **Example:**

```
unset B ; A='$B' ; B=xzy ; echo $A
```

```
unset B ; A='$B' ; B=xzy ; eval echo $A
```

```
echo "Enter command: " ; read A ; eval $A
```



Command Execution

- **Which program will be executed?**
 - Absolute/relative path to command
 - Shell function
 - Shell built-in command
 - Only program name
 - Shell variable **PATH** contains list of directories.
 - The shell **searches through each of these directories, one by one**, until it finds a directory where the executable program exists.



Shell Variables

<code>variable=value</code>	Creation of local variable
<code>export variable[=value]</code>	Creation of environment/global variable
<code>\$variable</code>	Display the content of variable
<code>set [variable]</code>	List all variables
<code>env</code>	List only the environment/global variables

- **Some built-in shell variables**

`$PS1`

defines prompt

`$PAGER`

defines program for displaying of man. pages

`$PATH`

list of directories for command searching

`$MANPATH`

list of directories for manual pages searching



Shell Variables

- **Some built-in shell variables**

\$HOME	home directory
\$PWD	current working directory
\$0	program name
\$1,...,\$9	command line arguments
\$#	number of command line arguments
\$\$	process ID of current shell
\$?	exit status of the last executed command