Escuela Superior Politécnica del Litoral

Software Engineering 2

Continuous Integration

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Repository: <u>luislama/IntegracionContinuaTaller</u>

Introduction

Continuous integration is a software development practice for teams that submits their changes in code into a central repository that allows the automatic builds and tests to run immediately after commit so they know if it is ready to be released[1].

This practice is important due to it saves developers and team managers time and frustration by automating the review of new changes, find and fix bugs really fast, it enhances the productivity and quality of the system, and accelerates the updates of releases to customers

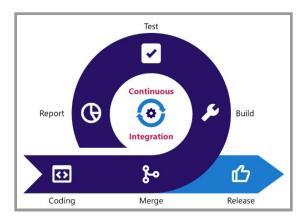


Figure 1 How continuous integration works

For this workshop we will use Jenkins locally to build and test the changes in code pushed, to a repository in github, using ngrok to expose a webhook so jenkins can receive the response from the server.

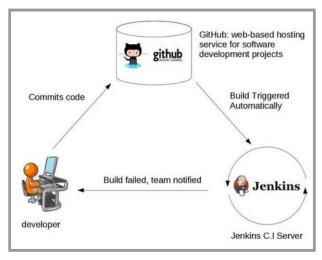


Figure 2 Continuous integration with Jenkins and Github

Development

Installing

Jenkins



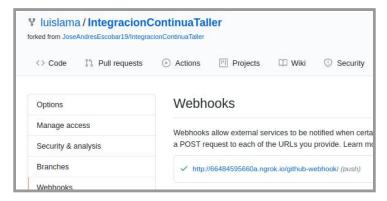
Gradle



Ngrok

```
grok by @inconshreveable
                                                                                         (Ctrl+C to
                                  online
sunjing lama (Plan: Free)
ession Status
Account
Version
                                  2.3.35
                                  United States (us)
http://127.0.0.1:4040
http://66484595660a.ngrok.io -> http://localhost:8080
Region
Web Interface
Forwarding
Forwarding
                                  https://66484595660a.ngrok.io -> http://localhost:8080
                                  ttl
17
                                                                       p50
Connections
                                           opn
                                                    0.00
                                                              0.01
                                                                       0.66
                                                                                8.70
HTTP Requests
GET /static/be38b53a/jsbundles/fonts/icomoon.ttf
                                                                                            200 OK
```

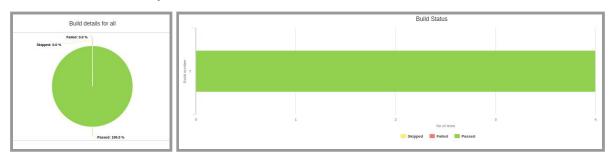
Ngrok - Github Webhook



Jenkins - Project Github



Build - Test Results Analyzer



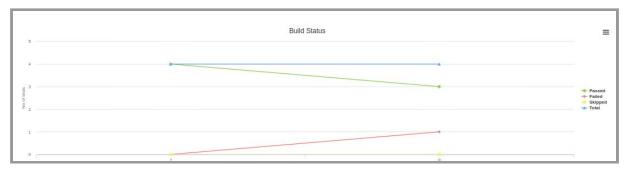
Workshop

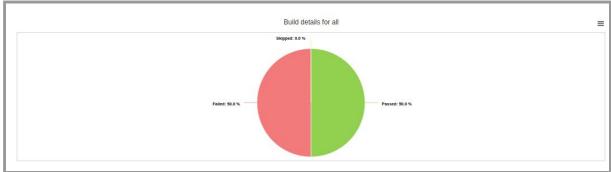
Correct the error in isLess method

Upload changes



Build - Test Results Analyzer







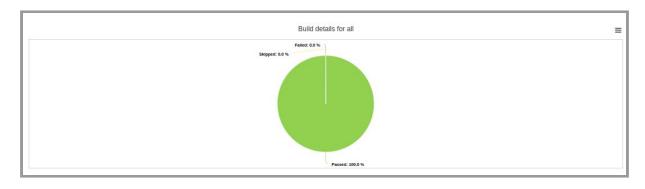
Members: Luis Lama Piero Ulloa July 28th, 2020

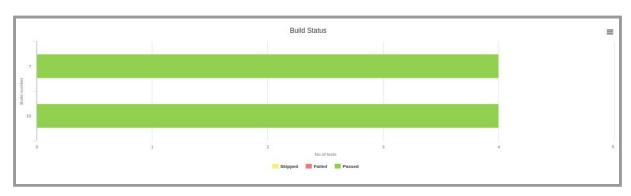
Fix isLessTest1 method

Upload changes



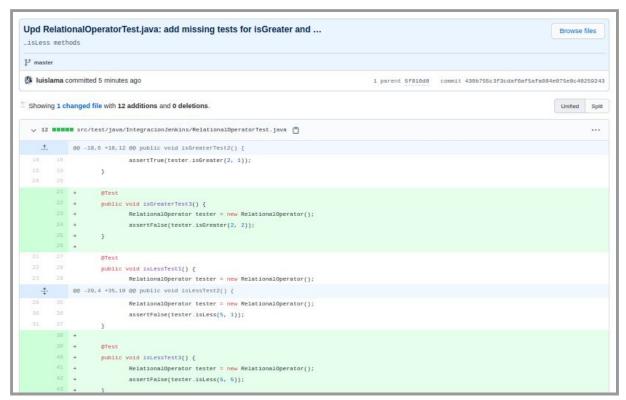
Build - Test Results Analyzer





Add additional tests

Upload changes



Build - Test Results Analyzer



Conclusions

The use of continuous integration allow us to run builds and tests immediately after we commit the changes to the central repository, so we could know if the software has regressed using the tests written for it; and also if the build failed to build, we're notified immediately. In this workshop we have connected Jenkins (a FOSS CI server) to Github through a webhook that gets executed when a new commit is pushed to the main repository.

Gradle is a project management tool used to automate the building and testing of Java projects, and so, if the CI server has a integration with Gradle, most of the configuration is done automatically by the Gradle plugin and we don't have to setup a lot of stuff.

Ngrok is a free service that exposes a local server to the internet bypassing firewalls and NATs. This allows us to connect our Jenkins CI server to GitHub, the free service that hosts the repository and send a webhook notification to our build server.

Continuous integration helps us to save time when we're merging changes, since it is able to integrate this changes and run all the tests, letting us know if the changes introduced by the merge will not regress or fail to work when deployed into the production environment.

Continuous integration is recommended to all the projects that have teams with a lot of people working in parallel, in different functionalities, for the same product, and skipping this very important step in a project would will result in developers and team managers having to manually test each release and merge of the changes submitted, to make sure they're still working. These tasks can be easily automated using the aforementioned tool and would help the team find if a build will work faster, and isolate the cause of the problem quicker.

If we add regression testing to the CI reports, we will find immediately if a bug slipped before shipping and broke current functionality. Doing the inverse would result in a lot of bugs accumulated for a long time, without anyone knowing or noticing.

Finally, using CI can helps us with a way to do release versioning by helping us tag the binary release with the code it was used so if there's a bug detected on that version of the software, it is already built the way it was shipped and using tools like git bisect, isolate the build that introduced this bug and make the amendments.

Recommendations

For this workshop we started by introducing two errors, one in the isLess function and the other one in the tests for that function, this kind of error would not be detected by any CI, so with this we highlight one of the important parts of using CI: Making sure the tests are right.

CI can show us if there are conflicts, or if the build ran successfully after the committed changes. But if we have an error in code, and the test for that code has an error that make the test pass, this bug will pass CI without being noticed.

It would be interesting to test changes with other team members working in other branches supposed to merge at some point, to see the results in not committed but posible merge/rebase on the master branch.

References

[1] Amazon, «What is Continuous Integration?,» [En línea]. Available:

https://aws.amazon.com/devops/continuous-integration/. [Último acceso: 13 Abril 2020].

Max, T. (2019). Using QF-Test in Continuous Integration Systems. [Figure 1]. Recovered from

https://www.qfs.de/en/blog/article/2019/07/11/using-qf-test-in-continuous-integration-systems.html

Chebbi, C. (2018). Exploiting Git and Continuous Integration Servers. In Advanced Infrastructure Penetration Testing. [Figure 2]. Recovered from

 $https://subscription.packtpub.com/book/networking_and_servers/9781788624480/6/ch06lvl1sec51/continuous-integration-with-github-and-jenkins$