1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. Theater category projects are the ones that seeks for more financing in this platform
   2. Music category has the highest rate for successful projects
   3. Food category projects are the ones with the highest rate of failure
2. What are some limitations of this dataset?
   1. It is a small sample of all the data that for sure is on the site
   2. It is not updated
   3. It lacks information on more live projects
3. What are some other possible tables and/or graphs that we could create?
   1. Bar graphs or pie graphs showing percentage for categories
   2. Percentage of projects that had staff pick or spotlight as pie charts or bar charts
   3. Bar graph with backers from each category