



Legend:

- Deterministic Transition ($\mathcal{T} = 1$)
- - -> Stochastic Outcome ($\mathcal{T} = P(R|c)$)
- - -> Reset Transition
- a_P : Poke In a_{LP} : Leave Poke
- a_{SP} : Stay Poke a_W : Wait/Explore
- $a_{L1/2}$: Lick Spout 1/2