

PHYS 1310 / 1110



CHAPTER 6

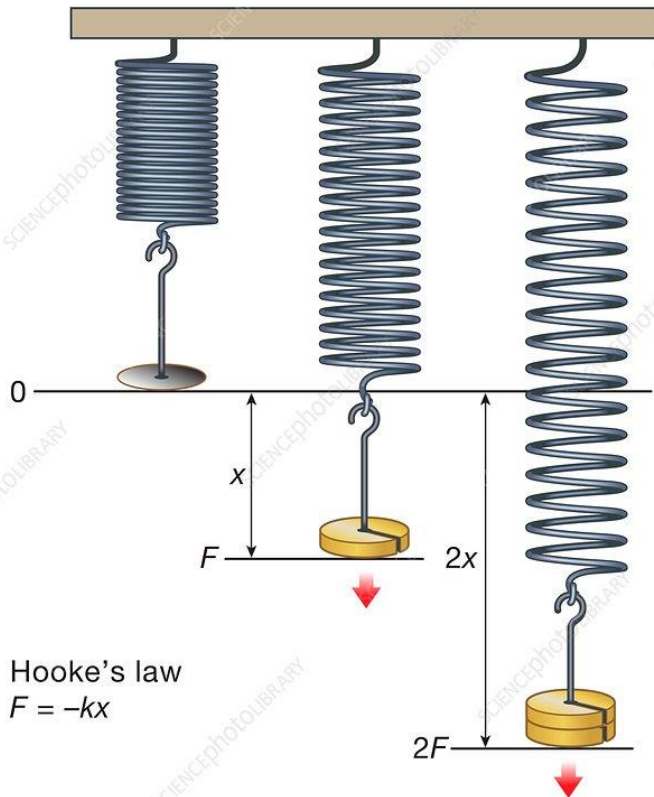
Work and Kinetic Energy

CH6 in a Nutshell

- Hook's Law: $F = k \cdot \Delta x$ $[N = \frac{kg}{s^2} \cdot m]$
- Work: $W = Fx = \int F dx = \frac{1}{2} kx^2$ $[J = N \cdot m]$
- Kinetic Energy: $K = \frac{1}{2} mv^2$ $[J = N \cdot m]$
- Power: $P = \frac{W}{\Delta t} = F \frac{\Delta x}{\Delta t} = F \cdot v$ $[W = \frac{J}{s}]$

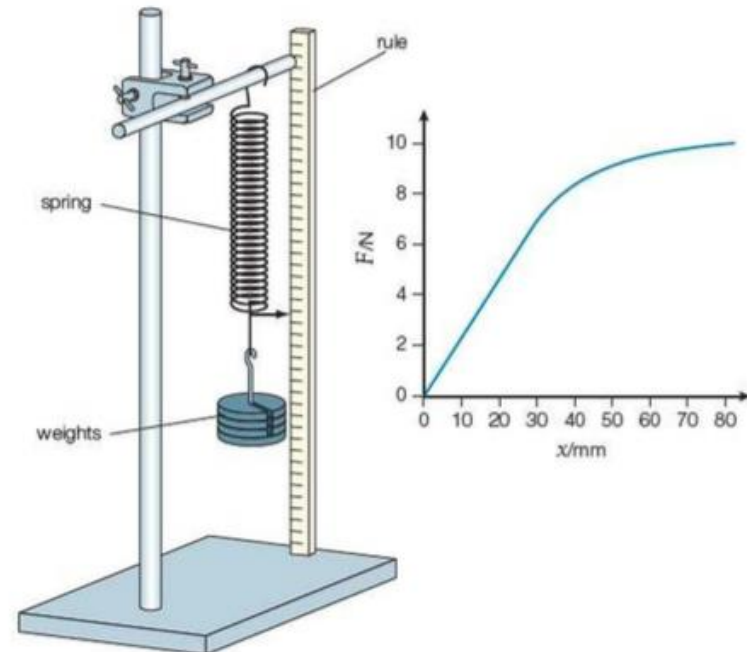
Hooke's Law

- ... states that the strain of the material is proportional to the applied stress within the elastic limit of that material.



$$F = k \cdot \Delta x$$

where k is the stiffness of the spring [N/m].



Overview

- 6.1 Work
- 6.2 Kinetic Energy
- 6.3 Work and Energy
- 6.4 Power

Introduction

- A baseball pitcher does work with his throwing arm to give the ball a property called **kinetic energy**.
- In this chapter, the introduction of the new concepts of **work, energy,** and the **conservation of energy** will allow us to deal with problems in which Newton's laws alone aren't enough.



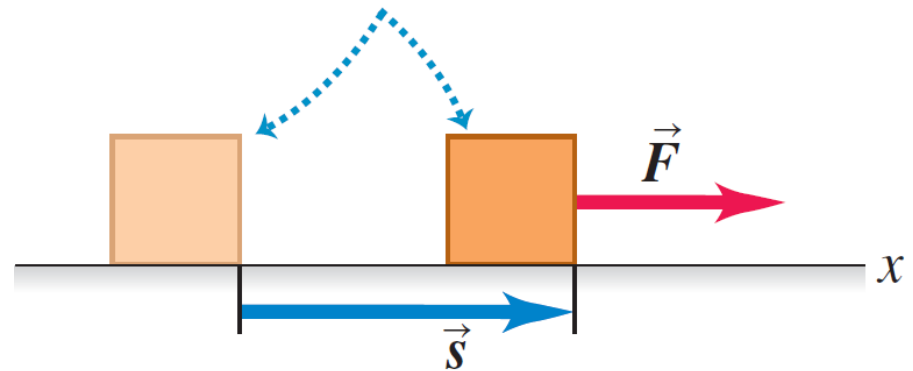
Work

- A force on an object does **work** if the object undergoes a displacement.



These people are doing work as they push on the car because they exert a force on the car as it moves.

If a particle moves through a displacement \vec{s} while a constant force \vec{F} acts on it in the same direction ...



... the work done by the force on the particle is $W = Fs$.

Units of Work

$$1 J = \frac{kg \cdot m^2}{s^2}$$

- The SI unit of work is the **joule** (named in honor of the 19th-century English physicist James Prescott Joule).
- Since $W = Fx$, the unit of work is the unit of force multiplied by the unit of distance.
- In SI units:

$$1 \text{ joule} = (1 \text{ newton}) (1 \text{ meter}) \text{ or } 1 J = 1 N \cdot m$$

- If you lift an object with a weight of 1 N a distance of 1 m at a constant speed, you do 1 J of work on it.

Work Done by a Constant Force (1 of 2)

- The work done by a constant force acting at an angle to the displacement is:

Work done on a particle by constant force \vec{F} during straight-line displacement \vec{s}

$$W = F s \cos \phi$$

Magnitude of \vec{F}
Angle between \vec{F} and \vec{s}
Magnitude of \vec{s}

- This can be written more compactly as:

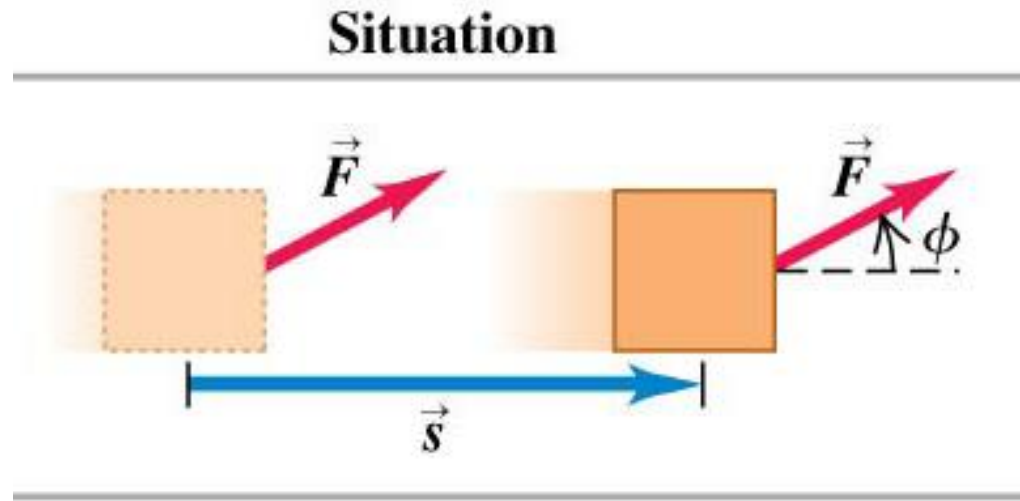
Work done on a particle by constant force \vec{F} during straight-line displacement \vec{s}

$$W = \vec{F} \cdot \vec{s}$$

Scalar product (dot product) of vectors \vec{F} and \vec{s}

Positive Work

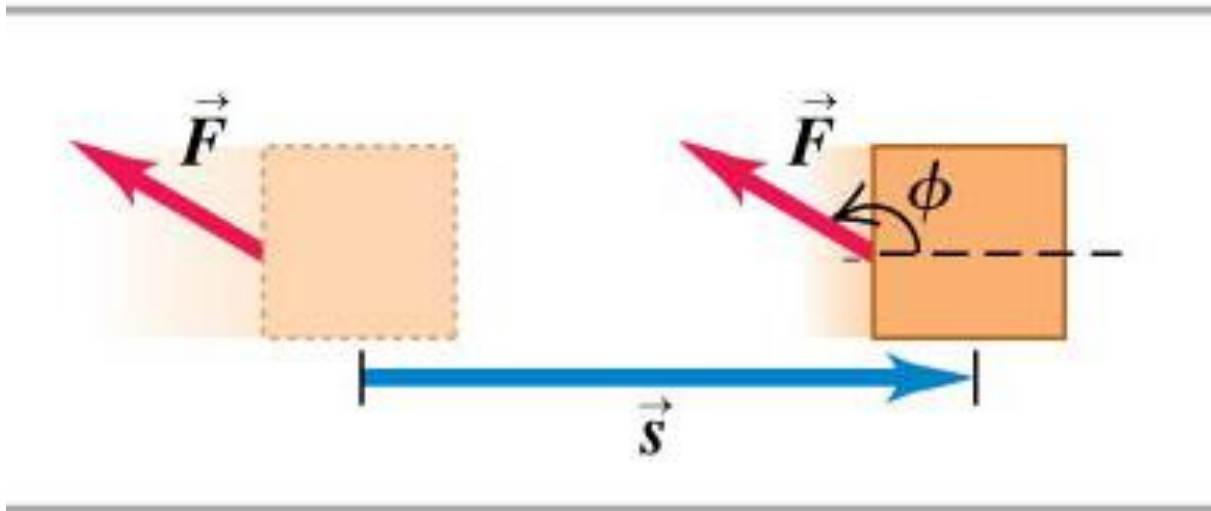
- When the force has a component in the direction of the displacement, work is **positive**.



Negative Work

- When the force has a component opposite to the direction of the displacement, work is **negative**.

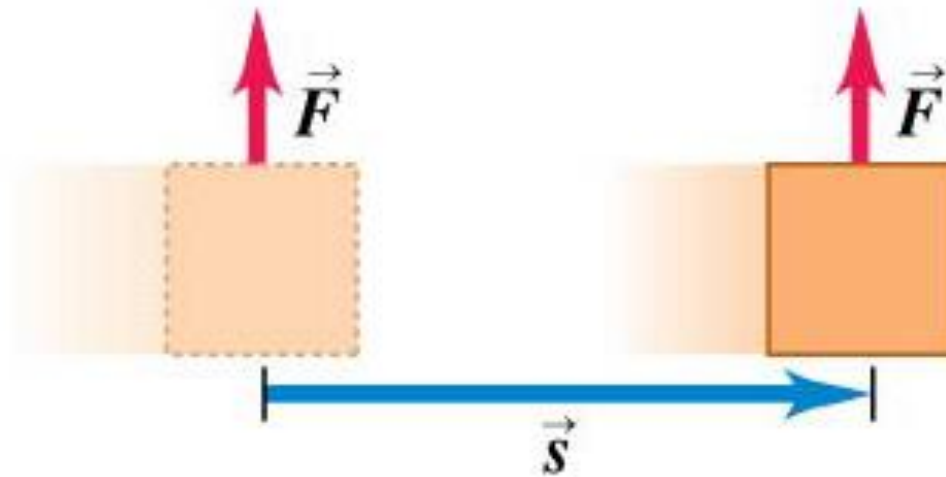
Situation



Zero Work (1 of 2)

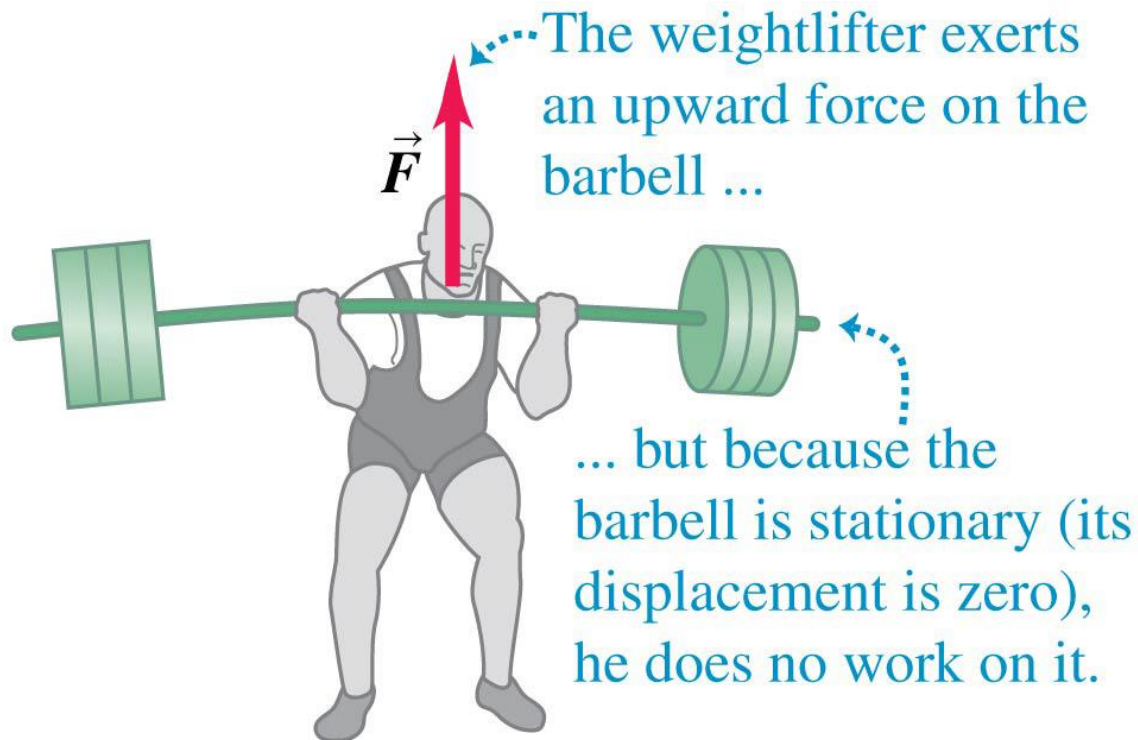
- When the force is perpendicular to the direction of the displacement, the force does **no** work on the object.

Situation



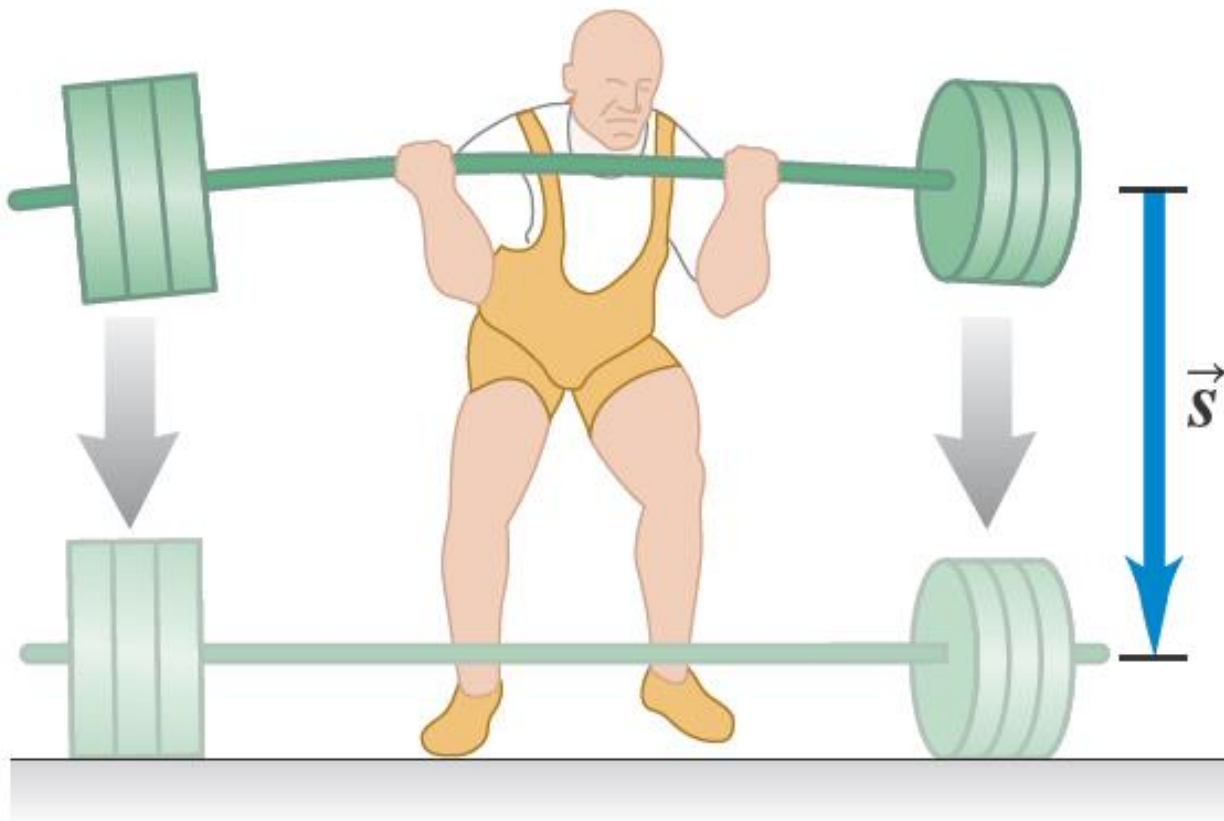
Zero Work (2 of 2)

- A weightlifter does no work on a barbell as long as he holds it stationary.



Lowering the Barbell to the Floor: Slide 1

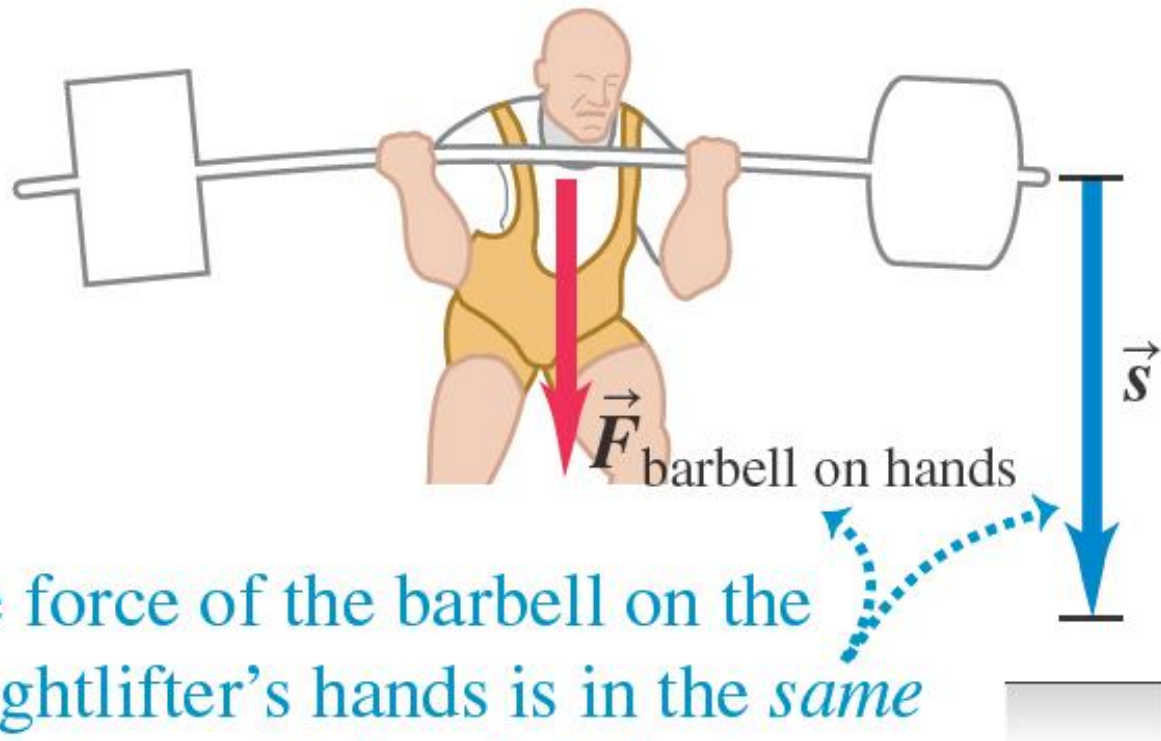
A weightlifter lowers a barbell to the floor.



Lowering the Barbell to the Floor:

Slide 2

The barbell does *positive* work on the weightlifter's hands.

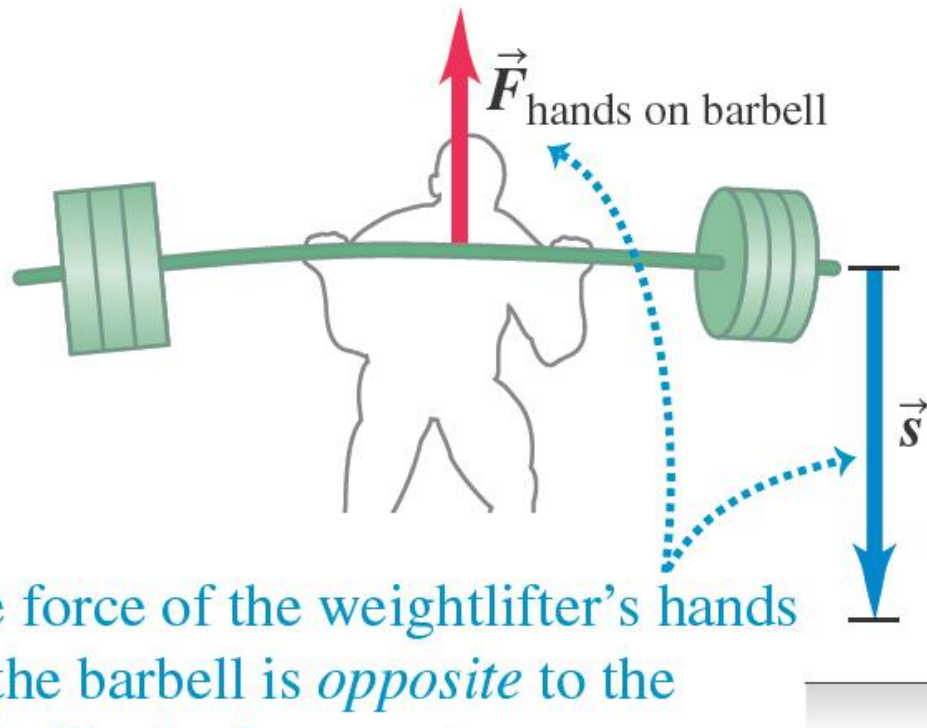


The force of the barbell on the weightlifter's hands is in the *same* direction as the hands' displacement.

Lowering the Barbell to the Floor:

Slide 3

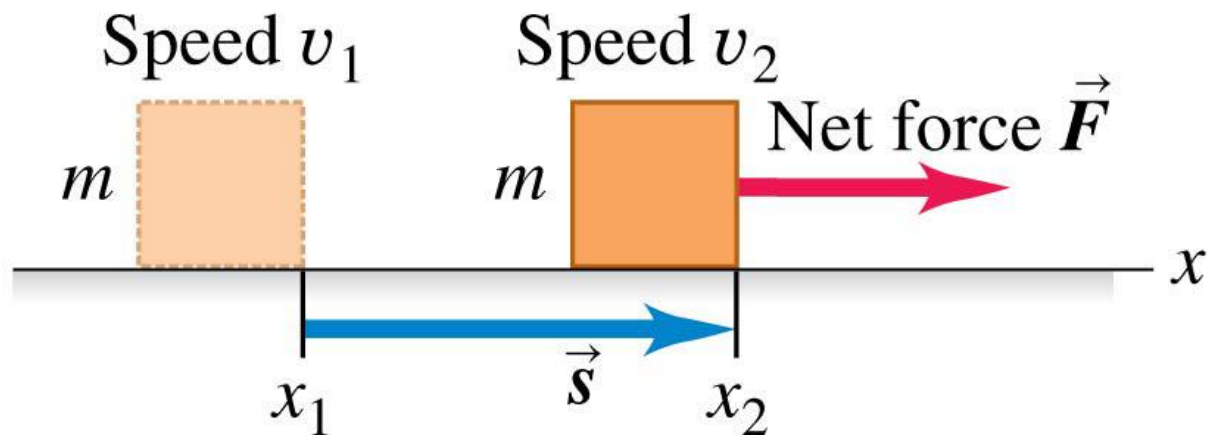
The weightlifter's hands do *negative* work on the barbell.



The force of the weightlifter's hands on the barbell is *opposite* to the barbell's displacement.

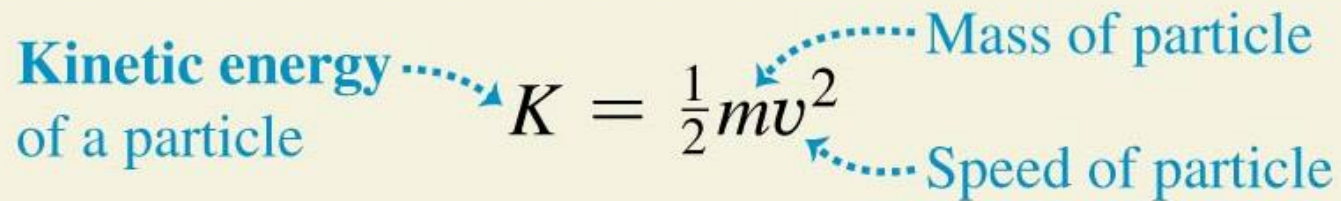
Total Work

- The work done by the net force on a particle as it moves is called the **total work** W_{tot} .
- The particle speeds up if $W_{\text{tot}} > 0$, slows down if $W_{\text{tot}} < 0$, and maintains the same speed if $W_{\text{tot}} = 0$.



Kinetic Energy (1 of 4)

- The energy of motion of a particle is called **kinetic energy**



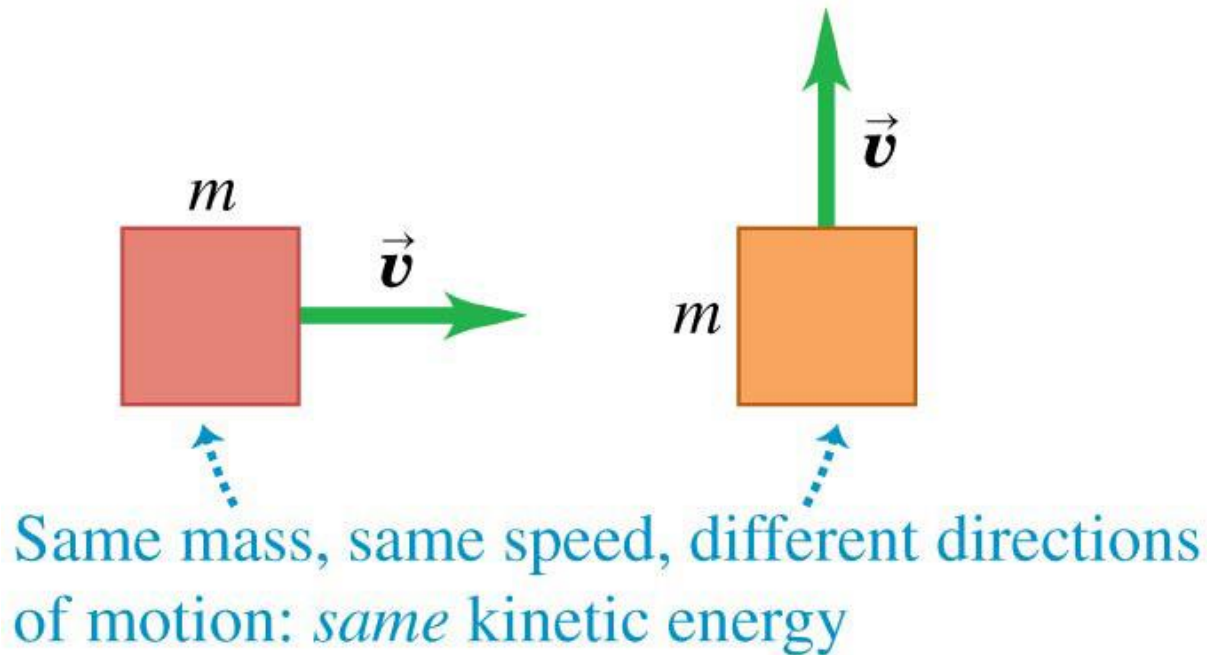
The diagram shows the formula $K = \frac{1}{2}mv^2$ on a light yellow background. Three blue dotted arrows point from text labels to parts of the formula: one from 'Kinetic energy of a particle' to 'K', one from 'Mass of particle' to 'm', and one from 'Speed of particle' to 'v'.

$$K = \frac{1}{2}mv^2$$

- Like work, the kinetic energy of a particle is a scalar quantity; it depends on only the particle's mass and speed, not its direction of motion.
- Kinetic energy can never be negative, and it is zero only when the particle is at rest.
- The SI unit of kinetic energy is the joule.

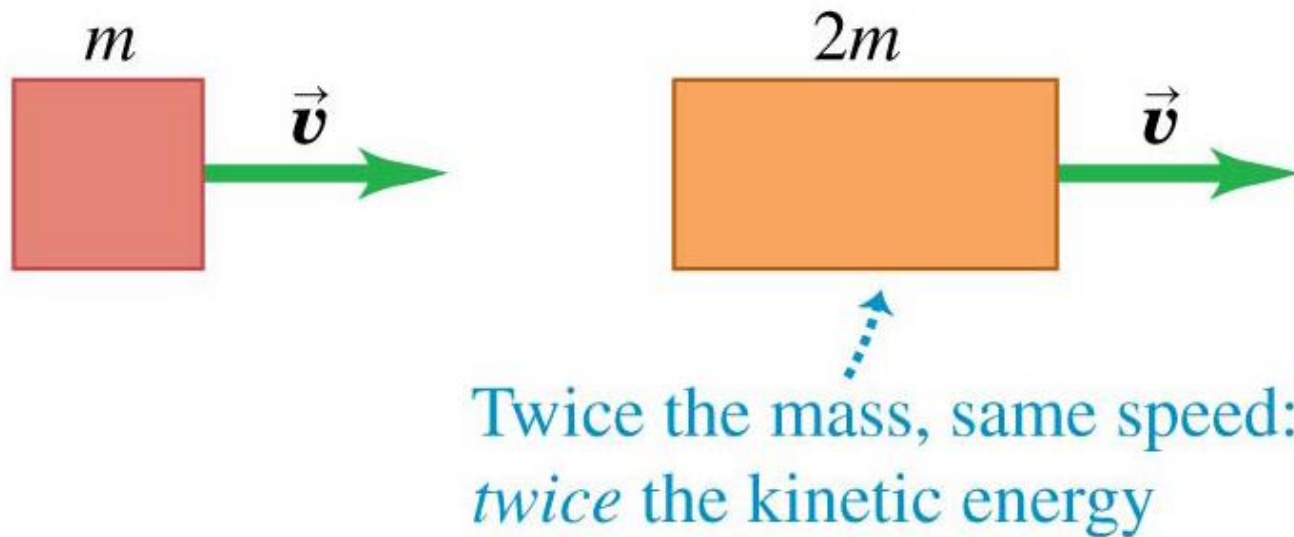
Kinetic Energy (2 of 4)

- Kinetic energy does not depend on the direction of motion.



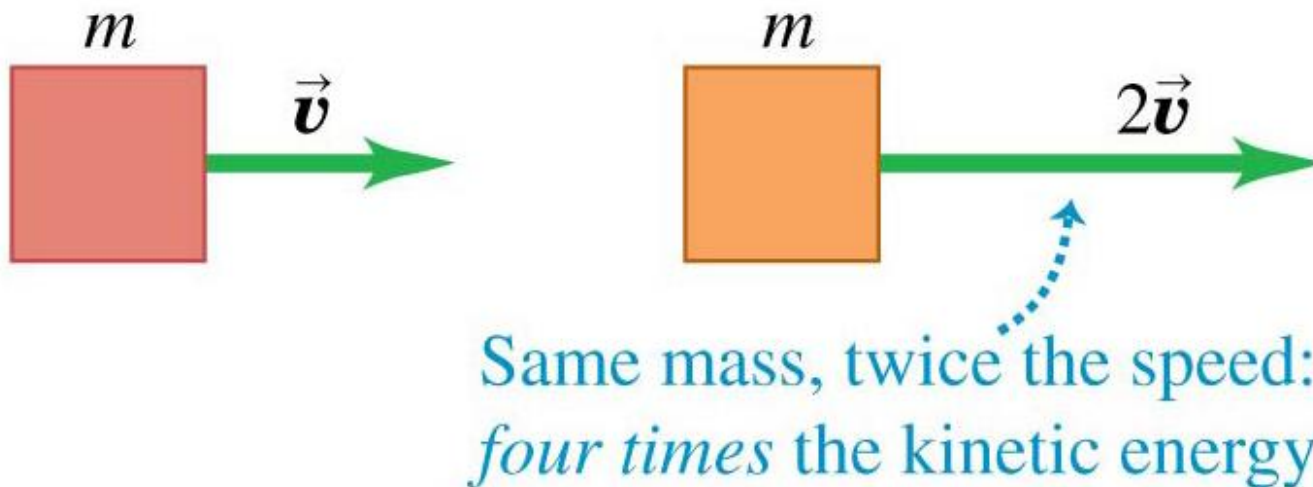
Kinetic Energy (3 of 4)

- Kinetic energy increases linearly with the mass of the object.



Kinetic Energy (4 of 4)

- Kinetic energy increases with the **square** of the speed of the object.



The Work-Energy Theorem

- The **work-energy theorem**: The work done by the net force on a particle equals the change in the particle's kinetic energy.

Work–energy theorem: Work done by the net force on a particle equals the change in the particle's kinetic energy.

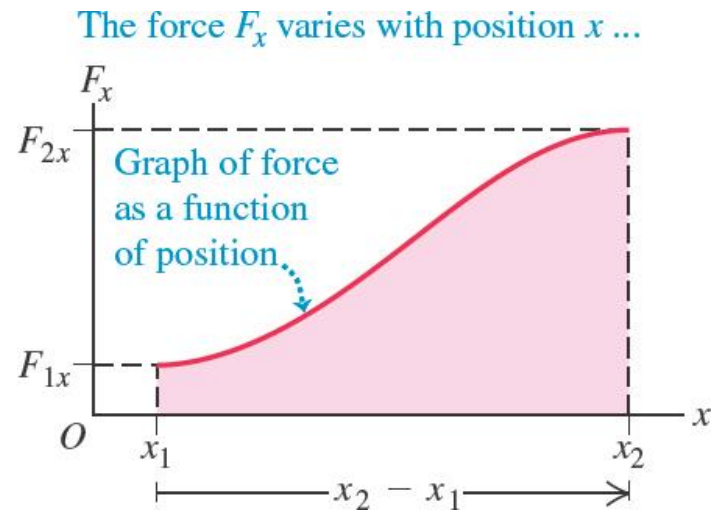
Total work done
on particle = $\cdots \rightarrow W_{\text{tot}} = K_2 - K_1 = \Delta K \leftarrow \cdots$ Change in
work done by net force Final kinetic energy Initial kinetic energy

Ahead: We will be using the work-energy theorem to formulate the conservation of energy.

Work and Energy with Varying Forces (1 of 3)

- Many forces are not constant.
- Suppose a particle moves along the x -axis from x_1 to x_2 .

A particle moves from x_1 to x_2 in response to a changing force in the x -direction.



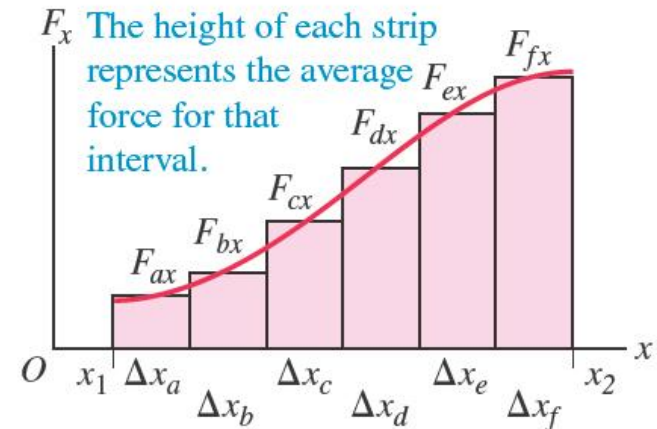
Work and Energy with Varying Forces (2 of 3)

- We calculate the approximate work done by the force over many segments of the path.
- We do this for each segment and then add the results for all the segments.

A particle moves from x_1 to x_2 in response to a changing force in the x -direction.



... but over a short displacement Δx , the force is essentially constant.



Work and Energy with Varying Forces (3 of 3)

- The work done by the force in the total displacement from x_1 to x_2 is the integral of F_x from x_1 to x_2 :

Work done on a particle by a varying x -component of force F_x during straight-line displacement along x -axis

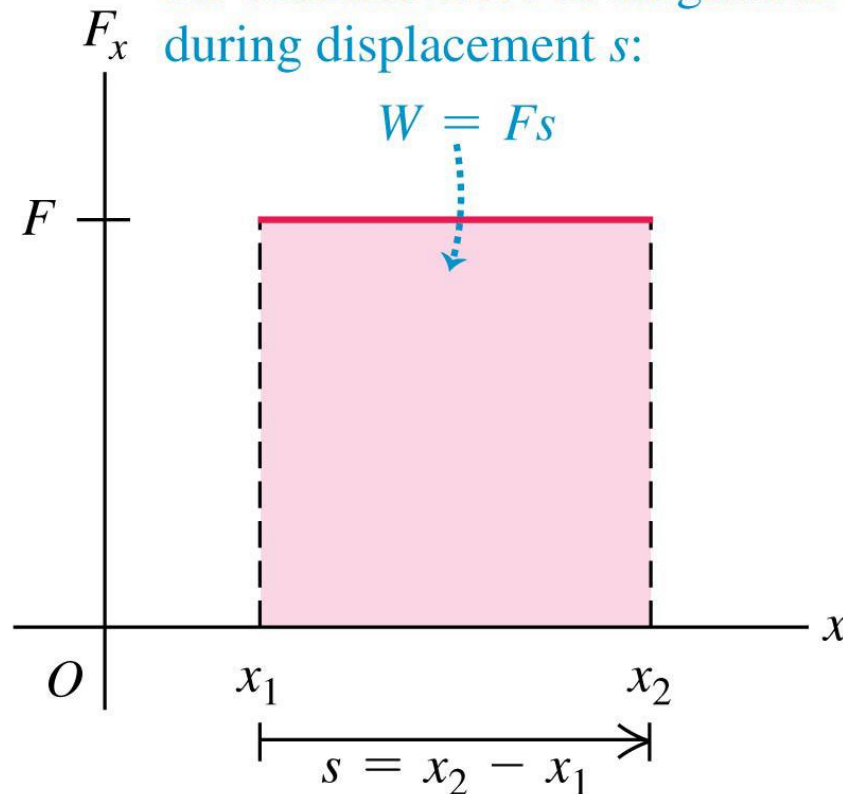
$$W = \int_{x_1}^{x_2} F_x dx$$

Upper limit = final position
Lower limit = initial position
Integral of x -component of force

- On a graph of force as a function of position, the total work done by the force is represented by the **area** under the curve between the initial and final positions.

Work Done by a Constant Force (2 of 2)

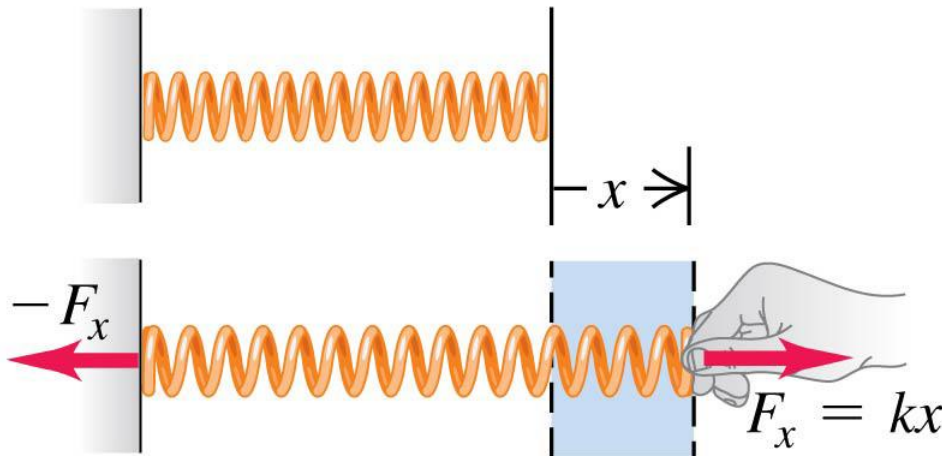
The rectangular area under the graph represents the work done by the constant force of magnitude F during displacement s :



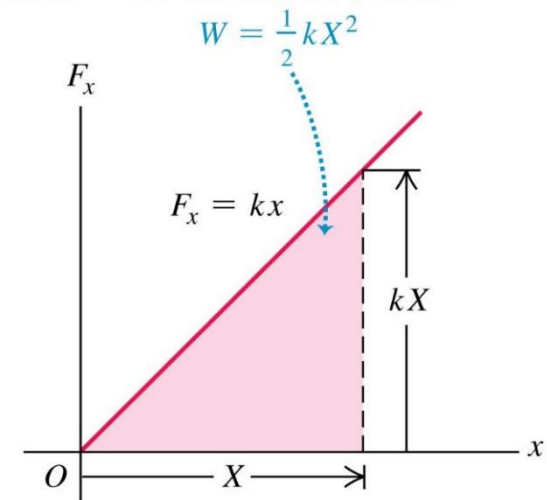
Hooke's Law: Stretching a Spring

- The force required to stretch a spring a distance x is proportional to x : $F_x = kx$.
- The area under the graph represents the work done on the spring to stretch it a distance:

$$W = \frac{1}{2} kx^2$$

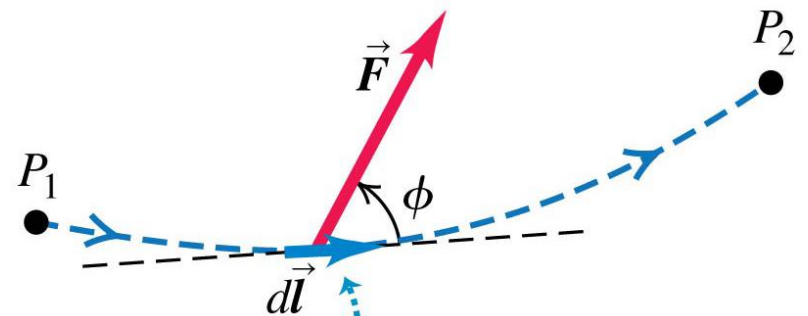


The area under the graph represents the work done on the spring as the spring is stretched from $x = 0$ to a maximum value X :



Work–Energy Theorem for Motion Along a Curve

- A particle moves along a curved path from point P_1 to P_2 , acted on by a force that varies in magnitude and direction.
- The work can be found using a **line integral**:



During an infinitesimal displacement $d\vec{l}$, the force \vec{F} does work dW on the particle:

$$dW = \vec{F} \cdot d\vec{l} = F \cos \phi \, dl$$

Upper limit = final position

Scalar product (dot product) of \vec{F} and displacement $d\vec{l}$

Work done on a particle by a varying force \vec{F} along a curved path

Lower limit = initial position

Angle between \vec{F} and $d\vec{l}$

Component of \vec{F} parallel to $d\vec{l}$

$$W = \int_{P_1}^{P_2} \vec{F} \cdot d\vec{l} = \int_{P_1}^{P_2} F \cos \phi \, dl = \int_{P_1}^{P_2} F_{\parallel} \, dl$$

Power (1 of 2)

- **Power** is the **rate** at which work is done.
- **Average power** is:

$$\text{Average power during time interval } \Delta t \rightarrow P_{\text{av}} = \frac{\Delta W}{\Delta t}$$

Work done during time interval
Duration of time interval

- **Instantaneous power** is:

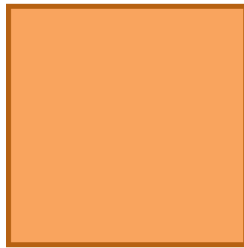
$$\text{Instantaneous power} \rightarrow P = \lim_{\Delta t \rightarrow 0} \frac{\Delta W}{\Delta t} = \frac{dW}{dt}$$

Time rate of doing work
Average power over infinitesimally short time interval

- The SI unit of power is the **watt** ($1 \text{ W} = 1 \text{ J/s}$), but another familiar unit is the **horsepower** ($1 \text{ hp} = 746 \text{ W}$).

Power: Lifting a Box Slowly

$$\Delta t = 5 \text{ s}$$

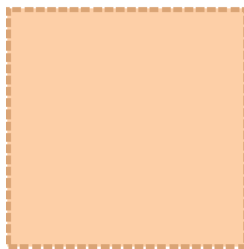


Work you do on the box
to lift it in $\Delta t = 5 \text{ s}$:

$$\Delta W = 100 \text{ J}$$

Your average power output:

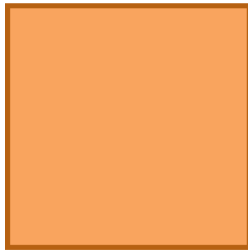
$$P_{\text{av}} = \frac{\Delta W}{\Delta t} = \frac{100 \text{ J}}{5 \text{ s}} = 20 \text{ W}$$



$$t = 0$$

Power: Lifting a Box Quickly

$$\Delta t = 1 \text{ s}$$

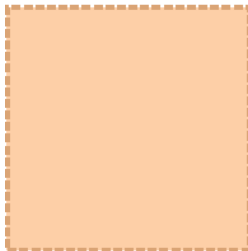


Work you do on the same
box to lift it the same
distance in $\Delta t = 1 \text{ s}$:

$$\Delta W = 100 \text{ J}$$

Your average power output:

$$P_{\text{av}} = \frac{\Delta W}{\Delta t} = \frac{100 \text{ J}}{1 \text{ s}} = 100 \text{ W}$$



$$t = 0$$

Power (2 of 2)

- In mechanics we can also express power in terms of force and velocity:

Instantaneous power
for a force doing work
on a particle

$$P = \vec{F} \cdot \vec{v}$$

Force that acts on particle
Velocity of particle

- Here is a one-horsepower (746-W) propulsion system.

Watts to horsepower conversion:

$$1 \text{ W} = \frac{1}{746} \text{ hp}$$

