

# Divide & Conquer Big-O Runtime

## Topics:

- Master Theorem

## Resources:

- Node.h
- Array.h
- main01.cpp
- main02.cpp

## Introduction

Calculating the big-O runtime time for sequential functions are typically straightforward; whereas calculating the big-O runtime for recursive functions may be more challenging, especially for divide and conquer functions.

## Master Theorem

The recursive section of divide and conquer recursive functions are, normally, of the form

$$T(n) = aT(n/b) + f(n)$$

where  $a$  is the number of recursive callers in the section,  $n/b$  (or  $\lfloor n/b \rfloor$  or  $\lceil n/b \rceil$  if  $b$  does not divide  $n$  evenly) is the size of the subcollection, and  $f(n)$  represents the runtime of the remainder of the section. To determine (actually, approximate) the big-O runtime of these function, we can use the *master theorem*. The following definition of the master theorem is a paraphrase given that you may not be familiar with theta and omega notation, which states

Let  $a \geq 1$  and  $b > 1$  be constants, let  $f(n)$  be a function, and let  $T(n)$  be defined on the nonnegative integers,  $\mathbb{W}$ , by the recurrence

$$T(n) = aT(n/b) + f(n)$$

.Then  $T(n)$  can be bounded asymptotically as follows

1. If  $f(n) < O(n^{\log_b a - \epsilon})$ , then  $T(n) = O(n^{\log_b a})$
2. If  $f(n) = O(n^{\log_b a})$ , then  $T(n) = O(n^{\log_b a} \lg n)$
3. If  $f(n) > O(n^{\log_b a + \epsilon})$  and if  $af(n/b) \leq cf(n)$  for some constant  $c > 1$  when  $n$  is sufficiently large, then  $T(n) = O(f(n))$

where  $\epsilon > 0$  is a constant and  $\lg n = \log_2 n$ . Likewise,  $\epsilon$  is not intended to exceed 1 (i.e  $0 < \epsilon \leq 1$ ); ultimately, it should be used to get  $\log_b a$  to the nearest whole number.

Let us examine the master theorem with a few examples. First, we will look at the `MergeSort()` function, which is defined as follows

```
template<typename T>
void MergeSort(Array<T>& data,int p,int q)
{
    if(p < q)
    {
        int r = (p + q) / 2;
        MergeSort(data,p,r);
        MergeSort(data,r+1,q);
        Merge(data,p,q,r);
    }
}
```

where `Merge()` is defined as

```
template<typename T>
void Merge(Array<T>& data,int p,int q,int r)
{
    int i, lc = 0, rc = 0, ln = r - p + 1, rn = q - r;
    Array<T> L(ln), R(rn);

    for(i = 0; i < ln; i += 1)
    {
        L[i] = data[p+i];
    }

    for(i = 0; i < rn; i += 1)
    {
        R[i] = data[r+1+i];
    }

    for(i = p; lc < ln && rc < rn; i += 1)
    {
        if(L[lc] <= R[rc])
        {
            data[i] = L[lc];
            lc += 1;
        }
        else
        {
            data[i] = R[rc];
            rc += 1;
        }
    }

    while(lc < ln)
    {
        data[i] = L[lc];
    }
}
```

```

        i += 1;
        lc += 1;
    }

    while(rc < rn)
    {
        data[i] = R[rc];
        i += 1;
        rc += 1;
    }
}

```

The worst-case scenario runtime of the `Merge()` function given that conditions of control structures cost 1 while everything else cost 0 is

$$T(n) = 3n + 4$$

where  $n$  represents the distance between  $p$  and  $q$ . Hence, its big-O runtime would be  $O(n)$ . Now consider the `MergeSort` function. It has two calls to itself in its recursive section; thus,  $a = 2$ . Likewise, since  $r$  is equal to the midpoint of  $p$  and  $q$ ,  $b = 2$ . Therefore, recurrence function is

$$T(n) = 2T(n/2) + O(n)$$

So  $O(n^{\log_2 2}) = O(n^1) = O(n)$ . This means the `MergeSort()` function falls into case 2 of the master theorem. Therefore, the big-O runtime of the function

$$\begin{aligned}
 T(n) &= O(n^{\log_2 2} \lg n) \\
 &= O(n \lg n)
 \end{aligned}$$

as required.

For the next example we will be looking at the function `Contains()` which returns the size of a binary tree. Its definition is as follows

```

template<typename>
bool Contains(Node<T>* rt,const T& itm)
{
    if(rt == NULL)
    {
        return false;
    }
    else if(rt->data == itm)
    {
        return true;
    }
    else
    {
        return (Contains(rt->left,itm) || Contains(rt->right,itm));
    }
}

```

For this function, the recursive section calls the function twice and return the or operation of the calls; thus  $f(n) = 1$  and  $a = 2$ . Since, we are dealing with a binary tree, traversing a subtree reduces the content by half (assuming that the tree is full), hence,  $b = 2$ . Thus the recurrence function is

$$T(n) = 2T(n/2) + 1$$

This means  $O(n^{\log_2 2}) = O(n^1) = O(n)$ . Thus the function falls into case 1. Therefore, the big-O runtime of **Contains()** is

$$\begin{aligned} T(n) &= O(n^{\log_2 2}) \\ &= O(n) \end{aligned}$$

For the last example, we will not look at an actual function; instead, we will look at the recurrence function which is as follows

$$T(n) = 2T(n/4) + n^2$$

In this example,  $O(n^{\log_4 2}) = O(n^{0.5}) \approx O(n^1)$  when  $\epsilon = 0.5$ . Hence, this example falls into case 3. Therefore, the big-O runtime will be

$$T(n) = O(n^2)$$