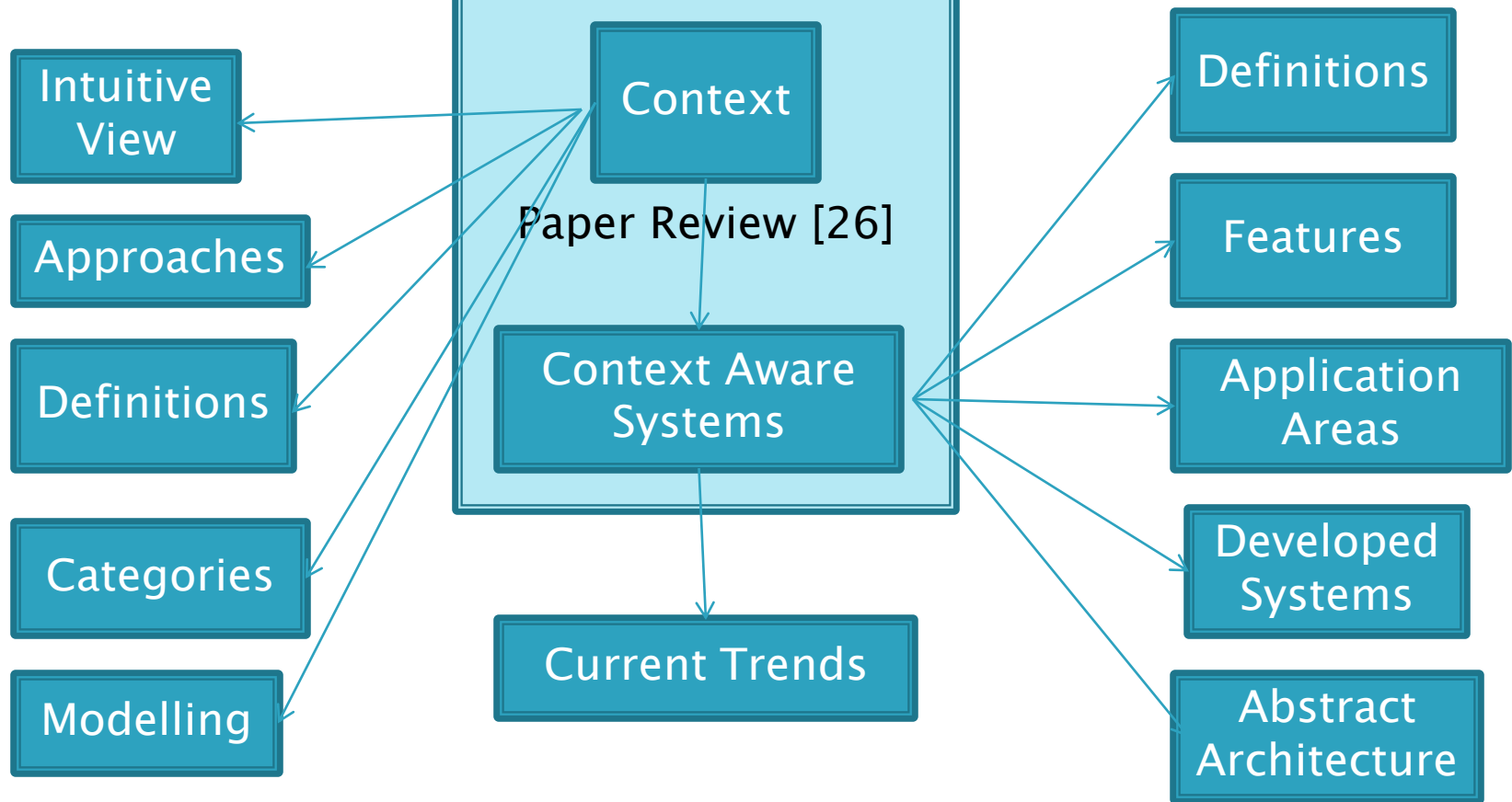


# Context-Aware Dynamic Knowledge Assembly

Part 1. Context-Aware Systems Review  
Dimoklis Despotakis

# Outline



# Intuitive View of Context



## Entity

- Human
- Object
- Device
- Place
- Application

*“the **situation** within which **something** exists or happens and that can help explain it”*

Cambridge Advanced Learner's Dictionary

# Intuitive View of Context

- All the **information** that encapsulate the entity
- An entity is always in a **situation** (time point/ duration)
- The **set** of information for a specific situation consists the **description** of the entity and **characterizes** it.

Our programmer likes bowling and this an information entry for his profile. But, in his current situation this does not consist a descriptive characteristic for him

**States** and **attributes** of the entity

Enumerated set of values

Measured set of values

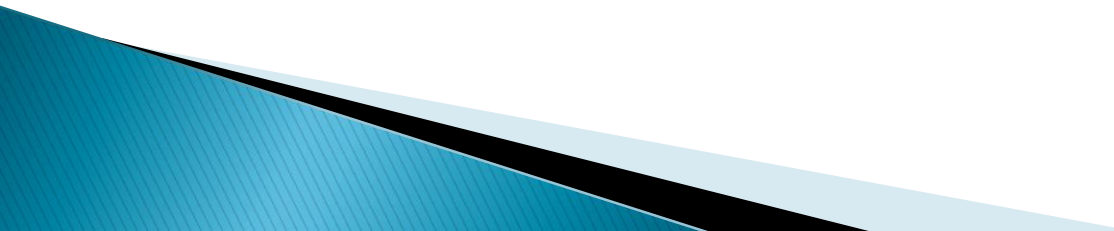
# Intuitive View of Context

An entity may contain **other related entities** in its context for a given situation

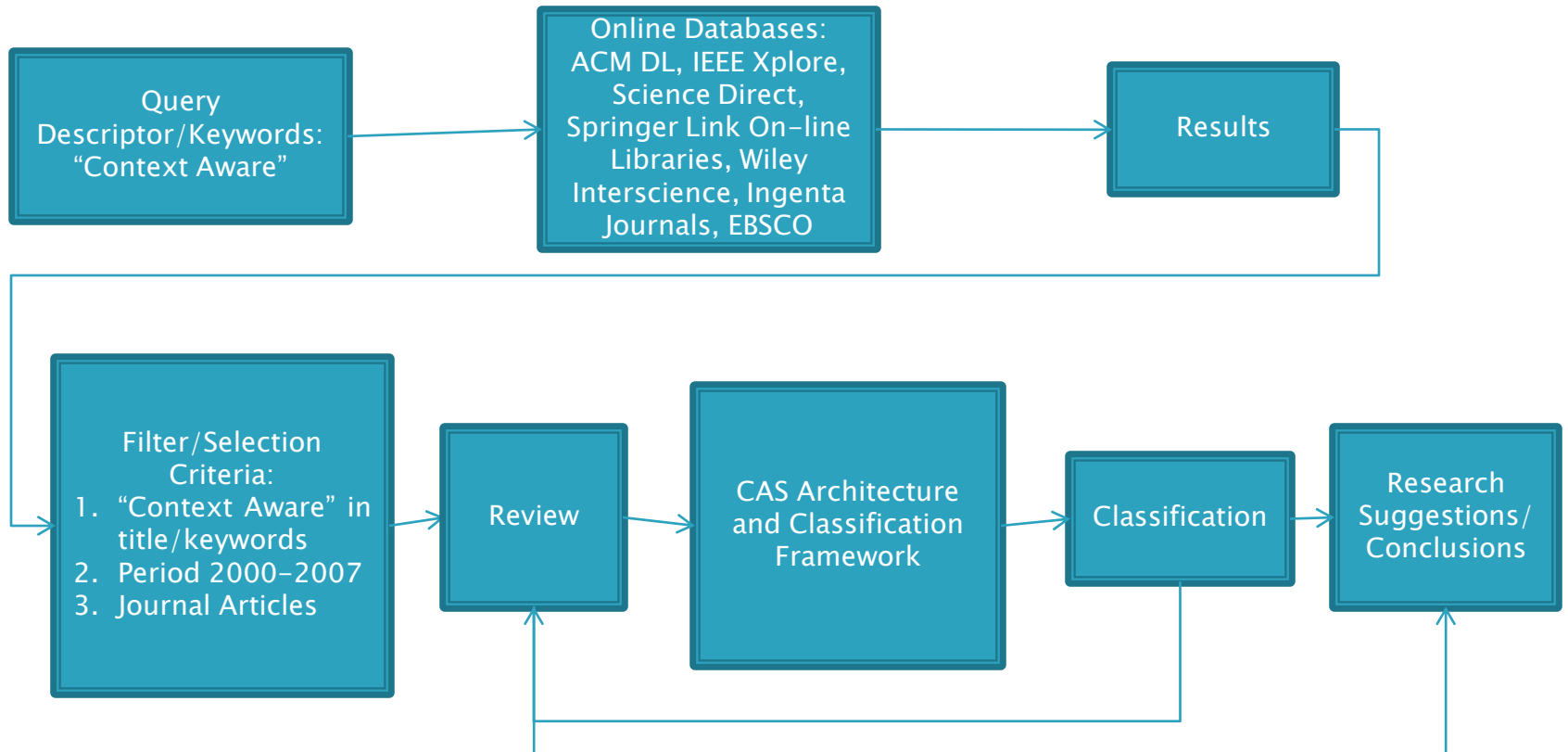
Our programmer is closely related with his PC which consists an other entity with its own context (memory, HD, applications he has used)

# Review Paper – Introduction

Scope: The work at [26] aimed to:

- ▶ Review literature over Context-Aware Systems (time period 2000 – 2007)
  - ▶ Provide a Classification Framework based on the architecture of Context – Aware Systems.
  - ▶ Classify published research work using this framework.
  - ▶ Suggest research topics and trends based on the literature review.
- 

# Review Paper – Workflow



# Approaches to Define Context

- ▶ **Application specific/Example:** refer to specific information that context includes [1, 3], fit to purpose of current application and enumerate characteristics [6]. Include location and time [1, 4, 5], identity and emotional state [8].
- ▶ **Provide Synonyms:** environment or situation [4, 12, 13]
- ▶ **Global:** a more operational definition that *“helps the developer to enumerate the context for a specific application scenario”* [7], while the definition itself is not fitted to purpose.



# Definitions of Context

- ▶ Schilit et al. [1]: a combination of location and time characteristics, while later in [2] takes into account *“where you are, who you are with, and what resources are nearby”* and environmental attributes as well.
- ▶ Brown et al. [3], Ryan et al. [5] : included identity and environment in their approach.
- ▶ Pascoe [6]: enumerates the states of a specific context type in a given situation.

Dey [7, 8]: *“any information that can be used to characterize the situation of an entity. An entity is a person, place, or object that is considered to be relevant to the interaction between a user and an application, including the user and applications themselves”*.

# Categories of Context

- **Physical** [1, 3, 5, 7, 26]:  
location, place
- **User** [2, 3, 5, 8]: identity  
emotional state, preferences
- **Environment** [3, 7, 12, 13]:  
activity, user situation
- **Time** [3, 5, 7]: calendar /  
duration of tasks

Dey at [7]:

- Location
- Identity
- Activity
- Time

*A generalization for secondary context*

Model approach in [39]:

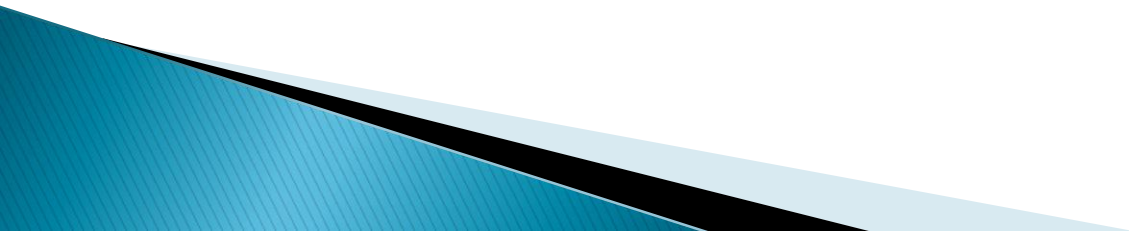
- Environmental: surroundings (services, people)
- Personal: identity, mood, expertise, disabilities etc.
- Social: user's roles
- Task: goals, tasks, activities
- Spatio-temporal: time, location etc.

# Context Modelling Techniques

- ▶ **Key – Value** [2]: pairs of variable – value , exact matching for querying.
- ▶ **Markup Scheme** [15]: hierarchical data structures, tags – attributes – content, XML/RDF(S). Extend the *Composite Capabilities/ Preferences Profile (CC/PP)*[16] and the *User Agent Profile (UAProf)*[17].
- ▶ **Graphical Models** [18]: Unified Modeling Language (UML), Object–Role Modeling (ORM) [19].
- ▶ **OO Models** [20, 21, 22]: encapsulation and re–usability.
- ▶ **Logic Based** [23, 24]: facts, rules and presuppositions, Prolog
- ▶ **Ontology Based** [25, 34]: concepts, interrelations.

# Context Aware Systems (CAS) – Intuitive Approach

Use of context to extract necessary (situational) information in order to adapt their functionality.



# CAS – Definitions and Features

- ▶ **Ability of an application to react in environmental changes** [1, 2]
  - Takes into account other related entities and nearby resources
  - Manual or automatic task for information retrieval and command execution
- ▶ **Expand the supported features** [6]
  - Sensing, adaptation, resource discovery and augmentation
- ▶ **Uses context to provide relevant information and/or services to the user, where relevancy depends on the user's task** [7, 8]
  - Presentation of information, automatic execution of a service, tagging of context to information for later retrieval
- ▶ **A CAS can react and adapt its operations to contextual changes** [9, 10]
  - Combines Dey and Schilit's view

# CAS – Main Characteristics

- ▶ Independent operation from users
- ▶ Anticipate future behaviour
- ▶ Interconnectivity and interoperability of devices
- ▶ Adaptation to user's movement

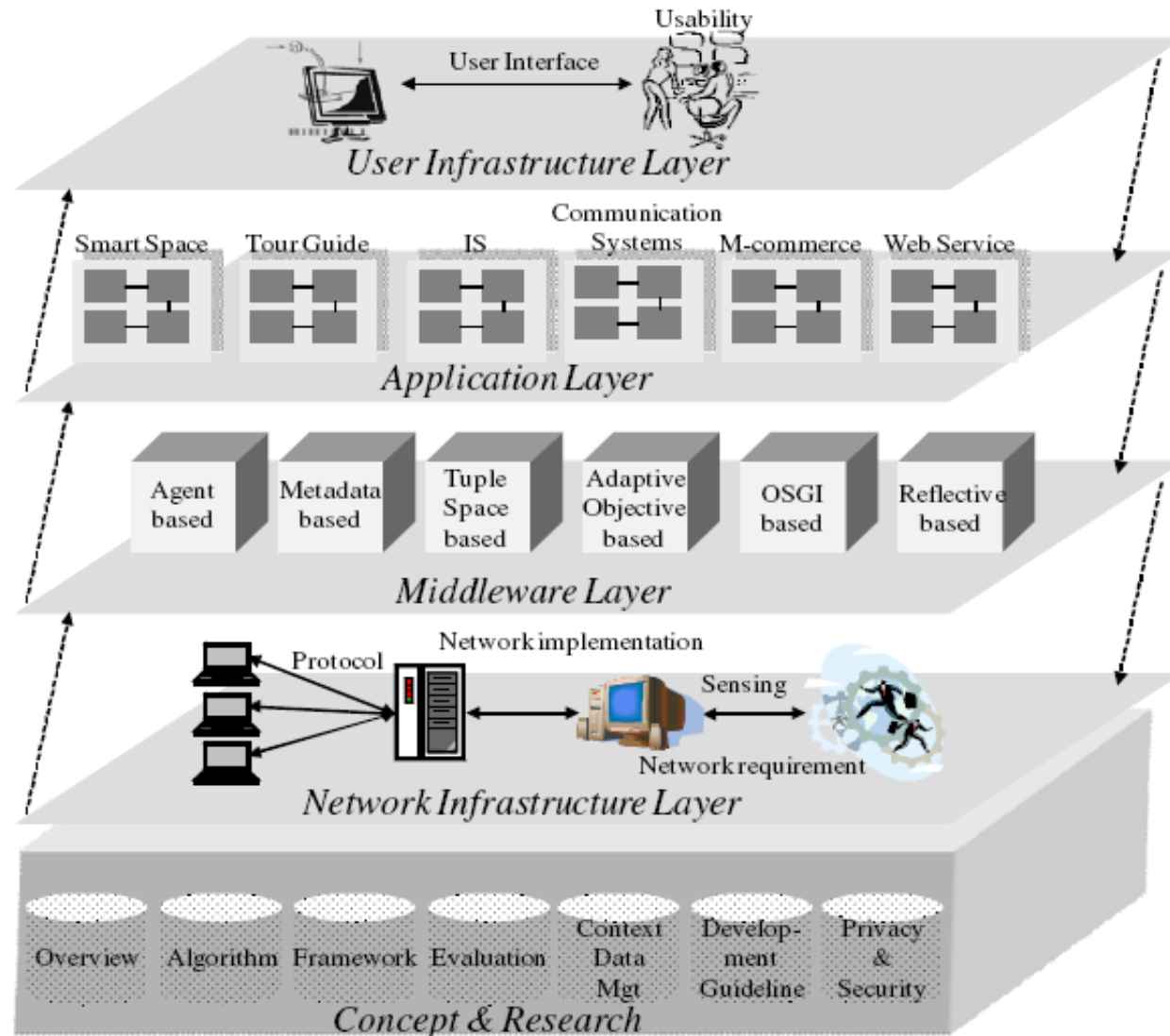
# CAS – Application Areas

- ▶ Smart Spaces: Home, Hospital, Office
- ▶ Tour Guides
- ▶ Information Systems
- ▶ Communication Systems
- ▶ Mobile Commerce
- ▶ Web Services

CAS Review paper [26]



# CAS – Abstract Architecture and Classification Framework





# CAS – Example Applications

- ▶ **Prototyping of context aware applications, e.g. Context Toolkit [31]**
- ▶ **Frameworks for context aware applications on mobile devices, e.g. CASS [29], Hydrogen[30], SOCAM [28]**
- ▶ **Agent-based architecture for supporting context-aware systems in smart spaces– CoBra [34]**
- ▶ **Active Space system – Gaia [32]**
- ▶ **Tour guide applications, e.g. CyberGuide[33], GUIDE System[22]:**
- ▶ **Personalized services in academic communities – MyCampus [http://www.cs.cmu.edu/~sadeh/mycampus.htm]**

# Current Trends

- ▶ Context-Awareness vs User's awareness [35, 36]
- ▶ Utilize context history (*"lifelong user modelling"* UMAP 09):*security issues on context distribution* [35, 26, 38]
- ▶ From simple user profiles to adaptive user models (experiences, preferences, background, interrelations with other individuals, emotional state)[26]
- ▶ Adjustment of context -aware system's behaviour according to user's activity [35]
- ▶ Context-aware + Adaptive Learning
- ▶ Community modelling (resolve preference conflicts)[26]
- ▶ Situation monitoring -> decision making [26, 35, 36]
- ▶ Content and quality of context (trust) [26, 27]
- ▶ Context-Aware Web Services [37]

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