FINDMORE



Introduction

Who am I?

Hello! My name is Luís Nabais (https://www.luisnabais.com), I'm a Findmore Consulting employee.

I'm currently working on Out.Cloud, a Findmore backed project, and also on a Findmore's client company, called AXA, both where I work as a DevOps Engineer.

My specialties are Linux, Docker, Jenkins, DevOps, AWS and OpenSource.

I'm a Red Hat Certified Engineer and an ITIL Foundations certified professional. I'm also in the process of getting certified on AWS.

Notes

Feel free to interrupt for questions at any time
Please correct me if you think the pace is too fast or too slow.
All the content is publicly available (slides, code samples, scripts)

Contact

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What will we talk about?

Ansible Introduction

Basics

- Inventory
- Ad-hoc Commands
- Modules
- Playbooks

Beyond the Basics

- Handlers
- Variables
- Vaults
- Conditionals
- Templates

Playbook Organization

- Imports/Includes
- Roles
- Ansible Galaxy

Real World Examples



Pre-requisites

Knowledge

Some Linux knowledge is advised, preferably more than just the basics.

Material/Equipment

Nothing!

Seriously, you can just listen, understand and try everything later, following the resources on the GitHub address on the bottom of this slide.

If you want to follow along, trying the examples live (Optional):

- A computer with Linux or macOS
- A Virtual Machine with Linux (CentOS, Ubuntu or Debian are recommended)
- An Internet connection

NOTE: All resources are available at https://github.com/luisnabais-courses/ansible2019



Ansible Introduction

What is Ansible?

Ansible is a very popular open source IT configuration management, provisioning and automation platform, which allows application deployment, infrastructure orchestration and provisioning, on local or remote servers.

Ansible allows to implement changes in parallel on multiple hosts.

On any given day, a systems administrator, developer or DevOps has many tasks, such as:

- Apply patches and updates via yum, apt, and other package managers
- Check resource usage (disk space, memory, CPU, swap space, network)
- Check log files
- Manage system users and groups
- Manage DNS settings, hosts files, etc
- Copy files to and from servers
- Create base servers (templates) for applications
- Deploy applications or run application maintenance
- Reboot servers
- Manage cron jobs

So it can be used for small tasks, such as copy a file, execute a command or change a value in a file. But can also be used for advanced purposes, such as create and provision a complete local or remote infrastructure.

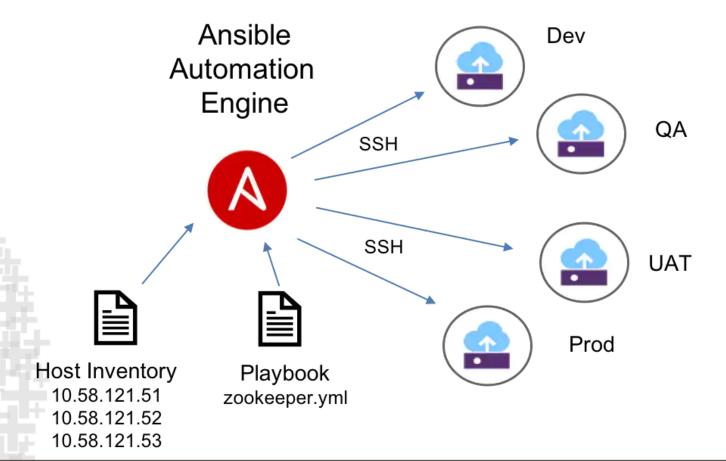


Ansible Introduction

How does it work?

Ansible is agentless and requires no extra software to be installed on servers. Ansible can be installed on a server, a laptop or a workstation.

Ansible works by pushing changes out to your servers (default behavior).





Inventory

Ansible uses a file, called the **inventory file**, to communicate with the servers. The inventory file's content is just a server list. Default file location on Linux hosts is /etc/ansible/hosts.

An example of an inventory file's content:

[localhost] localhost

[app] centos debian ubuntu

[db] centos



Ansible Basics Inventory

Some more advanced parameters can be used, such as:

```
[multi:children]
app
db

[multi:vars]
ansible_ssh_user=vagrant
```

Ansible allows to specify which inventory file to use, by setting the ANSIBLE_INVENTORY environment variable, like this: export ANSIBLE_INVENTORY=/home/user/ansible_hosts



Ad-Hoc commands

Ansible allows to run Ad-Hoc commands to execute quick tasks.

If a simple SSH command to the servers work without password, Ansible should work as well. Example: ssh username@centos

If something like the above command works, Ansible commands like these should work: ansible multi -m ping -u [username] ansible multi -a "free -m" -u [username] ansible multi -a "hostname" -u [username] ansible multi -b -a "tail /var/log/messages" -u [username]

Note:

- Ansible assumes the connection to the servers is passwordless, that is key-based.
- It's possible to override that, using parameters to force the password to be asked.
- The commands may not be run on each server in the order we'd expect. The commands run in parallel, using multiple process forks and will return depending on the server's response time.
- It's possible to specify how many servers run the command in parallel, using -f X (change X with the number of servers –
 1 is the same as run the command in sequence on the servers)



Modules

Ansible Modules are standalone scripts than can simplify the commands, as they include validations and are easy to read and implement.

As an example, instead of running the command *yum install -y ntp* on each of the servers, we can use Ansible's <u>yum</u> module to do the same:

ansible multi -b -m yum -a "name=ntp state=present"

Instead of running systemctl start ntpd and systemctl enable ntpd, we can also use the <u>service</u> module: ansible multi -b -m service -a "name=ntpd state=started enabled=yes"

Ansible Modules are much smarter ways of doing the same, as they check many things before executing the operations requested, such as check if a package is already installed.



Other useful modules

Manage Users:

- Group: ansible app -b -m group -a "name=admin state=present" (state=absent makes sure it is removed)
- User: ansible app -b -m user -a "name=johndoe group=admin createhome=yes state=present"

Manage Packages:

- Apt: ansible app -b -m apt -a "name=git state=present"
- Package: ansible app -b -m package -a "name=git state=present"

Manage Files:

- Copy file to hosts: ansible multi -m copy -a "src=/etc/hosts dest=/tmp/hosts"
- Create file/directory: ansible multi -m file -a "dest=/tmp/test mode=644 state=directory" (state=absent deletes file/directory)

Others:

- Shell: ansible multi -m shell -a "tail /var/log/messages | grep ansible-command | wc -l" (If there is no need to filter output, direct command can be used: ansible multi -b -a "tail /var/log/messages")
- Cron: ansible multi -b -m cron -a "name='daily-cron-all-servers' hour=4 job='/path/to/daily-script.sh' state=present"
- Git: ansible app -m git -a "repo=git://example.com/path/to/repo.git \ dest=/opt/myapp update=yes version=1.2.4"
- Ping: ansible all -m ping



An Ansible Playbook is a file, in YAML format, which contains organized instructions, just like a recipe or a blueprint. With it, we can execute complex operations in Ansible.

Let's create a file, named it something like ntp-playbook.yml and add the following content to it:

hosts: app become: yes

tasks:

- name: Ensure NTP is installed yum: name=ntp state=present

- name: Ensure NTP is runningservice: name=ntpd state=started enabled=yes

Let's go through the playbook, step by step.



1 ---

This first line is a marker showing that the rest of the document will be formatted in YAML.

2 - hosts: app

This line tells Ansible to which hosts this playbook applies.

3 become: yes

Since we need privileged access to install NTP and modify system configuration, this line tells Ansible to use sudo for all the tasks in the playbook (you're telling Ansible to 'become' the root user with sudo, or an equivalent).

4 tasks:

All the tasks after this line will be run on all the hosts specified above.



5 - name: Ensure NTP daemon is installed.

6 yum: name=ntp state=present

This command is the equivalent of running yum install ntp, but is much more intelligent; it will check if ntp is installed, and, if not, install it. This is the equivalent of the following shell script:

```
if! rpm -qa | grep -qw ntp; then
  yum install -y ntp
fi
```



7 - name: Ensure NTP is running.

8 service: name=ntpd state=started enabled=yes

This final checks and ensures that the ntpd service is started and running, and sets it to start at system boot. A shell script with the same effect would be:

```
# Start ntpd if it's not already running.

if ps aux | grep -q "[n]tpd"

then
    echo "ntpd is running." > /dev/null

else
    systemctl start ntpd.service > /dev/null
    echo "Started ntpd."

fi
```

Make sure ntpd is enabled on system startup. systemctl enable ntpd.service

Ansible plays can be executed using the command ansible-playbook, which comes with Ansible: ansible-playbook multi playbook.yml



One thing many SysAdmins find very attractive about Ansible is that it's very easy to convert a Shell Script into a Playbook. As a basic example:

Shell Script	Ansible Playbook
1 # Install Apache.	1
2 yum installquiet -y httpd httpd-devel	2 - hosts: all
3 # Copy configuration files.	3
4 cp httpd.conf /etc/httpd/conf/httpd.conf	4 tasks:
5 cp httpd-vhosts.conf /etc/httpd/conf/httpd-vhosts.conf	5 - name: Install Apache.
6 # Start Apache and configure it to run at boot.	6 command: yum installquiet -y httpd httpd-devel
7 service httpd start 8 chkconfig httpd on	7 - name: Copy configuration files.
	8 command: cp httpd.conf /etc/httpd/conf/httpd.conf
山 丰本	9 - name: Start Apache.
	command: service httpd start
The state of the s	10 - name: Configure Apache to run at boot
	11 command: chkconfig httpd on

Even if a SysAdmin knows Shell Script (which is just the basic commands organized) but doesn't know the correspondent Ansible Modules, can use Ansible for his tasks.



And after a while, the SysAdmin can upgrade the script to something better, such as:

```
1 ---
2 - hosts: all
3 become: yes
5 tasks:
  - name: Install Apache.
    yum:
     name:
      - httpd
      - httpd-devel
      state: present
    - name: Copy configuration files.
13
     copy:
      src: "{{ item.src }}"
14
15
      dest: "{{ item.dest }}"
16
      owner: root
17
      group: root
      mode: 0644
19
     with items:
      - src: httpd.conf
20
       dest: /etc/httpd/conf/httpd.conf
      - src: httpd-vhosts.conf
23
       dest: /etc/httpd/conf/httpd-vhosts.conf
    - name: Make sure Apache is started now and at boot.
     service: name=httpd state=started enabled=yes
```



Ansible Playbooks: Handlers

Handlers are just like regular tasks, except that won't run unless called/notified.

```
handlers:
- name: restart apache
service:
    name=apache2
    state=restarted
- name: restart memcached
    service:
    name: memcached
    state: restarted
```

tasks:

name: Install Apache yum:
name:
httpd
httpd-devel state: present notify:
restart apache

- restart Memcached



Ansible Playbooks: Module Return Values

Ansible Modules include return values, which allow us to follow up on the status of each task and run other tasks accordingly. Common uses are input for playbook conditions and loops.

Return values are a key feature for monitoring and managing task execution.

Some common return values are:

- stdout or stdout_lines: Standard output of the command executed, in modules such as raw, command or shell.
- *stderr or stderr_lines*: The same output source as stdout, but for error message.
- changed: Indicates if the task has made a change to the target host. Returns a Boolean value of *True* or *False*.
- failed: Indicates if the task has failed or not. Returns a Boolean value.
- *skipped*: Indicates if the task has been skipped or not. Returns a Boolean value.
- rc: Returns the Return Code, which is generated by the command executed.
- msg: Contains the message



Ansible Playbooks: Module Return Values

- name: Restart l

- name: Restart Linux hosts if reboot is required after updates

hosts: servers become: yes

tasks:

name: check for updates apt: update_cache=yes

name: apply updates apt: upgrade=yes

- name: check if reboot is required

shell: "[-f /var/run/reboot-required]"

failed when: False

register: reboot required

changed_when: reboot_required.rc == 0

notify: reboot

handlers:

- name: reboot

command: shutdown -r now "Ansible triggered reboot after system updated"

async: 0

poll: 0

ignore_errors: true



Variables can be passed, when calling the *ansible-playbook* command, with the *--extra-vars* option:

```
ansible-playbook example.yml --extra-vars "foo=bar"
```

Variables can also be defined on the Playbook directly, can only be accessible by the Playbook and are unset after Playbook runs.

```
---
- hosts: localhost
vars:
foo: bar
tasks:
# Prints "Variable 'foo' is set to bar".
- debug: msg="Variable 'foo' is set to {{ foo }}"
```

Note: Ansible gets a lot from Python, so it uses the Jinja2 template format for variables.



Variables can be passed, using an external file:

```
- hosts: app
 vars_files:
  - "apache_default.yml"
  - "apache_{{ ansible_os_family }}.yml"
 tasks:
  - service: name={{ apache }} state=running
# apache_default.yml
apache: apache2
# apache_redhat.yml
apache: httpd
```



Host Variables and Group Variables can be passed, using the inventory file:

[group]
host1 admin_user=jane
host2 admin_user=jack
host3

[group:vars]
admin_user=john



Variables can be registered dynamically from the result of tasks, for later use:

- hosts: localhost

tasks:

name: teste shell: echo "Teste" register: foo_result ignore_errors: True

- name: condicao
 shell: echo "Sucesso"
 when: foo_result.stdout == "Teste"



Simple variables can be accessed like we've seen before:

```
- command: /opt/my-app/build {{ my_environment }}
```

It's very common that variables are structured as lists/arrays. Take as an example the following playbook:

```
tasks:
```

```
- debug: var=ansible_eth0
```

The elements of those variables can be accessed using:

```
{{ ansible_eth0.ipv4.address }}
{{ ansible_eth0['ipv4']['address'] }}
```



Ansible Playbooks: Facts

When we run an Ansible Playbook, Ansible first gathers information (facts), about each host in the play.

Facts include host IP addresses, CPU type, disk space, operating system information, network interface information, among many others.

All facts can be shown with the setup module:

\$ ansible localhost -m setup



Ansible Playbooks: Facts

Some common facts include ansible_os_family, ansible_hostname, and ansible_memtotal_mb, usually used with when, to determine whether to run certain tasks.

If you don't need facts and would like to save a few seconds per-host when running playbooks, just set *gather_facts: no* in the playbook.

- hosts: db

- gather_facts: no



If you use Ansible to fully automate the provisioning and configuration of your servers, chances are you will need to use passwords or other sensitive data for some tasks, whether it's setting a default admin password, synchronizing a private key, or authenticating to a remote service.

Ansible Vault is built in into Ansible and store encrypted passwords and other sensitive data alongside the rest of the playbooks.

Ansible Vault works much like a real-world vault:

- 1. You take any YAML file you would normally have in your playbook (e.g. a variables file, host vars, group vars, role default vars, or even task includes!), and store it in the vault.
- 2. Ansible encrypts the vault ('closes the door'), using a key (a password you set).
- 3. You store the key (your vault's password) separately from the playbook in a location only you control or can access.
- 4. You use the key to let Ansible decrypt the encrypted vault whenever you run your playbook.



Let's see how it works in practice. Here's a playbook that connects to a service's API, and requires a secure API key to do so:

```
---
- hosts: appserver

vars_files:
- vars/api_key.yml

tasks:
- name: Connect to service with our API key.
command: connect_to_service
environment:
SERVICE_API_KEY: "{{ myapp_service_api_key }}"
```

The vars_file, which is stored alongside the playbook, in plain text, looks like:

--myapp_service_api_key: "yJJvPqhqgxyPZMispRycaVMBmBWPqYDf3DFanPxAMAm4UZcw"



This is convenient, but it's not safe to store the API key in plain text. Even when running the playbook locally on an access-restricted computer, secrets should be encrypted.

To encrypt the file with Vault, run:

\$ ansible-vault encrypt api_key.yml

Enter a secure password for the file, and Ansible will encrypt it. If you open the file now, you should see something like: \$ANSIBLE VAULT;1.1;AES256

653635363963663439383865313262396665353063663839616266613737616539303
5303136633162643361336262666336537616463366465653862366231310a30633064
633234306335333739623661633132376235666563653161353239383664613433663
1303132303566316232373865356237383539613437653563300a3263386336393866
376535646562336664303137346432313563373534373264363835303739366362393
639646137656633656630313933323464333563376662643336616534353234663332
656138326530366434313161363562333639383864333635333766316161383832383
831626166623762643230313436386339373437333830306438653833666364653164
6633613132323738633266363437



Next time you run the playbook, you will need to provide the password you used for the vault so Ansible can decrypt the playbook in memory for the brief period in which it will be used. If you don't specify the password, you'll receive an error:

\$ ansible-playbook test.yml ERROR: A vault password must be specified to decrypt vars/api_key.yml

There are a number of ways you can provide the password, depending on how you run playbooks. Providing the password at playbook runtime works well when running a playbook interactively:

Use --ask-vault-pass to supply the vault password at runtime. \$ ansible-playbook test.yml --ask-vault-pass Vault password:

After supplying the password, Ansible decrypts the vault (in memory) and runs the playbook with the decrypted data.



You can edit the encrypted file with ansible-vault edit.

You can also:

- rekey a file (change its password)
- create a new file
- view an existing file
- or *decrypt* a file.

You can also supply the vault password using a file.

Example:

Create the file ~/.ansible/vault_pass.txt with your password in it, set permissions to 600, and tell Ansible the location of the file when you run the playbook:

\$ ansible-playbook test.yml --vault-password-file ~/.ansible/vault_pass.txt



Ansible Playbooks: Conditionals

Many tasks need to only run in certain circumstances.

When

```
tasks:
```

- name: "shut down Debian flavored systems"
command: /sbin/shutdown -t now
when: ansible_os_family == "Debian"

We can also force a change or a failure, using *change_when* or *failed_when*:

```
---
```

hosts: localhost tasks:

- shell: echo "teste"
register: myoutput
failed when: myoutput.stdout == "teste"

Notes:

You can use Jinja2 and Python expressions, which allow much more powerful validations.



Ansible Playbooks: Templates

Sometimes, values in files, like configurations, vary from one remote machine to another, even if the rest of the file/settings remain the same.

Creating static file for each of the machines is not an effective solution. That's why templates were created. A template in Ansible is a file which contains all your configuration parameters, but the dynamic values are given as variables.

Templates in Ansible work like in other Python Framework template systems, like Django or Flask, they use Jinja2 templating engine. Using Jinja2, we have much more than just replacing variables, like conditional statements, loops, write macros, filters for transforming the data, do arithmetic calculations, etc.

(I really advise you to check Jinja2 Documentation website to see the potential for yourself)

To use templates, we create the template files in j2 format (.j2) and, of course, add it to our playbook.

Template on the playbook side is very much like Copy. Let's see an example.



Ansible Playbooks: Templates

```
# playbook.yml
- hosts: all
 become: true
 vars:
  ntp_servers:
   - "0.pt.pool.ntp.org"
   - "1.pt.pool.ntp.org"
 tasks:
 - name: install ntp
  apt: name=ntp state=installed update_cache=yes
 - name: write ntp.conf
  template:
   src=templates/ntp.conf.j2
   dest=/etc/ntp.conf mode=644 owner=root group=root
 - name: start ntp
  service: name=ntp state=restarted
```



Ansible Playbooks: Templates

templates/ntp.conf.j2

```
driftfile /var/lib/ntp/drift
```

statistics loopstats peerstats clockstats filegen loopstats file loopstats type day enable filegen peerstats file peerstats type day enable filegen clockstats file clockstats type day enable

```
{% for item in ntp_servers %}
server {{ item }}
{% endfor %}
```

restrict default nomodify notrap nopeer noquery

restrict 127.0.0.1 restrict ::1



Ansible Playbooks: Organization

So far, we've been using fairly straightforward examples. Most of them are intended for a single server and are defined in one single playbook.

However, Ansible is very flexible when it comes to organizing tasks. Playbooks can be much more maintainable, reusable and powerful. We can split tasks so they can be much more efficient.

Let's look at some examples



Ansible Playbooks: Organization - Imports

Imports

We've already seen an example of including other files, when we imported a file with variables, instead of using all the variables inline:

hosts: localhost vars_files: - vars.yml

Tasks can easily be included the same way:

tasks:

- import_tasks: user.yml

Notes:

- Variables from vars.yml would be readable in user.yml, which helps reusability.
- Imported files can also import other tasks
- Imports are static and pre-processed, at the time the playbooks are parsed, before the task execution

A good example where imports are good is when we usually want outside our main playbook is handlers: handlers:

- import tasks: handlers.yml



Includes

If we need to include tasks that are dynamic - that do different things depending on how the rest of the playbook runs — then we need to use <code>include_tasks</code>. Includes are executed during runtime, not during parsing time.

```
- name: Check for existing log files in dynamic log_file_paths variable.
  find:
    paths: "{{ item }}"
    patterns: '*.log'
  register: found_log_file_paths
  with_items: "{{ log_file_paths }}"
```

If log_file_paths is not statically defined earlier, import_tasks won't work, as it will fail knowing the variable's value, because it will defined only during runtime.

We can also include variables specific to an operating system, using includes and variables. For example:

```
- name: Include OS specific variables
include_vars: "vars/{{ ansible_os_family }}.yml"
```

This would be the same as including the variables from a Debian.yml or a RedHat.yml file, existing in vars directory.



Ansible Playbooks: Organization - Import Playbooks

If we need to import other playbooks, we can use *import_playbook*. As playbooks are not dynamic like tasks, the only option is *import_playbook*, there is no *include_playbook*.

```
hosts: all remote_user: root
tasks:
[...]
import_playbook: web.yml
import_playbook: db.yml
```

This way, we can create playbooks to configure all the servers in our infrastructure. We just need to create a master playbook that includes each of the individual playbooks.

When we want to initialize our infrastructure, make changes across the entire fleet of servers, or check to make sure their configuration matches the playbook definitions, we can run just one ansible-playbook command!



Ansible Playbooks: Organization - Complete example

The main playbook for a complete Drupal LAMP server can be less than 20 lines, using includes and/or imports. Just split each of the sets of tasks into their own files, and we'll end up with a main playbook like this:

```
2 - hosts: all
   vars files:
    - vars.yml
   pre tasks:
    - name: Update apt cache if needed.
     apt: update cache=yes cache valid time=3600
10
   handlers:
     - import tasks: handlers/handlers.yml
13
14
   tasks:
     - import_tasks: tasks/common.yml
     - import tasks: tasks/apache.yml
16
     - import_tasks: tasks/php.yml
    - import tasks: tasks/mysql.yml
18
     - import tasks: tasks/drupal.yml
19
```



Including playbooks inside other playbooks can make playbook organization a little more sane, but once we start wrapping up our entire infrastructure's configuration in playbooks, we might end up with something resembling Matryoshka dolls.

What if there was a way to take bits of related configuration, and package them together nicely? Additionally, what if we could take these packages (often configuring the same thing on many different servers) and make them flexible so that we can use the same package throughout our infrastructure, with slightly different settings on individual servers or groups of servers?

Ansible Roles can do all that and more!



Instead of requiring certain files and playbooks to be explicit included in a role, Ansible automatically includes any main.yml files inside specific directories that make up the role.

There are only two directories required to make a working Ansible role:

```
role_name/
meta/
tasks/
```

If we create a directory structure like the one shown above, with a main.yml file in each directory, Ansible will run all the tasks defined in tasks/main.yml if we call the role from our playbook using the following syntax:

```
1 ---
2 - hosts: all
3 roles:
4 - role_name
```

Roles can live in a couple different places: the default global Ansible role path (configurable in /etc/ansible/ansible.cfg), or a roles folder in the same directory as the main playbook file.



meta/main.yml

The main.yml file inside the meta folder is where the meta information for the role is defined. In simple roles, usually only contains the role dependencies, such as other roles which are required for the role to work.

A basic main.yml on the meta filder contains something like:

1 ---

2 dependencies: []

tasks/main.yml

This file will contain the tasks exactly like the playbook would:

- name: Ensure NTP is installed.yum: name=ntp state=present

- name: Ensure NTP is running.

service: name={{ ntp_daemon }} state=started enabled=yes

It would run exactly the same way and get the same output as without roles, except it contains the role name in a prefix for the task being run:

ntp | [Ensure NTP is installed].



So the final structure for the basic role should be something like:

```
1 playbook.yml
2 roles/
3 ntp/
4 meta/
5 main.yml
6 tasks/
7 main.yml
```

Using the same structure, we can add much more, like files, handlers, templates or variables, among others. And just like this we have a complete Ansible Role, ready to be reused.



Reusing roles is very easy and very powerful.

Imagine this: Adding a timezone variable to the ntp role, with the default value 'UTC'. Then, creating a second playbook.yml file, with a different name and a different timezone value, with hosts for a different country in another continent.

Or imagine a playbook like this:

- 1 ---
- 2 hosts: appservers
- *3 roles:*
- 4 yum-repo-setup
- 5 firewall
- 6 nodejs
- 7 app-deploy

Each of the roles live in its own isolated world, and can be shared with other servers and groups of servers in our infrastructure.

- A yum-repo-setup role could enable certain repositories and import their GPG keys.
- A firewall role could have options for ports and services to allow or deny.
- An app-deploy role could deploy your app to a directory (configurable per-server) and set certain app options per-server or per-group.



Ansible Galaxy is a repository of community-contributed roles for common Ansible content.

There are hundreds of roles available on Ansible Galaxy, which can configure and deploy common applications and they are all available through the *ansible-galaxy* command.

Galaxy offers the ability to add, download, and rate roles. With an account, you can contribute your own roles or rate others' roles (though you don't need an account to use roles).

We can visit the official website (https://galaxy.ansible.com) to search the roles, manage and even see the files and details about them.



Getting a role from Galaxy

Roles must be downloaded before they can be used in playbooks.

We can download a role using the command:

ansible-galaxy install <role_name>

We can download the roles to create a LAMP server, just by running: ansible-galaxy install geerlingguy.apache geerlingguy.mysql geerlingguy.php geerlingguy.php-mysql

We can then create an Ansible playbook named lamp.yml with the following content:

```
2 - hosts: all
3 become: yes
4
5 roles:
6 - { role: geerlingguy.repo-epel, when: ansible_os_family == "RedHat" }
7 - geerlingguy.mysql
8 - geerlingguy.apache
9 - geerlingguy.php
10 - geerlingguy.php-mysql
```

If we add in a few variables, we can configure virtualhosts, PHP configuration options, MySQL server settings, etc.



Helpful Galaxy commands

Some other helpful ansible-galaxy commands you might use from time to time:

ansible-galaxy list displays a list of installed roles, with version numbers ansible-galaxy remove <role_name> removes an installed role ansible-galaxy init <role_name> can be used to create a role template suitable for submission to Ansible Galaxy



Contributing to Ansible Galaxy

If you've been working on some useful Ansible roles, and you'd like to share them with others, all you need to do is make sure they follow Ansible Galaxy's basic template. To get started, use *ansible-galaxy init* to generate a basic Galaxy template, and make your own role match the Galaxy template's structure.

Then push your role up to a new project on GitHub and add a new role while logged into https://galaxy.ansible.com, under the 'My Content' tab.



Ansible - Real World Examples

Provision Infrastructure (on the software side)

- Create user
- Install packages
- Ensure services are up: NTP

Docker

- Install Docker and Docker Compose
- Allow access to users

NGINX

- Install NGINX
- Add custom homepage



Ansible - Challenges

- Do all of the previous Playbooks, but using Ansible Galaxy
- Cover your own needs and start your own roles



Q&A





Thank you



Delivering talent.

Feel free to give feedback on this Workshop (or on possible future ones) or ask questions on luis.nabais@findmore.pt Don't be shy!