

LUÍS NEVES

SOFTWARE DEVELOPER

📍 Rebordosa, Porto, Portugal

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PROFILE

Software developer with a strong foundation in C and C++, bringing creativity, precision, and attention to detail from a background in design. Experienced in teamwork and project coordination, with a commitment to building reliable, high-quality solutions and contributing to innovative development projects.

TOOLS & TECHNOLOGIES

Programming & Development

- C / C++
- Shell/ Bash
- Docker
- Git
- HTML/CSS
- TypeScript
- React
- Python

SKILLS

- Teamwork
- Adaptability
- Proactivity
- Problem-solving
- Rigor
- Project Management
- Time Management
- Attention to detail

LANGUAGES

- Portuguese (Fluent)
- English (Advanced)



MAIN PROJECTS

Hackathon CaetanoBus - HR Tool

Turned 1-week-long task into 1 minute, by buildingg a Python app to streamline HR processes by detecting employees nearing contract expiration or career progression and automatically notifying department heads via email.



minishell - 42 Common Core

A simple shell (used bash as reference), which I built fully with C, focusing on parsing, command execution and managing processes and memory.



cub3d - 42 Common Core

Basic 3D game inspired in Wolfenstein 3D. I implemented raycasting using C, combining mathematics, graphics programming and user interaction.



ft_irc - 42 Common Core

Developed a functional IRC server in C++ from scratch. I implemented socket-based client-server communication and handled key IRC commands according to protocol standards.



ft_transcendence - 42 Common Core

Led the frontend development of a multiplayer Pong game platform using HTML, TypeScript, and Tailwind CSS, delivering a responsive interface with modern UI components and an intuitive user experience.



EDUCATION

Furniture Technical Drawing and Wooden Constructions

2019 - 2021

CFPIMM - Professional Training Center for Wood and Furniture

Software Development

2024 - 2025

42Porto - peer-to-peer programming school, focused on project-based learning.



WORK EXPERIENCE

WUDA - Bespoke furniture and Interiors

2021 - 2024

Furniture Technical Designer

- Delivered precise technical drawings that cut errors and sped up production.
- Managed multiple projects on time while raising quality standards.
- Collaborated with teams to resolve issues and boost product quality.