Luis Obregon

lobregon.mogollon@gmail.com | https://github.com/luisobregon21 (510) 857-6109 | San Juan, PR

EDUCATION

Holberton School

San Juan, Puerto Rico

Software Engineer - Foundations

June 2021 - present

- Graduated from a 9-month program focused on the foundations of computer science and software engineering, including low-level programming & algorithms, high-level programming & databases, and system engineering & networking
- Relevant projects: AirBnB Clone, Not So Simple Shell, Printf, Monty and Search Algorithms

Design Tech High School

High School Graduate

Redwood City, California

August 2016 – June 2020

Graduated from an innovative school that focuses on Design Thinking and creative problem solving

WORK EXPERIENCE

Holberton School, Software Engineering School

San Juan, Puerto Rico

August 2021 - present

Student Tutor
Helped students to understand key concepts of the curriculum by demonstrating with coding sessions, whiteboarding and guiding them through resource materials

- Provided assistance to the school campus including, but not limited to, se ing up computers, configurations, and coordinating with other student tutors to assist the Lead Instructor with daily operations
- Developed relationships with students to foster be er communication and address individual needs
- Weekly meetings with the Education Software Engineer to report student progress and provide feedback to bridge the gap between staff and students

Center for Design Thinking and Innovation in Education (CDTIE), Nonprofit organization *Cofounder and Program Leader*

Bayamon, Puerto Rico July 2018 - Present

- Led groups and mentored new incoming Program Leaders
- Create and provide curriculum and workshops to educators
 - o Providing a positive and interactive educationational environment

PROJECTS

AirBnB Clone

• A replica of AirBnB built with Python and MySQL on a Nginx server

November 2021

- Built a command interpreter to manipulate data without a visual interface, like in a Shell, which helps for development and debugging
- Implemented two options for back-end storage engines: ORM with SQL and File System with JSON
- Completed a website for the front-end, which shows both static and dynamic content
- Integrated an API that provides a communication interface between the front-end and the data from the back-end

Not So Simple Shell

• A replica of Shell built in C

August 2021

• Developed a command interpreter that works like Shell, with the use of system calls and zero memory leaks Implemented signal handling and two modes of usage: interactive and non-interactive

SKILLS & INTERESTS

- Languages: Fluent in Spanish and English
- **Programming Languages:** C, Python, Bash, MySQL, JavaScript, REACT.js
- Tools: Git, Vim, NVim, Shell, Vagrant, VirtualBox, Linux, Nginx, Docker, VsCode
- **Skills:** public speaking, Team Work, Innovative, Empathetic, Creative problem solving, Leadership, Teaching, Time Management, Agile