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# Network Traffic Analysis Via Wireshark





https://cybersecnatlab.it

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### Goal

Learn how to perform network traffic analysis via Wireshark





## Prerequisites

#### Lecture:

□ NS\_0.1 – Network Fundamentals





#### Outline

- Wireshark: GUI elements
- Wireshark: working with packets
- Wireshark: follow streams and save artifacts
- Wireshark: packet details pane, dissectors
- Using Wireshark in the command line: Tshark





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#### Wireshark

- Wireshark is a tool to capture data from a network (sniffer) and to analyse them
  - Analysis can be performed in real-time or on previously-recorded traffic files, through, e.g., packet capture or PCAP
  - Packets represent generic chunks of data and, depending on the considered level, can be interpreted as frames, datagram, or segment
- Available for UNIX and Windows:
  - https://www.wireshark.org/



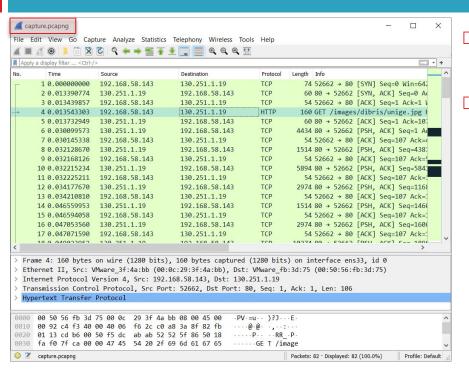
## Networking CTF challenges

- In some CTF challenges, we are given a PCAP file
- Typically, solving these challenges requires analyzing the capture to find the flag by
  - answering questions related to network traffic
  - carving file from packet streams
- Wireshark is a useful tool for these types of challenges





### Wireshark GUI

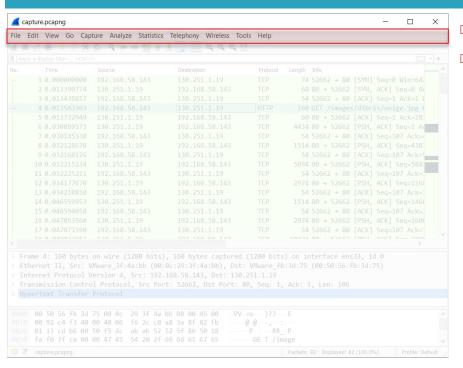


- Wireshark provides a Graphical User Interface (GUI)
- We detail its main elements as it appears after opening an existing PCAP file
  - From the File menu of the Start screen, use the command Open (CTRL-o) and select the PCAP file (e.g., capture.pcapng) to analyze





#### Wireshark GUI: menu



#### The **menu** is used to start actions

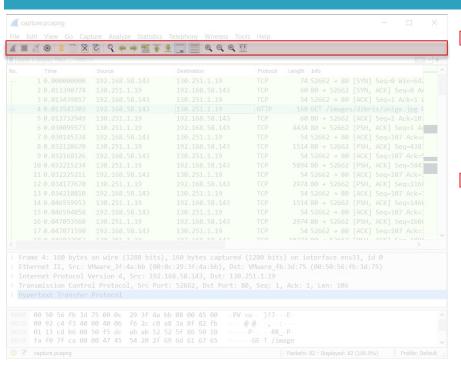
#### Of interest to us are

- File: open and merge capture files, save, print, or export capture
- Edit: find a packet, time reference or mark packets, handle configuration profiles
- View: controls the display of packets (e.g., colorization, name resolution, or fonts)
- Go: items to go to a specific packet
- Analyze: manipulate display filters, enable or disable the dissection of protocols, follow a stream (see next)
- Statistics: display various statistic windows, including a summary of the packets that have been captured, or display protocol hierarchy statistic.





### Wireshark GUI: main toolbar

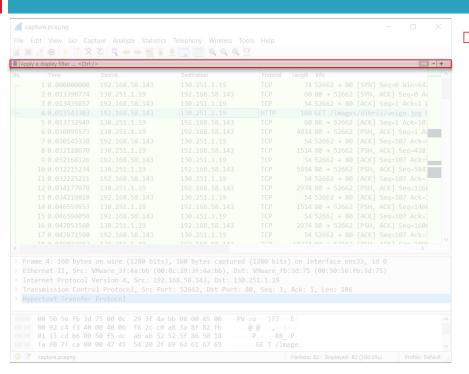


- The main toolbar provides quick access to frequently used items from the menu
- Items in the toolbar will be enabled or disabled (greyed out) similar to their corresponding menu items





### Wireshark GUI: filter toolbar



The **filter toolbar** lets you quickly edit and apply display filters

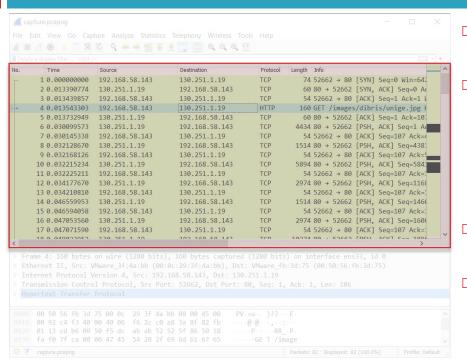
- Manage or select saved filters
- Reset the current display filter display filter
- Apply the current v x le in the edit area as the new display filter
- Select from a list of recently applied filters
- Add a new filt button (shortcuts that apply a display filter)







## Wireshark GUI: packet list

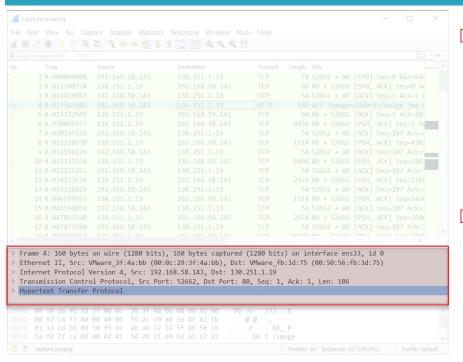


- The **packet list** pane displays a summary of each captured packet
- Each line in the packet list corresponds to one packet in the capture file (selecting a line in this pane displays more details in the packet details and packet bytes panes)
  - Columns provide an overview of the packet
- You can click the column headings to sort by that value





## Wireshark GUI: packet details

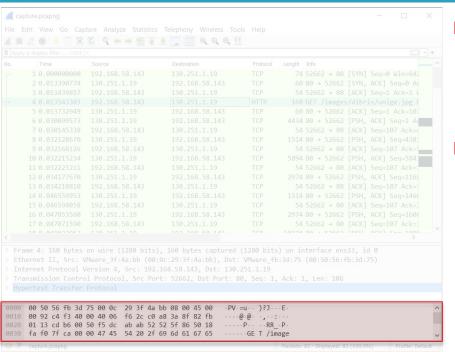


- The packet details pane shows the current packet (selected in the packet list pane) in a more detailed form
- In particular, it shows the protocols and fields of the packet in a tree, which can be expanded and collapsed





## Wireshark GUI: packet bytes

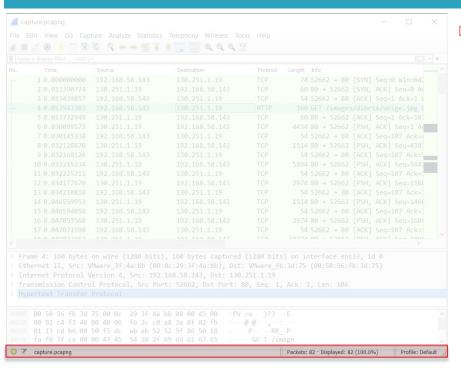


- The **packet bytes** pane shows the data of the current packet (selected in the packet list pane) in a hexdump style
- Each line contains
  - the data offset
  - sixteen hexadecimal bytes
  - sixteen ASCII bytes (Non-printable bytes are replaced with a period ".")





#### Wireshark GUI: statusbar



- The **statusbar** displays informational messages
  - The colorized bullet open the Expert Information dialog (list of anomalies and other items of interest found in a capture file)
  - The edit icon lets you add a comment to the capture file
  - The left side shows the file name or protocols fields information
  - The middle side shows the current number of packets in the file
  - The right side show the current profile





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## The packet list pane

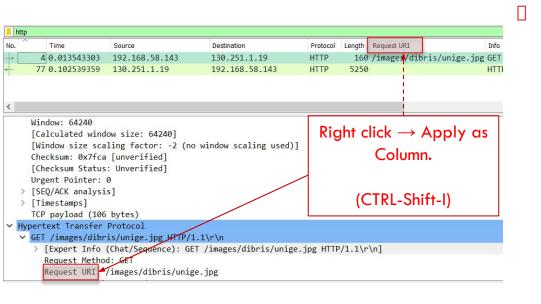
5							
	No.	Time	Source	Destination	Protocol	Length Info	columns
		1 0.000000000	192.168.58.143	130.251.1.19	TCP	74 52662 → 80 [	SYN] Seq=0 Win=64240 Len=0
O		2 0.013390774	130.251.1.19	192.168.58.143	TCP	60 80 → 52662 [	SYN, ACK] Seq=0 Ack=1 Win=6
8		3 0.013439857	192.168.58.143	130.251.1.19	TCP	54 52662 → 80 [	ACK] Seq=1 Ack=1 Win=64240
Š	<b>₩</b>	4 0.013543303	192.168.58.143	130.251.1.19	HTTP	160 GET /images/	dibris/unige.jpg HTTP/1.1
맞	#ed	5 0.013732949	130.251.selected	packet.58.143	TCP	60 80 → 52662 [	ACK] Seq=1 Ack=107 Win=6424
0,		6 0.030099573	130.251.1.19	192.168.58.143	TCP	4434 80 → 52662 [	PSH. ACKl Sea=1 Ack=107 Win

- No. The number of the packet in the capture file. This number won't change, even if a display filter is used
- **Time** The timestamp of the packet (change display format with  $View \rightarrow Time \ Display \ Format$ )
- 3. **Source** The address where this packet is coming from
- 4. **Destination** The address where this packet is going to
- 5. **Protocol** The protocol name
- **Length** The length of each packet
- 7. **Info** Additional information about the packet content





## Adding columns (example)



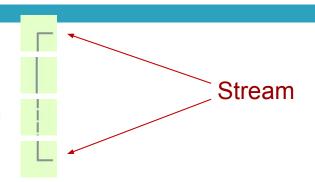
- Add a new column showing the request URI of HTTP packets
  - Select an HTTP packet
  - Expand the HTTP protocols fields in the packet details pane
  - Right click on the Request URI field and select Apply as Column





## Related packets symbols

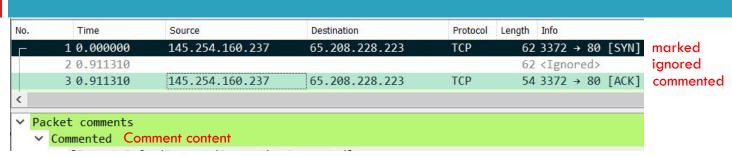
- First packet in a conversation
- Part of the selected conversation
- Not part of the selected conversation
- Last packet in a conversation
- Request
- Response
- The selected packet acknowledges this packet
- The selected packet is a duplicate acknowledgement of this packet
- The selected packet is related to this packet in some other way (e.g., as posterior of reassembly)







## Mark, ignore and comment



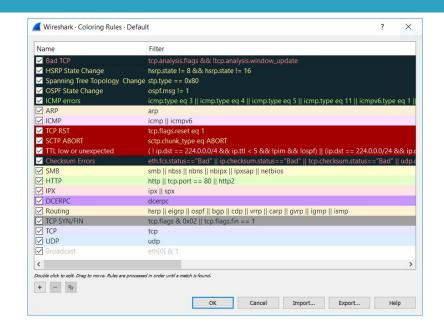
- mark packets of particular interest:
  - CTRL-M
  - jump forward and backward between marked packets: press SHIFT-CTRL-N and SHIFT-CTRL-B respectively
- ignore packets:
  - CTRL-D
- comment packets:
  - CTRL-ALT-C





### Coloring rules

- Wireshark supports coloring rules for packets
- □ View → Coloring Rules...







## Coloring rules: A/D CTF example

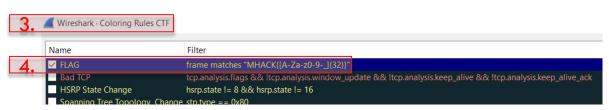
- Get the flag format from CTF rules
- Right click on the Profile label of the Status Bar → New (e.g, CTF)
- 3. View → Coloring Rules... and disable all existing rules.
- Add a new rule for highlighting flags

#### **Executive Summary**

- mHackeCTF is a classical attack/defense CTF
- Starting at 17.10.2020, 12:00 UTC. Network opens at 13:00 UTC. Game ends at 22:00 UTC.
- A tick is 4 minutes, flags are valid for 5 ticks.
- Flag format: MHACK\{[A-Za-z0-9-\_]{32}\}
  - Flag submission: nc 10.10.254.254 31337
  - Fax submission: +39 02 700 31337 both for memes and your best flags.

Packets: 82 · Displayed: 82 (100.0%)

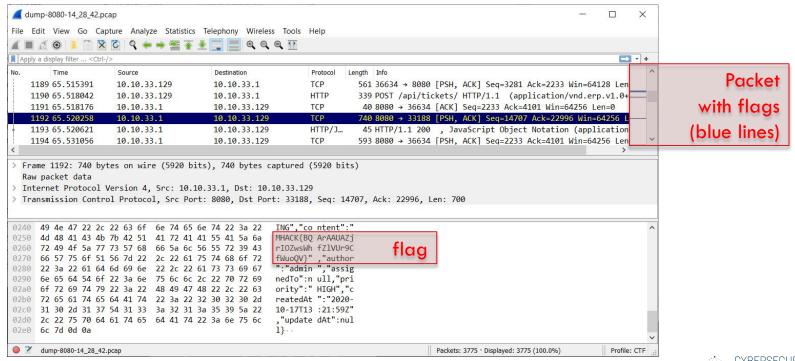
2. Profile: Default







## Coloring rules: A/D CTF example





## Display filters: filtering packets

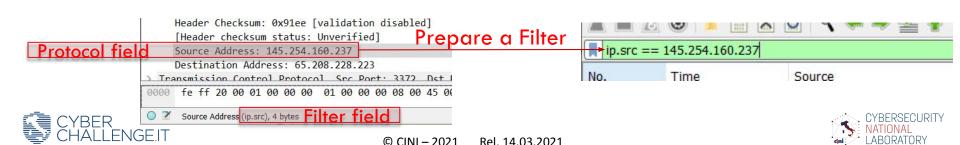
- Wireshark provides a display filter language that enables you to precisely control which packets are displayed
- They can be used to check for
  - the presence of a protocol or field
  - the value of a field
  - compare two fields to each other
- These comparisons can be combined with logical operators and parentheses into complex expressions





## Building filter expressions

- 1. Help  $\rightarrow$  Manual Pages  $\rightarrow$  Wireshark Filters
- Expression builder: right click on the toolbar  $\rightarrow$  Display Filter Expression...
- 3. Select a protocols field in the packet details and use context menu entries:
  - Apply as Filter: filter the packet list with the selected key/value as the filter expression
  - Prepare a Filter: use the selected field key/value in the filter expression (filtering is not applied)



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#### Follow streams

- Follow stream provides a different view on network traffic
- Instead of individual packets, one can see data flowing between client and server
- It can be enabled using the context menu in the packet list: a display filter which selects all the packets in the current stream is applied

7 9.025432	72.163.7.54	192.168.1	135 FTD	07 Recoonse.	220-\tCisco Syst
8 9.025433	72.163.7.54	192.168.	Mark/Unmark Packet	Ctrl+M	220-
9 9.025434	72.163.7.54	192.168.	Ignore/Unignore Packet	Ctrl+D	220- \t\t\t\t\t
10 9.025434	72.163.7.54	192.168.	Set/Unset Time Reference	Ctrl+T	220-\tPhone: +1.8
11 9.025435	72.163.7.54	192.168.	Time Shift	Ctrl+Shift+T	220-
12 9.025435	72.163.7.54	192.168.	Packet Comment	Ctrl+Alt+C	220- Local time
13 9.025435	72.163.7.54	192.168.			220-
14 9.025532	192.168.1.135	72.163.7	Edit Resolved Name		[ACK] Seq=1 Ack=
15 9.025860	72.163.7.54	192.168.	Apply as Filter	,	220-\tThis system
16 9.037860	.037862 72.163.7.54 192.168. Conversation Filter		Prepare a Filter		220-\t- FILES.C
17 9.037862				220-	
18 9.037863				220-\tPlease read	
19 9.037864	72.163.7.54	192.168.	SCTP		220-\tWARNING! -
20 9.037864	72.163.7.54	192.168.			pow /+DVCCPIUDD VI
21 9.037865	937865 72.163.7.54 192.168.		Follow		TCP Stream
22 9.037866	72.163.7.54	192.168.	Сору	•	UDP Stream
ne 7: 97 bytes	on wire (776 bits),	97 bytes car	Protocol Preferences	,	SSL Stream HTTP Stream





## Follow streams: example

- Telnet is a type of client-server protocol that can be used to open a command line on a remote host
- Blue is the data from the server to the client (e.g., the login: prompt)
- Red is the data from the client to the server (e.g., the user password is sent by the client and is not echoed by the server)
- Non-printable characters are replaced by dots.

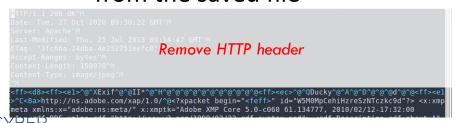
```
0.0....'..DISPLAY.bam.zing.org:0.0.....xterm-color.....!......."
OpenBSD/i386 (oof) (ttvp1)
login: .."....."ffaakkee
Last login: Thu Dec 2 21:32:59 on ttyp1 from bam.zing.org
Warning: no Kerberos tickets issued.
OpenBSD 2.6-beta (OOF) #4: Tue Oct 12 20:42:32 CDT 1999
Welcome to OpenBSD: The proactively secure Unix-like operating system.
Please use the sendbug(1) utility to report bugs in the system.
Before reporting a bug, please try to reproduce it with the latest
version of the code. With bug reports, please try to ensure that
enough information to reproduce the problem is enclosed, and if a
known fix for it exists, include that as well.
$ 11ss
$ 11ss --aa
                 .cshrc .login .mailrc .profile .rhosts
$ //ssbbiinn//ppiinngg wwwww..yyaahhoooo..ccoomm
PING www.yahoo.com (204.71.200.74): 56 data bytes
64 bytes from 204.71.200.74: icmp seq=0 ttl=239 time=73.569 ms
64 bytes from 204.71.200.74: icmp seq=1 ttl=239 time=71.099 ms
64 bytes from 204.71.200.74: icmp seq=2 ttl=239 time=68.728 ms
64 bytes from 204.71.200.74: icmp_seq=3 ttl=239 time=73.122 ms
64 bytes from 204.71.200.74: icmp seq=4 ttl=239 time=71.276 ms
64 bytes from 204.71.200.74: icmp seg=5 ttl=239 time=75.831 ms
64 bytes from 204.71.200.74: icmp_seq=6 ttl=239 time=70.101 ms
64 bytes from 204.71.200.74: icmp seq=7 ttl=239 time=74.528 ms
64 bytes from 204.71.200.74: icmp seq=9 ttl=239 time=74.514 ms
64 bytes from 204.71.200.74: icmp seq=10 ttl=239 time=75.188 ms
64 bytes from 204.71.200.74: icmp seq=11 ttl=239 time=72.925 ms
...^C
.--- www.vahoo.com ping statistics ---
13 packets transmitted, 11 packets received, 15% packet loss
round-trip min/avg/max = 68.728/72.807/75.831 ms
$ eexxiitt
```

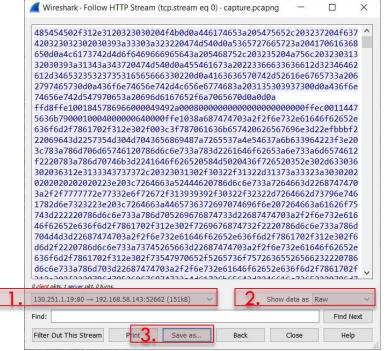




## Carve files from streams: example 1

- Extract and save a JPEG file downloaded using HTTP
  - Select server → client packets (Blue)
  - Show data as Raw
  - 3. Save as...
  - Remove the HTTP header from the saved file







## Carve files from streams: example 2

- Extract a file from a generic stream (unknown protocol)
  - Switch between client to server or server to client conversation
  - Show data as Raw
  - Save as... (e.g., /tmp/bin1)
  - Use the linux *file* utility to determine the file type

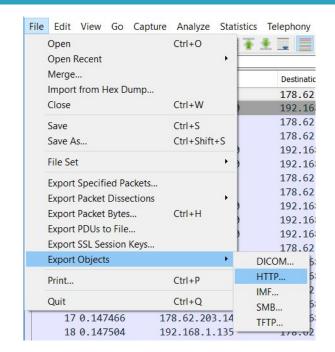






### **Export objects**

- File → Export Objects.
- This feature scans through (some) protocol streams and takes reassembled objects (e.g., HTML docs, images, executables)
- They can be saved to disk







#### Outline

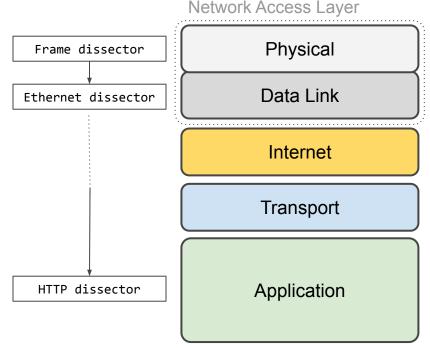
- Wireshark: GUI elements
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#### Dissectors

- Dissectors are what parse a protocol and decode it for presenting on the interface
- Each protocol has its own dissector, so dissecting a complete packet will typically involve several dissectors
- Find the right dissector to start decoding the packet data
  - Known conventions (e.g., Ethernet type 0x800 means "IP on top of Ethernet")
  - Heuristics (e.g., TCP ports)

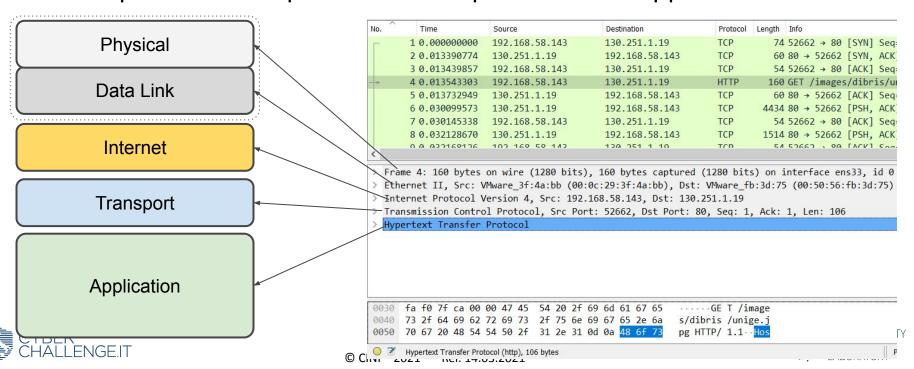






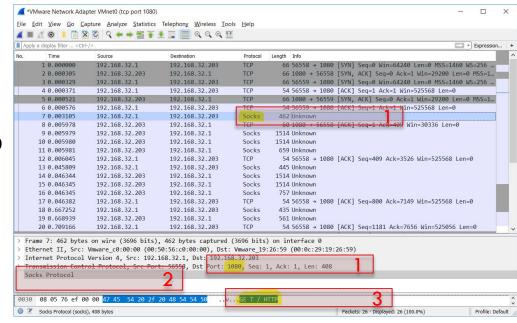
## Packet details pane: dissectors

The packet details pane shows outputs from the applied dissectors



## Change dissection rules (example)

- Wireshark applies a Socks dissector, as the well-known port for Socks traffic is 1080/tcp
- The dissector is not able to decode the data correctly (fields are empty in the packet details pane)
- Raw data contain a request of a GET / HTTP request string.

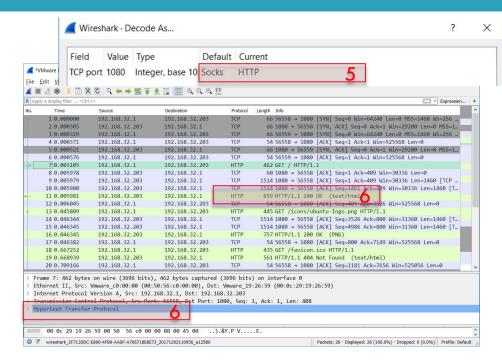






## Change dissection rules (example)

- 4. Right click on (one of) the interested packet → Decode As...
- Change the Current value (Socks) with the right dissector (HTTP)
- Now protocol fields can be expanded in the packet details pane and visualized on the columns







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#### **Tshark**

- TShark is a terminal oriented version of Wireshark
- Designed for capturing and displaying packets
- It supports the same options as Wireshark
  - tshark -h: print version and options
  - man tshark: linux manual
  - online:

https://www.wireshark.org/docs/wsug html chunked/AppToolstshark.html





### Tshark: examples

- Read PCAP files
  - tshark -r <filename>
- Detail output for specific protocols (available protocols: tshark –G protocols)
  - tshark -O protocol1>,,,col2> -r <filename>
- Filter output with a display filter (yank switch)
  - tshark -Y <display\_filter\_expression> -r <filename>
- Display specific protocols fields (available fields: tshark –G fields)
  - tshark -r <filename> -T fields -e <field1> ... -e <fieldn>
- Convert the hexadecimal payload into a binary files (data carving)
  - □ tshark [... filtered data payload ...] | xxd -r -p > <filename>





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