

Reversing Lab 01

Carlo Ramponi < carlo.ramponi@unitn.it >





When approaching a Reverse Engineering Challenge, before jumping straight into Ghidra, you firstly need to understand what kind of file you are dealing with.

Useful tools:

- file determine file type
- **strings** print the sequences of printable characters in files
- hexdump display file contents in hexadecimal, decimal, octal, or ascii
- The binary itself! If you can execute it (through an emulator, perhaps), do it!
- **ltrace** A library call tracer
- **strace** trace system calls and signals



When you need to **start reversing**, import the file in **Ghidra**, depending on the file format, you might need to **instruct Ghidra** on how to open the file, by **installing an extension** perhaps.

Common binary formats, such as **ELF** or **PE**, are straightforward, but you might encounter some strange files, trust me!



When in **Ghidra**, you need to **identify the interesting code**

- If there are symbols, look at the function names
- Look for the entry address
 - This is where the program starts executing
 - For ELF or PE binaries this is straightforward, other formats might require a little bit of googling.
- Look where interesting library functions (e.g. system) are used (i.e. XREFS)
- Look for interesting strings and their XREFS



When you've identified the functions you need to reverse:

- Don't just look at the **decompiler**:
 - The decompiler is not perfect, it could have missed something
 - The disassembly should be your ground truth of what the program does
- Reverse engineering requires manual work:
 - Rename variables and functions
 - Retype variables and function arguments
 - Create complex types in Ghidra (structures, classes, ...)
- Google is your friend!



Challenges



Description

This is a simple reversing challenge. You have to find the flag in the binary.

Points: 100

Author: carlo

Attachments: chall (binary file)



Solution: Chall 00 - Reversing 101



Description

The first one was too easy? No problem, this time our engineers have used a more advanced encryption algorithm.

Points: 100

Author: carlo

Attachments: chall (binary file)

Hints:

1. <REDACTED>

2. <REDACTED>



Description

The first one was too easy? No problem, this time our engineers have used a more advanced encryption algorithm.

Points: 100

Author: carlo

Attachments: chall (binary file)

- 1. The function to be reversed is **check_flag**
- 2. <REDACTED>



Description

The first one was too easy? No problem, this time our engineers have used a more advanced encryption algorithm.

Points: 100

Author: carlo

Attachments: chall (binary file)

- The function to be reversed is check_flag
- 2. The **input is XORed** with its length and then compared to a fixed array



Solution: Chall 01 - Reversing 102



Description

I really thought that XOR was a good encryption algorithm, but it seems that you have found the flag in the binary. No problem, this time our engineers have used a more advanced encryption algorithm.

Points: 200

Author: carlo

Attachments: chall (binary file)

- 1. <REDACTED>
- 2. <REDACTED>



Description

I really thought that XOR was a good encryption algorithm, but it seems that you have found the flag in the binary. No problem, this time our engineers have used a more advanced encryption algorithm.

Points: 200

Author: carlo

Attachments: chall (binary file)

- 1. Stripped binary: look for the entry address and look at __libc_start_main
- 2. <REDACTED>



Description

I really thought that XOR was a good encryption algorithm, but it seems that you have found the flag in the binary. No problem, this time our engineers have used a more advanced encryption algorithm.

Points: 200

Author: carlo

Attachments: chall (binary file)

- 1. Stripped binary: look for the entry address and look at __libc_start_main
- 2. **AES** is used, identify the elements (key, IV, ciphertext, mode) and decrypt it



Solution: Chall 02 - Reversing 103



Description

Pretty simple reversing challenge, innit?

Points: 300

Author: carlo

Attachments: chall (binary file)

- 1. <REDACTED>
- 2. <REDACTED>
- 3. <REDACTED>
- 4. <REDACTED>



Description

Pretty simple reversing challenge, innit?

Points: 300

Author: carlo

Attachments: chall (binary file)

- 1. Find the main function and carefully understand what each sub-function does
- 2. <REDACTED>
- 3. <REDACTED>
- 4. <REDACTED>



Description

Pretty simple reversing challenge, innit?

Points: 300

Author: carlo

Attachments: chall (binary file)

- 1. Find the main function and carefully understand what each sub-function does
- 2. Looks like the function at 0x101361 does not contain valid x86 code, strange...
- 3. <REDACTED>
- 4. <REDACTED>



Description

Pretty simple reversing challenge, innit?

Points: *300*

Author: carlo

Attachments: chall (binary file)

- 1. Find the main function and carefully understand what each sub-function does
- 2. Looks like the function at **0x101361** does not contain valid x86 code, strange...
- 3. The func at **0x1011a9** does something with **mprotect** and the **strange func**
- 4. <REDACTED>



Description

Pretty simple reversing challenge, innit?

Points: 300

Author: carlo

Attachments: chall (binary file)

- 1. Find the main function and carefully understand what each sub-function does
- 2. Looks like the function at **0x101361** does not contain valid x86 code, strange...
- 3. The func at **0x1011a9** does something with **mprotect** and the **strange func**
- 4. The code is **XORed** before being executed, can you do the same?



Solution: Chall 03 - Reversing 105



Description

Let's add some ++ to the reversing challenges!

Points: *300*

Author: carlo

Attachments: chall (binary file)

Hints:

1. <REDACTED>

2. <REDACTED>

3. <REDACTED>



Description

Let's add some ++ to the reversing challenges!

Points: *300*

Author: carlo

Attachments: chall (binary file)

- 1. The challenge is written in **C++**, what's the **main feature of an OOP language**?
- 2. <REDACTED>
- 3. <REDACTED>



Description

Let's add some ++ to the reversing challenges!

Points: 300 Author: carlo

Attachments: chall (binary file)

- 1. The challenge is written in C++, what's the main feature of an OOP language?
- 2. **Virtual Methods**? What are they? How are they **implemented** in the binary?
- 3. <REDACTED>



Description

Let's add some ++ to the reversing challenges!

Points: 300 Author: carlo

Attachments: chall (h

Attachments: chall (binary file)

- 1. The challenge is written in C++, what's the main feature of an OOP language?
- 2. **Virtual Methods**? What are they? How are they **implemented** in the binary?
- 3. You should really look at the FlagChecker class...



Solution: Chall 04 - Reversing++

Rated Challenge - The x86 police



Description

The program isn't doing anything illegal, innit?

Points: 300

Author: carlo

Attachments: chall (binary file)

Deadline: April 23th, 2024 at 23:59

GL HF!



