

4 2 7 6 5 6 1

1 2 4 5 6 6 7



4	1	0	0
2	0	1	0
7	1	1	1
6	1	1	0
5	1	0	1
6	1	1	0
1	0	0	1



4	1	0	0
2	0	1	0
7	1	1	1
6	1	1	0
5	1	0	1
6	1	1	0
1	0	0	1

Sort by least significant bit



4	1	0	0
2	0	1	0
6	1	1	0
6	1	1	0
7	1	1	1
5	1	0	1
1	0	0	1

Sort by least significant bit



0
0
0
0
1
1
1

Sort by second least significant bit



4	1	0	0
5	1	0	1
1	0	0	1
2	0	1	0
6	1	1	0
6	1	1	0
7	1	1	1

Sort by second least significant bit



Sort by third least significant bit



1	0	0	1
2	0	1	0
4	1	0	0
5	1	0	1
6	1	1	0
6	1	1	0
7	1	1	1

Sort by third least significant bit



) 1			
4		1	0	0
2		0	1	0
7		1	1	1
6		1	1	0
5		1	0	1
6		1	1	0
1		0	0	1

Sort by least significant bit





Extracting least significant bit can be done in parallel O(1) when p=n





	Ţ
0	1
0	1
1	0
0	1
1	0
0	1
1	0

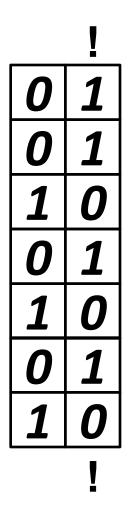
Using not (!) we can "select" the ones with 0. O(1) when p=n







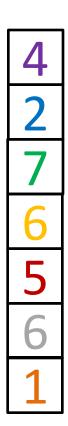


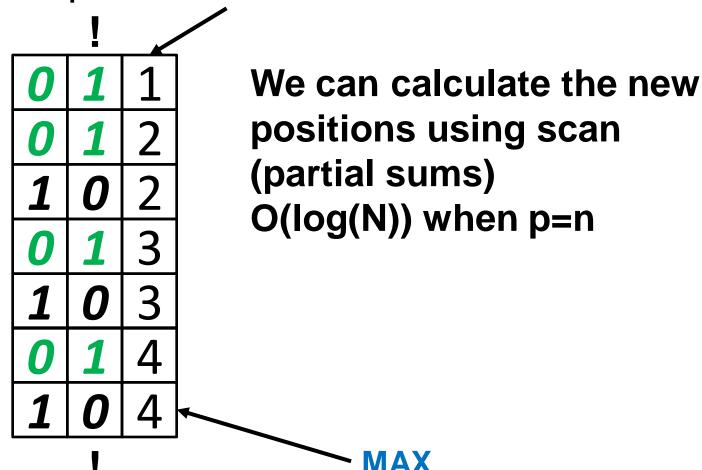


We can calculate the new positions using scan (partial sums)
O(log(N)) when p=n















New positions for bits with value 1

4
2
7
6
5
6
1

0	0	4
0	0	4
1	1	5
0	1	5
1	2	6
0	2	6
1	3	7

We can calculate the new positions using scan (partial sums) and adding the MAX new position from the 0 bits.

O(log(N)) when p=n







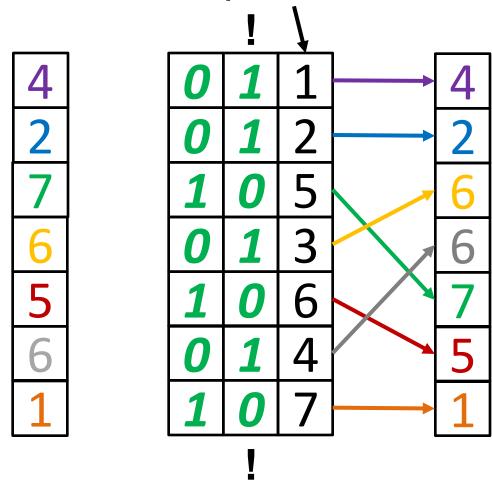
New positions for all

	Ţ	1
0	1	1
0	1	2
1	0	5
0	1	3
1	0	6
0	1	4
1	0	7

This step does not need to exit in the code. Smart uses of masks permits one to skip it. However it is a good way to visualize our result.







Move the values in the new positions.
O(1) when p=n



4	1	0	0
2	0	1	0
6	1	1	0
6	1	1	0
7	1	1	1
5	1	0	1
1	0	0	1

The elements are now in correct positions as expected after the first step of sequential radix sort.





Repeat all operations with second, then third, and so on, least significant bits.