LUIYI ANTONY QUISPE PALOMINO

SOFTWARE ENGINEER

CONTACT INFO

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📍   Lima, Perú

EDUCATION

2017 – 2022
Bachelor in computer and systems engineering
Universidad Nacional de San Antonio Abad del Cusco

LANGUAGES

Spanish

English

PROFILE

I am a enthusiast of software development, and I enjoy learning many things about technology. I am excited to contribute to a company and learn all about the business in order to achieve the company's objectives.

I am also interested in AI and Deep Learning.

EXPERIENCE

2022 – 2023
CODE INVERSIONES

JUNIOR SOFTWARE ENGINEER
- Full stack development of a music web app.
- Implementation the backend and adaptation the frontend.
- Creating, setting and mantaining the database.
- Writing scripts for processing the data to improve the web app performance.

PROFESSIONAL PROJECTS

Neural network from scratch
Implementatin of some of the most common network layers (LinearLayer, ReLU, LRELU, BatchNorm, Dropout) from scratch (forward and backward methods) and some optimizers (SGD, momentum, NAG, AdaGrad, RMSProp, Adam). (github.com/luiyiAntony/neural_network_from_scratch)

Warehouse record
Simple CRUD for a warehouse, web application with Java and MySQL.
(github.com/luiyiAntony/crud_almacen_java)

Impact of covid 19 on companies in Perú
One of the problems that Covid 19 brought with it that many companies had stop operating to avoid more infections, which that the reduced sales and generated a lot of unemployment. The objective of this project is to analyze the impact of Covid 19 on companies in Perú.
(https://github.com/Carlinpe/Impacto_Covid19_Empresas)

PROFESSIONAL SKILLS

PYTHON

PHP

JAVASCRIPT

JAVA

SQL