Practice using Methods

### For this exercise, you need to complete all the questions in a single project. You will invoke the methods from your main. You will also copy the problem specifications above each method.

1. Write a method with the following specifications:  
   **name**: **DisplayPersonalInformation**  
   **arguments**: none  
   **return value**: none  
   **tasks**: displays your name, program and favorite course.   
   Call this method from your main.
2. Write a method with the following specifications:  
   **name**: **DisplayAreaOfCircle**  
   **arguments**: double representing the radius of the circle   
   **return value**: none  
   **tasks**: calculates and display the area of the circle. Area = πr2  
   In your main you will call this method twice, with argument 1 and 10;
3. Write a method with the following specifications:  
   **name**: **CalculateTax**  
   **arguments**: double representing the price of an item   
   **return value**: double representing the tax of this item   
   **displays**: nothing   
   **tasks**: calculates and return the tax on this item. Tax =14% of price.  
   In your main you will call this method with a value of 10 and assign the return value to a variable tax, then print the value of tax using the currency specifier.
4. Write a method with the following specifications:  
   **name**: **GetVolumeOfCube**  
   **arguments**: none  
   **return value**: double representing the volume of this cube   
   **tasks**: prompts and accept for the length, width and height of the cube. It will calculate and return the volume of the cube. Volume=length \* width \* height  
   In your main you will call this method and assign the returned value to a variable volume, then print the value of volume to 1 decimal point..  
   In your main you will call this method and print the value of volume to 1 decimal point without using a variable.