

#3 Assignment - CMPT 405

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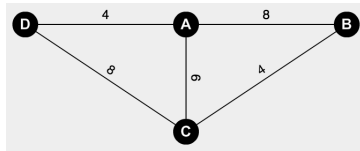
#1a)

Let G_1 be a graph with two vertices A and B and an edge (A, B) with weight 1. For every shortest path tree T_v , $v \in V$, T_v is also a MST (it is easy to see, as there is only one tree).



#1b)

Let G_2 be a graph with vertices A, B, C and D and edges (A, B) , (A, D) , (A, C) , (B, C) and (C, D) , with weights 8, 4, 6, 4 and 8, respectively. Then, no shortest path tree T_v given by Dijkstra's algorithm is a MST.



MST = $(A, C), (A, D), (B, C)$

$T_a = (A, B), (A, C), (A, D)$

$T_b = (A, B), (A, D), (B, C)$

$T_c = (A, C), (B, C), (C, D)$

$T_d = (A, B), (A, D), (C, D)$

#2)

#3)

The idea of the algorithm is to use an approach similar to the Floyd-Warshall algorithm for transitive closures, as transitive reductions are essentially the inverse of transitive closures. In Floyd-Warshall, we augment the number of edges whenever we find a path $i \rightarrow k \rightarrow j$ with total weight less than the weight of the path $i \rightarrow j$. However, in transitive reduction, we are interested in minimizing the number of edges that are used, thus, we always prefer paths $i \rightarrow j$ than $i \rightarrow k \rightarrow j$. The algorithm is very straightforward and can be thought as a modification of Floyd-Warshall and has same complexity ($O(n^3)$):

Algorithm:

Input: $G = (V, E)$

$E' \leftarrow \text{copy } E$

for i **from** 1 to n **do**

for j **from** 1 to n **do**

for k **from** 1 to n **do**

if $\{(i, j), (i, k), (k, j)\} \subseteq E'$, where $(i, j) \neq (i, k) \neq (k, j)$ **then**

$E' \leftarrow E' - (i, k)$

end if

end for

end for

end for

return $G' = (V, E')$

#4)

Let T be the unrooted tree decomposition of G and T' be a nice tree decomposition of T . The idea of the algorithm is to make any node of T (preferably a internal node with many edges or minimum bag width) its root. So to ease the algorithm, we preprocess the input T : after we root T , we go through all the bag leaves b in T and create a new bag for every $v_b \in (b - \text{parent}(b))$ and make b their parent. We then run a postorder traversal on T and apply the following rules:

- **Case 1.** If bag b is a leaf in T :

 If $b \neq \text{parent}(b)$, it must have come from the preprocessing of the original bag $b' - \text{parent}(b')$, and therefore $|b| = 1 \leq |\text{parent}(b)|$, meaning that we need to add introduce nodes to our nice tree decomposition T' by adding some vertices $v_{\text{parent}} \in \text{parent}(b)$ and stop when they have the same elements, so we can join the bags later; otherwise, if b and $\text{parent}(b)$ have the same elements, we are done.

- **Case 2.** If bag b is an internal node in T :

 We know that if b is an internal node, then b is a parent of at least one bag b' . Then, the first step is to add a join node in T' for b and every b' , where $\text{parent}(b') = b$. Also, because b is an internal node, b has a parent. We need first to get rid of all nodes in b that are not elements of $\text{parent}(b)$ (by adding forget nodes to T') and finally add some vertices $v_{\text{parent}} \in \text{parent}(b)$ and stop when b and $\text{parent}(b)$ have the same elements, so we can join the bags later (by adding introduce nodes to T').

- **Case 3.** If bag b is the root in T :

 Finally, if b is the root, we only need to create a join node of all bags $\text{children}(b)$ in our final nice tree decomposition T' .

The algorithm runs in $O(nk)$ (as per the pseudocode and demonstration below)

Algorithm:

Input: T

Make any internal bag (or the bag with minimum width) of T its root.

for each bag $b \in T$, $children(b) = \emptyset$ **do** // all leaves

$free_{vs} \leftarrow b - parent(b)$

for each $v \in free_{vs}$ **do**

$T \leftarrow T \cup \{v\}$ such that $parent(v) = b$

end for

end for

$T' \leftarrow \emptyset$

for each bag $b \in T_{postorder}$ **do**

$b_{aux} \leftarrow b$

if $children(b) = \emptyset$ **then** // if leaf

$T' \leftarrow T' \cup b_{aux}$ // add leaf node

while $b_{aux} \neq parent(b)$ **do**

 add introduce node $b_{aux} \cup \{v_{parent}\}$ in T' , for any $v_{parent} \in parent(b)$,

 such that $b_{aux} \cup \{v_{parent}\} = parent(b_{aux})$

end while

else

 Create join node in T'

if $parent(b) \neq \emptyset$ **then** // if not root

while $\exists v \in b$, such that $v \notin parent(b)$ **do**

 add forget node $b_{aux} - \{v\}$ in T' , for any $v \notin parent(b)$,

 such that $b_{aux} - \{v\} = parent(b_{aux})$

end while

while $b_{aux} \neq parent(b)$ **do**

 add introduce node $b_{aux} \cup \{v_{parent}\}$ in T' ,

 for any $v_{parent} \in parent(b)$, such that $b_{aux} \cup \{v_{parent}\} = parent(b_{aux})$

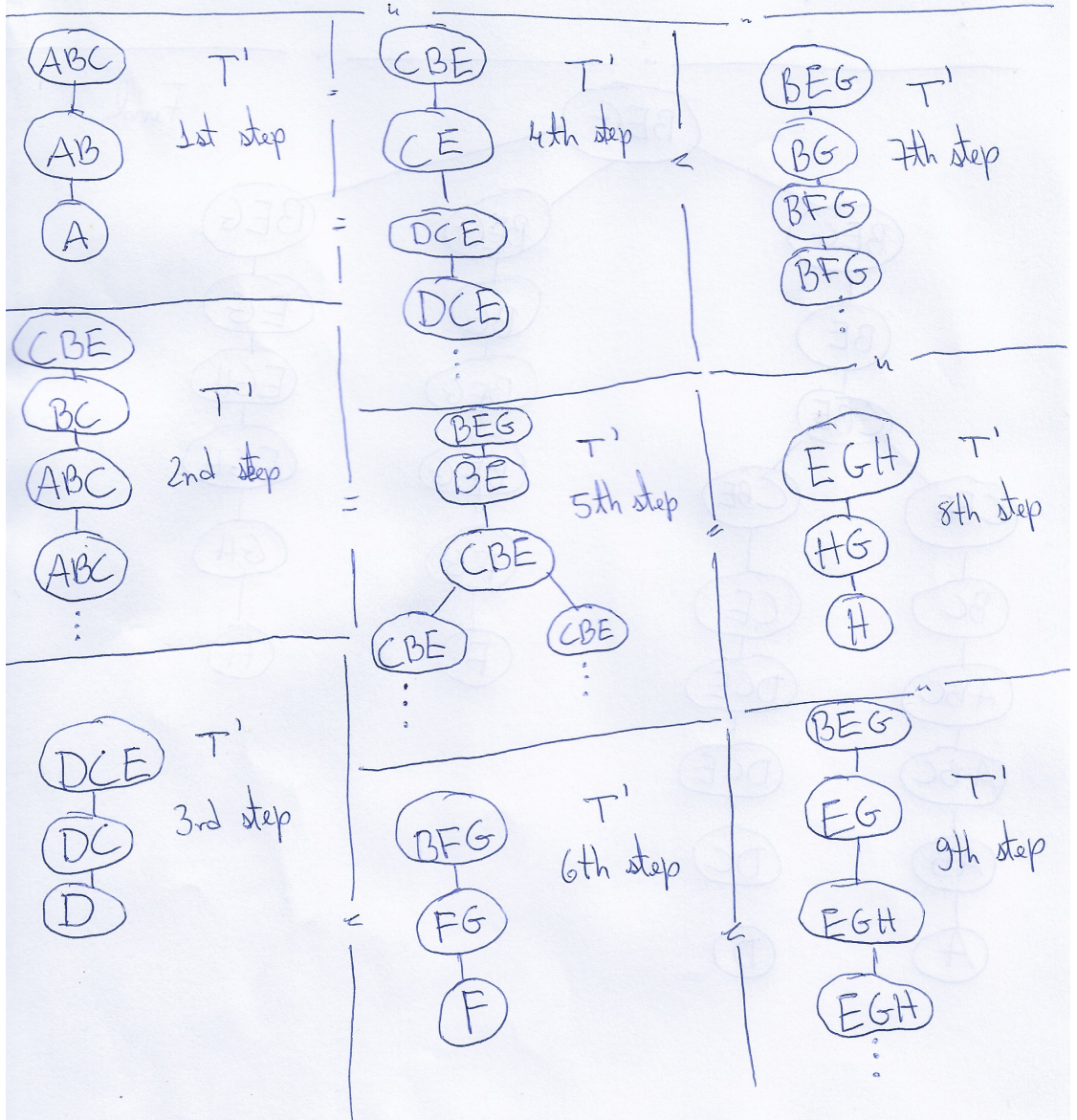
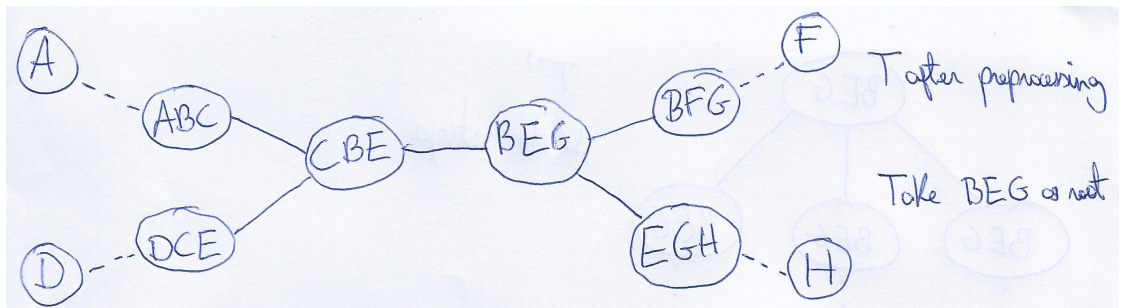
end while

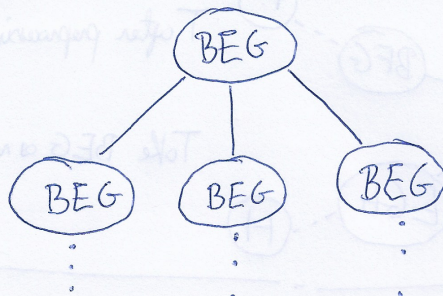
end if

end if

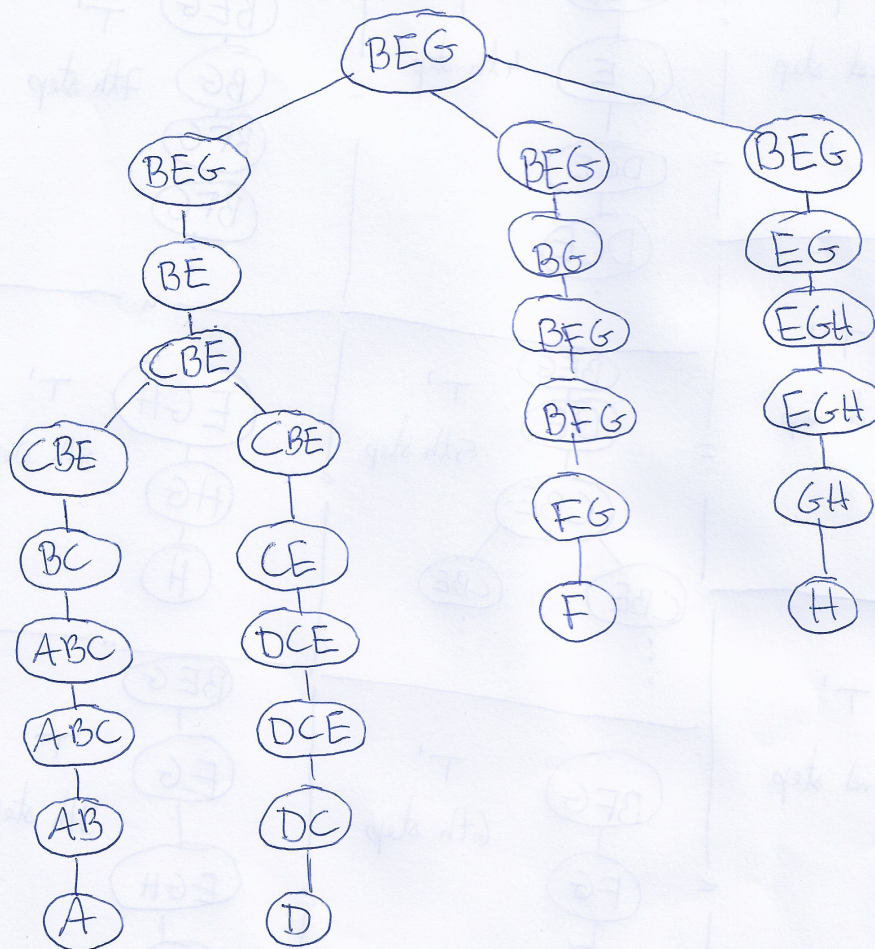
end for

return T'





T'
10th step



Find T'

Note.: I know joins are only possible with two bags. It was too late to fix that when I realized I did this mistake in my examples and algorithm, please ignore it. Imagine we made T a binary tree and worked from there.

#5)

References