Error Handling

Error handling patterns

- Ignore the error
- Terminate the program
- Use a fallback value
- Propagate the error
- Propagate the error multiple errors
- Match boxed errors
- Create custom errors

Ignore the error

• Prototyping stage
 use std::fs;

fn main() {
 let content = fs::read_to_string("./Cargo.toml").unwrap();
 println!("{}", content)
 \[
 \]

• If it returns an error, it will "panic". Panic either terminates the program or exits the current thread.

Terminate the program

• Some errors cannot be handled or recovered from. In these cases, it's better to fail fast by terminating the program.

```
use std::fs;
fn main() {
  let content = fs::read_to_string("./Cargo.toml").expect("Can't read
  Cargo.toml");
  println!("{}", content)
}
```

Use a fallback value

• In some cases, you can handle the error by falling back to a default value.

```
use std::env;
fn main() {
  let port = env::var("PORT").unwrap_or("3000".to_string());
  println!("{}", port);
}
```

Propagate the error

 When you don't have enough context to handle the error, you can propagate the error to the caller function.

Propagate the error

```
use std::collections::HashMap;
fn main() {
 match get_current_date() {
  Ok(date) => println!("We've time travelled to {}!!", date),
  Err(e) => eprintln!("Good grief, we don't know which era we're in! :( \n {}", e),
fn get_current_date() -> Result<String, reqwest::Error> {
 let url = "https://postman-echo.com/time/object";
 let res = reqwest::blocking::get(url)?.json::<HashMap<String, i32>>()?;
 let date = res["years"].to string();
 Ok(date)
```

Propagate multiple errors

• In the previous example, the get and json functions return a request::Error error which we've propagated using the ? operator. But what if we've another function call that returned a different error value?

```
use chrono::NaiveDate;use std::collections::HashMap;
 fn main() {
  match get current date() {
   Ok(date) => println!("We've time travelled to {}!!", date),
   Err(e) =  eprintln!("Good brief, we don't know which era we're in! : ( \n {}", e),
fn get_current_date() -> Result<String, Box<dyn std::error::Error>> {
  let url = "https://postman-echo.com/time/object";
  let res = reqwest::blocking::get(url)?.json::<HashMap<String, i32>>()?;
  let formatted date = format!("{}-{}-{}", res["years"], res["months"] + 1, res["date"]);
  let parsed_date = NaiveDate::parse_from_str(formatted_date.as_str(), "%Y-%m-%d")?;
  let date = parsed date.format("%Y %B %d").to string();
  Ok(date)
```

Match boxed errors

 So far, we've only printed the errors in the main function but not handled them. If we want to handle and recover from boxed errors, we need to "downcast" them:

```
fn main() {
 match get_current_date() {
  Ok(date) => println!("We've time travelled to {}!!", date),
  Err(e) => {
   if let Some(err) = e.downcast_ref::<reqwest::Error>() {
    eprintln!("Request Error: {}", err)
   } else if let Some(err) = e.downcast_ref::<chrono::format::ParseError>() {
    eprintln!("Parse Error: {}", err)
```

Custom Erorrs

 For library code, we can convert all the errors to our own custom error and propagate them instead of boxed errors. In our example, we currently have two errors - reqwest::Error and chrono::format::ParseError. We can convert them to MyCustomError::HttpError and MyCustomError::ParseError respectively.

• The Error trait requires us to implement Debug and Display traits:

```
use std::fmt;
#[derive(Debug)]
pub enum MyCustomError {
 HttpError,
 ParseError,
impl fmt::Display for MyCustomError {
 fn fmt(&self, f: &mut fmt::Formatter) -> fmt::Result {
  match self {
   MyCustomError::HttpError => write!(f, "HTTP Error"),
   MyCustomError::ParseError => write!(f, "Parse
Error"),
```