

# Lecture 9

## Information Redundancy - Part III

ECE 422: Reliable and Secure Systems Design



Instructor: An Ran Chen  
Term: 2024 Winter

# Schedule for today

- Key concepts from last class
- Cyclic codes
  - Two properties: linear and cyclic
  - Generator polynomial
  - Encoding
  - Polynomial multiplication
- Next class: decoding and error detection in cyclic codes

# Code distance in error detection

To detect  $d$  bit errors, the code distance for the codewords must be larger or equal to  $d+1$ .

## Example

Code: {000, 001}

$$C_d = 1$$

Transmitting codeword: 000

A single-bit error happens, 000 becomes 001

We cannot tell there is an error in 001.

## Analogy

Dictionary: {accept, accent}

Distance = 1

Typed word: accept

A typo happens, accept becomes accent

We cannot tell it is a typo.

# Code distance in error correction

To correct  $d$  bit errors, the code distance for the codewords must be larger or equal to  $2d+1$ .

## Example

Code: {000, 111}

$$C_d = 3$$

Transmitting codeword: 000

A single-bit error happens, 000 becomes 001

We can correct 001 to 000 (closest).

## Analogy

Dictionary: {except, exception}

Distance = 3

Spelling word: except

A typo happens, except becomes eccept

We can correct the typo.

# Error detection and correction

|   |   |   |   |
|---|---|---|---|
| - | 1 | 1 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 |

No error (0)

Parity bit at  
position 1

|   |   |   |   |
|---|---|---|---|
| - | 1 | 1 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 |

Error (1)

Parity bit at  
position 2

|   |   |   |   |
|---|---|---|---|
| - | 1 | 1 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 |

Error (1)

Parity bit at  
position 4

|   |   |   |   |
|---|---|---|---|
| - | 1 | 1 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 |

No error (0)

Parity bit at  
position 8

Binary

|   |   |   |   |
|---|---|---|---|
| 0 | 1 | 1 | 0 |
|---|---|---|---|



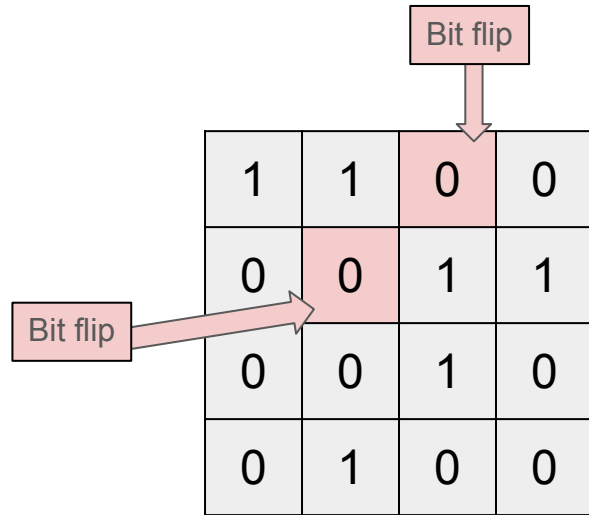
6

Decimal value

|   |   |   |   |
|---|---|---|---|
| 8 | 4 | 2 | 1 |
|---|---|---|---|

Decimal

# Extended Hamming codes



Extended Hamming code  
(even parity)

- There are six 1s in the whole block.
- That is an even number of 1s, the parity check at position 0 passes.
- However, the other parity checks (at position 1, 2 and 4) detect an error.
- Therefore, there are at least two errors.

# Cyclic codes

Cyclic code is a special class of codes used in systems where burst errors can happen.

- Burst errors can happen in digital communication and storage devices (e.g., Disks, CDs)

Examples of cyclic codes:

- Cyclic Redundancy Check (CRC)
- Reed-Solomon codes (RS codes)

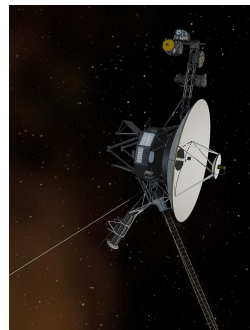
Burst error = more than one bits have been changed

# Application of Reed-Solomon codes

RS codes have been widely applied in modern systems thanks to its efficiency in error correction.

Examples of modern systems:

- Data storage
  - E.g., DVD and CD
- Satellite communication
  - E.g., Voyager II
- Hi-speed modems





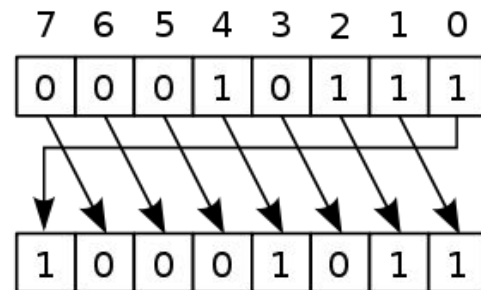
# Cyclic codes

Cyclic: any circular shift of a codeword produces another codeword

- Move the rightmost bit to the leftmost position
- Shift all other bits by one position to the right

For example:

- Consider the codeword 10110
- Circular shift by one position to the right: 01011
- Circular shift by two positions to the right: 10101
- ...



# Cyclic codes are not necessary linear

Cyclic codes are not necessary linear.

- a linear code is code for which any linear combination of codewords is also a codeword.
- any linear combination of codewords is also a codeword

For cyclic codes, the addition of two codewords does not necessarily lead to another codeword.

A **linear code** is an error-correcting code for which any linear combination of codewords is also a codeword.

# Example of linear/cyclic codes

## Linear code

- Suppose the code {0000, 0100, 0011, 1100, 0111, 1000, 1011, 1111}
- The sum of any codewords must produce another codeword

$$\begin{array}{r} 0100 \\ + 0011 \\ \hline 0111 \end{array}$$

## Cyclic code

- Suppose the code {10110, 01011, 10101, 11010, 01101}
- Their sum does not produce a codeword

$$\begin{array}{r} 10110 \\ + 01011 \\ \hline 11101 \end{array}$$

# Addition for codewords

The notion of “addition” here is different from the ordinary addition of numbers.

- Done in a mod 2 arithmetic system
- The terms “addition” and “xor” are used interchangeably

It differs in two respects:

- No carry over, each bit is independent of each other bit
- 2 is the same as 0, so 1 and 1 is none.
  - E.g.,  $1 + 0 \equiv 1 \pmod{2}$
  - E.g.,  $1 + 1 \equiv 0 \pmod{2}$

| + | 0 | 1 |
|---|---|---|
| 0 | 0 | 1 |
| 1 | 1 | 0 |

# Example of addition of codewords

For example:

- Codeword 1: 10111
- Codeword 2: 00011
- Calculate the sum of these two codewords:

$$\begin{array}{r} 10111 \\ + 00011 \\ \hline 10100 \end{array}$$

or

$$\begin{array}{r} 10111 \\ \oplus 00011 \\ \hline 10100 \end{array}$$

# Cyclic codes are not necessary linear

## Linear code

- Suppose the code {0000, 0100, 0011, 1100, 0111, 1000, 1011, 1111}
- The sum of any codewords must produce another codeword

A **linear code** is an error-correcting code for which any linear combination of codewords is also a codeword.

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## Cyclic code

- Suppose the code {10110, 01011, 10101, 11010, 01101}
- Their sum does not produce a codeword

For **cyclic codes**, the addition of two codewords does not necessarily lead to another codeword.

$$\begin{array}{r} 10110 \\ + 01011 \\ \hline 11101 \end{array}$$

# Properties of linear cyclic codes

In practice, cyclic codes designed for error detection and correction should have two main properties:

## **Property 1:** Linear

- The sum of any two or more codewords in  $C$  is again a codeword in  $C$ .

## **Property 2:** Cyclic

- For a codeword in  $C$ , all its cyclic shifts are also codewords.

# Example of linear cyclic codes



Code  $\{000000, 100100, 110110, 010010, 011011, 001001, 101101, 111111\}$  is both linear and cyclic.

**Question:** Prove that the above code contains both cyclic and linear properties.

## Property 1: Linear

- The sum of any two or more codewords in  $C$  is again a codeword in  $C$ .

## Property 2: Cyclic

- For a codeword in  $C$ , all its cyclic shifts are also codewords.



# Example of linear cyclic codes



**Question:** Is the code  $\{000, 100, 010, 001\}$  a linear cyclic code?

# Polynomials

Cyclic codes represent codewords as polynomials.

- E.g., a codeword  $[a_0 a_1 \dots a_{n-1}]$  is represented as a polynomial

$$a(x) = a_0 \cdot x^0 + a_1 \cdot x^1 + \dots + a_{n-1} \cdot x^{n-1}$$

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Note that:

- Since the code is binary, the coefficients are 0 and 1
- For example,  $d(x) = 1 \cdot x^0 + 0 \cdot x^1 + 1 \cdot x^2 + 1 \cdot x^3$  represents the data (1011)
- Polynomial:  $x^3 + x^2 + 1$

$$\begin{array}{cccc} 1 & 0 & 1 & 1 \\ \hline & & & \\ \hline 1x^0 & + & 0x^1 & + & 1x^2 & + & 1x^3 \end{array}$$

# Polynomials

The degree of a polynomial equals to its highest exponent:

- E.g., the degree of  $1 + x^1 + x^3$  is 3

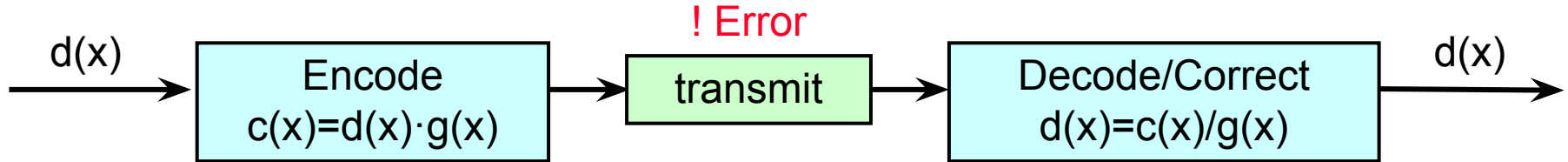
A cyclic code with the **generator polynomial** of degree  $(n-k)$  detects all burst errors affecting  $(n-k)$  bits or less.

- $n$  is the number of bits in codeword
- $k$  is the number of bits in data

# Generator polynomial

Generator polynomial, denoted as  $g(x)$ , is used to:

- encode the **data polynomial** into **codeword polynomial**.
- decode the **codeword polynomial** back to the **data polynomial**.



# Encoding

Multiply data polynomial by generator polynomial:

$$c(x) = d(x).g(x)$$

- $g(x)$  is the generator polynomial for a linear cyclic code of length  $n$  if and only if  $g(x)$  divides  $1 + x^n$  without a remainder.

$$1 + x^n \text{ **mod** } g(x) = 0$$

- Multiplication in modulo 2 arithmetic = AND operation

# Polynomial multiplication

To multiply two polynomials:

- multiply each term in one polynomial by each term in the other polynomial
- add those answers together, and simplify if needed

# Example of polynomial multiplication

$$d(x) = (1011) = x^3 + x^2 + 1$$

$$g(x) = x^3 + x + 1$$

**Data bits  $k = 4$**

$$\overbrace{1}^{1}x^0 + \overbrace{0}^{0}x^1 + \overbrace{1}^{1}x^2 + \overbrace{1}^{1}x^3$$

$$c(x) = d(x).g(x)$$

$$= (x^3 + x^2 + 1).(x^3 + x + 1)$$

$$= x^6 + x^4 + x^3 + x^5 + x^3 + x^2 + x^3 + x + 1$$

$$= x^6 + x^5 + x^4 + x^3 + x^2 + x^1 + 1$$

**Length  $n = 7$**



# Cyclic property on multiplication

Suppose a codeword  $\{b_0 b_1 b_2 b_3\}$ , and  $g(x) = (x^4 - 1) \equiv 0$ , or  $x^4 \equiv 1$

$$c(x) = b_0 + b_1x + b_2x^2 + b_3x^3$$

Let's multiply the codeword by  $x$ :

$$x.c(x) = x(b_0 + b_1x + b_2x^2 + b_3x^3)$$

$$x.c(x) = b_0x + b_1x^2 + b_2x^3 + b_3x^4$$

# Cyclic property on multiplication

Suppose a codeword  $\{b_0 b_1 b_2 b_3\}$ , and  $g(x) = (x^4 - 1) \equiv 0$ , or  $x^4 \equiv 1$

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$$x.c(x) = b_3 + b_0x + b_1x^2 + b_2x^3$$

# Cyclic property on multiplication

Suppose a codeword  $\{b_0b_1b_2b_3\}$ , and  $g(x) = (x^4 - 1) \equiv 0$ , or  $x^4 \equiv 1$

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$$x.c(x) = b_0x + b_1x^2 + b_2x^3 + b_3x^4$$

$$x.c(x) = b_3 + b_0x + b_1x^2 + b_2x^3 \quad \longrightarrow$$

Take-home:  $x.c(x)$  is basically shifting  $c(x)$  by one position



codeword  $\{b_3b_0b_1b_2\}$  is a circular shift of  $\{b_0b_1b_2b_3\}$

# Example of polynomial multiplication

$$d(x) = (1011000) = x^3 + x^2 + 1$$

$$g(x) = x^3 + x + 1$$

$$c(x) = d(x).g(x)$$

$$= (x^3 + x^2 + 1).(x^3 + x + 1)$$

$$(x^3 + x^2 + 1).(x^3 + x + 1)$$

$$= x^3.(x^3 + x^2 + 1) + x.(x^3 + x^2 + 1) + (x^3 + x^2 + 1)$$

# Example of polynomial multiplication

$$d(x) = (1011000) = x^3 + x^2 + 1$$

$$g(x) = x^3 + x + 1$$

$$c(x) = d(x).g(x)$$

$$= (x^3 + x^2 + 1).(x^3 + x + 1)$$

$$(x^3 + x^2 + 1).(x^3 + x + 1)$$

$$= x^3.(x^3 + x^2 + 1) + x.(x^3 + x^2 + 1) + (x^3 + x^2 + 1)$$

$$1011000 \rightarrow 1x^0 + 0x^1 + 1x^2 + 1x^3 + 0x^4 + 0x^5 + 0x^6 + 0x^7$$

# Example of polynomial multiplication

$$d(x) = (1011000) = x^3 + x^2 + 1$$

$$g(x) = x^3 + x + 1$$

$$c(x) = d(x).g(x)$$

$$= (x^3 + x^2 + 1).(x^3 + x + 1)$$

$$(x^3 + x^2 + 1).(x^3 + x + 1)$$

$$= x^3.(x^3 + x^2 + 1) + x.(x^3 + x^2 + 1) + (x^3 + x^2 + 1)$$



Shift 1011000 by three positions to the right

$$= 00010111$$

# Example of polynomial multiplication

$$d(x) = (1011000) = x^3 + x^2 + 1$$

$$g(x) = x^3 + x + 1$$

$$c(x) = d(x).g(x)$$

$$= (x^3 + x^2 + 1).(x^3 + x + 1)$$

$$(x^3 + x^2 + 1).(x^3 + x + 1)$$

$$= x^3.(x^3 + x^2 + 1) + x.(x^3 + x^2 + 1) + (x^3 + x^2 + 1)$$



Shift 1011000 by one position to the right

$$= 00010111 + 0101100$$

# Example of polynomial multiplication

$$d(x) = (1011000) = x^3 + x^2 + 1$$

$$g(x) = x^3 + x + 1$$

$$c(x) = d(x).g(x)$$

$$= (x^3 + x^2 + 1).(x^3 + x + 1)$$

$$(x^3 + x^2 + 1).(x^3 + x + 1)$$

$$= x^3.(x^3 + x^2 + 1) + x.(x^3 + x^2 + 1) + (x^3 + x^2 + 1)$$



No shifting, add 1011000

$$= 00010111 + 0101100 + 1011000$$

$$= 1111111 = x^6 + x^5 + x^4 + x^3 + x^2 + x^1 + 1$$



## Example: (7, 4) cyclic code

**Question:** Find a generator polynomial for (7, 4) cyclic code.

**Answer:**

(7, 4) cyclic code means 7 bits to encode 4 bits of data ( $n=7$ ,  $k=4$ ).

$g(x)$  must contain the two following properties:

- $g(x)$  should be of a degree  $(n - k) = 7 - 4 = 3$
- $g(x)$  should divide  $1+x^7$  without a remainder

Two important properties to remember:

- $g(x)$  has a degree  $(n-k)$
- $g(x)$  divides  $1 + x^n$  without a remainder

$1+x^7$  can be factored as:

$$1+x^7 = (1+x+x^3)(1+x^2+x^3)(1+x)$$

- so, we can choose for  $g(x)$  either  $1+x+x^3$  or  $1+x^2+x^3$

Next class: decoding and error detection in cyclic codes