Introduction to Methods (with Debugging)

Remember: When asked "What is the output", be sure to include **everything** in the Output Window (you need to copy the entire contents of the Output Window ... includes prompt strings, input and output).

b) What is the syntax error and how did you fix it?

There was no argument being passed into the MarkToGrade() method call in the main method. I passed the int variable inpMark as an argument to the method call which resolved the error.

What is the output?

```
Enter the last name of the student => Smith Enter a mark between 0 and 100 => 98 Smith's mark of 98 converts to a A

D:\school\Computer Science\Semesters\Winter 20 ocess 1892) exited with code 0.
To automatically close the console when debugle when debugging stops.
Press any key to close this window . . .
```

c) What is the output?

```
Enter the last name of the student => Smith
Enter a mark between 0 and 100 => 34
Smith's mark of 34 converts to a F
```

d) What is the output?

Microsoft Visual Studio Debug Console

Enter the last name of the student => Smith Enter a mark between 0 and 100 => 59 Smith's mark of 59 converts to a D

e) What is the output?

Microsoft Visual Studio Debug Console

Enter the last name of the student => Smith Enter a mark between 0 and 100 => 72 Smith's mark of 72 converts to a C

f) What is the output?

Microsoft Visual Studio Debug Console

Enter the last name of the student => Smith Enter a mark between 0 and 100 => 83 Smith's mark of 83 converts to a B

g) What is the output?

Microsoft Visual Studio Debug Console

Enter the last name of the student => Smith Enter a mark between 0 and 100 => -1 Enter a mark between 0 and 100 => 101 Enter a mark between 0 and 100 => 90 Smith's mark of 90 converts to a A

Why do you think the input values for mark in Parts (b)-(g) were chosen?

To test the conditional statements for mark to grade letter in the method MarkToGrade.

h) Single step from Line 55 and describe what you are see in terms of where you are in the program (line number), what is in the *Locals* window (variables and values), and what is in the *Call Stack* window (will require two to three more single steps to see the program jump.

Once I stepped back into main to the method call, the MarkToGrade method was removed from the call stack and the main method remains there. The Locals window also changed when I jumped back into the main method and is showing 4 variables:

-	Lab5.MarkToGrade returned	66 'B'
-	inpMark	75
-	lastName	"Smith"
-	grade	32 ''

As I continued to step through to the end of the program the variable Lab5.MarkToGrade was removed once I stepped into the next part of the program after the method call was assigned to the variable grade, and the grade variables value changed to Lab5.MarkToGrade in the Locals window.

i) What error message did you receive and why?

I got an error message stating that inpMark does not exist in the current context because it is not a global variable or defined in the MarkToGrade method. It is declared in the main method and only able to be accessed within that method.

j) What is the output?

```
Enter the last name of the student => Smith Enter a mark between 0 and 100 => 98 Smith's mark of 98 converts to a A
```

What do you notice about the output relative to what you saw in Part (b)?

What I noticed that was different is that one variable is being used to store the grade letter, and that variable is able to be accessed by both methods. One is declaring the variable within the method body, and the other requires the variable as an argument. Because of this the output is the same in both parts.

Why did we have to remove Line 35 (try putting it back in)?

Line 35 was removed because the variable is being declared as a parameter to the method rather than within the method body.

What did we have to remove Line 55 (try putting it back in)?

Line 55 was removed because the method's return type changed from type char to void, meaning that the method has no return value.

Why did the method call (invocation) in Line 21 have to change?

Line 21 had to change because there would have been a type error trying to store a void or null value into a variable of type char. When a method has no return type it can be called on its own with having to be stored in a variable of the same type.

k) What error message did you receive and why?

I got two error messages, one for missing an argument in the method call, and the second error was for trying to store a null value into a variable (grade) of type char.

What error message did you receive and why?

I got an error for trying to store the value of the method call, which is null, into a variable of type char.

What error messages did you receive and why?

I got an error message for passing the wrong variable types as arguments into the method call