ENGR 1200_02 - Lab 7: Smart Parking Code

```
#include <HCSR04.h>
#define NOTE_E4 330
#define NOTE_E5 659
#define NOTE_A5 880
#define NOTE_B5 988
const int TRIG_PIN = 13;
const int ECHO_PIN = 12;
const int TRIG2 = 10;
const int ECHO2 = 9;
int latchPin = 3;
int clockPin = 4;
int dataPin = 2;
UltraSonicDistanceSensor distanceSensor(TRIG_PIN, ECHO_PIN);
UltraSonicDistanceSensor distanceSensor2(TRIG2, ECHO2);
double sensor1;
double sensor2;
int counter = 6;
byte seven_seg_digits[10] = { B111111100, // = 0
                 B01100000, // = 1
                 B11011010, // = 2
                 B11110010, // = 3
                 B01100110, // = 4
                 B10110110, // = 5
                };
```

```
void sevenSegWrite(byte digit) {
 digitalWrite(latchPin, LOW);
 shiftOut(dataPin, clockPin, LSBFIRST, seven_seg_digits[digit]);
 digitalWrite(latchPin, HIGH);
void setup() {
 pinMode(TRIG_PIN, OUTPUT);
 pinMode(ECHO_PIN, INPUT);
 pinMode(TRIG2, OUTPUT);
 pinMode(ECHO2, INPUT);
 pinMode(latchPin, OUTPUT);
 pinMode(clockPin, OUTPUT);
 pinMode(dataPin, OUTPUT);
 Serial.begin(9600);
void loop() {
 sensor1 = distanceSensor.measureDistanceCm();
 digitalWrite(TRIG_PIN, LOW);
 delayMicroseconds(2);
 digitalWrite(TRIG_PIN, HIGH);
 delayMicroseconds(10);
 digitalWrite(TRIG_PIN, LOW);
 double duration1 = pulseIn(ECHO_PIN, HIGH);
 sensor1 = duration1 * 0.034 / 2;
 delay(500);
//sensor 1 - entrance
if (sensor1 < 16.5 \&\& sensor1 > 9)
 {
```

```
if (counter > 0)
  tone(8, NOTE_E4, 1000);
  counter--;
  sevenSegWrite(counter);
  delay(1000);
 if (counter == 0)
  tone(8, NOTE_E5, 1000);
}
sensor2 = distanceSensor2.measureDistanceCm();
digitalWrite(TRIG2, LOW);
delayMicroseconds(2);
digitalWrite(TRIG2, HIGH);
delayMicroseconds(10);
digitalWrite(TRIG2, LOW);
double duration2 = pulseIn(ECHO2, HIGH);
sensor2 = duration2 * 0.034 / 2;
Serial.print(sensor1);
Serial.print("\n");
Serial.print(sensor2);
Serial.print("\n");
Serial.print(counter);
Serial.print("\n");
delay(500);
//sensor 2 - exit
if (sensor2 < 8.5)
```

```
{
  if (counter == 0)
  {
    tone(8, NOTE_A5, 1000);
    delay(1000);
  }
  tone(8, NOTE_B5, 1000);
  counter++;
  sevenSegWrite(counter);
  delay(1000);
}
```