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| Luka Habuš | habusluka@gmail.com  +385 98 931 8270  <https://github.com/lukahabus> |

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| work experience | | |
| **GDi** | | |
| Junior Software Engineer   * web application for telecom * used technologies: .NET Core, Angular, SQL Server | Mar 2023 – Aug 2023 | |
| **LUMEN Development**  Team lead / Flutter Developer   * student competition in web and mobile app development * developed a mobile platform for real-world city exploration games – Urban Escape   <https://github.com/lukahabus/UrbanEscape>  **University of Zagreb, Faculty of Electrical Engineering and Computing**  Team Lead / Unity Developer   * managed a team of 5 students in *Project* class * VR chemical lab for the Oculus Quest   <https://github.com/lukahabus/VRChemicalLab> | | Feb 2023 – Jun 2023  Oct 2021 – Jan 2022 |
| **University of Zagreb, Academy of Dramatic Art** | | |
| Video Game Producer   * participated in the pilot program of the [Edu4Games](http://edu4games.adu.hr/hr/pilotiranje-programa.html) project * mobile game A Walk in the Park <https://github.com/lukahabus/Walk-in-a-Park> | | Sep 2021 – Nov 2021 |
| EDUCATION | | |
| **University of Zagreb, Faculty of Electrical Engineering and Computing** | | |
| * Bachelor of Science in Computing * currently pursuing a master's degree in computing | |  |

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| MAJOR ACHIEVEMENTS | |
| Programming  Project Management  Programming  Informatics | won third place at the LUMEN Development competition (2023.)  coordinated the technology arena at STEM Games (2023.)  won third place at the Money Motion Hackathon (2023.)  participation at the national competition in informatics (2014.) |

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| TECHNICAL SKILLS | |
| Intermediate | **C/C++,** **Java, C#, Linux**, **Git, Python, .NET Core, PostgreSQL** |
| Basic | **Unity, HTML, CSS, JavaScript, NodeJS, React, Angular, Docker, Flutter** |

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| OTHER SKILLS AND INTERESTS | |
| Languages | Croatian (native), English (fluent – C1), German (fluent – C1/C2) |
| Interests | playing the saxophone, photography, drone flying, competitive programming |