|  |  |
| --- | --- |
| Luka Habuš  Ulica Karla Metikoša 7, 10 000 Zagreb, Croatia | habusluka@gmail.com  +385 98 931 8270  <https://github.com/lukahabus> |

|  |  |
| --- | --- |
| work experience | |
| **University of Zagreb, Faculty of Electrical Engineering and Computing** | |
| Team lead / Unity developer   * managed a team of 5 students in *Project* class * VR chemical lab for the Oculus Quest   <https://github.com/lukahabus/VRChemicalLab> | Oct 2021 – Jan 2022 |
| **University of Zagreb, Academy of Dramatic Art** | |
| Video game producer   * participated in the pilot program of the [Edu4Games](http://edu4games.adu.hr/hr/pilotiranje-programa.html) project * mobile game A Walk in the Park <https://github.com/lukahabus/Walk-in-a-Park> | Sep 2021 – Nov 2021 |
| **Zagreb** | |
| Photographer and project manager of *Sto ljudi – sto ćudi*   * <https://www.stoljudistocudi.com/> | May 2021 – Nov 2021 |
| **University of Zagreb, Faculty of Electrical Engineering and Computing** | |
| Front-end web developer   * project as part of the *Software Engineering* class * agile platform for task management   <https://github.com/lukahabus/PROGI> | Oct 2020 – Jan 2021 |
| EDUCATION | |
| **University of Zagreb, Faculty of Electrical Engineering and Computing** | |
| * Pursuing BSc in Computer Science | Oct 2018 – Jul 2022 (expected) |
| **Infinum Academy, Zagreb** |  |
| * Ruby on Rails course | Jul 2021 – Aug 2022 |

|  |  |
| --- | --- |
| MAJOR ACHIEVEMENTS | |
| Informatics | participation at the 2014 national competition in informatics |

|  |  |
| --- | --- |
| TECHNICAL SKILLS | |
| Intermediate | **C/C++,** **Java, Linux**, **Git** |
| Basic | **Unity, Python, Ruby on Rails, HTML, CSS, JS, Docker, ROS, C#, R, PostgreSQL** |

|  |  |
| --- | --- |
| OTHER SKILLS AND INTERESTS | |
| Languages | Croatian (native), English (fluent – C1), German (fluent – C1/C2) |
| Interests | video game development, saxophone playing, photography, drone flying, competitive programming |