

Guns(name, type, caliber)

Ammunitions(size, type)

Reports(report_id, timestamp, coord, gun, bullet_size, bullet_type)

gun → Guns.name

(bullet_size, bullet_type) → Ammunitions.(size, type)

Gunshots(timestamp, coord, gun, bullet_size, bullet_type)

gun → Guns.name

(bullet_size, bullet_type) → Ammunitions.(size, type)