Parallel Computing, 2023S

Assignment #1

ANALYZING A SET OF RANDOM NUMBERS

Given is a file (called "input.txt") of 2000000 (2 million) numbers using

```
std::uniform_int_distribution dist(0, 4000);
```

The serial code analyzes this set and displays statistics, such as the total number of prime and non-prime numbers in the set, the mean, and counts the numbers that end with different digits (0-9).

The output look as follows:

```
>./a1-serial --data input.txt
Primes: 276345
Nonprimes: 1723655
Mean: 2000.69
1: 199533
2: 199616
3: 199883
4: 200898
5: 199597
                              std::vector<int> numbers counts(10, 0);
6: 200286
7: 199836
8: 200197
9: 200228
10: 199926
                                                                 Vector of 10 elements initialized to 0
Elapsed time (1 threads): 10.18
```

SEQUENTIAL CODE: HOW IT WORKS

Data source

A file for the purpose of this exercise:
*Each line represents a number to be analyzed



```
while (!ifilestream.eof())
{
  int num;
  ifilestream >> num;
  ...
  // process
}
```

Reading

```
bool kernel(int number) {...}
                        *Returns true if the given number
                        is a prime number
if (kernel(num))
 primes++;
else
 nonprimes++;
number_counts[num % 10]++;
                                                            output
count++;
sum += num;
           Needed to calculate the mean
                Processing
                                                     Writing to the output
```

GOAL: IMPLEMENTING AN EFFICIENT PARALLEL VERSION

Your task is to implement a parallel version of the provided serial version of the code using C++ multithreading in the following way:

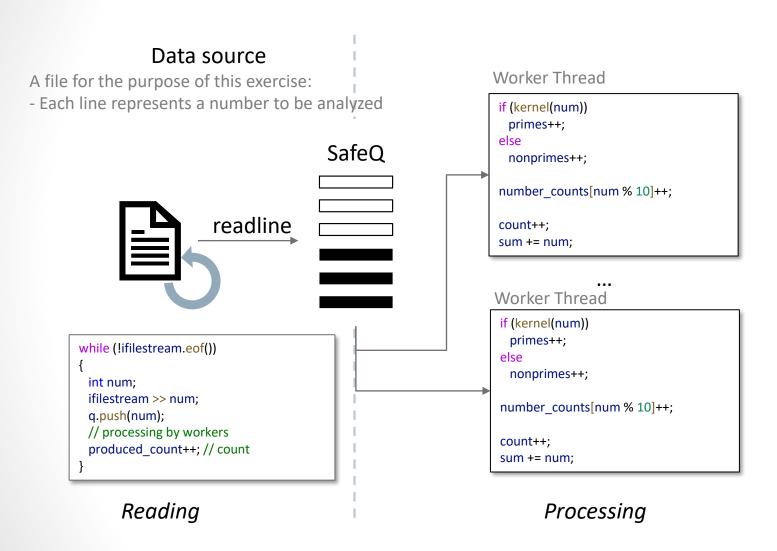
- 1. One "Master/Producer" thread
 - Parses input data (integers) from the given file ("input.txt"), and puts them in a queue (std::queue)
 - Returns the total number of numbers pushed into the queue (keeps count of produced items)
- 2. And (one or more) "worker" threads, each doing the following:
 - Take the next element from the queue and increment the consumed_count counter
 - Pass each number to the kernel() function to check if the number is a prime number
 - If the number is prime increment the prime counter, otherwise increment the nonprime counter
 - Based on the last digit increment the value in th the number_counts array
 - e.g., the number 42 ends with "2", therefore number_counts[2]++ increment will be performed
 - Repeat until there are no more items in the queue and no producer thread is adding more items
- 3. The rest of the code calculates the mean and prints the results
- → The goal is also to make master/producer and worker threads work simultaneously
- → The queue is simultaneously accessed by all threads, and these accesses should be protected using condition variables

ADDITIONAL REQUIREMENTS

A template for the parallel version is given as a starting point (a1-parallel.cpp). That code does not do anything useful at the moment, but it gives you a structure where you should insert your code and extend it to fulfill the requirements. In summary, you need to:

- Spawn the producer thread so it returns the number of items pushed to the queue (produced_count) - an integer value using std::futures and std::async.
- Extend the SafeQ class to support safe accesses by multiple threads
- Spawn worker threads using standard multithreading mechanisms in C++ (std::thread)
 - Make sure that access to shared data is synchronized (make two versions one with the worker() function using only atomics and one where the worker() is using mutexes)
 - It's also ok to produce a third "best-effort" version that does things better, perhaps avoids some synchronizations, etc...

HOW IT NEEDS TO WORK



Primes: 276345
Nonprimes: 1723655
Mean: 2000.69
1: 199533
2: 199616
3: 199883
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10: 199926
Elapsed time (1 threads): 10.18

Writing to the output

*Note: If the number of "produced" numbers (pushed to the queue) is not the same as the number of "consumed" (popped from the queue), the program will print an error message

A SIMPLE, THREAD-SAFE QUEUE

On top of std::queue

- Producer pushes to the queue
- Worker pops from the queue
- Simplified for this example
 - No constructor, not copyable, ...
 - Templated you can use different types if needed
- Use condition variables

Simple methods:

- push(...) add an element to the queue
- pop(...) remove from the queue
- wait_pop(...) remove from the queue
 - Returns a shared_ptr of the popped element
 - you can modify this as needed, but be careful
 - May wait when called
- size() the number of elements in the queue
- empty() is the queue empty?

```
template <typename T>
class SafeQ {
private:
    queue<T> q;
public:
    void push(T value) {
                               // safe?
        q.push(value);
    void pop(T &value) {
        if (!q.empty())
            value = q.front(); // safe?
            q.pop();
    shared ptr<T> wait pop() {
        if (!q.empty())
            value = q.front(); // safe?
                               // safe?
            q.pop();
    size t size() {
        return q.size();
                               // safe?
    bool empty() {
        return q.empty();
                               // safe?
```

SERIAL VERSION AND A TEMPLATE FOR YOUR SOLUTION

a1-serial.cpp, input.txt (both in Moodle)

To compile on Alma:

The template for the parallel version (a1-parallel.cpp) does not do anything useful at the moment. It gives you a structure where you should insert your code. Notably, you need to:

- Extend the SafeQ class to support safe accesses by multiple threads
 - Try to keep the queue-related synchronization in the class
- Spawn worker threads using standard threading mechanisms (e.g., std::thread)
 - Make sure that access to shared data is synchronized (make two versions one with the worker() function using only atomics and one where the worker() is using mutexes)
 - If you require mutexes for implementing the SafeQ these are ok
- Spawn the producer thread so it returns the number of items pushed to the queue (produced_count) an integer value using std::futures and std::async.

CODE OVERVIEW

```
int producer(std::string filename, SafeQ<int> &q);
```

- Opens the input file, reads the numbers and pushes elements to the queue
- May be modified as needed
- SafeQ<int> the basic form (can also be something extended)

```
void worker(SafeQ<> &q, int &primes, int &nonprimes, double &sum,
std::vector<int> &number_counts);
```

- Takes elements from the queue and processes them
- The function executed by a worker
- Has to be modified to work correctly in parallel
- Data access needs to be handled properly (e.g., with synchronization)

bool kernel(int number);

- Represents a computational kernel
- Take an integer as input, returns true if the given number is a prime number
- Not to be modified, just to be called by the workers

TIME MEASUREMENTS

```
How to:
    auto t1 = std::chrono::high_resolution_clock::now();
    <...your code part...>
    auto t2 = std::chrono::high_resolution_clock::now();

std::cout<< std::chrono::duration<double>(t2-t1).count() << std::endl;
*auto is actually std::chrono::high_resolution_clock::time_point type</pre>
```

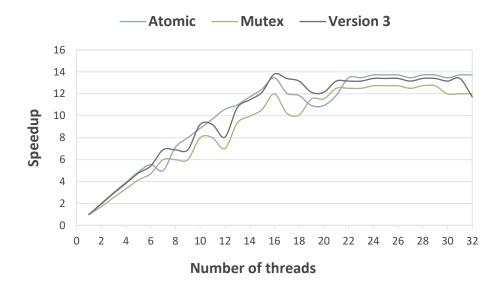
What measurement to include?

- Execution time of different code variants
 - 1. worker() function with atomics
 - 2. worker() function with mutexes

RESULTS

Plot Speedup Graphs

- x-axis: number of threads
- y-axis: speedup
- Plot speedup with respect to the sequential version
- Use lines



*not the actual data, just a possible example of how your graph could look like

EXECUTION, INPUT PARAMETERS, FILES

Source files (found in A1 in Moodle):

- a1-sequential.cpp The sequential version
- a1-parallel.cpp A template for the parallel version
- a1-helpers.hpp
 Helper functions such as printing and parsing arguments

Parameters (and how to run on Alma)

```
srun --nodes=1 ./a1 [options] file
```

Options:

--help **Display this information**.

--num-threads Set the desired number of threads.

--only-exec-times Outputs only the number of threads and the execution time

Could be useful when collecting performance measurements

EXPERIMENTS / SUBMISSION (1/2)

- 1. Run the code on one of the nodes on Alma (not on the frontend node)
 - Measure the performance of different code versions
 - The sequential version (~10s on alma nodes with "input.txt")
 - The parallel version(s) and execute using with 1 to 32 threads
 - Measure speedup with respect to the sequential version
 - Write the performance measurements in a table and make speedup graphs
 - A minimum required speedup is about 6, but you should aim for 10+ on Alma
 - Make two versions of the code one where the worker() function is using mutexes and another where the worker() function uses atomics for synchronization
 - *start with one version, optimize, and then switch to another

2. Correctness

- Your code needs to produce the output that matches the output of the sequential version!
- 3. You can develop on your PC/laptop but performance measurements must be done on the Alma cluster
 - Test early to avoid having to wait for the nodes to free up

Alma system: http://www.par.univie.ac.at/teach/doc/alma.html

EXPERIMENTS / SUBMISSION (2/2)

1. Write a report

• Use the template provided in Moodle as a starting point, which you may extend if needed.

3. Submit your solution to the Moodle

- a. a1-parallel-atomic.cpp, a1-parallel-mutex.cpp (use these filenames!)
 - You can also attach additional variants (need to be explained in the report)
- b. A report (PDF document based on the provided template)
 - Upload everything to A1 entry in Moodle before the deadline

Note: both the documented source code and the PDF report are required, i.e., your code without the report will not be graded positive!