

Kolmogorov Complexity and How it Illuminates our Limitations to Let Machines Learn Simple Functions

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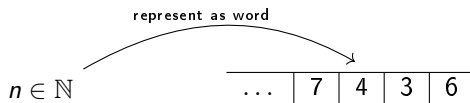
July 3, 2024



- 1 Introduction
- 2 Preliminaries
- 3 Models and Algorithms Lack a Simplicity Bias
- 4 Learnability with a Simplicity Bias
- 5 Conclusion

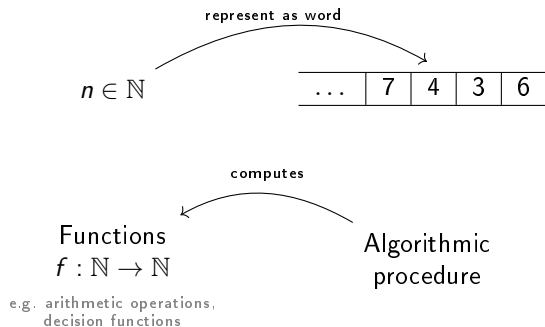
Motivation

How humans learn arithmetic:



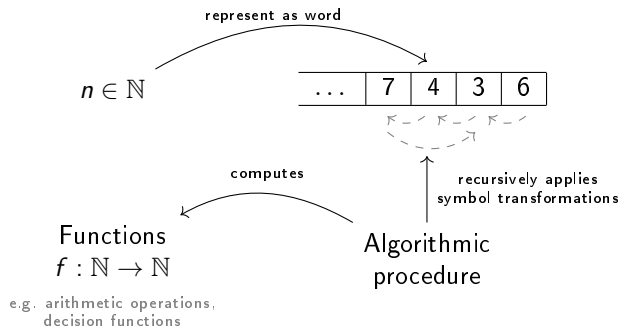
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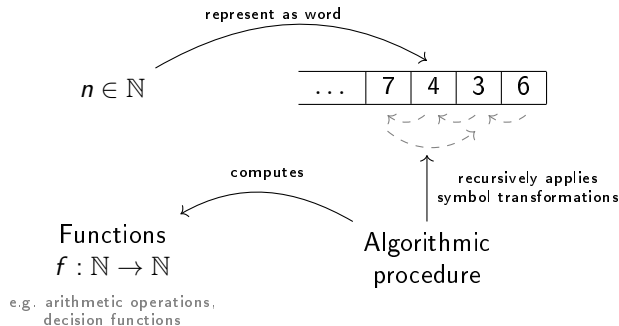
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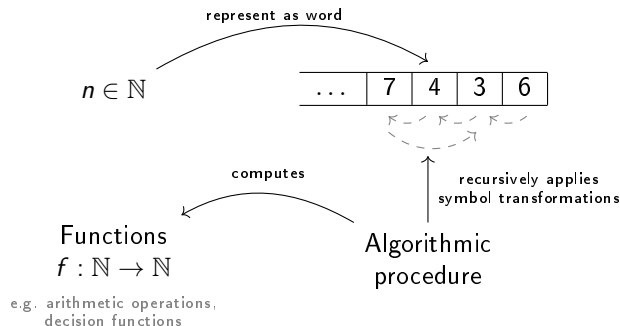


Expedient insights:

1. Recursive algorithmic descriptions generalize to unseen instances

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Expedient insights:

1. Recursive algorithmic descriptions generalize to unseen instances
2. Generalization ability relies on some inductive simplicity bias

Highlights

Kolmogorov Complexity naturally quantifies the *simplicity* of a function.

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In light of this complexity measure we will see that

- feed-forward neural networks (and any another non-recursive models) cannot express some simple functions
- incorporating Kolmogorov complexity as a simplicity bias into learning algorithms allows to
 - learn *any* computable function (e.g. prime numbers) with finite resources
 - learn some functions with *less* samples than usual (e.g. parity functions).

Outline

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Supervised Learning

Objective: Learn $f : \mathcal{X} \rightarrow \mathcal{Y}$.

Given information: samples $(x_1, y_1), \dots, (x_n, y_n) \in \mathcal{X} \times \mathcal{Y}, y_i = f(x_i)$



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instances labels

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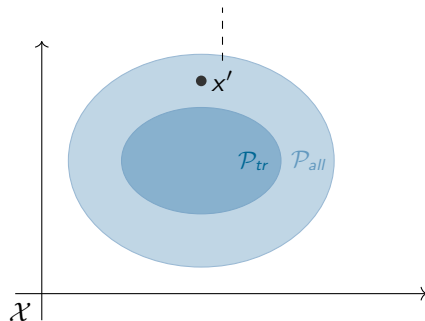
$$R(f') := \mathbb{E}_{x \sim P_{tr}} [\ell(f'(x), f(x))].$$

fit f entirely

How does f' generalize out-of-distribution?

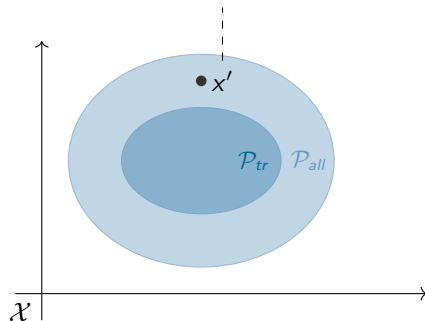
Domain Generalization

How shall we determine $f'(x')$?

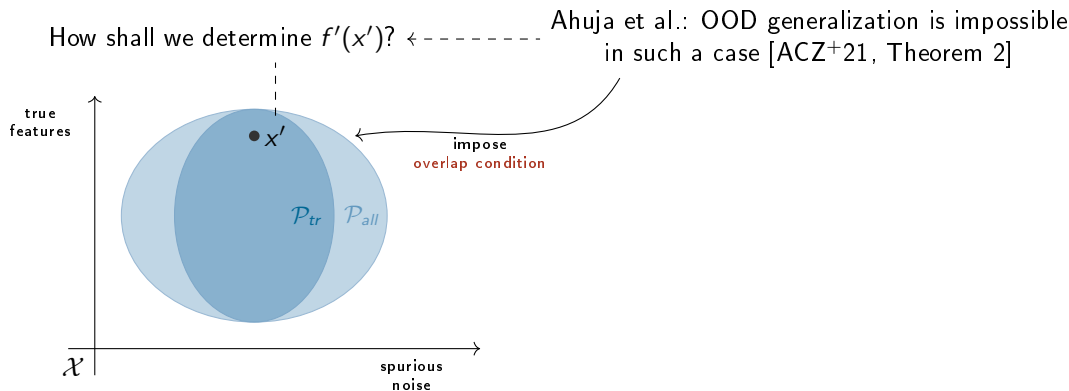


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How shall we determine $f'(x')$? ← ----- Ahuja et al.: OOD generalization is impossible
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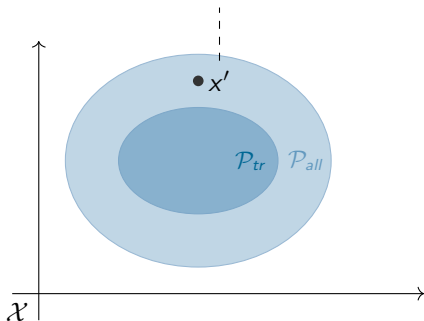


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But aren't we posing too high demands on "OOD generalization"?

Inferring the simplest consistent function

Our maximum demand on OOD generalization should follow Ockham's razor:

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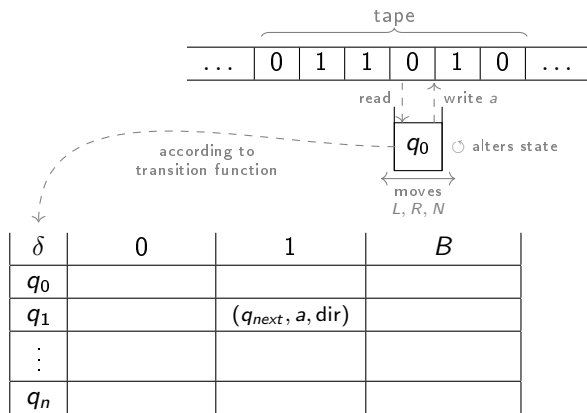
How to define the simplicity of a function?

Kolmogorov: the shortest description length of a program that produces this function.

⏟
Turing Machine

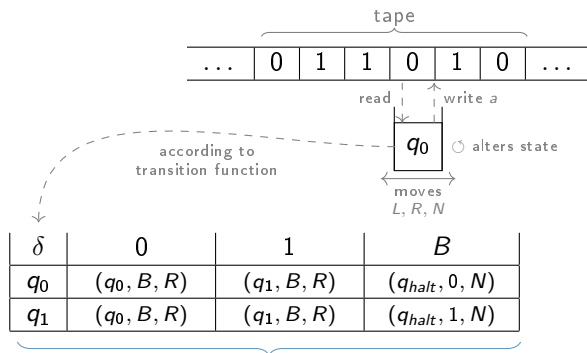
Turing Machines

A Turing Machine \mathcal{T} :



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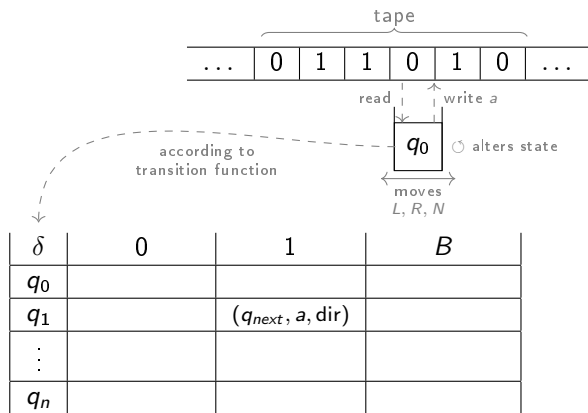
Example: Modulo function mod_2

Turing Machines

A Turing Machine \mathcal{T} computes a *partial* computable function $f : D_f \rightarrow \{0, 1\}^*, D_f \subseteq \{0, 1\}^*,$

$$f_{\mathcal{T}}(x) := \begin{cases} y, & \mathcal{T} \text{ halts and outputs } y, \\ \perp, & \mathcal{T} \text{ does not halt.} \end{cases}$$

f is *total* computable if $D_f = \{0, 1\}^*.$

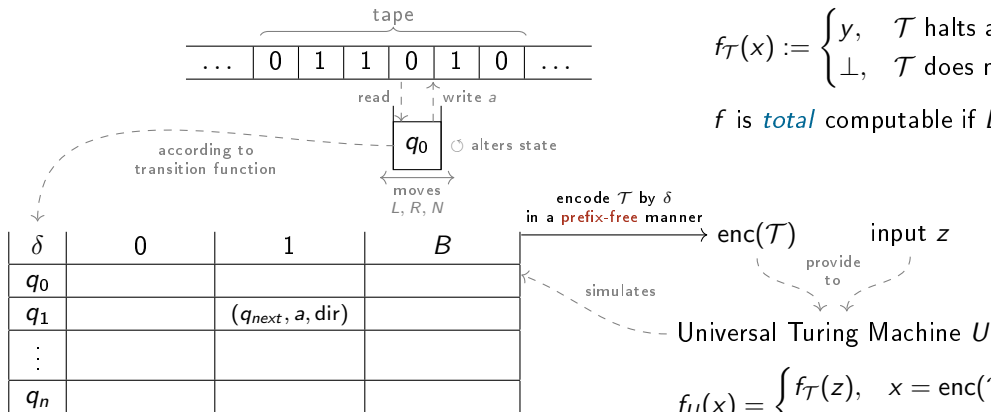


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$$f_U(x) = \begin{cases} f_{\mathcal{T}}(z), & x = enc(\mathcal{T})z \\ \perp, & \text{otherwise.} \end{cases}$$

Kolmogorov Complexity

How many bits are needed to describe the encoding of a Turing Machine that computes f ?

Equivalence: We write $U(p) \equiv f$ if

- $U(px) = f(x)$ for all $x \in D_f$, and
- U does not halt on px for all $x \in \{0, 1\}^* \setminus D_f$.

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We formalise this as the *Kolmogorov complexity* of a computable function f (cf. [LV⁺08]):

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Accordingly, the *conditional Kolmogorov complexity* given z is defined as:

$$K_U(f \mid z) := \min_{p, p' \in \{0,1\}^*} \{I(p) + I(p') \mid U(\underset{\substack{\uparrow \\ \text{self-delimiting} \\ \text{encoding}}}{p[z]p'}) \equiv f\}$$

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Our Limitations to Learn Simple Functions in Practice

Models

have access to

function set
 $\tau = \{f_1, \dots, f_j\}$

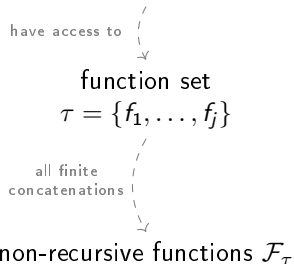
e.g. constants,
activation functions,
arithmetic operations,
logical expressions

Simplicity

Algorithms

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Models



Simplicity

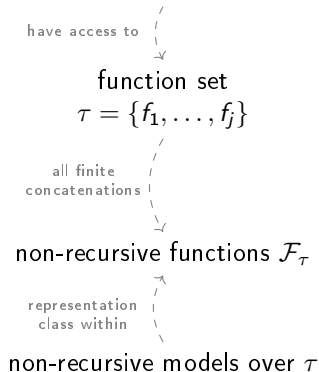
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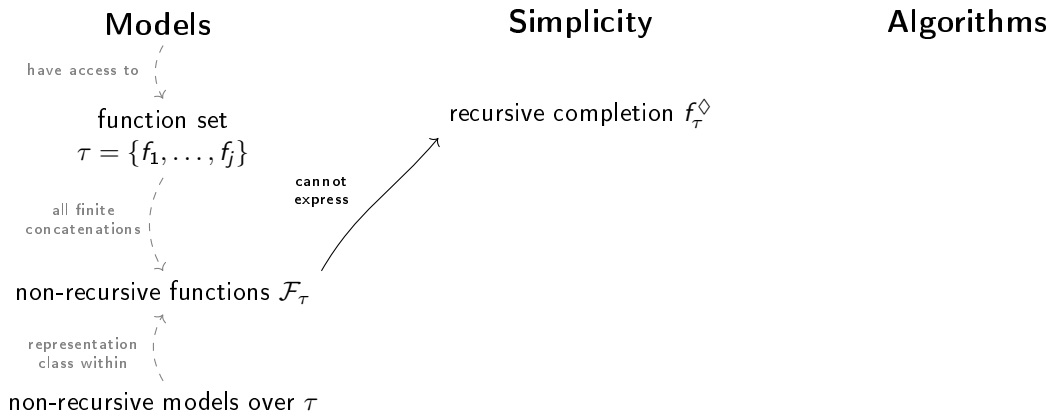
Models

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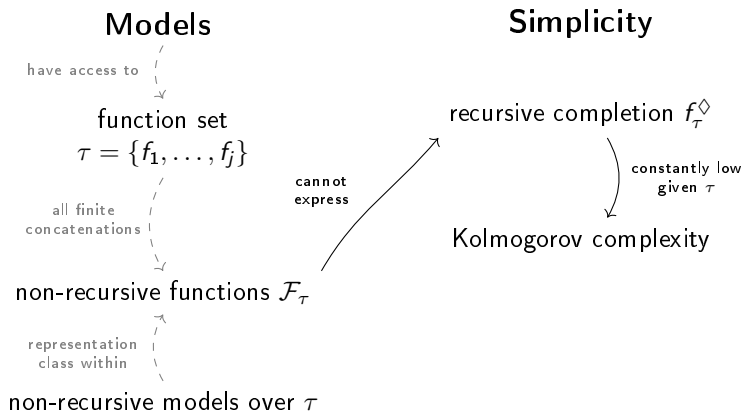
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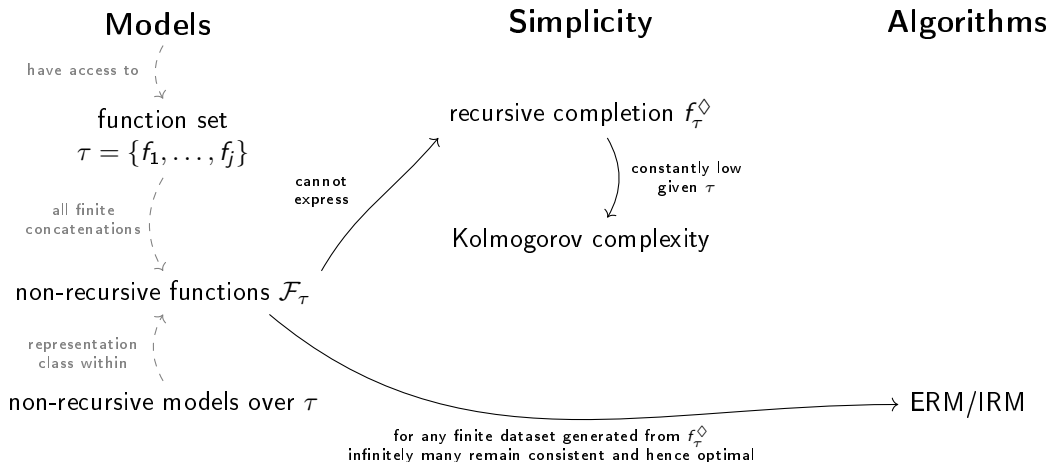
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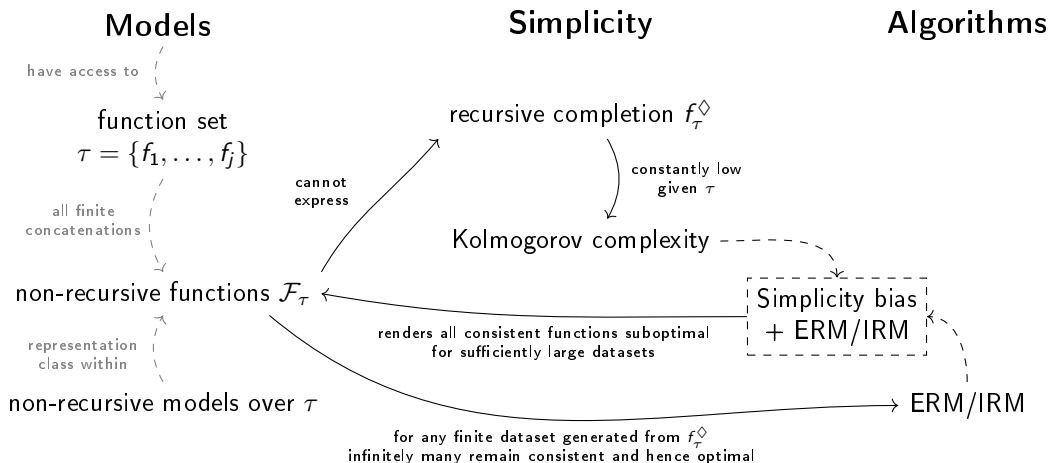
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Inductive definition of non-recursive functions \mathcal{F}_τ

Given: $\tau := \{f_1, \dots, f_j\}, f_i : \mathbb{N}^k \rightarrow \mathbb{N}$

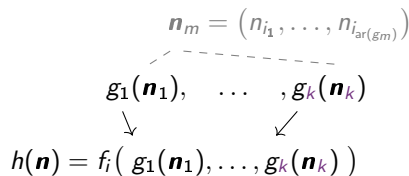
Base case: Identity function $I \in \mathcal{F}_\tau, I(n_i) = n_i, n_i \in \mathbb{N}$

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Induction step: If $g_1, \dots, g_k \in \mathcal{F}_\tau$, and $f_i \in \tau$ is k -ary,
then $h := f_i \circ (g_1, \dots, g_k) \in \mathcal{F}_\tau$.



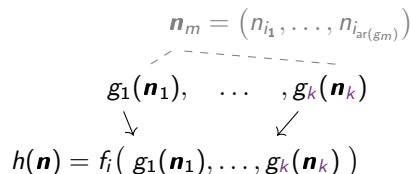
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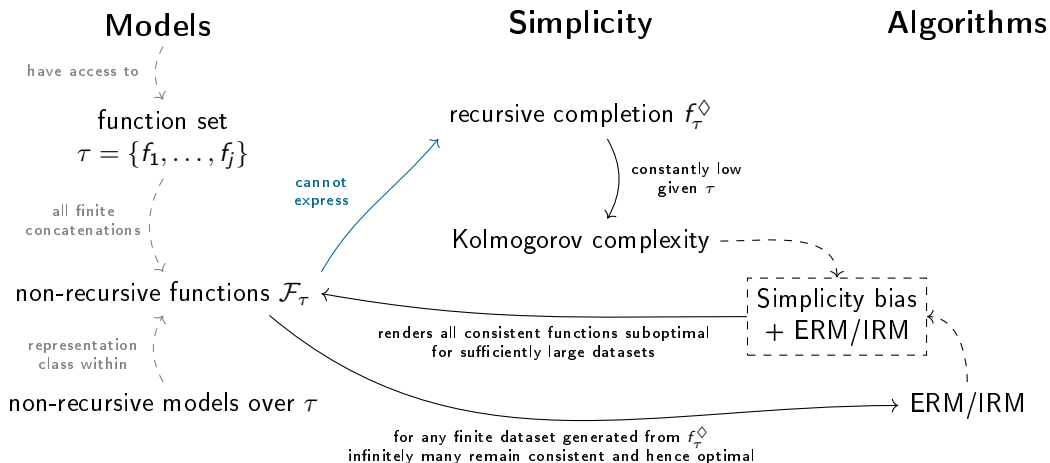
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Example (Linear Functions): $\tau = \{f_0, f_1, f_+\}$, $f_0(n_i) = 0$, $f_1(n_i) = 1$, $f_+(n_i, n_j) = n_i + n_j$.

Then, $\mathcal{F}_\tau = \{f : f(n) = an + b \mid a, b \in \mathbb{N}\}$.

Roadmap



Recursive concatenation

Recursive concatenation of k -ary f :

$$f^{(0)}(n) := n, \quad n \in \mathbb{N} \quad (1)$$

$$f^{(m+1)}(n) := f(\underbrace{f^{(m)}(n), \dots, f^{(m)}(n)}_{k \text{ times}}), \quad n, m \in \mathbb{N}. \quad (2)$$

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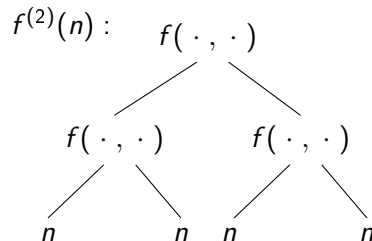
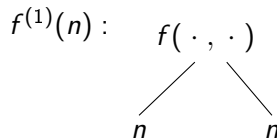
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Example for 2-ary f :



Recursive Completion


Function set $\tau = \{f_1, \dots, f_j\}$

Recursive concatenation $f^{(m)}(n)$

Recursive Completion

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sum up


$$f_{\tau} := \sum_{i=1}^j f_i$$

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special case

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Recursive completion $f^\diamond(n) := f^{(n)}(n)$

Recursive Completion

Function set $\tau = \{f_1, \dots, f_j\}$

sum up

$$f_\tau := \sum_{i=1}^j f_i$$

combine

Recursive completion over τ

$$f_\tau^\diamond(n) := \sum_{i=1}^j f_i(f_\tau^{(n-1)}(n))$$

Recursive concatenation $f^{(m)}(n)$

special case

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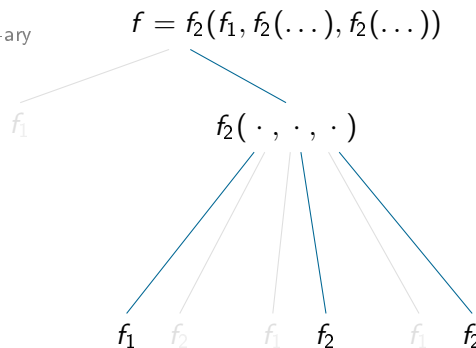
Why Recursive Completion Excels Every Non-Recursive Function

$$f_{\tau}^{\diamond}(n) = \sum_{i=1}^2 f_i^{\diamond}(n) \text{ ----- } \begin{matrix} f_1 \text{ const.}, \\ f_2 \text{ str. mon. incr. 3-ary} \end{matrix}$$

$$f = f_2(f_1, f_2(\dots), f_2(\dots))$$

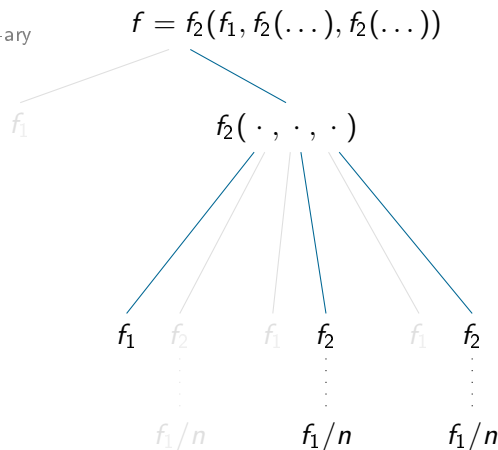
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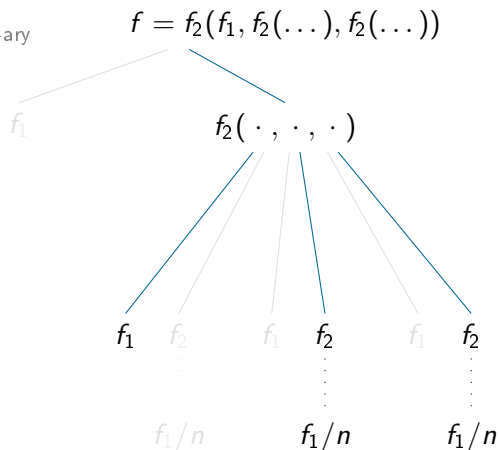
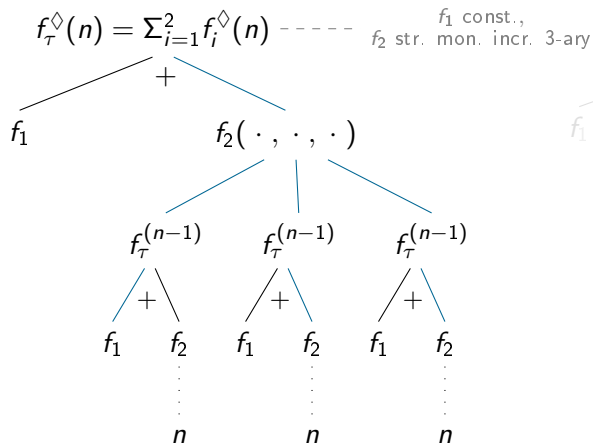


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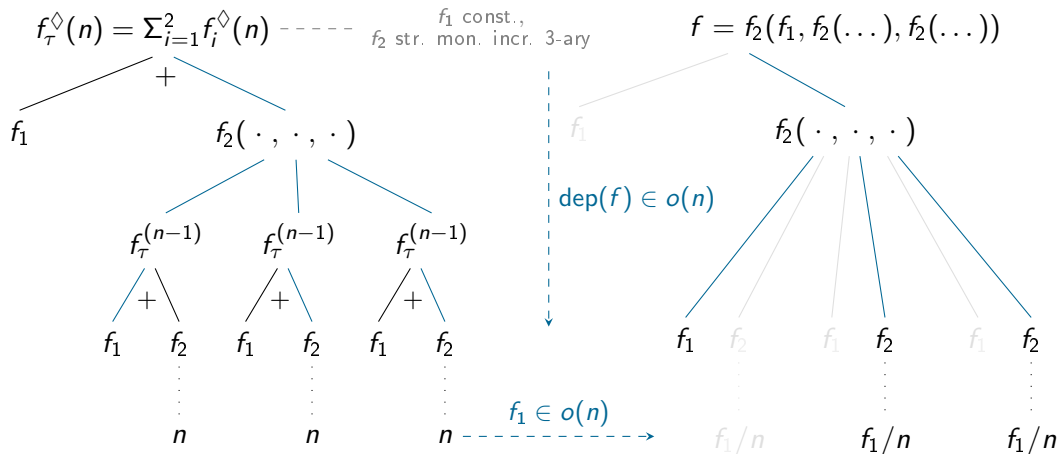
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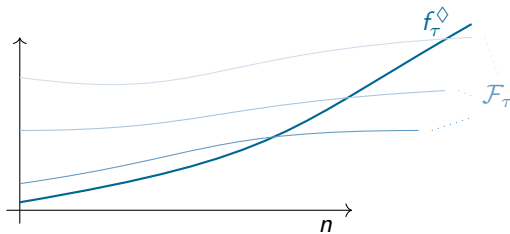


Non-recursion functions do not capture recursive completion

Fix an arbitrary function set $\tau = \{f_1, \dots, f_j\}$, $f_i : \mathbb{N}^k \rightarrow \mathbb{N}$, where

- each f_i is strictly monotonously increasing or bounded,
- some strictly monotonously increasing f_i has arity $\text{ar}(f_i) > 1$ (e.g. f_+).

For any non-recursive function $f \in \mathcal{F}_\tau$, there is an $n_0 \in \mathbb{N}$ such that for all $n \geq n_0$, $f_\tau^\diamond(n) > f(n)$.

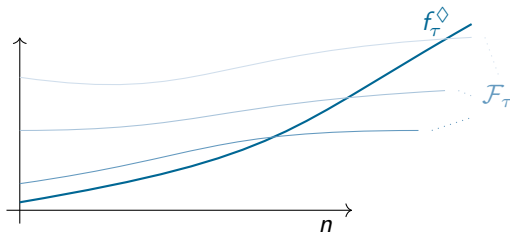


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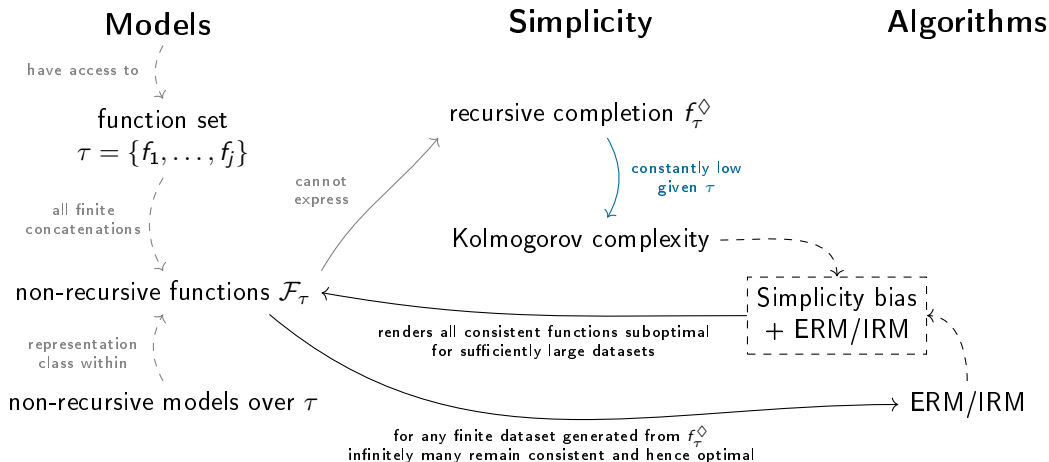
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This result can be extended to $f_i : \mathbb{Z}^k \rightarrow \mathbb{Z}$ with realistic assumptions.

Roadmap



Uniform Simplicity of Recursive Completion

Uniform TM \mathcal{T}_\diamond :

input tape

...	$\text{enc}(\mathcal{T}_1)$	$\text{ar}(f_1)$...	$\text{enc}(\mathcal{T}_j)$	$\text{ar}(f_j)$	n	...
-----	-----------------------------	------------------	-----	-----------------------------	------------------	-----	-----

computation tape

...		...
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accumulation tape

...		...
-----	--	-----

loop tape

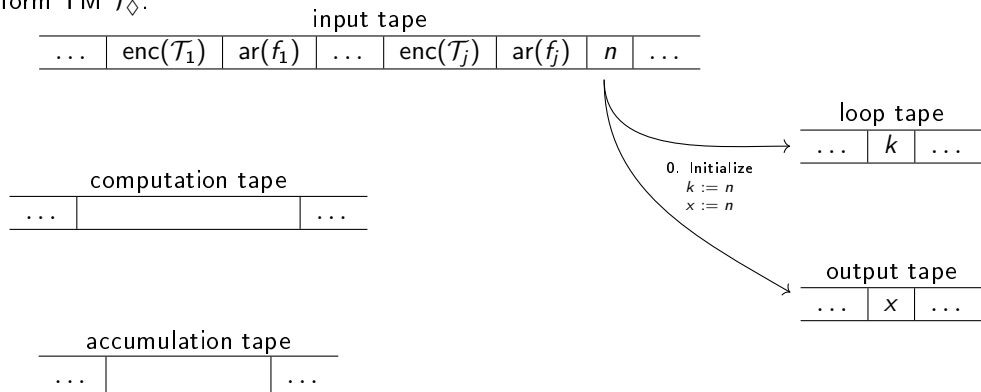
...		...
-----	--	-----

output tape

...		...
-----	--	-----

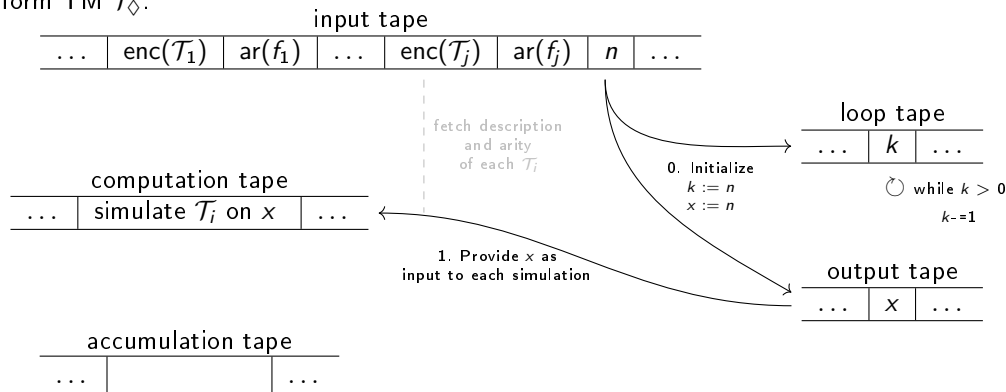
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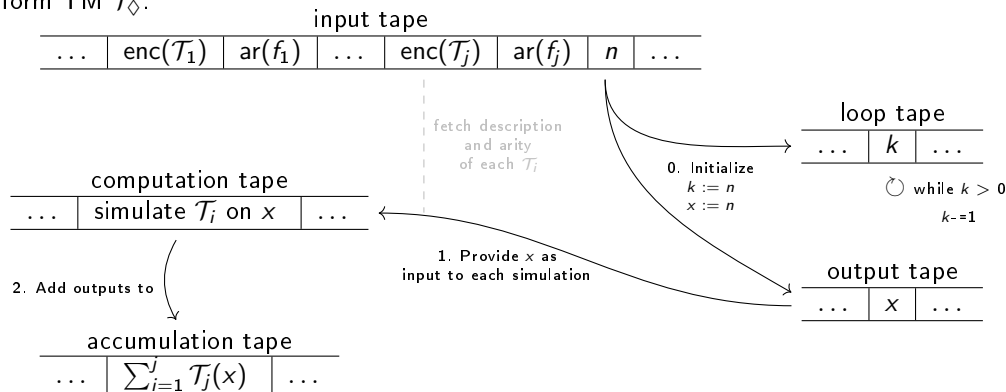
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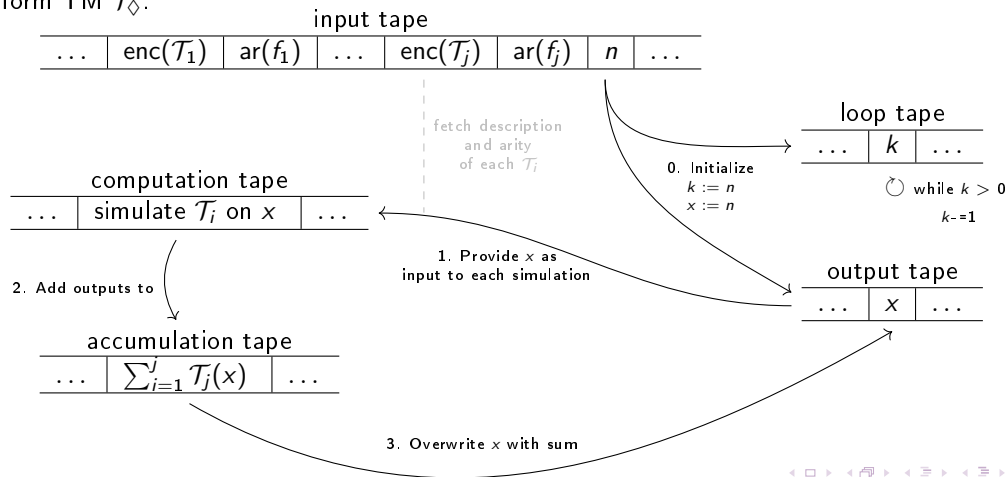
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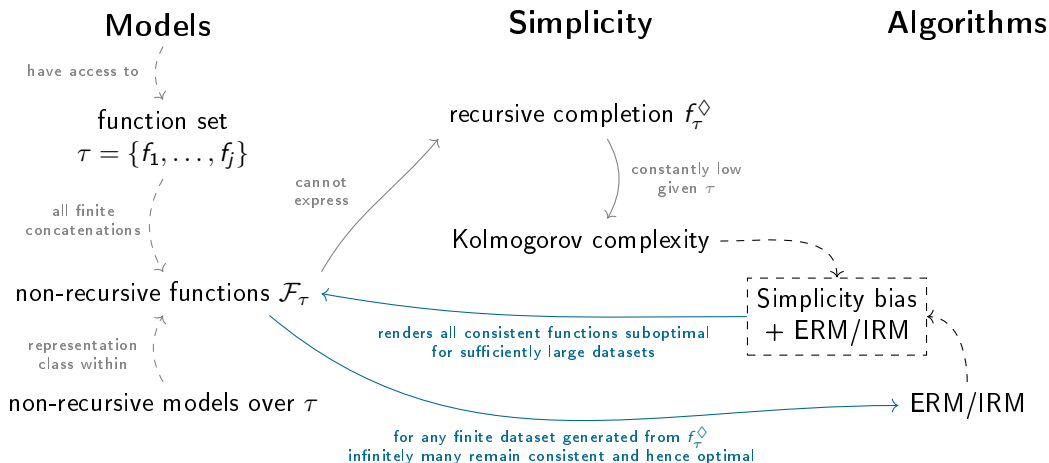


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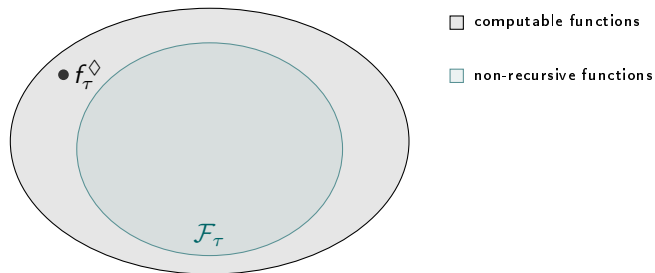


Roadmap



Eliminating non-recursive functions with a simplicity bias

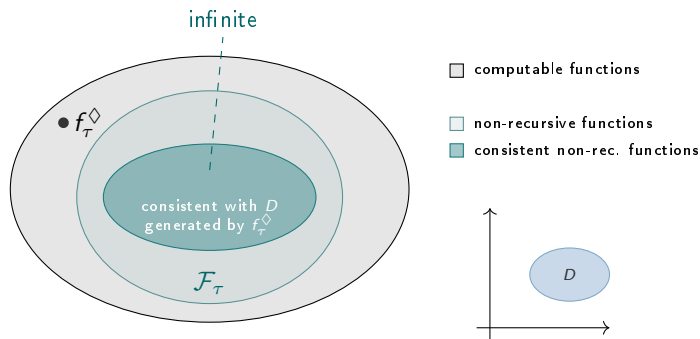
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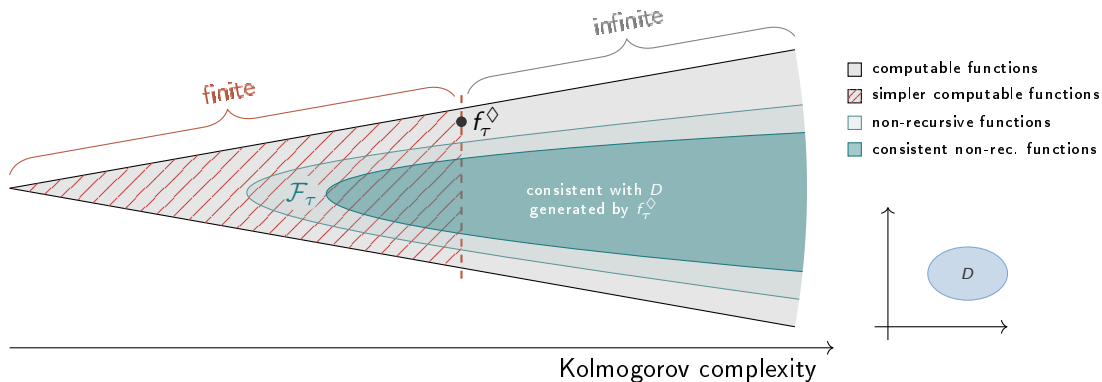
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But non-recursive functions can still memorize the training data.



Eliminating non-recursive functions with a simplicity bias

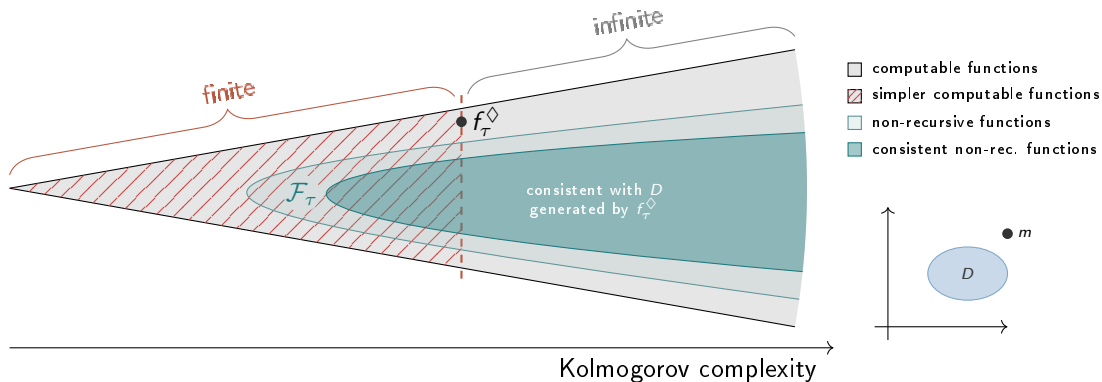
For any $f' \in \mathcal{F}_\tau$, there exists an n_0 such that $f_\tau^\diamond(n) > f'(n)$ for all $n \geq n_0$.



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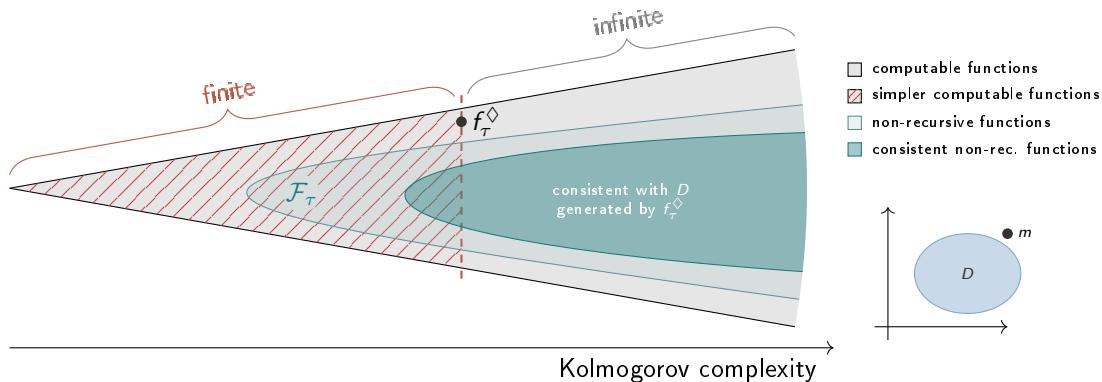
→ Include large enough sample $(m, f_\tau^\diamond(m))$ into dataset D .



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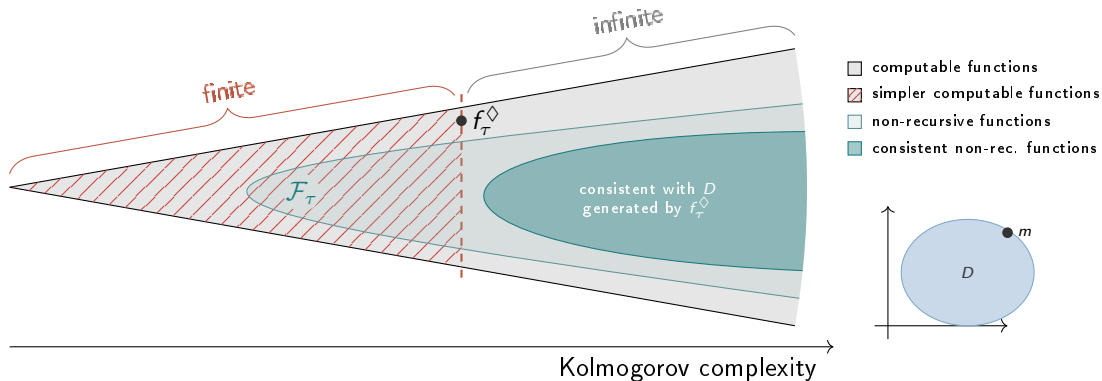
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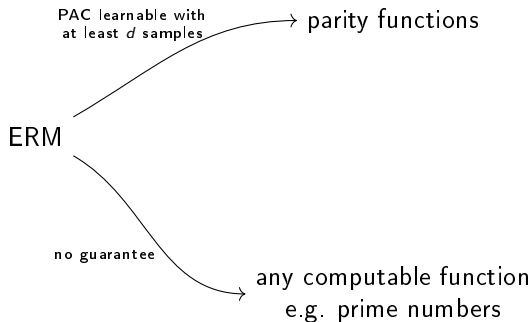
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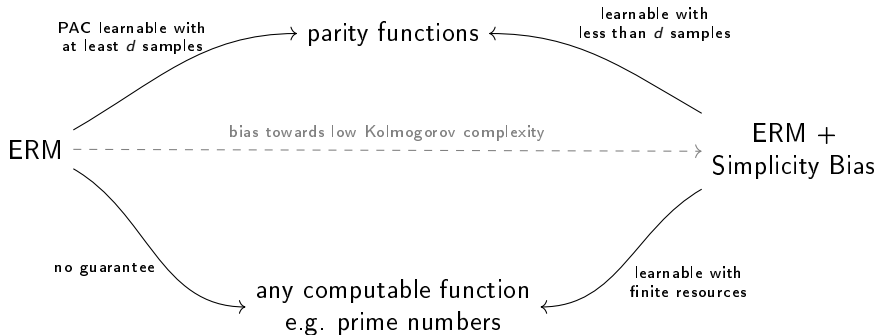


- 1 Introduction
- 2 Preliminaries
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Teaser



Teaser



PAC learning computable functions

PAC learnable

\mathcal{H} is PAC learnable if there is

- a learning algorithm A (*ERM*)
- a sample number threshold $n_0(\varepsilon, \delta)$

such that for

- any error and failure probabilities $\varepsilon, \delta \in [0, 1]$,
 - any hypothesis $h \in \mathcal{H}$,
 - any marginal distribution $P : \mathcal{X} \rightarrow [0, 1]$, and
 - any dataset $D = \{(X_i, h(X_i)) \mid i = 1, \dots, n\}$, $X_i \stackrel{i.i.d}{\sim} P$, with $n \geq n_0(\varepsilon, \delta)$,
- } hypothesis conditions
} data conditions

$$\Pr[R(A(D)) \leq \varepsilon] \geq 1 - \delta.$$

PAC learning computable functions

PAC learnable ~~$\xleftarrow{\text{VC dimension}} \mathcal{H} \text{ finite?}$
 $\xleftarrow{\text{Rademacher complexity}} \mathcal{H} \text{ bounded?}$~~

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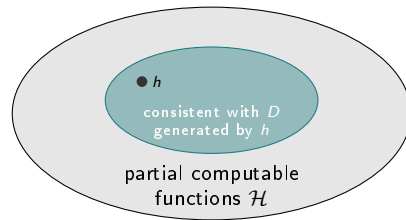
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PAC learning computable functions

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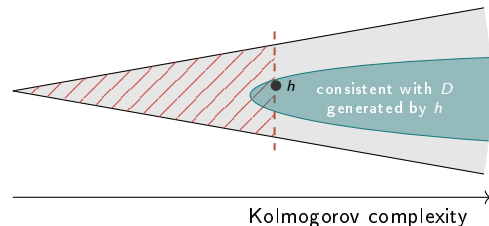
\mathcal{H} is PAC learnable if there is

- a learning algorithm A (*ERM + Simplicity Bias*)
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such that for

- any failure probability $\delta \in (0, 1)$,
 - any hypothesis $h \in \mathcal{H}$ with Kolmogorov complexity $k = K(h)$,
 - any marginal distribution $P : \mathcal{X} \rightarrow [0, 1]$, and
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$$\underbrace{\Pr[\mathbf{A}(D) = \mathbf{h}]}_{\text{perfect learnability}} \geq 1 - \delta.$$



Why conditioning learnability on the sample size is impossible in general

▷ **Example 1:** Unbounded Kolmogorov Complexity, but one sample suffices

▷ **Example 2:** Low Kolmogorov Complexity, but infinite dataset insufficient

Why conditioning learnability on the sample size is impossible in general

▽ **Example 1:** Unbounded Kolmogorov Complexity, but one sample suffices

$$D_y := \{(0, y)\}, y \in \{0, 1\}^*.$$

For each y , there is a different simplest consistent function.

But any infinite function class is unbounded in terms of Kolmogorov complexity.

▷ **Example 2:** Low Kolmogorov Complexity, but infinite dataset insufficient

Why conditioning learnability on the sample size is impossible in general

▷ **Example 1:** Unbounded Kolmogorov Complexity, but one sample suffices

▽ **Example 2:** Low Kolmogorov Complexity, but infinite dataset insufficient

We want to learn the modulo function $\text{mod}_2(x) = x \bmod 2$.

But the infinite dataset $D = \{(2n, 0) \mid n \in \mathbb{N}\}$ leaves the (simpler) constant function $f_0(x) = 0$ consistent.

Alternative conditions on the data

Learnability

\mathcal{H} is learnable if there is

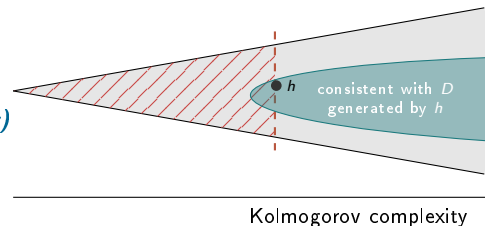
- a learning algorithm A (**ERM + Simplicity Bias**)
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such that for

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What conditions do D and P need to fulfil?

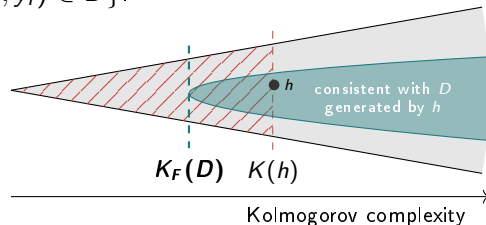
$$\Pr \left[\underbrace{A(D) = h}_{\substack{h \text{ is the simplest} \\ \text{consistent function}}} \right] \geq 1 - \delta.$$



Conditioning learnability on functional information

Define the **functional information** in D as

$$K_F(D) := \min_{p \in \{0,1\}^*} \{I(p) \mid U(px_i) = y_i \text{ for all } (x_i, y_i) \in D\}.$$



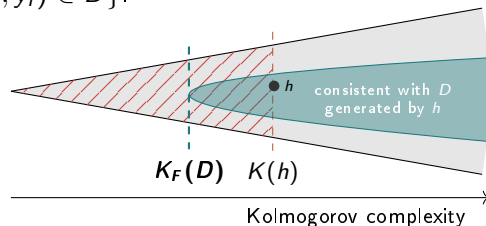
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This quantifies the information that datasets convey about the functions that could have generated them.

Look at the prior examples anew.

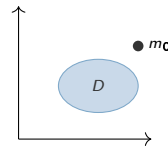
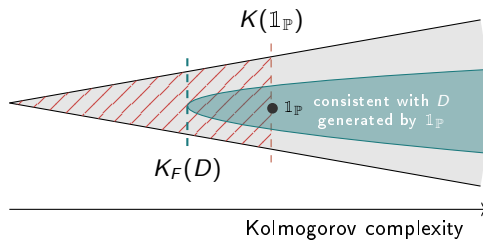


	True function	Dataset	Sample Size	$K_F(D)$
Ex. 1	f_y	D_y	1	$K_F(D_y) = K(f_y)$
Ex. 2	mod_2	D_0	∞	$K_F(D_0) \leq K(f_0) < K(\text{mod}_2)$

Teaching prime numbers by enumerating them

Consider the *prime number decision function* $\mathbb{1}_{\mathbb{P}}(n) = \mathbb{1}\{n \in \mathbb{P}\}$.

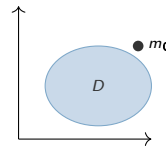
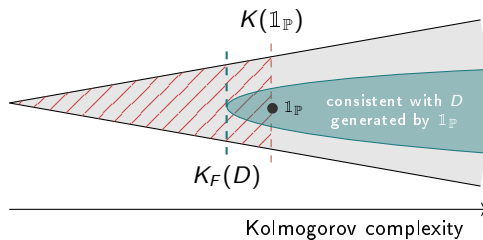
There exists an m_0 such that any dataset D that contains $(n, \mathbb{1}_{\mathbb{P}}(n))$ for all $n \leq m_0$ renders $\mathbb{1}_{\mathbb{P}}$ the **simplest consistent function** with D among all computable decision functions over \mathbb{N} .



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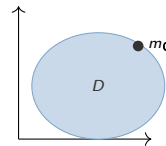
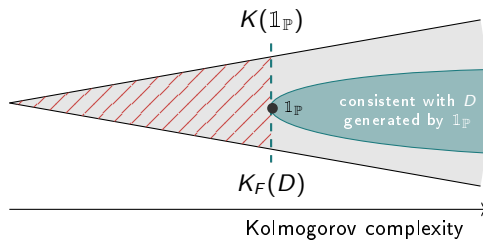
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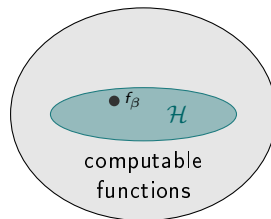


Learning parity functions with less samples

Let $\mathcal{H} = \{f_\beta : \{0, 1\}^d \rightarrow \{0, 1\}, f(x) = \langle \beta, x \rangle \bmod 2 \mid \beta \in \{0, 1\}^d\}$ be the class of **parity functions** over d -dimensional binary inputs.

Let $P = \text{Ber}(\frac{1}{2})^{\otimes d}$ be the uniform distribution over strings in $\{0, 1\}^d$.

$$\Pr_{x \sim P}[f'_\beta(x) = f_\beta(x)] = \frac{1}{2}.$$

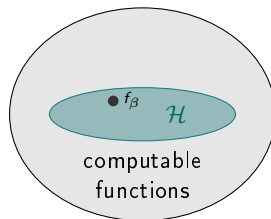


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$\Pr_{x \sim P}[f'_\beta(x) = f_\beta(x)] = \frac{1}{2} \implies$ At least d samples necessary to render f_β the only consistent function.

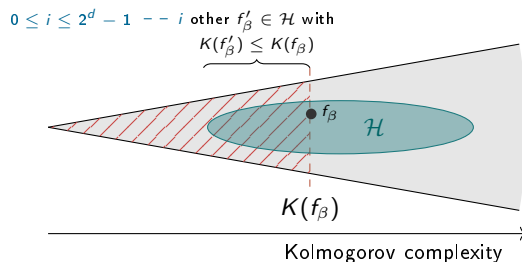


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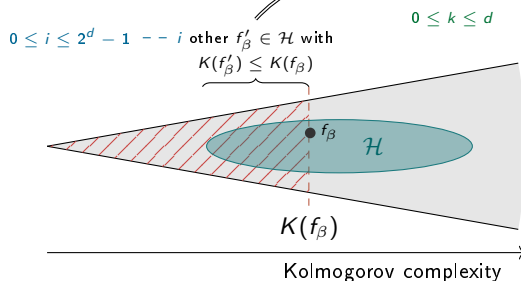


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$\Pr_{x \sim P}[f'_\beta(x) = f_\beta(x)] = \frac{1}{2}$. $\xrightarrow{\quad\quad\quad}$ k samples render f_β the *simplest* consistent function with probability at least $1 - i \cdot (\frac{1}{2^k})$.



Weakening functional information spoils desirable properties

Could we weaken the constraint-based formulation of $K_F(D)$?

$$K_F(D) = \min_{p \in \{0,1\}^*} \{I(p) \mid U(px_i) = y_i \text{ for all } (x_i, y_i) \in D\}$$

concatenate
samples
↓

$$K_{JF}(D) = K([y_1, \dots, y_n] \mid [x_1, \dots, x_n])$$

	$K_F(D)$	$K_{JF}(D)$
▷ Consistency implies upper bound		
▷ Inconsistency implies lower bound		
▷ Monotonicity for supersets		
▷ Invariance under sample permutation		

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▽ Consistency implies upper bound	If f is consistent with D , then $K_F(D) \leq K(f)$.	
▷ Inconsistency implies lower bound		
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 $K_{JF}(D) = K([y_1, \dots, y_n] \mid [x_1, \dots, x_n])$

	$K_F(D)$	$K_{JF}(D)$
▷ Consistency implies upper bound	✓	
▽ Inconsistency implies lower bound	If any f with $K(f) < k$ is inconsistent with D , then $K_F(D) \geq k$.	
▷ Monotonicity for supersets		
▷ Invariance under sample permutation		

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	$K_F(D)$	$K_{JF}(D)$
▷ Consistency implies upper bound	✓	
▷ Inconsistency implies lower bound	✓	
▽ Monotonicity for supersets	Any $D' \supset D$ adds constraints, hence $K_F(D) \leq K_F(D')$.	
▷ Invariance under sample permutation		

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concatenate
samples
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$$K_{JF}(D) = K([y_1, \dots, y_n] \mid [x_1, \dots, x_n])$$

	$K_F(D)$	$K_{JF}(D)$
▷ Consistency implies upper bound	✓	
▷ Inconsistency implies lower bound	✓	
▷ Monotonicity for supersets	✓	
▽ Invariance under sample permutation	Constraints are unordered.	

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▷ Monotonicity for supersets	✓	
▷ Invariance under sample permutation	✓	

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▽ Consistency implies upper bound	✓	If f is consistent with D , then $K_F(D) \leq K(f) + c$.
▷ Inconsistency implies lower bound	✓	
▷ Monotonicity for supersets	✓	
▷ Invariance under sample permutation	✓	

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▷ Consistency implies upper bound	✓	$K_F(D) \leq K(f) + c$
▽ Inconsistency implies lower bound	✓	Notwithstanding $f(x_i) \neq y_i$, potentially $f([x_1, \dots, x_n]) = [y_1, \dots, y_n]$.
▷ Monotonicity for supersets	✓	
▷ Invariance under sample permutation	✓	

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▷ Consistency implies upper bound	✓	$K_F(D) \leq K(f) + c$
▷ Inconsistency implies lower bound	✓	✗
▽ Monotonicity for supersets	✓	<p>add label as another instance</p> <p>$D = \{(x, y)\} \quad D' = \{(x, y), (y, 0)\}$</p>
▷ Invariance under sample permutation	✓	

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▷ Inconsistency implies lower bound	✓	✗
▷ Monotonicity for supersets	✓	✗
▽ Invariance under sample permutation	✓	$\underbrace{01101 \dots 111011}_{\text{incompressible}} \xrightarrow{\pi} \underbrace{00 \dots 011 \dots 1}_{\text{compressible}}$

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▷ Invariance under sample permutation	✓	✗

Compression algorithms cannot approximate Kolmogorov complexity

Kolmogorov Complexity is uncomputable. But is there at least a viable approximation A that satisfies

$$A(v) \geq \exp_2^{(k)}(a \cdot A(w) + b) \Rightarrow K(v) \geq K(w) \quad \text{for some } a, b, k?$$

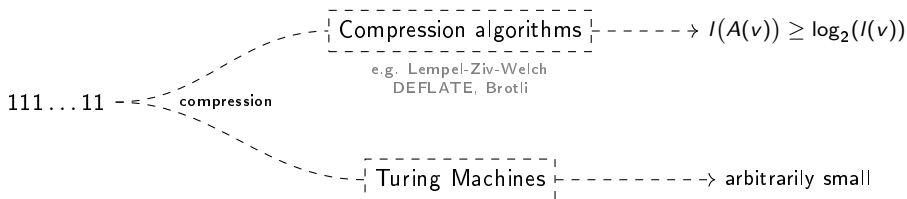
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Compression algorithms were employed in practice [LV⁺08, p. 696].

But their compression ratio is limited.



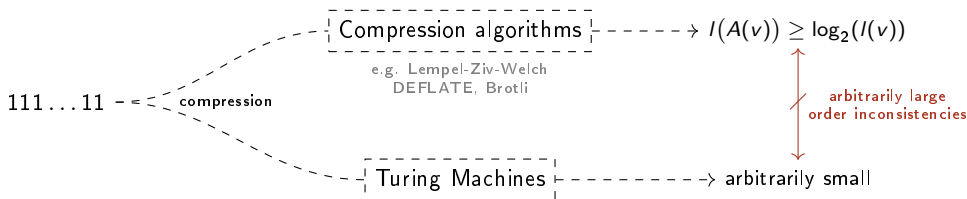
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Key takeaways and future research

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- Bestow learning algorithms with viable simplicity heuristics.
- How to efficiently learn recursive algorithms over discrete inputs?

References I

- [ACZ⁺21] Kartik Ahuja, Ethan Caballero, Dinghuai Zhang, Jean-Christophe Gagnon-Audet, Yoshua Bengio, Ioannis Mitliagkas, and Irina Rish. Invariance principle meets information bottleneck for out-of-distribution generalization. Advances in Neural Information Processing Systems, 34:3438–3450, 2021.
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