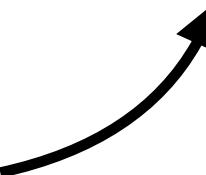


Functions wrap-up

heh. 

```
# program.py
```

```
statement1  
statement2  
statement3
```

```
#...
```



```
# program.py
```

```
def foo():  
    statement1  
    statement2  
    statement3  
    return
```

```
var = foo()
```

```
#...
```

```
# program.py
```

```
# 1st run  
statement1  
statement2  
statement3
```

```
# 2nd run  
statement1  
statement2  
statement3
```

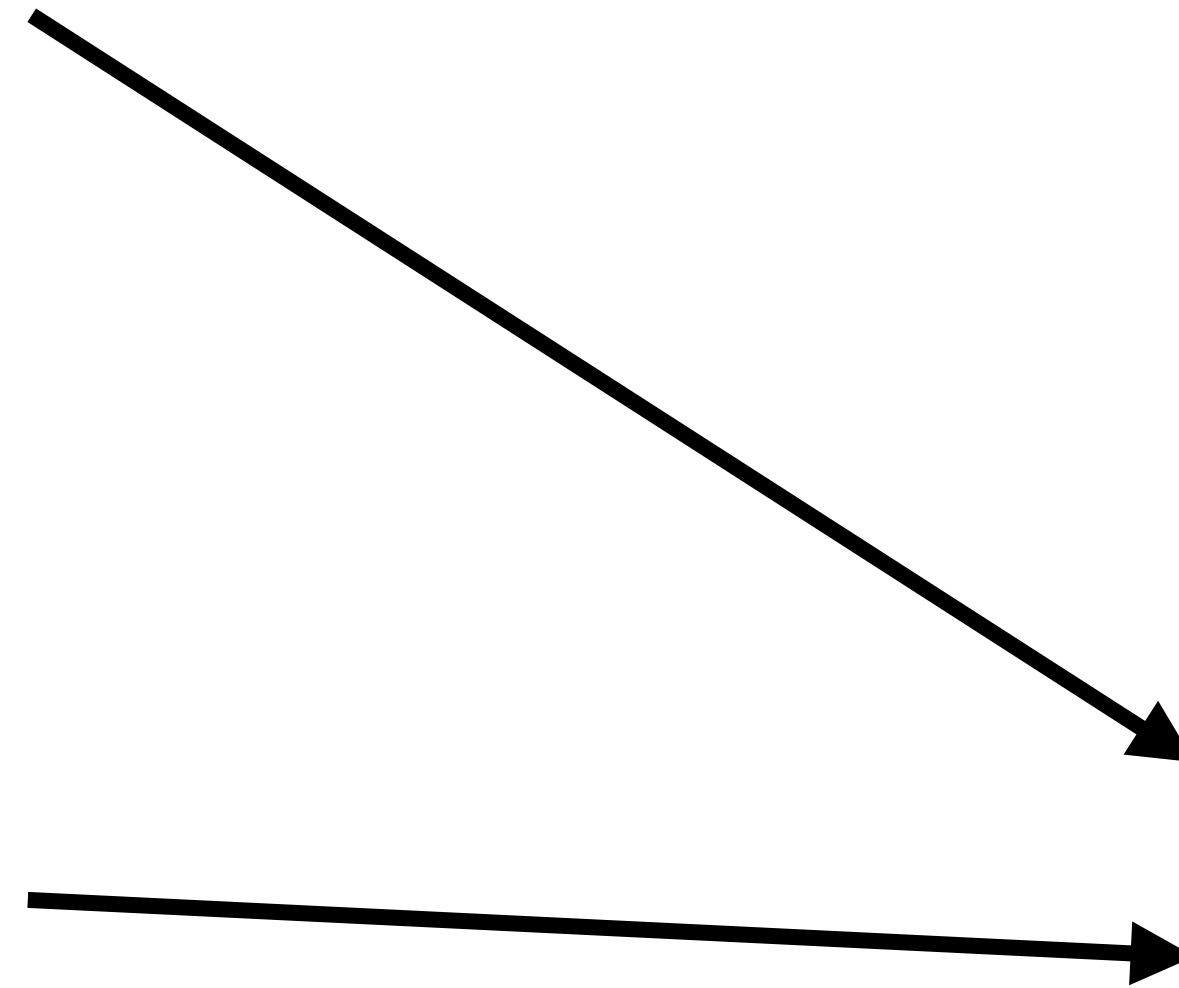
```
#...
```

```
# program.py
```

```
def foo():  
    statement1  
    statement2  
    statement3  
    return
```

```
var1 = foo()  
var2 = foo()
```

```
#...
```



mandatory args

optional args

def foo(x, y, z=3):
 return x + y + z

foo(1, 2, 4)

7

foo(1, 2)

6

foo(x=1, y=2)

6

```
def foo(*, x, y, z=3):  
    return x + y + z
```

```
# ...
```

```
foo(1, 2)
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in <module>
```

```
TypeError: foo() takes 0 positional  
arguments but 2 were given
```

```
def foo(*, x, y, z=3):  
    return x + y + z
```

```
# ...
```

```
foo(x=1)
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in <module>
```

```
TypeError: foo() missing 1 required  
keyword-only argument: 'y'
```

```
from arbitrary_module import search_tweets
```

```
# text = ...
```

```
search_tweets(text, 8, 5)
```

```
search_tweets(text, 12, 10, True)
```

```
from arbitrary_module import search_tweets
```

```
# text = ...
```

```
search_tweets(text, max_old=8, count=5)
```

```
search_tweets(text, retweets=True)
```



```
def search_tweets(txt, *, max_old=24, count=10, retweets=False):  
    # ...
```



```
# text = ...  
search_tweets(text, 12, 10, True)  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
TypeError: search_tweets() takes 1  
positional arguments but 4 were given
```

5 stages of grief

- Denial
- Anger
- Bargaining
- Depression
- Acceptance

1. Denial

No, I don't need to create a new type!

```
configured_func = configure(**config)
configured_func(*args)
```

```
def configure(**cfg):
    return ?
```

```
warning = logger(logtype='WARNING')  
error = logger(logtype='ERROR')
```

```
>>> warning('careful')  
WARNING: careful
```

```
>>> error('oops')  
ERROR: oops
```

```
def logger(logtype):  
    return ?
```

λ

```
var = lambda x: statement(x) # return function  
var(x) # returns statement(x)
```

```
def logger(logtype):  
    return ?
```

λ

```
>>> def func(x):  
        return print(x)
```

```
>>> var = func
```

```
>>> var('ayo')
```

ayo

```
>>> var = lambda x: print(x)
```

```
>>> var('ayo')
```

ayo

```
warning = logger(logtype='WARNING')  
error = logger(logtype='ERROR')
```

```
>>> warning('careful')  
WARNING: careful
```

```
>>> error('oops')  
ERROR: oops
```

```
def logger(logtype):  
    return ?
```

2. Anger

```
def log_me(file, msg):  
    print(msg)  
    f = open(...
```

```
logger = lambda logtype: lambda msg: ...  
warning = logger('WARNING')  
system_log = lambda log: logme('syslog', log)
```

```
system_log(warning('careful'))  
# too much lambda!!!
```


2. Anger

```
def log_me(file, msg):  
    print(msg)  
    f = open(...
```



a proper function
definition anyway

```
logger = lambda logtype: lambda msg: ...  
warning = logger('WARNING')  
system_log = lambda log: logme('syslog', log)
```

```
system_log(warning('careful'))  
# too much lambda!!!
```

Closures

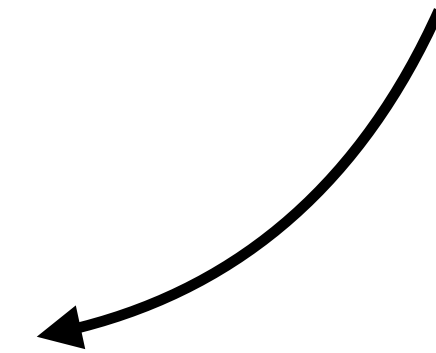
```
from datetime import datetime as dt
t = dt.now

def logger(logtype):
    def log_me(msg):
        log_msg = '[{}] {}: {}'.format(t(), logtype, msg)
        # write log to file
        print(log_msg)
    return log_me
```

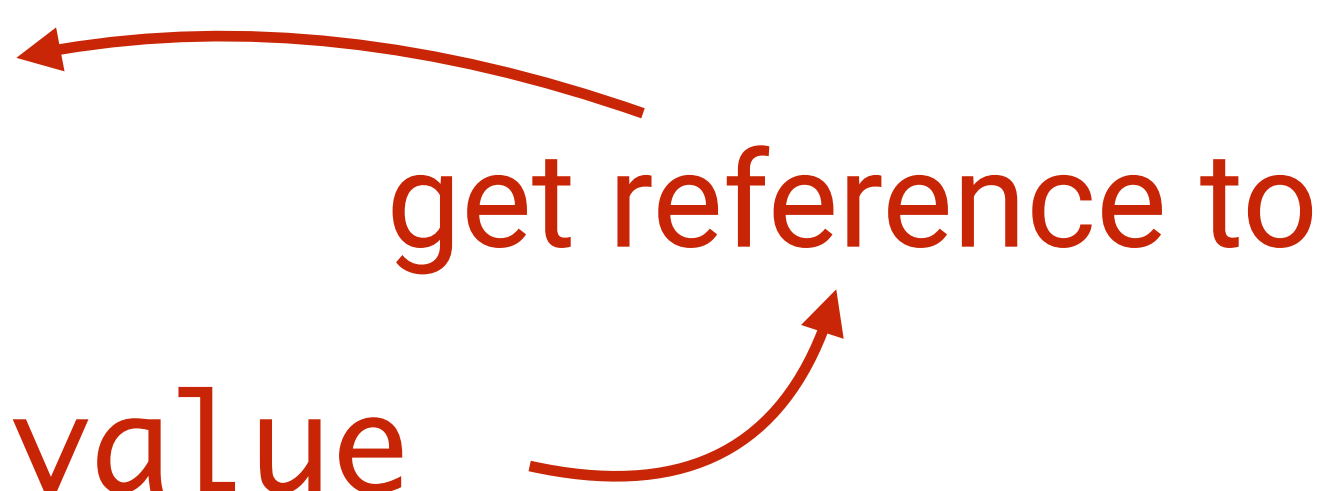
Closures

```
def closure_func(val):  
    value = val  
    def inner_function():  
        # change the value here  
        return value  
    return inner_function
```

Possible???



```
def counter(val):  
    value = val  
    def count():  
        nonlocal value  
        value += 1  
        return value  
    return count
```



The diagram consists of two red curved arrows. The first arrow starts at the text 'get reference to' and points to the variable 'value' in the line 'value = val'. The second arrow starts at the same text and points to the variable 'value' in the line 'nonlocal value'.

```
>>> c = counter(0)
```

```
>>> c()
```

1

```
>>> c()
```

2

...

3. Bargaining

In search for help from higher power...

```
def print_my_name(func):  
    def new_func(*args, **kwargs):  
        print(func.__name__) # do stuff with func  
        return func(*args, **kwargs)  
    return new_func
```



This time returning the
function as intended

Decorators

```
def print_my_name(func):  
    def new_func(*args, **kwargs):  
        print(func.__name__)  
        return func(*args, **kwargs)  
    return new_func
```

```
>>> prints_name = print_my_name(function)
```

```
>>> function() == prints_name()
```

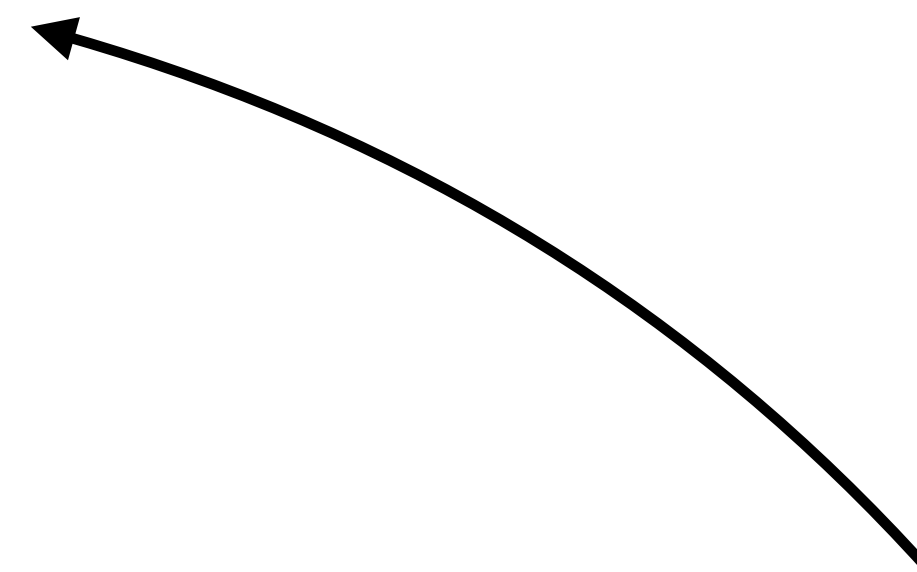
```
function
```

```
True
```

```
def print_my_name(func):  
    def new_func(*args, **kwargs):  
        print(func.__name__)  
        return func(*args, **kwargs)  
    return new_func
```

```
@print_my_name  
def foo(x):  
    return x
```

```
>>> foo(1)  
foo  
1  
>>>
```



equals to:

```
foo = print_my_name(foo)
```

4. Depression

(kill me now)

```
>>> c = counter()
>>> for result in c:
...     # do stuff with result
...
...
...
```

Traceback (most recent call last):

File "<stdin>", line 1, in <module>

TypeError: 'function' object is not iterable

Generators

```
def generator(x):  
    yield x  
    yield x  
    yield x  
  
>>> g = generator(1)  
>>> next(g)  
1  
>>> next(g)  
1
```

Generators

...

```
>>> next(g)
```

1

```
>>> next(g)
```

Traceback (most recent call last):

File "<stdin>", line 1, in <module>

StopIteration

```
def counter(val):  
    value = val  
    def count():  
        nonlocal value  
        value += 1  
        return value  
    return inner_function
```

```
>>> c = counter(0)
```

```
>>> c()
```

1

```
>>> c()
```

2

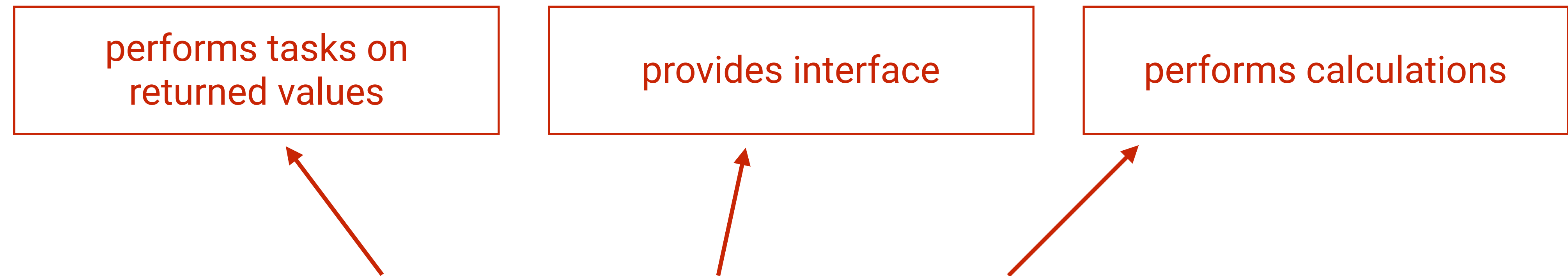
...

This is a sequence!!!



5. Acceptance

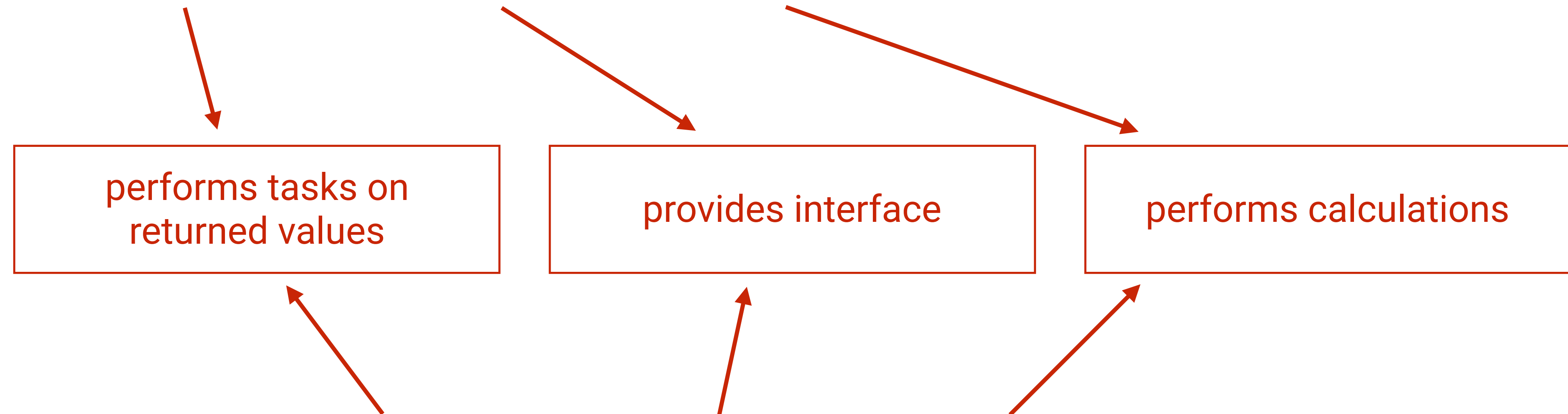
well.. ok then



```
results = manage(controller(device(eval_func)))  
for result in results:  
    # do stuff
```

...

```
system_log = lambda log: logme('syslog', log)
system_log(warning('careful'))
```



```
results = manage(controller(device(eval_func)))
for result in results:
    # do stuff
```