Lukas Maximilian Frederiksen

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Education

Multimedia Design

Copenhagen school of Design and Technology

2021-present

I study the digital interaction of users, design and front-end development. My focus is primarily UX and UI design, as my current elective is Digital Design.

Bsc. Medialogy

Aalborg University

2019-2021

Medialogy is the study of Human computer interaction. My projects during my 3 semesters focused on user centered design, senses and perception and developing and designing digital solutions and experiences.

Product development

Copenhagen school of Design and Technology

2018-2019

The continuation of Production technology. This study focused on production optimization, work flows and how to implement and iterate on digital solutions for integration with products.

Production Technology

Copenhagen school of Design and Technology

2016-2018

The study focused on product design, user research and project management. Projects focused on the development of early ideation to different stages of prototyping.

Work experience

Intern

Ferring Pharmaceuticals

Oktober 2017 - January 2018

I assisted in creating a new Standard of Procedure, while analyzing internal work flows for optimizing cross-department projects through visual and data driven presentations.

Bar manager and content creator

Guldbar

2016-2019

During my time studying, I volunteered for the local student bar. Not long after I became manager. Key responsibilities was to manage the bar, create SoMe content, organize both social and study related events.

Daycare assistant

Bispebjerg Vuggestue

2014-2016

Worked as a daycare assistant, creating a great and fun atmosphere for children and parents alike

Skillset

Design tools	Techincal skills	UX competencies
Figma	Javascript	User research
Adobe XD	HTML & CSS	Defining user journeys
Adobe Illustrator	Svelte	User flows
Adobe Photoshop	Tailwind CSS	User testing
After effects	GIT	Test facilitation
Miro	Accesability	Wireframing & prototyping