

Lukas Maximilian Frederiksen

lmf1506@hotmail.com

tlf: +45 31 64 00 87

www.lukas-frederiksen.netlify.app

Education

Multimedia Design

Copenhagen school of Design and Technology
2021-present

I study the digital intereaction of users, design and front-end development. My focus is primarily UX and UI design, as my current elective is Digital Design.

Bsc. Medialogy

Aalborg University
2019-2021

Medialogy is the study of Human computer interaction. My projects during my 3 semesters focused on user centered design, senses and perception, developing and designing digital solutions and experiences.

Product development

Copenhagen school of Design and Technology
2018-2019

The continuation of Production technology. This study focused on production optimization, work flows and how to implement and iterate on digital solutions to products.

Production Technology

Copenhagen school of Design and Technology
2016-2018

The study focused on product design, user research and project management. Projects focused on the development of early ideation to different stages of prototyping.

Work experience

Intern

Ferring Pharmaceuticals
Oktober 2017 - January 2018

I assisted in creating a new Standard of Procedure, while analyzing internal work flows for optimizing cross-department projects through visual and data driven presentations.

Bar manager and content creator

Guldbar
2016-2019

During my time studying, I volunteered for the local student bar. Not long after I became manager. Key responsibilities was to manage the bar, create SoMe content, organize both social and study related events.

Daycare assistant

Bispebjerg Vuggestue
2014-2016

Worked as a daycare assistant, creating a great and fun atmosphere for children and parents alike

Skillset

Design tools

Figma
Adobe XD
Adobe Illustrator
Adobe Photoshop
After effects
Miro

Technical skills

Javascript
HTML & CSS
Svelte
Tailwind CSS
GIT
Accesability

UX competencies

User research
Defining user journeys
User flows
User testing
Test facilitation
Wireframing & prototyping