### Lukas Maximilian Frederiksen

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### Education

### Multimedia Design

Copenhagen school of Design and Technology 2021-present I study the digital intereaction of users, design and frontend development. My focus is primarily UX and UI design, as my current elective is Digital Design.

### **Bsc. Medialogy**

Aalborg University 2019-2021

Medialogy is the study of Human computer interaction. My projects during my 3 semesters focused on user centered design, senses and perception, developing and designing digital solutions and experiences.

### Product development

Copenhagen school of Design and Technology 2018-2019

The continuation of Production technology. This study focused on production optimization, work flows and how to implement and iterate on digital solutions to products.

### **Production Technology**

Copenhagen school of Design and Technology 2016-2018

The study focused on product design, user research and project management. Projects focused on the development of early ideation to different stages of prototyping.

## Work experience

#### Intern

Ferring Pharmaceuticals
Oktober 2017 - January 2018

I assisted in creating a new Standard of Procedure, while analyzing internal work flows for optimizing cross-department projects through visual and data driven presentations.

### Bar manager and content creator

Guldbar 2016-2019 During my time studying, I volunteered for the local student bar. Not long after I became manager. Key responsibilities was to manage the bar, create SoMe content, organize both social and study related events.

### Daycare assistant

Bispebjerg Vuggestue 2014-2016

**Design tools** 

After effects

Worked as a daycare assistant, creating a great and fun atmosphere for children and parents alike

### Skillset

# Figma Javascript User research Adobe XD HTML & CSS Defining user journeys Adobe Illustrator Svelte User flows Adobe Photoshop Tailwind CSS User testing

**Techincal skills** 

Miro Accesability

GIT

Wireframing & prototyping

Test facilitation

**UX** competencies