

flumphbase.com

Flumph Base provides all the tools you need to simplify your next Dungeons and Dragons campaign.

Named after a delightfully whimsical and knowledgeable creature from Dungeons and Dragons, Flumph Base strives to simplify D&D for everyone. While the endless imaginative nature of the game cannot be matched, annoying mechanics and tedious searching for rules can render the most exciting moments a dull affair. Flumph Base provides everything, from simple tools like initiative tracking and dice rolling, to battle simulations powered by the D&D 5e API.



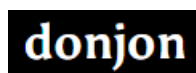
Matthew (17) – A New D&D Player

Matthew is a high school student who just heard about D&D, so he uses his phone while he's out to supplement the sourcebooks. He is content just looking through spells and monsters, but he likes to be able to quickly jump to new pages and content.



Anna (34) – A Veteran D&D Player

Anna is an author who has been playing D&D since middle school. She knows the rules better than anyone, but finds that battles are usually tedious and force her to focus on mechanics instead of narrative. When she plays, she uses her laptop to reference her notes.





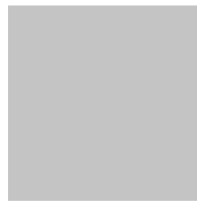
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The D&D 5e API is an unofficial open-source API and database, providing creature stat blocks, weapons and items information, and many other fantastic resources. Without the hard work of all of the many contributors to that API, this website could not exist. You can check out the API [here](#), and contribute on [Github](#).



Initiative Tracker

Easily remember the order of your players and enemies, so you never lose the thrill of battle!



Roll Simulator

Avoid doing basic arithmetic, you're supposed to be having fun, remember?



Creature Details

Easily check the stat block of any monster or NPC, and check out the helpful battle features!

Currently tracking 5 participants

Add...

Remove...

Flumph's Turn



Previous

Next

d2

d4

d6

d8

d10

d12

d20

d100

ROLL!

6

5

4

Flumph

Armor Class: 12

Hit Points: 7

STR

DEX

CON

INT

WIS

CHA

6 (-2)

15 (+2)

10 (+0)

14 (+2)

14 (+2)

11 (+0)

Attacks

Tendrils

At the end of each of its turns, the target must make a DC 10 Constitution saving throw, taking 2 (1d4) acid damage on a failure or ending the recurring acid damage on a success. A lesser restoration spell cast on the target also ends the recurring acid damage.

IT Page w/
Add, Remove Previous,
and Next buttons

Click Add

Click Remove

Click Previous

Click Next

Modal dialog
to enter player
or creature name

Type name
and click submit

Modal dialog displaying
list of names w/
trash/delete buttons

Click trash/delete
button next to name

Character name and icon
changes to the previous
character

Character name and icon
changes to the next
character

Roll simulator page w/
text entry boxes for each
available die and a

Roll button

click roll without
anything in the
text boxes



Modal error dialog

w/ close button

click close

enter number(s) in
the text boxes and
click roll



Each die that the user
"rolls" display w/ a
random number and total
is updated

Creature Details page with
search bar

click search w/
no input



Generate error

enter monster and
click search



All details are
generated after a
brief loading screen



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