

DEPARTMENT OF INFORMATICS

TECHNICAL UNIVERSITY OF MUNICH

Bachelor's Thesis in Informatics

**Formalisation of a Congruence Closure  
Algorithm in Isabelle/HOL**

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**Formalisierung eines  
Kongruenzhüllen-Algorithmus in  
Isabelle/HOL**

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I confirm that this bachelor's thesis in informatics is my own work and I have documented all sources and material used.

Munich, 15.09.2022

Rebecca Ghidini

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Thanks to Timmm and Manon.

# Abstract

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# 1 Introduction

## 1.1 Outline

Citation test [Lam94].

```
apply(simp)
apply(auto)
done
```

Figure 1.1: An example for a source code listing.



## **2 Preliminaries**

### **2.1 Union Find with Explain Operation**

### **2.2 Congruence Closure with Explain Operation**

### **2.3 Isabelle/HOL**

#### **2.3.1 Union Find in Isabelle**

## 3 Explain Operation for Union Find

### 3.1 The Union Find Data Structure

In this section I will present the implementation of the modified Union Find data structure, as well as the *Explain* operation and its correctness proof, as described in [NO05].

The data structure for the Union, Find and Explain operations consists of the following three lists:

- `uf_list`: This is the usual union-find list, which contains the parent node of each element in the forest data structure. It is the one described in Section idk.
- `unions`: This list simply contains all the pairs of input elements.
- `au`: This is the *associated unions* list, it contains for each edge in the union-find forest a label with the union that corresponds to this edge. Similarly to the `uf_list`, it is indexed by the element, and for each element  $e$  which has a parent in the `uf_list`, `au` contains the input equation which caused the creation of this edge between  $e$  and its parent. The equations are represented as indexes in the `unions` list. The type of the entries is `nat option`, so that for elements without a parent, the `au` entry is `None`.

**Example 1.** For a union-find algorithm with 4 variables, the initial empty union find looks as follows:

```
(uf_list = [0, 1, 2, 3], unions = [], au = [None, None, None, None])
```

Each element is its own parent in the `uf_list`, which means that it is a root, the `unions` list is empty because no unions were made yet, and there are no edges in the tree, therefore there are no labels in `au`.

In order to reason about paths in the union-find forest, I defined the following path predicate.

```
inductive path :: "nat list => nat => nat list => nat => bool" where  
single: "n < length l ==> path l n [n] n" |
```

```
step: "r < length l ==> l ! u = r ==> l ! u != u ==> path l u p v
      ==> path l r (r # p) v"
```

`path l r p v` defines a path from  $r$  to  $v$ , where  $r$  is closer to the root, and  $p$  contains all the nodes visited on the path from  $r$  to  $v$ . This definition proved to be very useful for many proofs, as will become clearer later in this thesis.

I proved many lemmas about paths, including lemmas about concatenation of adjacent path, and division of one path into two subpaths, and that the length of a path is at least 1, as well as many others, many of which could be proven by rule induction on path. The most interesting and useful lemma was about the unicity of paths between two nodes:

```
theorem path_unique: "ufa_invar l ==> path l u p1 v ==> path l u p2 v
                    ==> p1 = p2"
```

*Proof.* The lemma is proven by induction on the length of  $p1$ .

For the base case we assume that the length of  $p1$  is 1. There is only one node in the path, therefore  $v = u$ . Then I proved a lemma which showed that if the `ufa_invar` holds, each path from  $v$  to  $v$  has length 1, or, in other words, there are no cycles in the graph. For this I showed that if there was a cycle, the function `rep_of` would not terminate, because there would be an infinite loop.

For the induction step, we assume that the length of  $p1$  is greater than 1. Therefore, we can remove the last node from  $p1$  and the last node from  $p2$  to get two paths from  $u$  to the parent of  $v$ , where the first one is shorter than  $p1$ , and we can apply the induction hypothesis, which tells us that the two paths are equal. Adding the node  $v$  to those two paths gives us back the original paths  $p1$  and  $p2$ , therefore we conclude that  $p1 = p2$ .  $\square$

I was also able to prove that two paths of the same length which end at the same node are equal.

```
lemma path_unique_if_length_eq:
  assumes "path l x p1 v"
  and "path l y p2 v"
  and "ufa_invar l"
  and "length p1 = length p2"
  shows "p1 = p2 and x = y"
```

*Proof.* This lemma was shown by rule induction on path.

For the base case I proved a lemma that shows that each path of length 1 is of the form `p l n [n] n`, using rule inversion.

Then each time a node is added to the beginning of the path, there is only one possibility to add a node, namely its parent in the list.  $\square$

## 3.2 Implementation

### 3.2.1 Union

The *union* operation was already implemented for the `uf_list` in the theory `Union_Find` [LM12] (chapter 18, Union-Find Data-Structure), it only needed to be extended in order to appropriately update the other two lists:

```
fun ufe_union :: "ufe_data_structure => nat => nat => ufe_data_structure"
where
  "ufe_union (uf_list = l, unions = u, au = a) x y = (
  if (rep_of l x != rep_of l y) then
    (uf_list = ufa_union l x y,
     unions = u @ [(x,y)],
     au = a[rep_of l x := Some (length u)])
  else (uf_list = l, unions = u, au = a))"
```

**Example 2.** After a union of 0 and 1, the data structure from Example 1 looks as follows:

```
(uf_list = [1, 1, 2, 3], unions = [(0, 1)], au = [Some 0, None, None, None])
```

This means that there is an edge between 1 and 0, labeled with the union at index 0, which is (0,1).

The algorithm only modifies the data structure if the parameters are not already in the same equivalence class. The union find tree is modified with the `ufa_union` from the theory `Union_Find` [LM12]. The current union  $(x,y)$  is added at the end of the unions list. `au` is updated such that the new edge between `rep_of l x` and `rep_of l y` is labeled with the last index of unions, which contains the current pair of elements  $(x,y)$ .

Next, I defined a function which takes a list of unions as parameter and simply applies each of those unions to the data structure.

```
fun apply_unions :: "(nat * nat) list => ufe_data_structure => ufe_data_structure"
where
  "apply_unions [] p = p" |
  "apply_unions ((x, y) # u) p = apply_unions u (ufe_union p x y)"
```

### 3.2.2 Helper Functions for Explain

The explain function is based on other functions, which will be described in the following pages. These functions consider paths in the union find forest.

#### **path\_to\_root**

The function `path_to_root l x` computes the path from the root of  $x$  to the node  $x$  in the union-find forest represented by the array  $l$ .

`path_to_root :: etc.`

```
_root l x = (if l ! x = x then [x] else path_to_root l (l ! x) @ [x])"
completeness auto
```

It was easy to show that it has the same domain as the `rep_of` function, as it has the same recursive calls.

```
lemma path_to_root_domain: "rep_of_dom (l, i) <--> path_to_root_dom (l, i)"
```

The correctness of the function follows easily by induction.

```
theorem path_to_root_correct:
  assumes "ufa_invar l"
  shows "path l (rep_of l x) (path_to_root l x) x"
```

#### **lowest\_common\_ancestor**

The function `lowest_common_ancestor l x y` finds the lowest common ancestor of  $x$  and  $y$  in the union-find forest  $l$ . It will only be used for two nodes  $x$  and  $y$  which have the same root. It first computes the paths from  $x$  and  $y$  to their root, and then returns the last element which the two paths have in common. For this it uses the function `longest_common_prefix` from `HOL-Library.Sublist [NW]`.

```
fun lowest_common_ancestor :: "nat list => nat => nat => nat"
where
  "lowest_common_ancestor l x y =
  last (longest_common_prefix (path_to_root l x) (path_to_root l y))"
```

Regarding the correctness proof, there were two aspects to prove: the most useful result is that there is a path from `lowest_common_ancestor l x y` to  $x$  and a path to  $y$ , which is the definition of common ancestor. The second aspect stated that any other common ancestor of  $x$  and  $y$  has a shorter distance from the root. The proof assumes that  $x$  and  $y$  have the same root.

*Proof.* Let  $lca = \text{lowest\_common\_ancestor } l \ x \ y$ . We previously proved that  $\text{path\_to\_root}$  computes a path  $p_x$  from the root to  $x$  and  $p_y$  from the root to  $y$ . Evidently,  $lca$  lies on both paths, because it is part of their common prefix. Splitting the paths, we get a path from the root to  $lca$  and one from  $lca$  to  $x$ , and the same for  $y$ . This shows that  $lca$  is a common ancestor.

To prove that it is the *lowest* common ancestor, I proved it by contradiction. If there was a common ancestor  $lca_2$  with a longer path from the root than  $lca$ , then we can show that there is a path from the root to  $x$  passing through  $lca_2$ , and the same for  $y$ . Because of the uniqueness of paths, these paths are equal to  $\text{path\_to\_root } l \ x$  and  $\text{path\_to\_root } l \ y$ , respectively. That means, that there is a prefix of  $\text{path\_to\_root } l \ x$  and  $\text{path\_to\_root } l \ y$  which is longest than the one calculated by the function  $\text{longest\_common\_prefix}$ . The theory  $\text{Sublist[NW]}$  contains a correctness proof for  $\text{longest\_common\_prefix}$ , which we can use to show the contradiction.  $\square$

### **find\_newest\_on\_path**

The function  $\text{find\_newest\_on\_path}$  finds the newest edge on the path from  $x$  to  $y$ . The function only makes sense if there is a path from  $y$  to  $x$ , where  $y$  is an ancestor of  $x$ . The function simply checks all the elements on the path from  $x$  to  $y$  and returns the one with the largest index in  $a$ , which represents the associated unions list.

```
function (domintros) find_newest_on_path :: "nat list => nat option list => nat => nat =>
where
  "find_newest_on_path l a x y =
  (if x = y then None
  else max (a ! x) (find_newest_on_path l a (l ! x) y))"
by pat_completeness auto
```

If there is a path  $p$  from  $y$  to  $x$ , it was easily shown by induction that the function terminates.

```
lemma find_newest_on_path_domain:
"path l y p x ==> find_newest_on_path_dom (l, a, x, y)"
```

For the correctness proof I defined an abstract definition of the newest element on the path:  $\text{Newest\_on\_path}$  is the maximal value in the associated unions list for indexes in  $p$ .

```
abbreviation "Newest_on_path l a x y newest =
EX p . path l y p x AND newest = (MAX i IN set [1..<length p]. a ! (p ! i))"
```

```
theorem find_newest_on_path_correct:
```

assumes "path l y p x" "x != y"

shows "Newest\_on\_path l a x y (find\_newest\_on\_path l a x y)"

This was shown by computation induction on find\_newest\_on\_path.

### 3.2.3 Explain

I implemented the explain function following the description of the first version of the union-find algorithm in the paper[NO05].

The explain function takes as parameter two elements  $x$  and  $y$  and calculates a subset of the input unions which explain why the two given variables are in the same equivalence class. If we consider the graph which has as nodes the elements and as edges the input unions, then the output of explain would be all the unions on the path from  $x$  to  $y$ . However, the union-find forest in our data structure does not have as edges the unions, but only edges between representatives of the elements of the input unions.

From this graph, we can calculate the desired output in the following way: first add the last union  $(a, b)$  made between the equivalence class of  $x$  and the one of  $y$ , then recursively call the explain operation with the new parameters  $(x, a)$  and  $(b, y)$  (or  $(x, b)$  and  $(a, y)$ , depending on which branch  $a$  and  $b$  are).

$(a, b)$  is calculated by finding the lowest common ancestor  $lca$  of  $x$  and  $y$ , and then finding the newest union on the path from  $x$  to  $lca$  and from  $y$  to  $lca$ . There is a case distinction at the end to account for the case that the newest union is on same branch as  $x$  or as  $y$ .

TODO example

```
function (domintros) explain :: "ufe_data_structure => nat => nat => (nat * nat) set"
where
  "explain (uf_list = l, unions = u, au = a) x y =
    (if x = y OR rep_of l x != rep_of l y then {}
    else
      (let lca = lowest_common_ancestor l x y;
        newest_index_x = find_newest_on_path l a x lca;
        newest_index_y = find_newest_on_path l a y lca;
        (ax, bx) = u ! the (newest_index_x);
        (ay, by) = u ! the (newest_index_y)
      in
        (if newest_index_x >= newest_index_y then
          {(ax, bx)} UNION explain (uf_list = l, unions = u, au = a) x ax
        UNION explain (uf_list = l, unions = u, au = a) bx y
        else
          {(ay, by)} UNION explain (uf_list = l, unions = u, au = a) ay y
        )
    )"
```

```
{(ay, by)} UNION explain (uf_list = l, unions = u, au = a) x by
UNION explain (uf_list = l, unions = u, au = a) ay y)
)"
by pat_completeness auto
```

### 3.3 Proofs

This section introduces an invariant for the union find data structure and proves that the `.explain` function terminates and is correct, when invoked with valid parameters.

#### 3.3.1 Invariant and Induction Rule

The validity invariant of the data structure expresses that the data structure derived from subsequent union with `ufe_union`, starting from the initial empty data structure. It also states that the unions were made with valid variables, which means that the elements are less than the length of the union find list.

abbreviation "ufe<sub>i</sub>nvar ufe<sub>valid</sub><sub>unions</sub>(unions ufe)(length(uf<sub>list</sub> ufe)) apply<sub>unions</sub>(unions ufe)(initial<sub>ufe</sub> ufe)"

With this definition, it was easy to show that the invariant holds after a union.

lemma union<sub>ufe</sub>i<sub>nvar</sub> : assumes "ufe<sub>i</sub>nvar ufe" shows "ufe<sub>i</sub>nvar (ufe<sub>union</sub> ufe x y)"

It was also useful to prove that the old invariant, `ufeinvar`, is implied by my new invariant, so that I could use all

theorem ufe<sub>i</sub>nvar<sub>imp</sub> ufa<sub>i</sub>nvar : "ufe<sub>i</sub>nvar ufe ufa<sub>i</sub>nvar (uf<sub>list</sub> ufe)"

With this definition of the invariant, I could prove a new induction rule, which proved very useful for proving many properties of a union find data structure. The induction rule, called `applyunionsinduct`, has as an assumption that the invariant holds for the given data structure `ufe`, and should

(?maybe leave it out)

lemma apply<sub>unions</sub>induct [consumes 1, case<sub>names</sub> initial union] : assumes "ufe<sub>i</sub>nvar ufe" assumes "P(initial<sub>ufe</sub> length(uf<sub>list</sub> ufe) y < length(uf<sub>list</sub> ufe) P ufe P (ufe<sub>union</sub> ufe x y))" shows "P ufe"

#### 3.3.2 Termination Proof

(describe explain<sub>symmetric</sub>[<sub>d</sub>omain]?) or just mention

An important result was to show that the function always terminates if the input is valid (aka the invariant holds).

theorem explain<sub>d</sub>omain : assumes "ufe<sub>i</sub>nvar ufe" shows "explain<sub>d</sub>om(ufe, x, y)"

for the base case, there are no different variables with the same representative in the initial, empty union find data structure, therefore the algorithm terminates immediately.



For the induction step I needed to show that if the function terminates for a data structure  $ufe$ , then it also terminates for  $ufe_{union}ufexy$

lemma  $explain_{dom}ufe_{union}nvar : assumes "explain_{dom}(ufe, x, y)" and "ufe_{nvar}ufe" and "rep_{of}(uf_{list} rep_{of}(uf_{list}ufe)y)" shows "explain_{dom}(ufe_{union}ufex2y2, x, y)"$

I proved it by showing that the lowest common ancestor, and the newest index on path do not change after a union was applied. Therefore the entire algorithm is executed with exactly the same results at each intermediate step, therefore the recursive calls are equal, and they terminate by induction hypothesis.

lemma  $lowest_{common}ancestor_{ufa_{union}nvar} : assumes "ufa_{nvar}l" and "rep_{of}lx = rep_{of}ly" shows "lowest_{common}ancestor_{lxy}"$

lemma  $find_{newest_{on}path}ufe_{union}nvar : assumes "pathlypx" and "ufe_{nvar}ufe" and "ufe = uf_{list} = l, unions = u, au = a" shows "find_{newest_{on}path}(uf_{list}(ufe_{union}ufex2y2))(au(ufe_{union}ufex2y2))x = find_{newest_{on}path}laxy"$

### 3.3.3 Correctness Proof

There are two properties, which show the correctness of explain: foremost, the equivalence closure of  $explain\ x\ y$  should contain the pair  $(x, y)$  (I will refer to this property as "correctness"), additionally, the elements in the output should only be equations which are part of the input (I will refer to this property as "validity"). The proposition about the validity of explain looks as follows:

theorem  $explain_{valid} : assumes "ufe_{nvar}ufe" and "xy(explain_{ufexy})" shows "xy \in set(unions_{ufe})"$

We know from Section (termination) that when the invariant holds, the function terminates. Therefore we can use the partial induction rule that Isabelle automatically generates for partial function. We can prove that  $(a, b)$  is one of the unions, given that it is in the union list, for that we need to prove that the index found by  $"find_{nearest_{on}path}"$  is less than the length of the list of unions.

lemma  $find_{newest_{on}path}some : assumes path : "pathlypx" and invar : "ufe_{nvar}uf_{list} = l, unions = u, au = a" and xy : "xy" obtains k where "find_{newest_{on}path}laxy = Some k < length u"$

which follows from the following lemma, that shows that the entries in the associated union list are valid, aka less than the length of  $u$

lemma  $au_{valid} : assumes "ufe_{nvar}ufe" and "i < length(au_{ufe})" shows "au_{ufe}[i] < Some(length(unions_{ufe}))"$

It is easily proven, given that all the values that are added to  $au$  are valid.

Thus we have shown the validity of the explain function. It remains to show the correctness.

theorem  $explain_{correct} : assumes "ufe_{nvar}ufe" and "rep_{of}(uf_{list}ufe)x = rep_{of}(uf_{list}ufe)y" shows "(x, y) \in explain_{ufexy}"$

This was shown by computation induction on explain. For example for case<sub>x</sub> :  
 $(x, ax) \in \text{explain}xax^*$  and  $(bx, y) \in \text{explain}bxy^*$  and  $(ax, bx) \in \text{explain}xy$  Therefore  $(x, y) \in \text{explain}xy^*$

## 4 Congruence Closure with Explain Operation

### 4.1 Implementation

For the implementation of the congruence closure algorithm, I followed the implementation described in the paper. [NO05]

#### 4.1.1 Modified Union Find Algorithm

In order to implement an explain operation with reasonable runtime for the congruence closure data structure, the paper [NO05] introduced an alternative union find algorithm. The find algorithm remains the same, but a new data structure is introduced, called the proof forest, namely a forest which has as nodes the variables, and as edges the unions that were made. The forest structure is preserved, because redundant unions are ignored.

##### **add\_edge**

The tree has directed edges, and for each equivalence class there is a representative node, where all the edges are directed towards. To keep this invariant, each time an edge from  $e$  to  $e'$  is added, all the edges on the path from the root of  $e$  are reversed. In my implementation, the forest is represented by an array which stores the parent of each node, exactly as in the union find array. My implementation for each added edge is the following.

```
function (domintros) add_edge :: "nat list => nat => nat => nat list"
where
  "add_edge pf e e' = (if pf ! e = e
                        then (pf[e := e'])
                        else add_edge (pf[e := e']) (pf ! e) e)"
by pat_completeness auto
```

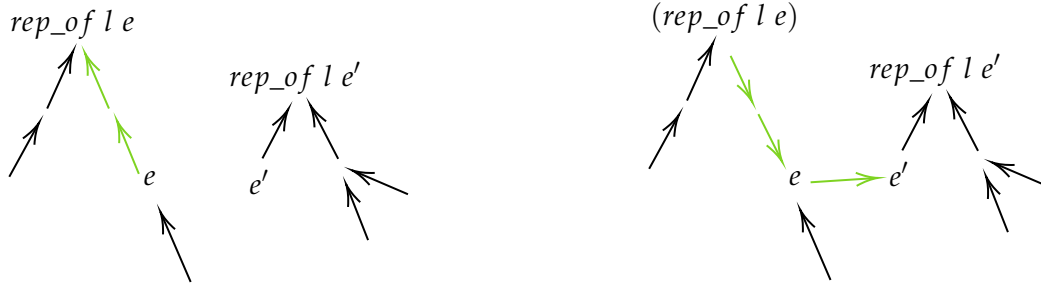
I was able to show that the `add_edge e e'` terminates, if the `ufa_invar` holds for the proof forest and  $e$  and  $e'$  do not belong to the same equivalence class.

```

lemma add_edge_domain:
  assumes "ufa_invar l" "rep_of l y != rep_of l y'"
  shows "add_edge_dom (l, y, y')"

```

*Proof.* I proved it by induction on the length of the path  $p$  from the root of  $y$  to  $y$ . The base case is when there is only one node in the path, therefore  $y$  must be equal to its representative, therefore  $\text{rep\_of } l \ y = y$ , and the algorithm terminates immediately. On the other hand, if  $y$  is not a root, there is a path  $p'$  from the root to the parent of  $y$  which is shorter than the path from the root to  $y$ . Given that only the  $y$  is modified in the recursive step, and  $y$  is not on the path  $p'$ , the path  $p'$  is also present in the updated union find list. Also, the representative of  $y$  in the new list is equal to the representative of  $y'$ , and the representative of the parent of  $y$  is still the old representative of  $y$ , therefore they are not in the same representative class, and we can apply the induction hypothesis and conclude that the recursive call terminates, therefore the function terminates.  $\square$



### add\_label

Additionally, each edge is labeled with the input equation or the input equations which caused the adding of this edge. This step is not necessary for the union find algorithm by itself, but only for this algorithm when it is used within the congruence closure algorithm, because there are two possible reasons for the union of two elements  $a$  and  $b$ : either an equation  $a = b$  was input, or two equations of the type  $F(a_1, a_2) = a$  and  $F(b_1, b_2) = b$ , where  $a_1$  and  $b_1$  b/w  $a_2$  and  $b_2$  were already in the same equivalence class before this union. Therefore we need to store the information about these input equations, in order to reconstruct the explanation in the end via the explain function. I implemented the labeling by using an additional list, which at each index contains the label of the outgoing edge, or None if there is no outgoing edge. The type of the label is `pending_equation`, which can be either `One equation` or `Two equation`, aka one or two equations. The name `pending_equation` derived from the fact that they are also the elements of the pending list, which is going to be described in the next section. Theoretically this allows also for invalid equations for example two equations of the

type  $a = b$  and  $c = d$ , but we will prove in the next sections, that the equations in the labels list are always of a valid type.

Each time an edge, gets added to the proof forest, the labels need to be updated as well, not only the labels of the new edge, but also of the outgoing edges. The function which implements this is the following:

```
function (domintros) add_label :: "pending_equation option list => nat list => nat
=> pending_equation => pending_equation option list"
  where
"add_label pfl pf e lbl = (if pf ! e = e
                        then (pfl[e := Some lbl])
                        else add_label (pfl[e := Some lbl]) pf (pf ! e) (the (pfl ! e)))"
by pat_completeness auto
```

Similarly to the `path_to_root` function, `add_label` has the same recursive calls/case distinctions as `rep_of`, therefore it has the same domain.

```
lemma rep_of_dom_iff_add_label_dom: "rep_of_dom (pf, y) <-->
add_label_dom (pfl, pf, y, y')"
```

### 4.1.2 Congruence Closure Data Structure

### 4.1.3 Congruence Closure Algorithm

## 4.2 Correctness Proof

### 4.2.1 Invariants

### 4.2.2 Abstract Formalisation of Congruence Closure

### 4.2.3 Correctness

*Proof.* As usual, I left out of the assumptions the invariants, but we can assume all the previously defined invariants to hold at this point in the algorithm. There are two inclusions which need to be shown:

" $\subseteq$ " This direction is trivial.

" $\supseteq$ " This direction is also trivial.

□

## 4.3 Implementation of the Explain Operation

## **5 Conclusion**

### **5.1 Future work**

# List of Figures

1.1	Example listing . . . . .	1
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