

# Lecture 4: Dependent types and the Calculus of Constructions

Łukasz Czajka

# Dependent types

- In the formal systems of logic we considered up till now, the proof terms were in a separate syntactic category.

# Dependent types

- In the formal systems of logic we considered up till now, the proof terms were in a separate syntactic category.
  - Proof terms could not occur in types/formulas or in object terms/programs.

# Dependent types

- In the formal systems of logic we considered up till now, the proof terms were in a separate syntactic category.
  - Proof terms could not occur in types/formulas or in object terms/programs.
  - One could “erase” the judgements  $\Gamma \vdash M : \varphi$  of intuitionistic first-order logic to  $|\Gamma| \vdash \varphi$  and still have a reasonable formal system.

# Dependent types

- In the formal systems of logic we considered up till now, the proof terms were in a separate syntactic category.
  - Proof terms could not occur in types/formulas or in object terms/programs.
  - One could “erase” the judgements  $\Gamma \vdash M : \varphi$  of intuitionistic first-order logic to  $|\Gamma| \vdash \varphi$  and still have a reasonable formal system. Analogously with higher-order logic.

# Dependent types

- In the formal systems of logic we considered up till now, the proof terms were in a separate syntactic category.
  - Proof terms could not occur in types/formulas or in object terms/programs.
  - One could “erase” the judgements  $\Gamma \vdash M : \varphi$  of intuitionistic first-order logic to  $|\Gamma| \vdash \varphi$  and still have a reasonable formal system. Analogously with higher-order logic.
- Full dependent types abolish the a priori distinction between proof terms (proofs) and object terms (programs).

# Dependent types

- In the formal systems of logic we considered up till now, the proof terms were in a separate syntactic category.
  - Proof terms could not occur in types/formulas or in object terms/programs.
  - One could “erase” the judgements  $\Gamma \vdash M : \varphi$  of intuitionistic first-order logic to  $|\Gamma| \vdash \varphi$  and still have a reasonable formal system. Analogously with higher-order logic.
- Full dependent types abolish the a priori distinction between proof terms (proofs) and object terms (programs).
- It becomes possible to quantify over proofs (which are programs), and proofs (programs) may occur in types (formulas).

# Dependent types

- $\forall x : \sigma. \tau$  is the type of functions which take an argument  $t$  of type  $\sigma$  and produce a result of type  $\tau[t/x]$ .



# Dependent types

- $\forall x : \sigma. \tau$  is the type of functions which take an argument  $t$  of type  $\sigma$  and produce a result of type  $\tau[t/x]$ .
- The type of the result depends on the value of the argument!

# Dependent types

- $\forall x : \sigma. \tau$  is the type of functions which take an argument  $t$  of type  $\sigma$  and produce a result of type  $\tau[t/x]$ .
- The type of the result depends on the value of the argument!
- $\sigma \rightarrow \tau$  is a special case of  $\forall x : \sigma. \tau$  when  $x \notin \text{FV}(\tau)$  (i.e.  $x$  does not occur free in  $\tau$ ).

## Intermission: the simply-typed lambda-calculus

Simple types:  $\mathcal{T} ::= \mathcal{B} \mid \mathcal{T} \rightarrow \mathcal{T}$  where  $\mathcal{B}$  is a fixed finite set of type constants.

# Intermission: the simply-typed lambda-calculus

Simple types:  $\mathcal{T} ::= \mathcal{B} \mid \mathcal{T} \rightarrow \mathcal{T}$  where  $\mathcal{B}$  is a fixed finite set of type constants.

$$\overline{\Gamma \cup \{x : \tau\} \vdash x : \tau}$$

$$\frac{\Gamma \cup \{x : \tau\} \vdash t : \sigma}{\Gamma \vdash \lambda x : \tau. t : \tau \rightarrow \sigma} \qquad \frac{\Gamma \vdash t_1 : \tau \rightarrow \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \sigma}$$

# Intermission: the simply-typed lambda-calculus

Simple types:  $\mathcal{T} ::= \mathcal{B} \mid \mathcal{T} \rightarrow \mathcal{T}$  where  $\mathcal{B}$  is a fixed finite set of type constants.

$$\overline{\Gamma \cup \{x : \tau\} \vdash x : \tau}$$

$$\frac{\Gamma \cup \{x : \tau\} \vdash t : \sigma}{\Gamma \vdash \lambda x : \tau. t : \tau \rightarrow \sigma} \quad \frac{\Gamma \vdash t_1 : \tau \rightarrow \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \sigma}$$

- $\beta$ -reduction:  $(\lambda x : \tau. t)t' \rightarrow_{\beta} t[t'/x]$ .

# Intermission: the simply-typed lambda-calculus

Simple types:  $\mathcal{T} ::= \mathcal{B} \mid \mathcal{T} \rightarrow \mathcal{T}$  where  $\mathcal{B}$  is a fixed finite set of type constants.

$$\overline{\Gamma \cup \{x : \tau\} \vdash x : \tau}$$

$$\frac{\Gamma \cup \{x : \tau\} \vdash t : \sigma}{\Gamma \vdash \lambda x : \tau. t : \tau \rightarrow \sigma} \quad \frac{\Gamma \vdash t_1 : \tau \rightarrow \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \sigma}$$

- $\beta$ -reduction:  $(\lambda x : \tau. t) t' \rightarrow_{\beta} t[t'/x]$ .
- Subject reduction theorem: if  $\Gamma \vdash t : \tau$  and  $t \rightarrow_{\beta}^* t'$  then  $\Gamma \vdash t' : \tau$ .

# Intermission: the simply-typed lambda-calculus

Simple types:  $\mathcal{T} ::= \mathcal{B} \mid \mathcal{T} \rightarrow \mathcal{T}$  where  $\mathcal{B}$  is a fixed finite set of type constants.

$$\overline{\Gamma \cup \{x : \tau\} \vdash x : \tau}$$

$$\frac{\Gamma \cup \{x : \tau\} \vdash t : \sigma}{\Gamma \vdash \lambda x : \tau. t : \tau \rightarrow \sigma} \quad \frac{\Gamma \vdash t_1 : \tau \rightarrow \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \sigma}$$

- $\beta$ -reduction:  $(\lambda x : \tau. t)t' \rightarrow_{\beta} t[t'/x]$ .
- Subject reduction theorem: if  $\Gamma \vdash t : \tau$  and  $t \rightarrow_{\beta}^* t'$  then  $\Gamma \vdash t' : \tau$ .
- Strong normalisation theorem: if  $\Gamma \vdash t : \tau$  then every reduction sequence starting from  $t$  ends in a  $\beta$ -normal form (i.e., in a term with no  $\beta$ -redexes).

# Intermission: the simply-typed lambda-calculus

Simple types:  $\mathcal{T} ::= \mathcal{B} \mid \mathcal{T} \rightarrow \mathcal{T}$  where  $\mathcal{B}$  is a fixed finite set of type constants.

$$\overline{\Gamma \cup \{x : \tau\} \vdash x : \tau}$$

$$\frac{\Gamma \cup \{x : \tau\} \vdash t : \sigma}{\Gamma \vdash \lambda x : \tau. t : \tau \rightarrow \sigma} \qquad \frac{\Gamma \vdash t_1 : \tau \rightarrow \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \sigma}$$

- $\beta$ -reduction:  $(\lambda x : \tau. t)t' \rightarrow_{\beta} t[t'/x]$ .
- Subject reduction theorem: if  $\Gamma \vdash t : \tau$  and  $t \rightarrow_{\beta}^* t'$  then  $\Gamma \vdash t' : \tau$ .
- Strong normalisation theorem: if  $\Gamma \vdash t : \tau$  then every reduction sequence starting from  $t$  ends in a  $\beta$ -normal form (i.e., in a term with no  $\beta$ -redexes).
- Uniqueness of normal forms: if  $t_1, t_2$  are in  $\beta$ -normal form and  $t_1 =_{\beta} t_2$ , then  $t_1 = t_2$ .



# Intermission: the simply-typed lambda-calculus

Simple types:  $\mathcal{T} ::= \mathcal{B} \mid \mathcal{T} \rightarrow \mathcal{T}$  where  $\mathcal{B}$  is a fixed finite set of type constants.

$$\overline{\Gamma \cup \{x : \tau\} \vdash x : \tau}$$

$$\frac{\Gamma \cup \{x : \tau\} \vdash t : \sigma}{\Gamma \vdash \lambda x : \tau. t : \tau \rightarrow \sigma} \qquad \frac{\Gamma \vdash t_1 : \tau \rightarrow \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \sigma}$$

- $\beta$ -reduction:  $(\lambda x : \tau. t)t' \rightarrow_{\beta} t[t'/x]$ .
- Subject reduction theorem: if  $\Gamma \vdash t : \tau$  and  $t \rightarrow_{\beta}^* t'$  then  $\Gamma \vdash t' : \tau$ .
- Strong normalisation theorem: if  $\Gamma \vdash t : \tau$  then every reduction sequence starting from  $t$  ends in a  $\beta$ -normal form (i.e., in a term with no  $\beta$ -redexes).
- Uniqueness of normal forms: if  $t_1, t_2$  are in  $\beta$ -normal form and  $t_1 =_{\beta} t_2$ , then  $t_1 = t_2$ .
- Exercise:  $\beta$ -equality on simply-typed terms is decidable.

## Intermission: the simply-typed lambda-calculus

Let's assume the elements of  $\mathcal{B}$  are ordinary variables and  $t_1 \rightarrow t_2$  is just another form of terms. Let  $*$  be the universe of types.

$$\frac{\alpha \in \mathcal{B}}{\Gamma \vdash \alpha : *} \qquad \frac{\Gamma \vdash \tau : * \quad \Gamma \vdash \sigma : *}{\Gamma \vdash \tau \rightarrow \sigma : *}$$

# Intermission: the simply-typed lambda-calculus

Let's assume the elements of  $\mathcal{B}$  are ordinary variables and  $t_1 \rightarrow t_2$  is just another form of terms. Let  $*$  be the universe of types.

$$\frac{\alpha \in \mathcal{B}}{\Gamma \vdash \alpha : *} \qquad \frac{\Gamma \vdash \tau : * \quad \Gamma \vdash \sigma : *}{\Gamma \vdash \tau \rightarrow \sigma : *}$$

Let the contexts be sequences instead of sets.

$$\frac{\Gamma \vdash \tau : * \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau} \qquad \frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \sigma : * \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \sigma \vdash t : \tau}$$
$$\frac{\Gamma, x : \tau \vdash t : \sigma}{\Gamma \vdash \lambda x : \tau. t : \tau \rightarrow \sigma} \qquad \frac{\Gamma \vdash t_1 : \tau \rightarrow \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \sigma}$$

## Dependent types: the system $\lambda P$

- A term  $t, \tau, \sigma$  is a variable  $x, y, z, \alpha, \beta$ , a universe  $u \in \mathcal{U}$ , an application  $t_1 t_2$ , a lambda-abstraction  $\lambda x : \tau. t$ , or a dependent function type  $\forall x : \sigma. \tau$ .

# Dependent types: the system $\lambda P$

- A term  $t, \tau, \sigma$  is a variable  $x, y, z, \alpha, \beta$ , a universe  $u \in \mathcal{U}$ , an application  $t_1 t_2$ , a lambda-abstraction  $\lambda x : \tau. t$ , or a dependent function type  $\forall x : \sigma. \tau$ .
- A context  $\Gamma$  is a finite sequence of declarations  $x : \tau$ .

# Dependent types: the system $\lambda P$

- A term  $t, \tau, \sigma$  is a variable  $x, y, z, \alpha, \beta$ , a universe  $u \in \mathcal{U}$ , an application  $t_1 t_2$ , a lambda-abstraction  $\lambda x : \tau. t$ , or a dependent function type  $\forall x : \sigma. \tau$ .
- A context  $\Gamma$  is a finite sequence of declarations  $x : \tau$ .
  - The order matters!

# Dependent types: the system $\lambda P$

- A term  $t, \tau, \sigma$  is a variable  $x, y, z, \alpha, \beta$ , a universe  $u \in \mathcal{U}$ , an application  $t_1 t_2$ , a lambda-abstraction  $\lambda x : \tau. t$ , or a dependent function type  $\forall x : \sigma. \tau$ .
- A context  $\Gamma$  is a finite sequence of declarations  $x : \tau$ .
  - The order matters!
  - We denote the empty sequence by  $\langle \rangle$ .

# Dependent types: the system $\lambda P$

- A term  $t, \tau, \sigma$  is a variable  $x, y, z, \alpha, \beta$ , a universe  $u \in \mathcal{U}$ , an application  $t_1 t_2$ , a lambda-abstraction  $\lambda x : \tau. t$ , or a dependent function type  $\forall x : \sigma. \tau$ .
- A context  $\Gamma$  is a finite sequence of declarations  $x : \tau$ .
  - The order matters!
  - We denote the empty sequence by  $\langle \rangle$ .
  - By  $\text{dom}(\Gamma)$  we denote the set of all variables declared in  $\Gamma$ .



# Dependent types: the system $\lambda P$

- A term  $t, \tau, \sigma$  is a variable  $x, y, z, \alpha, \beta$ , a universe  $u \in \mathcal{U}$ , an application  $t_1 t_2$ , a lambda-abstraction  $\lambda x : \tau. t$ , or a dependent function type  $\forall x : \sigma. \tau$ .
- A context  $\Gamma$  is a finite sequence of declarations  $x : \tau$ .
  - The order matters!
  - We denote the empty sequence by  $\langle \rangle$ .
  - By  $\text{dom}(\Gamma)$  we denote the set of all variables declared in  $\Gamma$ .
- A judgement has the form  $\Gamma \vdash t : \tau$  with  $\Gamma$  context,  $t, \tau$  terms.

## Dependent types: definitional equality

- $\beta$ -reduction:  $(\lambda x : \tau. t)t' \rightarrow_{\beta} t[t'/x]$ .

## Dependent types: definitional equality

- $\beta$ -reduction:  $(\lambda x : \tau. t)t' \rightarrow_{\beta} t[t'/x]$ .
- $\eta$ -reduction:  $\lambda x : \tau. tx \rightarrow_{\eta} t$  if  $x \notin \text{FV}(t)$ .

## Dependent types: definitional equality

- $\beta$ -reduction:  $(\lambda x : \tau. t)t' \rightarrow_{\beta} t[t'/x]$ .
- $\eta$ -reduction:  $\lambda x : \tau. tx \rightarrow_{\eta} t$  if  $x \notin \text{FV}(t)$ .
- Definitional equality  $\equiv$  is defined as  $\beta\eta$ -equality.

# Dependent types: the system $\lambda P$

$$\frac{(u_1, u_2) \in \mathcal{A}}{\langle \rangle \vdash u_1 : u_2}$$

$$\frac{\Gamma \vdash \tau : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau} \quad \frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \sigma : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \sigma \vdash t : \tau}$$

$$\frac{\Gamma, x : \tau \vdash t : \sigma \quad \Gamma \vdash (\forall x : \tau. \sigma) : u}{\Gamma \vdash (\lambda x : \tau. t) : \forall x : \tau. \sigma} \quad \frac{\Gamma \vdash t_1 : \forall x : \tau. \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \sigma[t_2/x]}$$

$$\frac{\Gamma \vdash \tau : u_1 \quad \Gamma, x : \tau \vdash \sigma : u_2 \quad (u_1, u_2, u_3) \in \mathcal{R}}{\Gamma \vdash (\forall x : \tau. \sigma) : u_3}$$

$$\frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \tau' : u \quad \tau \equiv \tau'}{\Gamma \vdash t : \tau'}$$

- Universes:  $\mathcal{U} = \{*, \square\}$ .
- Axioms:  $\mathcal{A} = \{(*, \square)\}$ .
- Rules:  $\mathcal{R} = \{(*, *, *), (*, \square, \square)\}$ .

# Notation

- We write  $\Gamma \vdash t_1 : t_2 : t_3$  if  $\Gamma \vdash t_1 : t_2$  and  $\Gamma \vdash t_2 : t_3$ .

# Notation

- We write  $\Gamma \vdash t_1 : t_2 : t_3$  if  $\Gamma \vdash t_1 : t_2$  and  $\Gamma \vdash t_2 : t_3$ .
- We omit  $\Gamma$  when obvious or irrelevant, writing e.g.  $t_1 : t_2$ ,  $t_1 : t_2 : t_3$ .

# Notation

- We write  $\Gamma \vdash t_1 : t_2 : t_3$  if  $\Gamma \vdash t_1 : t_2$  and  $\Gamma \vdash t_2 : t_3$ .
- We omit  $\Gamma$  when obvious or irrelevant, writing e.g.  $t_1 : t_2$ ,  $t_1 : t_2 : t_3$ .
- Unless stated otherwise, we consider only legal terms and contexts (i.e. those which appear in some derivable judgement).



## Dependent types: universes of $\lambda P$

- Universe of types:  $*$ .

# Dependent types: universes of $\lambda P$

- Universe of types:  $*$ .
  - Objects (proofs) have types (formulas/propositions).

# Dependent types: universes of $\lambda P$

- Universe of types:  $*$ .
  - Objects (proofs) have types (formulas/propositions).
  - If  $t : \tau : *$  then  $t$  is an object of type  $\tau$  ( $t$  is a proof of  $\tau$ ).

# Dependent types: universes of $\lambda P$

- Universe of types:  $*$ .
  - Objects (proofs) have types (formulas/propositions).
  - If  $t : \tau : *$  then  $t$  is an object of type  $\tau$  ( $t$  is a proof of  $\tau$ ).
  - E.g.:  $\alpha : * \vdash (\lambda x : \alpha. x) : \alpha \rightarrow \alpha : *$ .

# Dependent types: universes of $\lambda P$

- Universe of types:  $*$ .
  - Objects (proofs) have types (formulas/propositions).
  - If  $t : \tau : *$  then  $t$  is an object of type  $\tau$  ( $t$  is a proof of  $\tau$ ).
  - E.g.:  $\alpha : * \vdash (\lambda x : \alpha. x) : \alpha \rightarrow \alpha : *$ .
- Universe of kinds:  $\square$ .

# Dependent types: universes of $\lambda P$

- Universe of types:  $*$ .
  - Objects (proofs) have types (formulas/propositions).
  - If  $t : \tau : *$  then  $t$  is an object of type  $\tau$  ( $t$  is a proof of  $\tau$ ).
  - E.g.:  $\alpha : * \vdash (\lambda x : \alpha. x) : \alpha \rightarrow \alpha : *$ .
- Universe of kinds:  $\square$ .
  - Type constructors (predicates) have kinds.

# Dependent types: universes of $\lambda P$

- Universe of types:  $*$ .
  - Objects (proofs) have types (formulas/propositions).
  - If  $t : \tau : *$  then  $t$  is an object of type  $\tau$  ( $t$  is a proof of  $\tau$ ).
  - E.g.:  $\alpha : * \vdash (\lambda x : \alpha. x) : \alpha \rightarrow \alpha : *$ .
- Universe of kinds:  $\square$ .
  - Type constructors (predicates) have kinds.
  - If  $\tau : \kappa : \square$  then  $\tau$  is a type constructor (predicate) of kind  $\kappa$ .

# Dependent types: universes of $\lambda P$

- Universe of types:  $*$ .
  - Objects (proofs) have types (formulas/propositions).
  - If  $t : \tau : *$  then  $t$  is an object of type  $\tau$  ( $t$  is a proof of  $\tau$ ).
  - E.g.:  $\alpha : * \vdash (\lambda x : \alpha. x) : \alpha \rightarrow \alpha : *$ .
- Universe of kinds:  $\square$ .
  - Type constructors (predicates) have kinds.
  - If  $\tau : \kappa : \square$  then  $\tau$  is a type constructor (predicate) of kind  $\kappa$ .
  - E.g.:  $\alpha : *, P : \alpha \rightarrow \alpha \rightarrow * \vdash (\lambda x : \alpha. Pxx) : \alpha \rightarrow * : \square$ .



# Dependent types: universes of $\lambda P$

- Universe of types:  $*$ .
  - Objects (proofs) have types (formulas/propositions).
  - If  $t : \tau : *$  then  $t$  is an object of type  $\tau$  ( $t$  is a proof of  $\tau$ ).
  - E.g.:  $\alpha : * \vdash (\lambda x : \alpha. x) : \alpha \rightarrow \alpha : *$ .
- Universe of kinds:  $\square$ .
  - Type constructors (predicates) have kinds.
  - If  $\tau : \kappa : \square$  then  $\tau$  is a type constructor (predicate) of kind  $\kappa$ .
  - E.g.:  $\alpha : *, P : \alpha \rightarrow \alpha \rightarrow * \vdash (\lambda x : \alpha. Pxx) : \alpha \rightarrow * : \square$ .
- The universe of types is a kind:  $* : \square$  because  $(*, \square) \in \mathcal{A}$ .

# Dependent types: universes of $\lambda P$

- Universe of types:  $*$ .
  - Objects (proofs) have types (formulas/propositions).
  - If  $t : \tau : *$  then  $t$  is an object of type  $\tau$  ( $t$  is a proof of  $\tau$ ).
  - E.g.:  $\alpha : * \vdash (\lambda x : \alpha. x) : \alpha \rightarrow \alpha : *$ .
- Universe of kinds:  $\square$ .
  - Type constructors (predicates) have kinds.
  - If  $\tau : \kappa : \square$  then  $\tau$  is a type constructor (predicate) of kind  $\kappa$ .
  - E.g.:  $\alpha : *, P : \alpha \rightarrow \alpha \rightarrow * \vdash (\lambda x : \alpha. Pxx) : \alpha \rightarrow * : \square$ .
- The universe of types is a kind:  $* : \square$  because  $(*, \square) \in \mathcal{A}$ . So each type (formula/proposition) is a type constructor (nullary predicate).

# Dependent types: $\lambda P$

$\square$					
$*$			$\alpha \rightarrow *$	$(\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow *$	$\dots$
$\alpha$	$(\forall x : \alpha. Px) \rightarrow Py$	$\dots$	$\lambda x : \alpha. Px$	$\lambda f : \alpha \rightarrow \alpha. \lambda x : \alpha. P(fx)$	$\dots$
$y$	$\lambda f : \forall x : \alpha. Px. fy$	$\dots$	—		

In the context:  $\alpha : *, P : \alpha \rightarrow *, y : \alpha, p : \forall x : \alpha. Px.$

## Dependent types: rules of $\lambda P$

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

## Dependent types: rules of $\lambda P$

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

Let  $\Gamma = \alpha : *, P : \alpha \rightarrow *$ .

# Dependent types: rules of $\lambda P$

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

Let  $\Gamma = \alpha : *, P : \alpha \rightarrow *$ .

- $\Gamma \vdash \alpha : *$ .

# Dependent types: rules of $\lambda P$

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

Let  $\Gamma = \alpha : *, P : \alpha \rightarrow *$ .

•  $\Gamma \vdash \alpha : *$ .

$$\frac{\Gamma \vdash \tau : \mathcal{U} \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau}$$

# Dependent types: rules of $\lambda P$

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

Let  $\Gamma = \alpha : *, P : \alpha \rightarrow *$ .

- $\Gamma \vdash \alpha : *$ .

$$\frac{\Gamma \vdash \tau : \mathcal{U} \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau}$$

- $\Gamma, x : \alpha \vdash x : \alpha$ .



# Dependent types: rules of $\lambda P$

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

Let  $\Gamma = \alpha : *, P : \alpha \rightarrow *$ .

- $\Gamma \vdash \alpha : *$ .

$$\frac{\Gamma \vdash \tau : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau}$$

- $\Gamma, x : \alpha \vdash x : \alpha$ .

- $\Gamma \vdash (\forall x : \alpha. Px) : *$ .

# Dependent types: rules of $\lambda P$

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

Let  $\Gamma = \alpha : *, P : \alpha \rightarrow *$ .

- $\Gamma \vdash \alpha : *$ .

$$\frac{\Gamma \vdash \tau : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau}$$

- $\Gamma, x : \alpha \vdash x : \alpha$ .
- $\Gamma \vdash (\forall x : \alpha. Px) : *$ . For this we need:
  - $\Gamma \vdash \alpha : *$ , and
  - $\Gamma, x : \alpha \vdash Px : *$ .

# Dependent types: rules of $\lambda P$

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

Let  $\Gamma = \alpha : *, P : \alpha \rightarrow *$ .

- $\Gamma \vdash \alpha : *$ .

$$\frac{\Gamma \vdash \tau : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau}$$

- $\Gamma, x : \alpha \vdash x : \alpha$ .
- $\Gamma \vdash (\forall x : \alpha. Px) : *$ . For this we need:
  - $\Gamma \vdash \alpha : *$ , and
  - $\Gamma, x : \alpha \vdash Px : *$ . For this we need:
    - $\Gamma, x : \alpha \vdash P : \alpha \rightarrow *$ , and
    - $\Gamma, x : \alpha \vdash x : \alpha$ .

# Dependent types: rules of $\lambda P$

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

Let  $\Gamma = \alpha : *, P : \alpha \rightarrow *$ .

- $\Gamma \vdash \alpha : *$ .

$$\frac{\Gamma \vdash \tau : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau}$$

- $\Gamma, x : \alpha \vdash x : \alpha$ .
- $\Gamma \vdash (\forall x : \alpha. Px) : *$ . For this we need:
  - $\Gamma \vdash \alpha : *$ , and
  - $\Gamma, x : \alpha \vdash Px : *$ . For this we need:
    - $\Gamma, x : \alpha \vdash P : \alpha \rightarrow *$ , and
    - $\Gamma, x : \alpha \vdash x : \alpha$ .

But how do we actually derive  $\Gamma \vdash P : \alpha \rightarrow *$ ?

# Dependent types: rules of $\lambda P$

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

Let  $\Gamma = \alpha : *, P : \alpha \rightarrow *$ .

- $\Gamma \vdash \alpha : *$ .

$$\frac{\Gamma \vdash \tau : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau}$$

- $\Gamma, x : \alpha \vdash x : \alpha$ .
- $\Gamma \vdash (\forall x : \alpha. Px) : *$ . For this we need:
  - $\Gamma \vdash \alpha : *$ , and
  - $\Gamma, x : \alpha \vdash Px : *$ . For this we need:
    - $\Gamma, x : \alpha \vdash P : \alpha \rightarrow *$ , and
    - $\Gamma, x : \alpha \vdash x : \alpha$ .

But how do we actually derive  $\Gamma \vdash P : \alpha \rightarrow *$ ?

- For this we need  $\alpha : * \vdash (\alpha \rightarrow *) : \square$ .

## Dependent types: rules of $\lambda P$

Types depend on objects:  $(*, \square, \square) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : \square}{\Gamma \vdash (\forall x : \tau. \sigma) : \square}$$

# Dependent types: rules of $\lambda P$

Types depend on objects:  $(*, \square, \square) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : \square}{\Gamma \vdash (\forall x : \tau. \sigma) : \square}$$

$$\frac{\frac{\vdots}{\alpha : * \vdash \alpha : *} \quad \frac{\vdots}{\alpha : *, x : \alpha \vdash * : \square}}{\alpha : * \vdash \alpha \rightarrow * : \square}$$

# Dependent types: rules of $\lambda P$

Types depend on objects:  $(*, \Box, \Box) \in \mathcal{R}$ .

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

$$\frac{\frac{\vdots}{\alpha : * \vdash \alpha : *} \quad \frac{\vdots}{\alpha : *, x : \alpha \vdash * : \Box}}{\alpha : * \vdash \alpha \rightarrow * : \Box}$$

The rule  $(*, \Box, \Box)$  allows us to have “predicates” in the context (but not to quantify over them).  $\lambda P$  is essentially a “first-order” system.



## $\lambda P$ vs first-order logic

Consider the universal-implicational fragment  $\text{FOL}_{\forall \rightarrow}$  of the system of intuitionistic first-order logic from the second lecture.

$$\overline{\Gamma, X : \varphi \vdash X : \varphi}$$

$$\frac{\Gamma, X : \varphi_1 \vdash M : \varphi_2}{\Gamma \vdash (\lambda X : \varphi_1. M) : \varphi_1 \rightarrow \varphi_2} \qquad \frac{\Gamma \vdash M_1 : \varphi \rightarrow \psi \quad \Gamma \vdash M_2 : \varphi}{\Gamma \vdash M_1 M_2 : \psi}$$

$$\frac{\Gamma \vdash M : \varphi \quad x : A \quad x \notin \text{FV}(\Gamma)}{\Gamma \vdash (\lambda x : A. M) : \forall x : A. \varphi} \qquad \frac{\Gamma \vdash M : \forall x : A. \varphi \quad t : A}{\Gamma \vdash M t : \varphi[t/x]}$$

## $\lambda P$ vs first-order logic

Consider the universal-implicational fragment  $FOL_{\forall \rightarrow}$  of the system of intuitionistic first-order logic from the second lecture.

$$\begin{array}{c} \overline{\Gamma, X : \varphi \vdash X : \varphi} \\[10pt] \frac{\Gamma, X : \varphi_1 \vdash M : \varphi_2}{\Gamma \vdash (\lambda X : \varphi_1. M) : \varphi_1 \rightarrow \varphi_2} \quad \frac{\Gamma \vdash M_1 : \varphi \rightarrow \psi \quad \Gamma \vdash M_2 : \varphi}{\Gamma \vdash M_1 M_2 : \psi} \\[10pt] \frac{\Gamma \vdash M : \varphi \quad x : A \quad x \notin FV(\Gamma)}{\Gamma \vdash (\lambda x : A. M) : \forall x : A. \varphi} \quad \frac{\Gamma \vdash M : \forall x : A. \varphi \quad t : A}{\Gamma \vdash M t : \varphi[t/x]} \end{array}$$

Assuming the proof and object variables and the domains of  $FOL_{\forall \rightarrow}$  are variables in  $\lambda P$ , we define a translation from  $FOL_{\forall \rightarrow}$  to  $\lambda P$ :

- $\lceil X \rceil = X$ ,  $\lceil x \rceil = x$ ,  $\lceil M_1 M_2 \rceil = \lceil M_1 \rceil \lceil M_2 \rceil$ ,  $\lceil M t \rceil = \lceil M \rceil \lceil t \rceil$ ,  
 $\lceil \lambda x : A. M \rceil = \lambda x : A. \lceil M \rceil$ ,  $\lceil \lambda X : \varphi. M \rceil = \lambda X : \lceil \varphi \rceil. \lceil M \rceil$ .
- $\lceil A \rceil = A$ ,  $\lceil \varphi \rightarrow \psi \rceil = \lceil \varphi \rceil \rightarrow \lceil \psi \rceil$ ,  $\lceil \forall x : A. \varphi \rceil = \forall x : A. \lceil \varphi \rceil$ .

## $\lambda P$ vs first-order logic

$$\begin{aligned} [\Gamma \vdash M : \varphi] = \\ A_1 : *, \dots, A_n : *, a_1 : A_1, \dots, a_n : A_n, x_1 : A_{x_1}, \dots, x_m : A_{x_m}, \\ X_1 : [\psi_1], \dots, X_k : [\psi_k] \vdash [M] : [\varphi] \end{aligned}$$

## $\lambda P$ vs first-order logic

$$\begin{aligned} [\Gamma \vdash M : \varphi] = \\ A_1 : *, \dots, A_n : *, a_1 : A_1, \dots, a_n : A_n, x_1 : A_{x_1}, \dots, x_m : A_{x_m}, \\ X_1 : [\psi_1], \dots, X_k : [\psi_k] \vdash [M] : [\varphi] \end{aligned}$$

where:

- $A_1, \dots, A_n$  are all of the domains of object variables (free and bound) occurring in  $\Gamma, M, \varphi$ ,

## $\lambda P$ vs first-order logic

$$\begin{aligned} [\Gamma \vdash M : \varphi] = \\ A_1 : *, \dots, A_n : *, a_1 : A_1, \dots, a_n : A_n, x_1 : A_{x_1}, \dots, x_m : A_{x_m}, \\ X_1 : [\psi_1], \dots, X_k : [\psi_k] \vdash [M] : [\varphi] \end{aligned}$$

where:

- $A_1, \dots, A_n$  are all of the domains of object variables (free and bound) occurring in  $\Gamma, M, \varphi$ ,
- $a_1, \dots, a_n$  are distinct fresh variables,

## $\lambda P$ vs first-order logic

$$\begin{aligned} [\Gamma \vdash M : \varphi] = \\ A_1 : *, \dots, A_n : *, a_1 : A_1, \dots, a_n : A_n, x_1 : A_{x_1}, \dots, x_m : A_{x_m}, \\ X_1 : [\psi_1], \dots, X_k : [\psi_k] \vdash [M] : [\varphi] \end{aligned}$$

where:

- $A_1, \dots, A_n$  are all of the domains of object variables (free and bound) occurring in  $\Gamma, M, \varphi$ ,
- $a_1, \dots, a_n$  are distinct fresh variables,
- $x_1, \dots, x_m$  are all of the free object variables occurring in  $\Gamma, M, \varphi$  with domains  $A_{x_1}, \dots, A_{x_m}$  respectively,

## $\lambda P$ vs first-order logic

$$\begin{aligned} [\Gamma \vdash M : \varphi] = \\ A_1 : *, \dots, A_n : *, a_1 : A_1, \dots, a_n : A_n, x_1 : A_{x_1}, \dots, x_m : A_{x_m}, \\ X_1 : [\psi_1], \dots, X_k : [\psi_k] \vdash [M] : [\varphi] \end{aligned}$$

where:

- $A_1, \dots, A_n$  are all of the domains of object variables (free and bound) occurring in  $\Gamma, M, \varphi$ ,
- $a_1, \dots, a_n$  are distinct fresh variables,
- $x_1, \dots, x_m$  are all of the free object variables occurring in  $\Gamma, M, \varphi$  with domains  $A_{x_1}, \dots, A_{x_m}$  respectively,
- $\Gamma = \{X_1 : \psi_1, \dots, X_k : \psi_k\}$ .

## $\lambda P$ vs first-order logic

$$\begin{aligned} [\Gamma \vdash M : \varphi] = \\ A_1 : *, \dots, A_n : *, a_1 : A_1, \dots, a_n : A_n, x_1 : A_{x_1}, \dots, x_m : A_{x_m}, \\ X_1 : [\psi_1], \dots, X_k : [\psi_k] \vdash [M] : [\varphi] \end{aligned}$$

where:

- $A_1, \dots, A_n$  are all of the domains of object variables (free and bound) occurring in  $\Gamma, M, \varphi$ ,
- $a_1, \dots, a_n$  are distinct fresh variables,
- $x_1, \dots, x_m$  are all of the free object variables occurring in  $\Gamma, M, \varphi$  with domains  $A_{x_1}, \dots, A_{x_m}$  respectively,
- $\Gamma = \{X_1 : \psi_1, \dots, X_k : \psi_k\}$ .

**Theorem (Soundness of translation from  $FOL_{\forall \rightarrow}$  to  $\lambda P$ )**

*If  $\Gamma \vdash M : \varphi$  is derivable in  $FOL_{\forall \rightarrow}$  then  $[\Gamma \vdash M : \varphi]$  is derivable in  $\lambda P$ .*



## $\lambda P$ vs first-order logic

But there are terms and types of  $\lambda P$  which have no counterpart in first-order logic!

## $\lambda$ P vs first-order logic

But there are terms and types of  $\lambda$ P which have no counterpart in first-order logic!

- Quantification over higher-order functions (but not predicates!), e.g.:

$$\alpha : *, P : \alpha \rightarrow * \vdash_{\lambda P} (\forall f : (\alpha \rightarrow \alpha) \rightarrow \alpha. P(f(\lambda x : \alpha. x))) : *$$

## $\lambda$ P vs first-order logic

But there are terms and types of  $\lambda$ P which have no counterpart in first-order logic!

- Quantification over higher-order functions (but not predicates!), e.g.:

$$\alpha : *, P : \alpha \rightarrow * \vdash_{\lambda P} (\forall f : (\alpha \rightarrow \alpha) \rightarrow \alpha. P(f(\lambda x : \alpha. x))) : *$$

- Formulas (types) can refer to properties of proofs (dependently typed programs), e.g.:

$$\alpha : *, P : \alpha \rightarrow *, Q : (\forall y : \alpha. Py) \rightarrow * \vdash_{\lambda P} (\forall x : (\forall y : \alpha. Py). Qx) : *$$

# $\lambda P$ vs first-order logic

But there are terms and types of  $\lambda P$  which have no counterpart in first-order logic!

- Quantification over higher-order functions (but not predicates!), e.g.:

$$\alpha : *, P : \alpha \rightarrow * \vdash_{\lambda P} (\forall f : (\alpha \rightarrow \alpha) \rightarrow \alpha. P(f(\lambda x : \alpha. x))) : *$$

- Formulas (types) can refer to properties of proofs (dependently typed programs), e.g.:

$$\alpha : *, P : \alpha \rightarrow *, Q : (\forall y : \alpha. Py) \rightarrow * \vdash_{\lambda P} (\forall x : (\forall y : \alpha. Py). Qx) : *$$

- Domains of quantifications may be empty, in contrast to “ordinary” first-order logic where they are implicitly assumed to be non-empty. E.g.:  $(\forall x : \tau. \psi) \rightarrow \psi$  with  $x \notin \text{FV}(\psi)$  is not inhabited unless we can construct an element of  $\tau$ , even though the corresponding first-order formula  $\forall x \psi \rightarrow \psi$  is an intuitionistic tautology when  $x \notin \text{FV}(\psi)$ .

# Pure Type Systems

$$\frac{(u_1, u_2) \in \mathcal{A}}{\langle \rangle \vdash u_1 : u_2}$$

$$\frac{\Gamma \vdash \tau : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau} \quad \frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \sigma : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \sigma \vdash t : \tau}$$

$$\frac{\Gamma, x : \tau \vdash t : \sigma \quad \Gamma \vdash (\forall x : \tau. \sigma) : u}{\Gamma \vdash (\lambda x : \tau. t) : \forall x : \tau. \sigma} \quad \frac{\Gamma \vdash t_1 : \forall x : \tau. \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \tau[t_2/x]}$$

$$\frac{\Gamma \vdash \tau : u_1 \quad \Gamma, x : \tau \vdash \sigma : u_2 \quad (u_1, u_2, u_3) \in \mathcal{R}}{\Gamma \vdash (\forall x : \tau. \sigma) : u_3}$$

$$\frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \tau' : u \quad \tau \equiv \tau'}{\Gamma \vdash t : \tau'}$$

# Pure Type Systems

$$\frac{(u_1, u_2) \in \mathcal{A}}{\langle \rangle \vdash u_1 : u_2}$$

$$\frac{\Gamma \vdash \tau : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau} \quad \frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \sigma : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \sigma \vdash t : \tau}$$

$$\frac{\Gamma, x : \tau \vdash t : \sigma \quad \Gamma \vdash (\forall x : \tau. \sigma) : u}{\Gamma \vdash (\lambda x : \tau. t) : \forall x : \tau. \sigma} \quad \frac{\Gamma \vdash t_1 : \forall x : \tau. \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \tau[t_2/x]}$$

$$\frac{\Gamma \vdash \tau : u_1 \quad \Gamma, x : \tau \vdash \sigma : u_2 \quad (u_1, u_2, u_3) \in \mathcal{R}}{\Gamma \vdash (\forall x : \tau. \sigma) : u_3}$$

$$\frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \tau' : u \quad \tau \equiv \tau'}{\Gamma \vdash t : \tau'}$$

- Simply-typed lambda-calculus  $\lambda \rightarrow$ :  $\mathcal{U} = \{*, \square\}$ ,  $\mathcal{A} = \{(*, \square)\}$ ,  $\mathcal{R} = \{(*, *, *)\}$ .

# Pure Type Systems

$$\frac{(u_1, u_2) \in \mathcal{A}}{\langle \rangle \vdash u_1 : u_2}$$

$$\frac{\Gamma \vdash \tau : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau} \quad \frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \sigma : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \sigma \vdash t : \tau}$$

$$\frac{\Gamma, x : \tau \vdash t : \sigma \quad \Gamma \vdash (\forall x : \tau. \sigma) : u}{\Gamma \vdash (\lambda x : \tau. t) : \forall x : \tau. \sigma} \quad \frac{\Gamma \vdash t_1 : \forall x : \tau. \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \tau[t_2/x]}$$

$$\frac{\Gamma \vdash \tau : u_1 \quad \Gamma, x : \tau \vdash \sigma : u_2 \quad (u_1, u_2, u_3) \in \mathcal{R}}{\Gamma \vdash (\forall x : \tau. \sigma) : u_3}$$

$$\frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \tau' : u \quad \tau \equiv \tau'}{\Gamma \vdash t : \tau'}$$

- Simply-typed lambda-calculus  $\lambda \rightarrow$ :  $\mathcal{U} = \{*, \square\}$ ,  $\mathcal{A} = \{(*, \square)\}$ ,  $\mathcal{R} = \{(*, *, *)\}$ .
- Intuitionistic higher-order logic  $\lambda\text{HOL}$ :  $\mathcal{U} = \{*, \square, \triangle\}$ ,  $\mathcal{A} = \{(*, \square), (\square, \triangle)\}$ ,  $\mathcal{R} = \{(*, *, *), (\square, *, *), (\square, \square, \square)\}$ .

# Pure Type Systems: reduction

- The (many-step)  $\beta\eta$ -reduction relation  $\rightarrow_{\beta\eta}^*$  is the transitive-reflexive closure of  $\rightarrow_{\beta\eta} = \rightarrow_{\beta} \cup \rightarrow_{\eta}$ .



# Pure Type Systems: reduction

- The (many-step)  $\beta\eta$ -reduction relation  $\rightarrow_{\beta\eta}^*$  is the transitive-reflexive closure of  $\rightarrow_{\beta\eta} = \rightarrow_{\beta} \cup \rightarrow_{\eta}$ .
- A term  $t$  is in  $\beta\eta$ -normal form if it contains no  $\beta\eta$ -redexes, i.e., there is no term  $t'$  such that  $t \rightarrow_{\beta\eta} t'$ .

# Pure Type Systems: reduction

- The (many-step)  $\beta\eta$ -reduction relation  $\rightarrow_{\beta\eta}^*$  is the transitive-reflexive closure of  $\rightarrow_{\beta\eta} = \rightarrow_{\beta} \cup \rightarrow_{\eta}$ .
- A term  $t$  is in  $\beta\eta$ -normal form if it contains no  $\beta\eta$ -redexes, i.e., there is no term  $t'$  such that  $t \rightarrow_{\beta\eta} t'$ .
- A term  $t$  is weakly  $\beta\eta$ -normalising (has a  $\beta\eta$ -normal form), denoted  $\text{WN}_{\beta\eta}(t)$ , if there is a  $\beta\eta$ -normal form  $t'$  such that  $t \rightarrow_{\beta\eta}^* t'$ . Analogously  $\text{WN}_{\beta}(t)$ .

# Pure Type Systems: reduction

- The (many-step)  $\beta\eta$ -reduction relation  $\rightarrow_{\beta\eta}^*$  is the transitive-reflexive closure of  $\rightarrow_{\beta\eta} = \rightarrow_{\beta} \cup \rightarrow_{\eta}$ .
- A term  $t$  is in  $\beta\eta$ -normal form if it contains no  $\beta\eta$ -redexes, i.e., there is no term  $t'$  such that  $t \rightarrow_{\beta\eta} t'$ .
- A term  $t$  is weakly  $\beta\eta$ -normalising (has a  $\beta\eta$ -normal form), denoted  $\text{WN}_{\beta\eta}(t)$ , if there is a  $\beta\eta$ -normal form  $t'$  such that  $t \rightarrow_{\beta\eta}^* t'$ . Analogously  $\text{WN}_{\beta}(t)$ .
- A term  $t$  is strongly  $\beta\eta$ -normalising, denoted  $\text{SN}_{\beta\eta}(t)$ , if there are no infinite  $\beta\eta$ -reduction sequences starting from  $t$ , i.e., no infinite sequences of terms  $\{t_i\}_{i \in \mathbb{N}}$  such that  $t_0 = t$  and  $t_i \rightarrow_{\beta\eta} t_{i+1}$  for  $n \in \mathbb{N}$ .

# Pure Type Systems: reduction

- The (many-step)  $\beta\eta$ -reduction relation  $\rightarrow_{\beta\eta}^*$  is the transitive-reflexive closure of  $\rightarrow_{\beta\eta} = \rightarrow_{\beta} \cup \rightarrow_{\eta}$ .
- A term  $t$  is in  $\beta\eta$ -normal form if it contains no  $\beta\eta$ -redexes, i.e., there is no term  $t'$  such that  $t \rightarrow_{\beta\eta} t'$ .
- A term  $t$  is weakly  $\beta\eta$ -normalising (has a  $\beta\eta$ -normal form), denoted  $\text{WN}_{\beta\eta}(t)$ , if there is a  $\beta\eta$ -normal form  $t'$  such that  $t \rightarrow_{\beta\eta}^* t'$ . Analogously  $\text{WN}_{\beta}(t)$ .
- A term  $t$  is strongly  $\beta\eta$ -normalising, denoted  $\text{SN}_{\beta\eta}(t)$ , if there are no infinite  $\beta\eta$ -reduction sequences starting from  $t$ , i.e., no infinite sequences of terms  $\{t_i\}_{i \in \mathbb{N}}$  such that  $t_0 = t$  and  $t_i \rightarrow_{\beta\eta} t_{i+1}$  for  $n \in \mathbb{N}$ .
- A PTS is strongly (resp. weakly) normalising if every legal term is strongly (resp. weakly) normalising.

## Exercise: postponement of $\eta$ -reduction

### Proposition

*If  $t$  is strongly (resp. weakly)  $\beta$ -normalising, then it is strongly (resp. weakly)  $\beta\eta$ -normalising.*

## Exercise: postponement of $\eta$ -reduction

### Proposition

*If  $t$  is strongly (resp. weakly)  $\beta$ -normalising, then it is strongly (resp. weakly)  $\beta\eta$ -normalising.*

### Proof (sketch).

For strong normalisation, show that if  $t_1 \rightarrow_\eta t_2 \rightarrow_\beta t_3$  then there is  $t'$  with  $t_1 \rightarrow_\beta^+ t' \rightarrow_\eta^* t_3$ . For weak normalisation, it suffices to prove that  $\eta$ -reduction is normalising and that  $\eta$ -reducing a  $\beta$ -normal form produces a  $\beta$ -normal form. □

# Pure Type Systems: properties

## Theorem (Subject reduction for $\beta$ )

*In any PTS, if  $\Gamma \vdash t : \tau$  and  $t \rightarrow_{\beta}^* t'$  then  $\Gamma \vdash t' : \tau$ .*

# Pure Type Systems: properties

## Theorem (Subject reduction for $\beta$ )

*In any PTS, if  $\Gamma \vdash t : \tau$  and  $t \rightarrow_{\beta}^* t'$  then  $\Gamma \vdash t' : \tau$ .*

## Theorem (Subject reduction for $\beta\eta$ )

*In any weakly normalising PTS, if  $\Gamma \vdash t : \tau$  and  $t \rightarrow_{\beta\eta}^* t'$  then  $\Gamma \vdash t' : \tau$ .*



# Pure Type Systems: properties

## Theorem (Subject reduction for $\beta$ )

*In any PTS, if  $\Gamma \vdash t : \tau$  and  $t \rightarrow_{\beta}^* t'$  then  $\Gamma \vdash t' : \tau$ .*

## Theorem (Subject reduction for $\beta\eta$ )

*In any weakly normalising PTS, if  $\Gamma \vdash t : \tau$  and  $t \rightarrow_{\beta\eta}^* t'$  then  $\Gamma \vdash t' : \tau$ .*

## Theorem (Uniqueness of normal forms)

*In any PTS, if  $t_1, t_2$  are legal (well-typed)  $\beta\eta$ -normal forms such that  $t_1 =_{\beta\eta} t_2$ , then  $t_1 = t_2$ .*

# Pure Type Systems: benefits of normalisation

## Theorem (Decidability of type checking)

*In any weakly normalising PTS, type checking is decidable.*

# Pure Type Systems: benefits of normalisation

## Theorem (Decidability of type checking)

*In any weakly normalising PTS, type checking is decidable.*

## Theorem (Consistency)

*Any weakly normalising PTS is consistent, i.e., there is no term  $t$  with  $\vdash t : \forall p : *.p$ .*

# Calculus of Constructions

$$\frac{(u_1, u_2) \in \mathcal{A}}{\langle \rangle \vdash u_1 : u_2}$$

$$\frac{\Gamma \vdash \tau : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \tau \vdash x : \tau} \quad \frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \sigma : u \quad x \notin \text{dom}(\Gamma)}{\Gamma, x : \sigma \vdash t : \tau}$$

$$\frac{\Gamma, x : \tau \vdash t : \sigma \quad \Gamma \vdash (\forall x : \tau. \sigma) : u}{\Gamma \vdash (\lambda x : \tau. t) : \forall x : \tau. \sigma} \quad \frac{\Gamma \vdash t_1 : \forall x : \tau. \sigma \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash t_1 t_2 : \tau[t_2/x]}$$

$$\frac{\Gamma \vdash \tau : u_1 \quad \Gamma, x : \tau \vdash \sigma : u_2 \quad (u_1, u_2, u_3) \in \mathcal{R}}{\Gamma \vdash (\forall x : \tau. \sigma) : u_3}$$

$$\frac{\Gamma \vdash t : \tau \quad \Gamma \vdash \tau' : u \quad \tau \equiv \tau'}{\Gamma \vdash t : \tau'}$$

Calculus of Constructions  $\lambda C$ :  $\mathcal{U} = \{*, \square\}$ ,  $\mathcal{A} = \{(*, \square)\}$ ,  
 $\mathcal{R} = \{(*, *, *), (*, \square, \square), (\square, *, *), (\square, \square, \square)\}$ .

# Calculus of Constructions

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

# Calculus of Constructions

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

- Logic view: implication.
- Programming view: simple function types.

# Calculus of Constructions

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

- Logic view: implication.
- Programming view: simple function types.

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

# Calculus of Constructions

Objects depend on objects:  $(*, *, *) \in \mathcal{R}$ .

- Logic view: implication.
- Programming view: simple function types.

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

$$\alpha : * \vdash (\lambda x : \alpha. x) : \alpha \rightarrow \alpha : *$$



# Calculus of Constructions

Types depend on objects:  $(*, \square, \square) \in \mathcal{R}$ .

# Calculus of Constructions

Types depend on objects:  $(*, \square, \square) \in \mathcal{R}$ .

- Logic view: quantification over objects; formation of first-order predicates.
- Programming view: dependent function types (the type of the result may depend on the value of the argument); type constructors with object arguments.

# Calculus of Constructions

Types depend on objects:  $(*, \Box, \Box) \in \mathcal{R}$ .

- Logic view: quantification over objects; formation of first-order predicates.
- Programming view: dependent function types (the type of the result may depend on the value of the argument); type constructors with object arguments.

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

# Calculus of Constructions

Types depend on objects:  $(*, \Box, \square) \in \mathcal{R}$ .

- Logic view: quantification over objects; formation of first-order predicates.
- Programming view: dependent function types (the type of the result may depend on the value of the argument); type constructors with object arguments.

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

$$\alpha : * \vdash \alpha \rightarrow \alpha \rightarrow * : \Box$$

# Calculus of Constructions

Types depend on objects:  $(*, \Box, \Box) \in \mathcal{R}$ .

- Logic view: quantification over objects; formation of first-order predicates.
- Programming view: dependent function types (the type of the result may depend on the value of the argument); type constructors with object arguments.

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

$$\alpha : * \vdash \alpha \rightarrow \alpha \rightarrow * : \Box$$

$$\alpha : *, p : \alpha \rightarrow \alpha \rightarrow * \vdash (\lambda x : \alpha. pxx) : \alpha \rightarrow * : \Box$$

# Calculus of Constructions

Types depend on objects:  $(*, \Box, \Box) \in \mathcal{R}$ .

- Logic view: quantification over objects; formation of first-order predicates.
- Programming view: dependent function types (the type of the result may depend on the value of the argument); type constructors with object arguments.

$$\frac{\Gamma \vdash \tau : * \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

$$\alpha : * \vdash \alpha \rightarrow \alpha \rightarrow * : \Box$$

$$\alpha : *, p : \alpha \rightarrow \alpha \rightarrow * \vdash (\lambda x : \alpha. p x x) : \alpha \rightarrow * : \Box$$

$$\alpha : *, p : \alpha \rightarrow * \vdash (\lambda x : \alpha. \lambda q : p x. q) : (\forall x : \alpha. p x \rightarrow p x) : *$$

# Calculus of Constructions

Objects depend on types:  $(\square, *, *) \in \mathcal{R}$ .

# Calculus of Constructions

Objects depend on types:  $(\Box, *, *) \in \mathcal{R}$ .

- Logic view: quantification over predicates.
- Programming view: impredicative polymorphism.



# Calculus of Constructions

Objects depend on types:  $(\Box, *, *) \in \mathcal{R}$ .

- Logic view: quantification over predicates.
- Programming view: impredicative polymorphism.

$$\frac{\Gamma \vdash \tau : \Box \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

# Calculus of Constructions

Objects depend on types:  $(\square, *, *) \in \mathcal{R}$ .

- Logic view: quantification over predicates.
- Programming view: impredicative polymorphism.

$$\frac{\Gamma \vdash \tau : \square \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

$$(\lambda p : *. \lambda x : p. x) : (\forall p : *. p \rightarrow p) : *$$

# Calculus of Constructions

Objects depend on types:  $(\square, *, *) \in \mathcal{R}$ .

- Logic view: quantification over predicates.
- Programming view: impredicative polymorphism.

$$\frac{\Gamma \vdash \tau : \square \quad \Gamma, x : \tau \vdash \sigma : *}{\Gamma \vdash (\forall x : \tau. \sigma) : *}$$

$(\lambda p : *. \lambda x : p. x) : (\forall p : *. p \rightarrow p) : *$

$(\lambda \alpha : *. \lambda p : \alpha \rightarrow *. \lambda x : \alpha. \lambda q : px. q) : (\forall \alpha : *. \forall p : \alpha \rightarrow *. \forall x : \alpha. px \rightarrow px) : *$

# Calculus of Constructions

Types depend on types:  $(\square, \square, \square) \in \mathcal{R}$ .

# Calculus of Constructions

Types depend on types:  $(\square, \square, \square) \in \mathcal{R}$ .

- Logic view: formation of higher-order predicates.
- Programming view: type constructors with type arguments.

# Calculus of Constructions

Types depend on types:  $(\Box, \Box, \Box) \in \mathcal{R}$ .

- Logic view: formation of higher-order predicates.
- Programming view: type constructors with type arguments.

$$\frac{\Gamma \vdash \tau : \Box \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

# Calculus of Constructions

Types depend on types:  $(\Box, \Box, \Box) \in \mathcal{R}$ .

- Logic view: formation of higher-order predicates.
- Programming view: type constructors with type arguments.

$$\frac{\Gamma \vdash \tau : \Box \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

$$(\lambda p : *. p \rightarrow p) : * \rightarrow * : \Box$$

# Calculus of Constructions

Types depend on types:  $(\Box, \Box, \Box) \in \mathcal{R}$ .

- Logic view: formation of higher-order predicates.
- Programming view: type constructors with type arguments.

$$\frac{\Gamma \vdash \tau : \Box \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

$$(\lambda p : *. p \rightarrow p) : * \rightarrow * : \Box$$

$$\alpha : * \vdash (\lambda p : \alpha \rightarrow \alpha \rightarrow *. \lambda x : \alpha. p x x) : (\alpha \rightarrow \alpha \rightarrow *) \rightarrow \alpha \rightarrow * : \Box$$



# Calculus of Constructions

Types depend on types:  $(\Box, \Box, \Box) \in \mathcal{R}$ .

- Logic view: formation of higher-order predicates.
- Programming view: type constructors with type arguments.

$$\frac{\Gamma \vdash \tau : \Box \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

$(\lambda p : *. p \rightarrow p) : * \rightarrow * : \Box$

$\alpha : * \vdash (\lambda p : \alpha \rightarrow \alpha \rightarrow *. \lambda x : \alpha. pxx) : (\alpha \rightarrow \alpha \rightarrow *) \rightarrow \alpha \rightarrow * : \Box$

$(\lambda \alpha : *. \lambda p : \alpha \rightarrow \alpha \rightarrow *. \lambda x : \alpha. pxx) : \forall \alpha : *. (\alpha \rightarrow \alpha \rightarrow *) \rightarrow \alpha \rightarrow * : \Box$

# Calculus of Constructions

Types depend on types:  $(\Box, \Box, \Box) \in \mathcal{R}$ .

- Logic view: formation of higher-order predicates.
- Programming view: type constructors with type arguments.

$$\frac{\Gamma \vdash \tau : \Box \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

$(\lambda p : *. p \rightarrow p) : * \rightarrow * : \Box$

$\alpha : * \vdash (\lambda p : \alpha \rightarrow \alpha \rightarrow *. \lambda x : \alpha. pxx) : (\alpha \rightarrow \alpha \rightarrow *) \rightarrow \alpha \rightarrow * : \Box$

$(\lambda \alpha : *. \lambda p : \alpha \rightarrow \alpha \rightarrow *. \lambda x : \alpha. pxx) : \forall \alpha : *. (\alpha \rightarrow \alpha \rightarrow *) \rightarrow \alpha \rightarrow * : \Box$

$(\forall q : (\forall \alpha : *. \alpha \rightarrow \alpha \rightarrow *). \forall \beta : *. \forall x : \beta. q\beta xx \rightarrow *) : \Box$

# Calculus of Constructions

Types depend on types:  $(\Box, \Box, \Box) \in \mathcal{R}$ .

- Logic view: formation of higher-order predicates.
- Programming view: type constructors with type arguments.

$$\frac{\Gamma \vdash \tau : \Box \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

$$(\lambda p : *. p \rightarrow p) : * \rightarrow * : \Box$$

$$\alpha : * \vdash (\lambda p : \alpha \rightarrow \alpha \rightarrow *. \lambda x : \alpha. pxx) : (\alpha \rightarrow \alpha \rightarrow *) \rightarrow \alpha \rightarrow * : \Box$$

$$(\lambda \alpha : *. \lambda p : \alpha \rightarrow \alpha \rightarrow *. \lambda x : \alpha. pxx) : \forall \alpha : *. (\alpha \rightarrow \alpha \rightarrow *) \rightarrow \alpha \rightarrow * : \Box$$

$$(\forall q : (\forall \alpha : *. \alpha \rightarrow \alpha \rightarrow *). \forall \beta : *. \forall x : \beta. q\beta xx \rightarrow *) : \Box$$

$$(\lambda \alpha : *. \lambda p : \alpha \rightarrow *. \lambda r : (\alpha \rightarrow *) \rightarrow *. \lambda q : rp. q) :$$

$$(\forall \alpha : *. \forall p : \alpha \rightarrow *. \forall r : (\alpha \rightarrow *) \rightarrow *. rp \rightarrow r(\lambda x : \alpha. px)) : *$$

# Calculus of Constructions

Types depend on types:  $(\Box, \Box, \Box) \in \mathcal{R}$ .

- Logic view: formation of higher-order predicates.
- Programming view: type constructors with type arguments.

$$\frac{\Gamma \vdash \tau : \Box \quad \Gamma, x : \tau \vdash \sigma : \Box}{\Gamma \vdash (\forall x : \tau. \sigma) : \Box}$$

$$(\lambda p : *. p \rightarrow p) : * \rightarrow * : \Box$$

$$\alpha : * \vdash (\lambda p : \alpha \rightarrow \alpha \rightarrow *. \lambda x : \alpha. pxx) : (\alpha \rightarrow \alpha \rightarrow *) \rightarrow \alpha \rightarrow * : \Box$$

$$(\lambda \alpha : *. \lambda p : \alpha \rightarrow \alpha \rightarrow *. \lambda x : \alpha. pxx) : \forall \alpha : *. (\alpha \rightarrow \alpha \rightarrow *) \rightarrow \alpha \rightarrow * : \Box$$

$$(\forall q : (\forall \alpha : *. \alpha \rightarrow \alpha \rightarrow *). \forall \beta : *. \forall x : \beta. q\beta xx \rightarrow *) : \Box$$

$$(\lambda \alpha : *. \lambda p : \alpha \rightarrow *. \lambda r : (\alpha \rightarrow *) \rightarrow *. \lambda q : rp. q) :$$

$$(\forall \alpha : *. \forall p : \alpha \rightarrow *. \forall r : (\alpha \rightarrow *) \rightarrow *. rp \rightarrow r(\lambda x : \alpha. px)) : *$$

$$(\lambda \alpha : *. \forall p : \alpha \rightarrow \alpha \rightarrow *. \forall r : (\alpha \rightarrow *) \rightarrow *. r(\lambda x : \alpha. pxx) \rightarrow r(\lambda x : \alpha. pxx)) : \\ * \rightarrow *$$

# Calculus of Constructions vs higher-order logic

- Calculus of Constructions  $\lambda C$ :  $\mathcal{U} = \{*, \square\}$ ,  $\mathcal{A} = \{(*, \square)\}$ ,  
 $\mathcal{R} = \{(*, *, *), (*, \square, \square), (\square, *, *), (\square, \square, \square)\}$ .
- Intuitionistic higher-order logic  $\lambda HOL$ :  $\mathcal{U} = \{*, \square, \triangle\}$ ,  
 $\mathcal{A} = \{(*, \square), (\square, \triangle)\}$ ,  $\mathcal{R} = \{(*, *, *), (\square, *, *), (\square, \square, \square)\}$ .

# Calculus of Constructions vs higher-order logic

- Calculus of Constructions  $\lambda\mathbf{C}$ :  $\mathcal{U} = \{*, \Box\}$ ,  $\mathcal{A} = \{(*, \Box)\}$ ,  
 $\mathcal{R} = \{(*, *, *), (*, \Box, \Box), (\Box, *, *), (\Box, \Box, \Box)\}$ .
- Intuitionistic higher-order logic  $\lambda\mathbf{HOL}$ :  $\mathcal{U} = \{*, \Box, \Delta\}$ ,  
 $\mathcal{A} = \{(*, \Box), (\Box, \Delta)\}$ ,  $\mathcal{R} = \{(*, *, *), (\Box, *, *), (\Box, \Box, \Box)\}$ .

A sound translation from  $\lambda\mathbf{HOL}$  to  $\lambda\mathbf{C}$ :

- $\lceil * \rceil = *$ ,  $\lceil \Box \rceil = *$ ,  $\lceil \Delta \rceil = \Box$ ,  $\lceil x \rceil = x$ ,  $\lceil t_1 t_2 \rceil = \lceil t_1 \rceil \lceil t_2 \rceil$ ,  
 $\lceil \lambda x : \tau. t \rceil = \lambda x : \lceil \tau \rceil. \lceil t \rceil$ .

# Calculus of Constructions vs higher-order logic

- Calculus of Constructions  $\lambda C$ :  $\mathcal{U} = \{*, \square\}$ ,  $\mathcal{A} = \{(*, \square)\}$ ,  $\mathcal{R} = \{(*, *, *), (*, \square, \square), (\square, *, *), (\square, \square, \square)\}$ .
- Intuitionistic higher-order logic  $\lambda HOL$ :  $\mathcal{U} = \{*, \square, \triangle\}$ ,  $\mathcal{A} = \{(*, \square), (\square, \triangle)\}$ ,  $\mathcal{R} = \{(*, *, *), (\square, *, *), (\square, \square, \square)\}$ .

A sound translation from  $\lambda HOL$  to  $\lambda C$ :

- $\lceil * \rceil = *$ ,  $\lceil \square \rceil = *$ ,  $\lceil \triangle \rceil = \square$ ,  $\lceil x \rceil = x$ ,  $\lceil t_1 t_2 \rceil = \lceil t_1 \rceil \lceil t_2 \rceil$ ,  
 $\lceil \lambda x : \tau. t \rceil = \lambda x : \lceil \tau \rceil. \lceil t \rceil$ .
- $\lceil \langle \rangle \rceil = \langle \rangle$ ,  $\lceil \Gamma, x : \tau \rceil = \lceil \Gamma \rceil, x : \lceil \tau \rceil$ .

# Calculus of Constructions vs higher-order logic

- Calculus of Constructions  $\lambda C$ :  $\mathcal{U} = \{*, \square\}$ ,  $\mathcal{A} = \{(*, \square)\}$ ,  $\mathcal{R} = \{(*, *, *), (*, \square, \square), (\square, *, *), (\square, \square, \square)\}$ .
- Intuitionistic higher-order logic  $\lambda HOL$ :  $\mathcal{U} = \{*, \square, \triangle\}$ ,  $\mathcal{A} = \{(*, \square), (\square, \triangle)\}$ ,  $\mathcal{R} = \{(*, *, *), (\square, *, *), (\square, \square, \square)\}$ .

A sound translation from  $\lambda HOL$  to  $\lambda C$ :

- $\lceil * \rceil = *$ ,  $\lceil \square \rceil = *$ ,  $\lceil \triangle \rceil = \square$ ,  $\lceil x \rceil = x$ ,  $\lceil t_1 t_2 \rceil = \lceil t_1 \rceil \lceil t_2 \rceil$ ,  $\lceil \lambda x : \tau. t \rceil = \lambda x : \lceil \tau \rceil. \lceil t \rceil$ .
- $\lceil \langle \rangle \rceil = \langle \rangle$ ,  $\lceil \Gamma, x : \tau \rceil = \lceil \Gamma \rceil, x : \lceil \tau \rceil$ .
- $\lceil \Gamma \vdash t : \tau \rceil = \lceil \Gamma \rceil \vdash \lceil t \rceil : \lceil \tau \rceil$  if  $\tau \notin \{\square, \triangle\}$ .



# Calculus of Constructions vs higher-order logic

- Calculus of Constructions  $\lambda C$ :  $\mathcal{U} = \{*, \square\}$ ,  $\mathcal{A} = \{(*, \square)\}$ ,  $\mathcal{R} = \{(*, *, *), (*, \square, \square), (\square, *, *), (\square, \square, \square)\}$ .
- Intuitionistic higher-order logic  $\lambda HOL$ :  $\mathcal{U} = \{*, \square, \triangle\}$ ,  $\mathcal{A} = \{(*, \square), (\square, \triangle)\}$ ,  $\mathcal{R} = \{(*, *, *), (\square, *, *), (\square, \square, \square)\}$ .

A sound translation from  $\lambda HOL$  to  $\lambda C$ :

- $\lceil * \rceil = *$ ,  $\lceil \square \rceil = *$ ,  $\lceil \triangle \rceil = \square$ ,  $\lceil x \rceil = x$ ,  $\lceil t_1 t_2 \rceil = \lceil t_1 \rceil \lceil t_2 \rceil$ ,  
 $\lceil \lambda x : \tau. t \rceil = \lambda x : \lceil \tau \rceil. \lceil t \rceil$ .
- $\lceil \langle \rangle \rceil = \langle \rangle$ ,  $\lceil \Gamma, x : \tau \rceil = \lceil \Gamma \rceil, x : \lceil \tau \rceil$ .
- $\lceil \Gamma \vdash t : \tau \rceil = \lceil \Gamma \rceil \vdash \lceil t \rceil : \lceil \tau \rceil$  if  $\tau \notin \{\square, \triangle\}$ .
- $\lceil \Gamma \vdash \tau : \square \rceil = \lceil \Gamma \rceil \vdash \lceil \tau \rceil : *$  if  $\tau = \tau_1 \rightarrow \dots \rightarrow \tau_n \rightarrow \alpha$  with  $\alpha$  a variable.

# Calculus of Constructions vs higher-order logic

- Calculus of Constructions  $\lambda C$ :  $\mathcal{U} = \{*, \square\}$ ,  $\mathcal{A} = \{(*, \square)\}$ ,  $\mathcal{R} = \{(*, *, *), (*, \square, \square), (\square, *, *), (\square, \square, \square)\}$ .
- Intuitionistic higher-order logic  $\lambda HOL$ :  $\mathcal{U} = \{*, \square, \triangle\}$ ,  $\mathcal{A} = \{(*, \square), (\square, \triangle)\}$ ,  $\mathcal{R} = \{(*, *, *), (\square, *, *), (\square, \square, \square)\}$ .

A sound translation from  $\lambda HOL$  to  $\lambda C$ :

- $\lceil * \rceil = *$ ,  $\lceil \square \rceil = *$ ,  $\lceil \triangle \rceil = \square$ ,  $\lceil x \rceil = x$ ,  $\lceil t_1 t_2 \rceil = \lceil t_1 \rceil \lceil t_2 \rceil$ ,  $\lceil \lambda x : \tau. t \rceil = \lambda x : \lceil \tau \rceil. \lceil t \rceil$ .
- $\lceil \langle \rangle \rceil = \langle \rangle$ ,  $\lceil \Gamma, x : \tau \rceil = \lceil \Gamma \rceil, x : \lceil \tau \rceil$ .
- $\lceil \Gamma \vdash t : \tau \rceil = \lceil \Gamma \rceil \vdash \lceil t \rceil : \lceil \tau \rceil$  if  $\tau \notin \{\square, \triangle\}$ .
- $\lceil \Gamma \vdash \tau : \square \rceil = \lceil \Gamma \rceil \vdash \lceil \tau \rceil : *$  if  $\tau = \tau_1 \rightarrow \dots \rightarrow \tau_n \rightarrow \alpha$  with  $\alpha$  a variable.
- $\lceil \Gamma \vdash \tau : \square \rceil = \lceil \Gamma \rceil \vdash \lceil \tau \rceil : \square$  if  $\tau = \tau_1 \rightarrow \dots \rightarrow \tau_n \rightarrow *$ .

# Calculus of Constructions vs higher-order logic

- Calculus of Constructions  $\lambda C$ :  $\mathcal{U} = \{*, \square\}$ ,  $\mathcal{A} = \{(*, \square)\}$ ,  
 $\mathcal{R} = \{(*, *, *), (*, \square, \square), (\square, *, *), (\square, \square, \square)\}$ .
- Intuitionistic higher-order logic  $\lambda HOL$ :  $\mathcal{U} = \{*, \square, \triangle\}$ ,  
 $\mathcal{A} = \{(*, \square), (\square, \triangle)\}$ ,  $\mathcal{R} = \{(*, *, *), (\square, *, *), (\square, \square, \square)\}$ .

A sound translation from  $\lambda HOL$  to  $\lambda C$ :

- $\lceil * \rceil = *$ ,  $\lceil \square \rceil = *$ ,  $\lceil \triangle \rceil = \square$ ,  $\lceil x \rceil = x$ ,  $\lceil t_1 t_2 \rceil = \lceil t_1 \rceil \lceil t_2 \rceil$ ,  
 $\lceil \lambda x : \tau. t \rceil = \lambda x : \lceil \tau \rceil. \lceil t \rceil$ .
- $\lceil \langle \rangle \rceil = \langle \rangle$ ,  $\lceil \Gamma, x : \tau \rceil = \lceil \Gamma \rceil, x : \lceil \tau \rceil$ .
- $\lceil \Gamma \vdash t : \tau \rceil = \lceil \Gamma \rceil \vdash \lceil t \rceil : \lceil \tau \rceil$  if  $\tau \notin \{\square, \triangle\}$ .
- $\lceil \Gamma \vdash \tau : \square \rceil = \lceil \Gamma \rceil \vdash \lceil \tau \rceil : *$  if  $\tau = \tau_1 \rightarrow \dots \rightarrow \tau_n \rightarrow \alpha$  with  $\alpha$  a variable.
- $\lceil \Gamma \vdash \tau : \square \rceil = \lceil \Gamma \rceil \vdash \lceil \tau \rceil : \square$  if  $\tau = \tau_1 \rightarrow \dots \rightarrow \tau_n \rightarrow *$ .
- $\lceil \Gamma \vdash \square : \triangle \rceil = \lceil \Gamma \rceil \vdash * : \square$ .

# Prop and Set

- Sometimes (e.g. for program extraction) it may be desirable to distinguish between proofs and programs.

# Prop and Set

- Sometimes (e.g. for program extraction) it may be desirable to distinguish between proofs and programs.
- In Coq, the universe `*` is split into two: **Prop** and **Set**.

# Universes

- In Coq,  $\square$  is called **Type<sub>1</sub>**.

# Universes

- In Coq,  $\square$  is called **Type<sub>1</sub>**.
- There is an infinite hierarchy of universes:  
**Type<sub>1</sub> : Type<sub>2</sub> : Type<sub>3</sub> : ...**

# Universes

- In Coq,  $\square$  is called  $\mathbf{Type}_1$ .
- There is an infinite hierarchy of universes:  
 $\mathbf{Type}_1 : \mathbf{Type}_2 : \mathbf{Type}_3 : \dots$
- $\mathbf{Prop} : \mathbf{Type}_1$  and  $\mathbf{Set} : \mathbf{Type}_1$ .



# Universes

- In Coq,  $\square$  is called  $\mathbf{Type}_1$ .
- There is an infinite hierarchy of universes:  
 $\mathbf{Type}_1 : \mathbf{Type}_2 : \mathbf{Type}_3 : \dots$
- $\mathbf{Prop} : \mathbf{Type}_1$  and  $\mathbf{Set} : \mathbf{Type}_1$ .
- The index  $i$  in  $\mathbf{Type}_i$  is implicit in Coq.

# Universes

- In Coq,  $\square$  is called `Type1`.
- There is an infinite hierarchy of universes:  
`Type1 : Type2 : Type3 : ...`
- `Prop : Type1` and `Set : Type1`.
- The index  $i$  in `Typei` is implicit in Coq.
- Let `Type0 = Set`.

## Universes: rules

- $(\mathbf{Type}_i, \mathbf{Type}_j, \mathbf{Type}_{\max(i,j)}) \in \mathcal{R}$  for  $i, j \geq 0$ .

$$\frac{\Gamma \vdash \sigma : \mathbf{Type}_i \quad \Gamma, x : \sigma \vdash \tau : \mathbf{Type}_j}{\Gamma \vdash (\forall x : \sigma. \tau) : \mathbf{Type}_{\max(i,j)}}$$

## Universes: rules

- $(\mathbf{Type}_i, \mathbf{Type}_j, \mathbf{Type}_{\max(i,j)}) \in \mathcal{R}$  for  $i, j \geq 0$ .

$$\frac{\Gamma \vdash \sigma : \mathbf{Type}_i \quad \Gamma, x : \sigma \vdash \tau : \mathbf{Type}_j}{\Gamma \vdash (\forall x : \sigma. \tau) : \mathbf{Type}_{\max(i,j)}}$$

- $(\mathbf{Prop}, \mathbf{Type}_i, \mathbf{Type}_i) \in \mathcal{R}$  for  $i \geq 0$ .

$$\frac{\Gamma \vdash \sigma : \mathbf{Prop} \quad \Gamma, x : \sigma \vdash \tau : \mathbf{Type}_i}{\Gamma \vdash (\forall x : \sigma. \tau) : \mathbf{Type}_i}$$

# Universes: rules

- $(\mathbf{Type}_i, \mathbf{Type}_j, \mathbf{Type}_{\max(i,j)}) \in \mathcal{R}$  for  $i, j \geq 0$ .

$$\frac{\Gamma \vdash \sigma : \mathbf{Type}_i \quad \Gamma, x : \sigma \vdash \tau : \mathbf{Type}_j}{\Gamma \vdash (\forall x : \sigma. \tau) : \mathbf{Type}_{\max(i,j)}}$$

- $(\mathbf{Prop}, \mathbf{Type}_i, \mathbf{Type}_i) \in \mathcal{R}$  for  $i \geq 0$ .

$$\frac{\Gamma \vdash \sigma : \mathbf{Prop} \quad \Gamma, x : \sigma \vdash \tau : \mathbf{Type}_i}{\Gamma \vdash (\forall x : \sigma. \tau) : \mathbf{Type}_i}$$

- $(u, \mathbf{Prop}, \mathbf{Prop}) \in \mathcal{R}$  for any universe  $u$ .

$$\frac{\Gamma \vdash \sigma : u \quad \Gamma, x : \sigma \vdash \tau : \mathbf{Prop}}{\Gamma \vdash (\forall x : \sigma. \tau) : \mathbf{Prop}}$$

# Impredicativity

## Definition

A universe  $u_1$  with  $u_1 : u_2$  is impredicative if  $(u_2, u_1, u_1) \in \mathcal{R}$ , i.e.,

$$\frac{\Gamma \vdash \kappa : u_2 \quad \Gamma, \alpha : \kappa \vdash \tau : u_1}{\Gamma \vdash (\forall \alpha : \kappa. \tau) : u_1}$$

is a typing rule.

# Impredicativity

## Definition

A universe  $u_1$  with  $u_1 : u_2$  is impredicative if  $(u_2, u_1, u_1) \in \mathcal{R}$ , i.e.,

$$\frac{\Gamma \vdash \kappa : u_2 \quad \Gamma, \alpha : \kappa \vdash \tau : u_1}{\Gamma \vdash (\forall \alpha : \kappa. \tau) : u_1}$$

is a typing rule.

- In particular, in an impredicative universe  $u$  a type quantifying over the whole universe  $u$  can be formed.

# Impredicativity

## Definition

A universe  $u_1$  with  $u_1 : u_2$  is impredicative if  $(u_2, u_1, u_1) \in \mathcal{R}$ , i.e.,

$$\frac{\Gamma \vdash \kappa : u_2 \quad \Gamma, \alpha : \kappa \vdash \tau : u_1}{\Gamma \vdash (\forall \alpha : \kappa. \tau) : u_1}$$

is a typing rule.

- In particular, in an impredicative universe  $u$  a type quantifying over the whole universe  $u$  can be formed.
- So  $(\forall \alpha : u. \tau) : u$  can be instantiated with itself: if  $t : \forall \alpha : u. \tau$  then  $t(\forall \alpha : u. \tau) : \tau[(\forall \alpha : u. \tau)/\alpha]$ .



# Impredicativity

## Definition

A universe  $u_1$  with  $u_1 : u_2$  is impredicative if  $(u_2, u_1, u_1) \in \mathcal{R}$ , i.e.,

$$\frac{\Gamma \vdash \kappa : u_2 \quad \Gamma, \alpha : \kappa \vdash \tau : u_1}{\Gamma \vdash (\forall \alpha : \kappa. \tau) : u_1}$$

is a typing rule.

- In particular, in an impredicative universe  $u$  a type quantifying over the whole universe  $u$  can be formed.
- So  $(\forall \alpha : u. \tau) : u$  can be instantiated with itself: if  $t : \forall \alpha : u. \tau$  then  $t(\forall \alpha : u. \tau) : \tau[(\forall \alpha : u. \tau)/\alpha]$ .
- For a predicative universe  $u_1$  with  $u_1 : u_2$  we have  $(u_2, u_1, u_2) \in \mathcal{R}$  instead, i.e.,

$$\frac{\Gamma \vdash \kappa : u_2 \quad \Gamma, \alpha : \kappa \vdash \tau : u_1}{\Gamma \vdash (\forall \alpha : \kappa. \tau) : u_2}$$

# Impredicativity

In Coq, only `Prop` is impredicative.

# Impredicativity

In Coq, only `Prop` is impredicative. Can't we have more impredicative universes?

# Impredicativity

In Coq, only `Prop` is impredicative. Can't we have more impredicative universes?

## Definition

The PTS  $\lambda U^-$  is defined by:  $\mathcal{U} = \{*, \square, \triangle\}$ ,  $\mathcal{A} = \{(*, \square), (\square, \triangle)\}$ ,  $\mathcal{R} = \{(*, *, *), (\square, *, *), (\square, \square, \square), (\triangle, \square, \square)\}$ .

# Impredicativity

In Coq, only `Prop` is impredicative. Can't we have more impredicative universes?

## Definition

The PTS  $\lambda U^-$  is defined by:  $\mathcal{U} = \{*, \square, \triangle\}$ ,  $\mathcal{A} = \{(*, \square), (\square, \triangle)\}$ ,  $\mathcal{R} = \{(*, *, *), (\square, *, *), (\square, \square, \square), (\triangle, \square, \square)\}$ .

## Theorem (Girard's paradox)

*The system  $\lambda U^-$  is inconsistent, i.e.,  $\vdash t : \forall p : *.p$  is derivable for some  $t$ .*

# Impredicativity

In Coq, only `Prop` is impredicative. Can't we have more impredicative universes?

## Definition

The PTS  $\lambda U^-$  is defined by:  $\mathcal{U} = \{*, \square, \triangle\}$ ,  $\mathcal{A} = \{(*, \square), (\square, \triangle)\}$ ,  $\mathcal{R} = \{(*, *, *), (\square, *, *), (\square, \square, \square), (\triangle, \square, \square)\}$ .

## Theorem (Girard's paradox)

*The system  $\lambda U^-$  is inconsistent, i.e.,  $\vdash t : \forall p : *. p$  is derivable for some  $t$ .*

## Corollary

*Any PTS with  $(*, *) \in \mathcal{A}$  and  $(*, *, *) \in \mathcal{R}$  is inconsistent.*

# Impredicativity

But maybe we could make **Set** impredicative?

# Impredicativity

But maybe we could make **Set** impredicative?

- By Girard's paradox it is inconsistent to have two impredicative universes  $\mathcal{U}_1 : \mathcal{U}_2$ , one inside the other.



# Impredicativity

But maybe we could make **Set** impredicative?

- By Girard's paradox it is inconsistent to have two impredicative universes  $\mathcal{U}_1 : \mathcal{U}_2$ , one inside the other.
- But **Set** and **Prop** are both in **Type**<sub>1</sub>, and neither of them is inside the other one.

# Impredicativity

But maybe we could make **Set** impredicative?

- By Girard's paradox it is inconsistent to have two impredicative universes  $\mathcal{U}_1 : \mathcal{U}_2$ , one inside the other.
- But **Set** and **Prop** are both in  $\mathbf{Type}_1$ , and neither of them is inside the other one.
- Indeed, Coq with impredicative **Set** would be consistent.

# Impredicativity

But maybe we could make **Set** impredicative?

- By Girard's paradox it is inconsistent to have two impredicative universes  $\mathcal{U}_1 : \mathcal{U}_2$ , one inside the other.
- But **Set** and **Prop** are both in  $\mathbf{Type}_1$ , and neither of them is inside the other one.
- Indeed, Coq with impredicative **Set** would be consistent.
- But in Coq impredicative **Set** is inconsistent with the combination of classical logic and the axiom of choice!

# Subtyping

- Coq's logic is not exactly a PTS (even without inductive types).

# Subtyping

- Coq's logic is not exactly a PTS (even without inductive types).
- The conversion rule includes subtyping between universes:  
 $u_1 \leq u_2$  means that if  $t : u_1$  then  $t : u_2$ .

# Subtyping

- Coq's logic is not exactly a PTS (even without inductive types).
- The conversion rule includes subtyping between universes:  
 $u_1 \leq u_2$  means that if  $t : u_1$  then  $t : u_2$ .
- In Coq,  $\text{Prop} \leq \text{Type}_i$  for  $i > 0$  and  $\text{Type}_i \leq \text{Type}_j$  for  $i \leq j$ .

# Subtyping

- Coq's logic is not exactly a PTS (even without inductive types).
- The conversion rule includes subtyping between universes:  
 $u_1 \leq u_2$  means that if  $t : u_1$  then  $t : u_2$ .
- In Coq,  $\text{Prop} \leq \text{Type}_i$  for  $i > 0$  and  $\text{Type}_i \leq \text{Type}_j$  for  $i \leq j$ .
- In particular,  $\text{Prop} : \text{Type}_i$  for  $i > 0$  and  $\text{Type}_i : \text{Type}_j$  for  $i < j$ .

# Subtyping

- Coq's logic is not exactly a PTS (even without inductive types).
- The conversion rule includes subtyping between universes:  
 $u_1 \leq u_2$  means that if  $t : u_1$  then  $t : u_2$ .
- In Coq,  $\text{Prop} \leq \text{Type}_i$  for  $i > 0$  and  $\text{Type}_i \leq \text{Type}_j$  for  $i \leq j$ .
- In particular,  $\text{Prop} : \text{Type}_i$  for  $i > 0$  and  $\text{Type}_i : \text{Type}_j$  for  $i < j$ .
- One consequence of subtyping: subject reduction for  $\eta$ -reduction fails –  $\eta$ -expansion on legal terms is considered instead.



# Proof irrelevance

Proof irrelevance axiom:

$$\forall A : \mathbf{Prop}. \forall p_1 p_2 : A. p_1 = p_2$$

# Proof irrelevance

Proof irrelevance axiom:

$$\forall A : \mathbf{Prop}. \forall p_1 p_2 : A. p_1 = p_2$$

## Theorem (Berardi)

- *In Coq, classical logic in impredicative **Prop** implies proof irrelevance.*

# Proof irrelevance

Proof irrelevance axiom:

$$\forall A : \mathbf{Prop}. \forall p_1 p_2 : A. p_1 = p_2$$

## Theorem (Berardi)

- *In Coq, classical logic in impredicative **Prop** implies proof irrelevance.*
- *In  $\lambda C$ , the excluded middle axiom and the axiom of choice together imply proof irrelevance.*

# Proof irrelevance

Proof irrelevance axiom:

$$\forall A : \mathbf{Prop}. \forall p_1 p_2 : A. p_1 = p_2$$

## Theorem (Berardi)

- *In Coq, classical logic in impredicative **Prop** implies proof irrelevance.*
- *In  $\lambda C$ , the excluded middle axiom and the axiom of choice together imply proof irrelevance.*

Decidability of equality (excluded middle for equality):

$$\forall A : \mathbf{Type}. \forall xy : A. x = y \vee x \neq y.$$

# Proof irrelevance

Proof irrelevance axiom:

$$\forall A : \mathbf{Prop}. \forall p_1 p_2 : A. p_1 = p_2$$

## Theorem (Berardi)

- *In Coq, classical logic in impredicative  $\mathbf{Prop}$  implies proof irrelevance.*
- *In  $\lambda C$ , the excluded middle axiom and the axiom of choice together imply proof irrelevance.*

Decidability of equality (excluded middle for equality):

$$\forall A : \mathbf{Type}. \forall xy : A. x = y \vee x \neq y.$$

## Theorem

*In Coq, proof irrelevance and the axiom of choice together imply decidability of equality.*

# Axioms

