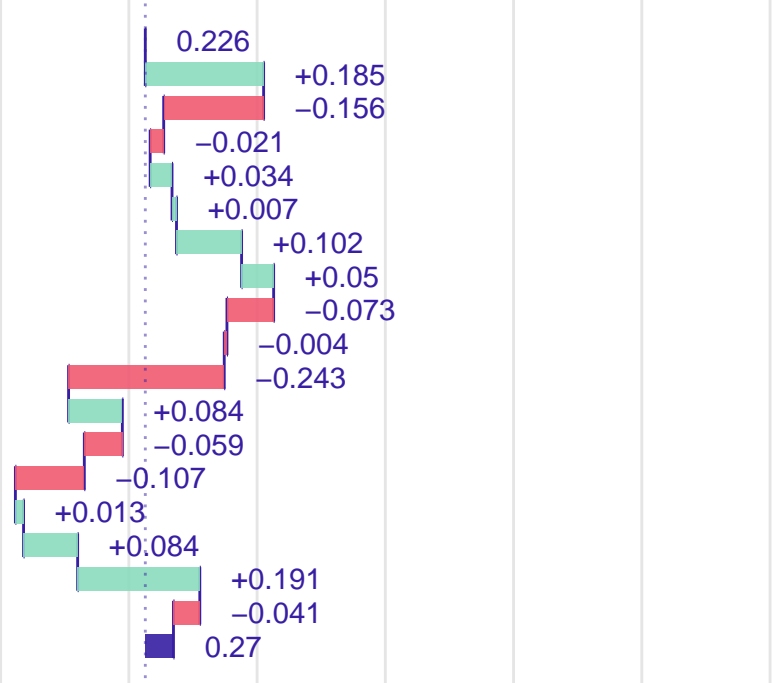


Break Down profile

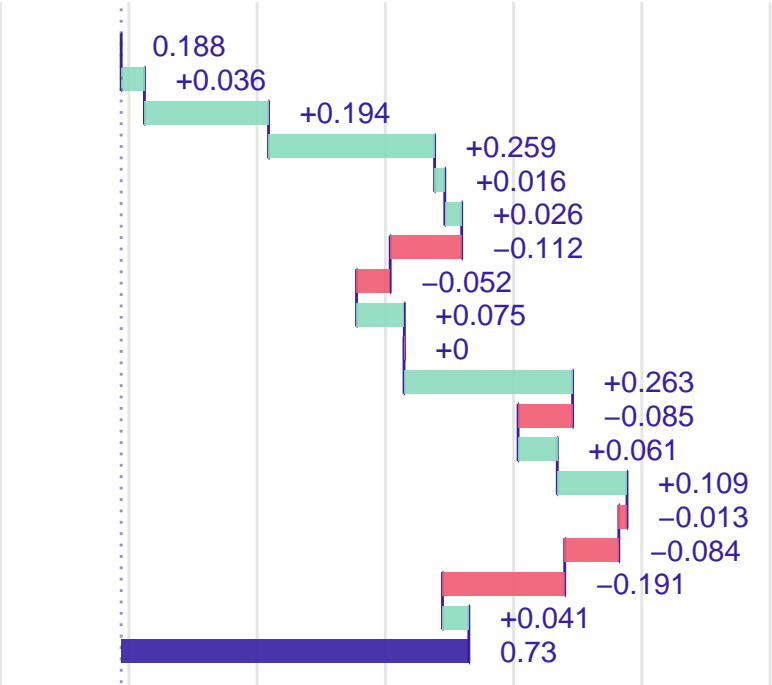
ATTM

intercept
mean_gaussianity = 11.07
p_var_2 = 0.02725
fractal_dimension = 1.523
alpha = 0.7889
p_var_3 = 0.1717
p_var_5 = 0.3228
mean_squared_displacement_ratio = 0.01933
vac_lag_1 = 0.004741
p_var_1 = -0.4184
p_var_4 = 0.2607
straightness = 0.04269
alpha_n_3 = 0.7706
max_excursion_normalised = 3.524
alpha_n_2 = 0.9744
D = 0.005964
alpha_n_1 = 0.2977
p-variation = 2
prediction



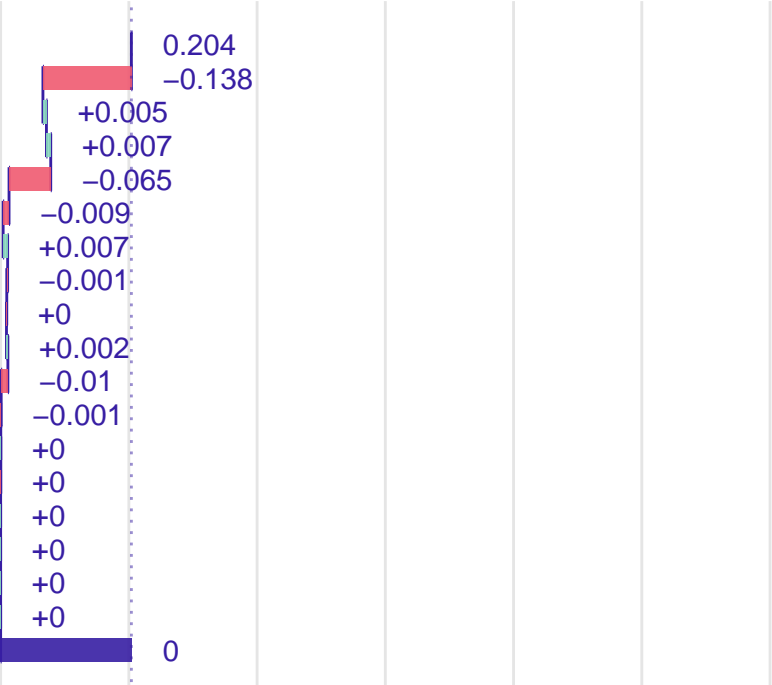
CTRW

intercept
mean_gaussianity = 11.07
p_var_2 = 0.02725
fractal_dimension = 1.523
alpha = 0.7889
p_var_3 = 0.1717
p_var_5 = 0.3228
mean_squared_displacement_ratio = 0.01933
vac_lag_1 = 0.004741
p_var_1 = -0.4184
p_var_4 = 0.2607
straightness = 0.04269
alpha_n_3 = 0.7706
max_excursion_normalised = 3.524
alpha_n_2 = 0.9744
D = 0.005964
alpha_n_1 = 0.2977
p-variation = 2
prediction



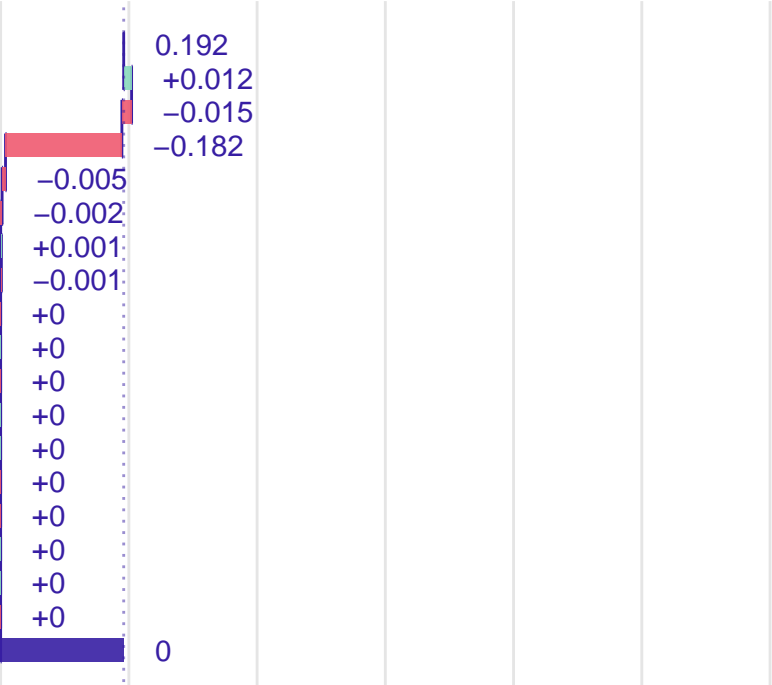
FBM

intercept
mean_gaussianity = 11.07
p_var_2 = 0.02725
fractal_dimension = 1.523
alpha = 0.7889
p_var_3 = 0.1717
p_var_5 = 0.3228
mean_squared_displacement_ratio = 0.01933
vac_lag_1 = 0.004741
p_var_1 = -0.4184
p_var_4 = 0.2607
straightness = 0.04269
alpha_n_3 = 0.7706
max_excursion_normalised = 3.524
alpha_n_2 = 0.9744
D = 0.005964
alpha_n_1 = 0.2977
p-variation = 2
prediction



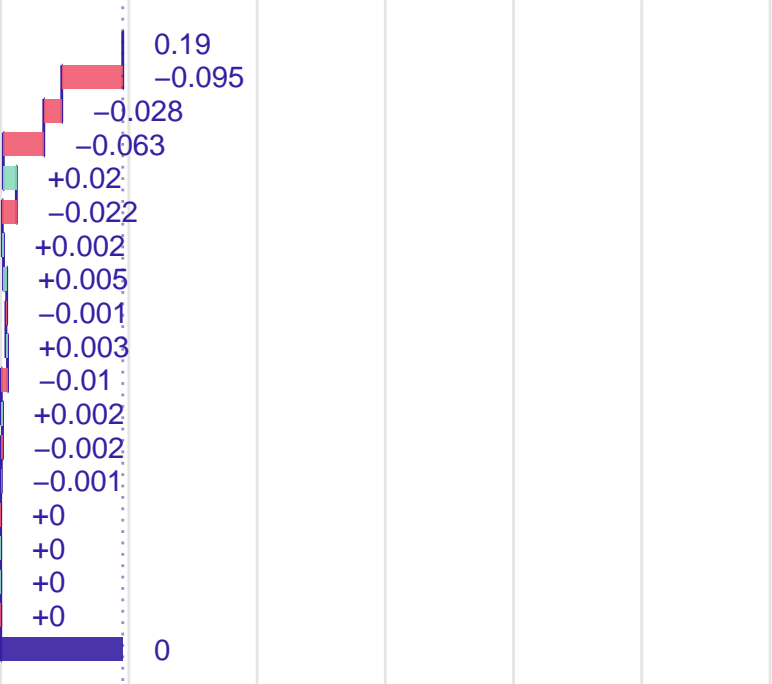
LW

intercept
mean_gaussianity = 11.07
p_var_2 = 0.02725
fractal_dimension = 1.523
alpha = 0.7889
p_var_3 = 0.1717
p_var_5 = 0.3228
mean_squared_displacement_ratio = 0.01933
vac_lag_1 = 0.004741
p_var_1 = -0.4184
p_var_4 = 0.2607
straightness = 0.04269
alpha_n_3 = 0.7706
max_excursion_normalised = 3.524
alpha_n_2 = 0.9744
D = 0.005964
alpha_n_1 = 0.2977
p-variation = 2
prediction



SBM

intercept
mean_gaussianity = 11.07
p_var_2 = 0.02725
fractal_dimension = 1.523
alpha = 0.7889
p_var_3 = 0.1717
p_var_5 = 0.3228
mean_squared_displacement_ratio = 0.01933
vac_lag_1 = 0.004741
p_var_1 = -0.4184
p_var_4 = 0.2607
straightness = 0.04269
alpha_n_3 = 0.7706
max_excursion_normalised = 3.524
alpha_n_2 = 0.9744
D = 0.005964
alpha_n_1 = 0.2977
p-variation = 2
prediction



0.0

0.4

0.8

1.2